μ - recursive functions

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Figure 1: Alice and Bob https://goo.gl/gRrDGH

A function $f(x_1, x_2, \dots, x_n)$ is computable if there exists an algoritm $A(x_1, x_2, \dots, x_n)$ following given rules, that solves f in its domain and gives no output otherwise.

$$(x_1, x_2, \dots, x_n) \in D_f \Longrightarrow A(x_1, x_2, \dots, x_n) = f(x_1, x_2, \dots, x_n)$$

 $(x_1, x_2, \dots, x_n) \notin D_f \Longrightarrow A(x_1, x_2, \dots, x_n) = \text{ENDLESS LOOP}$

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well known computability models:

turing machines

- turing machines
- GOTO-programs

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- \blacksquare WHILE-programs \supset LOOP-programs

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- λ-calculus

- turing machines
- GOTO-programs
- ullet WHILE-programs \supset LOOP-programs
- λ-calculus
- μ -recursive functions \supset primitive recursive functions

μ - recursive functions

Definition:

Disambiguation

- single and m-tupels of natural numbers
- total and partial functions
- initial functions
 - constant function
 - successor function
 - projection function
- composition
- primitive recursion
- μ operator

Single and m-tupels of natural numbers

$$n \in \mathbb{N}$$
 $\mathbb{N} = \{0, 1, 2, 3, \cdots\}$

Single and m-tupels of natural numbers

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$$t \in \mathbb{N}^m$$
 $t = (n_1, n_2, n_3, \cdots, n_m)$

Single and m-tupels of natural numbers

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$$t \in \mathbb{N}^m$$
 $t = (n_1, n_2, n_3, \cdots, n_m)$

tupels are not sets!

Total and partial functions

$$L1 := \forall f_1, f_2 \in f \colon f(x) = f_1 \land f(x) = f_2 \Longrightarrow f_1 = f_2$$

$$\rightarrow \mathsf{each} \times \mathsf{has} \ \mathsf{at} \ \mathsf{most} \ \mathsf{one} \ \mathsf{corresponding} \ \mathsf{f(x)}$$

$$\begin{aligned} \text{L2} &:= \forall x \ \exists f_1 : f(x) = f_1 \\ &\to \mathsf{each} \ \mathsf{x} \ \mathsf{has} \ \mathsf{at} \ \mathsf{least} \ \mathsf{one} \ \mathsf{corresponding} \ \mathsf{f}(\mathsf{x}) \end{aligned}$$

Total and partial functions

$$L1 := \forall f_1, f_2 \in f : f(x) = f_1 \land f(x) = f_2 \Longrightarrow f_1 = f_2$$

$$\rightarrow \text{ each } x \text{ has at most one corresponding } f(x)$$

$$\begin{aligned} \text{L2} &:= \forall x \ \exists f_1 : f(x) = f_1 \\ &\to \mathsf{each} \times \mathsf{has} \ \mathsf{at} \ \mathsf{least} \ \mathsf{one} \ \mathsf{corresponding} \ \mathsf{f}(\mathsf{x}) \end{aligned}$$

$$f = \text{total function}$$
 $\implies L1 = \text{true} \land L2 = \text{true}$
 $f = \text{partial function}$ $\implies L1 = \text{true}$

Constant function

A function $N(x_1, x_2, \dots, x_n)$ is a constant function if:

$$n, c \in \mathbb{N}$$

$$N(x_1, x_2, \cdots, x_n) = c \qquad x_1, x_2, \cdots, x_n \in \mathbb{N}$$

Successor function

A function $S(x_1)$ is a successor function if:

$$S(x_1)=x_1+1$$

$$x_1 \in \mathbb{N}$$

Projection function

A function $P_m^n(x_1, x_2, \dots, x_n)$ is a projection function if:

$$n, m \in \mathbb{N}$$

$$P_m^n(x_1, x_2, \dots, x_m, \dots, x_n) = x_m \qquad x_1, x_2, \dots, x_n \in \mathbb{N}$$

$$1 \leq m \leq n$$

Composition function

A function $C(x_1, x_2, \dots, x_n)$ is a composition function if:

$$f_{n} = f_{n}(x_{1}, x_{2}, \dots, x_{n})$$

$$f_{m,k} = f_{m,k}(x_{1}, x_{2}, \dots, x_{m})$$

$$C = f_{n} \circ (f_{m,1}, f_{m,2}, \dots, f_{m,n})$$

$$= f_{n}(f_{m,1}(x_{1,1}, x_{1,2}, \dots, x_{1,m}), \dots, f_{m,n}(x_{n,1}, x_{n,2}, \dots, x_{n,m}))$$

$$n, m, x_{k,l} \in \mathbb{N}$$

Primitive recursion function

A function $R(X_0, x_1, x_2, \dots, x_n)$ is primitive recursive if:

$$X_0 = 0 \Longrightarrow R(X_0, x_1, x_2, \cdots, x_n) = f(y_1, \cdots, y_m)$$

 $X_0 \neq 0 \Longrightarrow R(X_0, x_1, x_2, \cdots, x_n) = g(R(X_0 - 1, x_1, \cdots, x_n), z_1, \cdots, z_l)$

$$x_k, y_k, z_k, n, m, l \in \mathbb{N}$$

Example:

$$f(x, y, z) = (x \cdot y)^2 - z$$

 $x, y, z \in \mathbb{N}$

$$f(x, y, z) = (x \cdot y)^2 - z$$
 $x, y, z \in \mathbb{N}$

Basic functions we need for f(x,y,z):

$$add(x,y) = x + y , mult(x,y) = x * y$$

$$add(x,y) = \begin{cases} add(0,y) &= y \\ add(x+1,y) &= S(add(x,y)) \end{cases}$$

