

- What do I want to learn or understand better?

Well, I feel like I'm back to wanting to write better stories again. Last week we had a misunderstanding in terms of vertically of the stories, as we thought they did not have to be vertical, the important part was that the whole sprint had to deliver something vertical. But that was wrong, so now our stories have become a bit bigger again. I want to understand how you can divide these stories we have, while maintaining the verticality and independence. It feels like a really difficult task, everytime you ask our mentor, it seems so easy, but when you try to do it yourself, I have no idea where to start. I think I will have to do some research regarding the topic on how to break down stories, in order to move forward.

- How can I help someone else, or the entire team, to learn something new?

I don't know anymore. This week the stress is starting to build up and I am unsure if we are going to make it. Maybe the best thing I can teach the others is to just stay calm. It seems like everyone is right now. But we won't know in the future. This is often easily done by staying calm yourself. Or maybe that we need to spend more hours. I have felt it creeping a bit during the project, but now it also seems like everyone else realized, which is good. So time will probably do it's own right in that regard.

- What is my contribution towards the team's use of Scrum?

Due to my suggestion, we now have more meetings during our sprint(s). We do not have daily stand-up meetings, which was my original suggestion. The team argued that everyone is not working on the project everyday, as you would in a real work environment, which means that sometimes the daily stand-up would be completely unnecessary, which is a fair point. However, having one or two extra short meetings where we brief each other on our progress during the sprint(s) is much better than the, almost, complete lack of communication we had before from sprint planning to sprint review. Down the road, as stated above, I would very much like to improve story writing. I know I talk about it alot, but it feels a bit like the essence of Scrum is based on your user stories, and if you do not get them right, everything kinda falls apart.

- What is my contribution towards the team's deliveries?

This week I don't think I have made that much contribution. Just realized that we do not have that much time left on the project and I will need to contribute much more if we are going to have a somewhat working prototype by the end of the course. My take on it right now is that, since we still have not quite got the hang of writing stories after INVEST, they are more hurting then helping our progress. At least I feel constrained by the stories. Because you have to deliver all the stories you take on during a sprint, and you can not work outside of the stories you have been assigned. Usually in programming, I just work with what I feel is most urgent in the moment,

and when I am done, I move on to the next thing. Here I have to follow the plan set up during the sprint planning. It is weird and I currently don't like it.