$$mult(x,y) = \begin{cases} mult(0,y) &= 0 \\ mult(x+1,y) &= add(mult(x,y),y) \end{cases}$$

$$f(x, y, z) = (x \cdot y)^2 - z$$
 $x, y, z \in \mathbb{N}$

Basic functions we need for f(x,y,z):

$$decr(x,y) = x - 1 , sub(x,y) = x - y$$

$$decr(x) = \begin{cases} decr(0) &= 0 \\ decr(x+1) &= x \end{cases}$$

$$sub(x,y) = \begin{cases} sub(x,0) &= x \\ sub(x,y+1) &= decr(sub(x,y)) \end{cases}$$

$$mult(x, y) = x * y \quad sub(x, y) = x + y \quad mult, sub \in Primitive \ RF$$

$$f(x, y, z) = (x \cdot y)^2 - z \qquad \qquad x, y, z \in \mathbb{N}$$

$$mult(x, y) = x * y \quad sub(x, y) = x + y \quad mult, sub \in Primitive RF$$

$$f(x, y, z) = (x \cdot y)^2 - z \qquad \qquad x, y, z \in \mathbb{N}$$

$$= mult(x, y)^2 - z$$

$$mult(x, y) = x * y \quad sub(x, y) = x + y \quad mult, sub \in Primitive \ RF$$

$$f(x, y, z) = (x \cdot y)^{2} - z \qquad x, y, z \in \mathbb{N}$$
$$= mult(x, y)^{2} - z$$
$$= mult(x, y) \cdot mult(x, y) - z$$

$$mult(x, y) = x * y \quad sub(x, y) = x + y \quad mult, sub \in Primitive \ RF$$

$$f(x, y, z) = (x \cdot y)^{2} - z \qquad x, y, z \in \mathbb{N}$$

$$= mult(x, y)^{2} - z$$

$$= mult(x, y) \cdot mult(x, y) - z$$

$$= mult(mult(x, y), mult(x, y)) - z$$

Digression: primitive recursive functions

$$mult(x, y) = x * y \quad sub(x, y) = x + y \quad mult, sub \in Primitive RF$$

$$f(x, y, z) = (x \cdot y)^2 - z \qquad x, y, z \in \mathbb{N}$$

$$= mult(x, y)^2 - z$$

$$= mult(x, y) \cdot mult(x, y) - z$$

$$= mult(mult(x, y), mult(x, y)) - z$$

$$= sub(mult(mult(x, y), mult(x, y)), z)$$

Digression: primitive recursive functions

μ minimisation function

 $n, z, i_k, v_k \in \mathbb{N}$

A function $\mu(f(Y_0, y_1, y_2, \dots, y_n), x_1, x_2, \dots, x_n)$ is μ minimizing if:

$$0 = f(z, y_1, y_2, \dots, y_n)$$

$$\wedge 0 < f(i, y_1, y_2, \dots, y_n)$$

$$\iff n = \mu(f(Y_0, y_1, y_2, \dots, y_n), x_1, x_2, \dots, x_n)$$

$$0 \leqslant i < z$$

Pseudoxample μ recursive function

Example:

$$Z_f = undef, undef, undef, 0, 1, 2, 3, \cdots$$

$$\implies f(x) = \begin{cases} undef & |x \leq 2\\ x - 3 & |x \geqslant 3 \end{cases}$$

Pseudoxample μ recursive function

$$f(x) = \begin{cases} undef & |x \le 2\\ n-3 & |x \ge 3 \end{cases}$$

Basic functions we need for f(x,y,z):

$$decr(x) = \begin{cases} decr(0) &= 0\\ decr(x+1) &= x \end{cases}$$

$$sub(x,y) = \begin{cases} sub(x,0) &= x\\ sub(x,y+1) &= decr(sub(x,y)) \end{cases}$$

Pseudoxample μ recursive function

$$f(x) = \begin{cases} undef & |x \le 2\\ n-3 & |x \ge 3 \end{cases}$$

Basic functions we need for f(x,y,z):

$$3sub(z,x) = sub(sub(z,3),x)$$

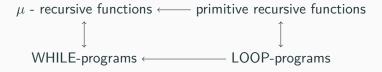
 $= z - 3 - x$
 $\Longrightarrow \mu(3sub(z,x)) = \text{smallest natural } x \text{ with given } z,$
for that $3sub(z,x) = 0 \Rightarrow$
 $z = 0 \leftrightarrow undef, z = 1 \leftrightarrow undef,$
 $z = 2 \leftrightarrow undef, z = 3 \leftrightarrow 0, z = 4 \leftrightarrow 1, \cdots$
 $\Longrightarrow f(x)$

Appendix: computability

Abstract IV

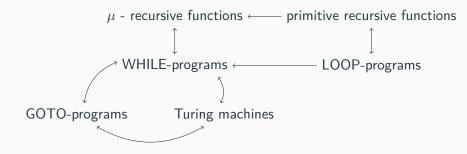
 μ - recursive functions — primitive recursive functions

Abstract IV



Abstract IV

class relations between the different complete computability models:

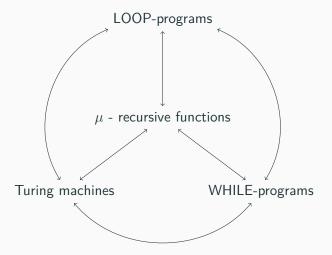


Abstract V

 $\boldsymbol{\mu}$ - recursive functions

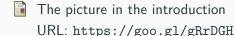
Abstract V

class relations between the different complete computability models:



Sources

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Explanations of subtopics of μ-recursion

URL: https://goo.gl/yWvinS
URL: https://goo.gl/xRPCiU

URL: https://goo.gl/K4LKQB
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