



THE PEACH CASTLE

USER MANUAL

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WELCOME TO THE USER MANUAL
FOR PEACH CASTLE IN OPENGL!
WE APPRECIATE YOUR CHOICE
TO EXPLORE THIS FASCINATING
WORLD. HERE YOU WILL FIND
INSTRUCTIONS AND TIPS TO
IMMERSE YOURSELF IN THE
MAGIC OF THIS ICONIC CASTLE.
ENJOY YOUR ADVENTURE IN THE
MUSHROOM KINGDOM!



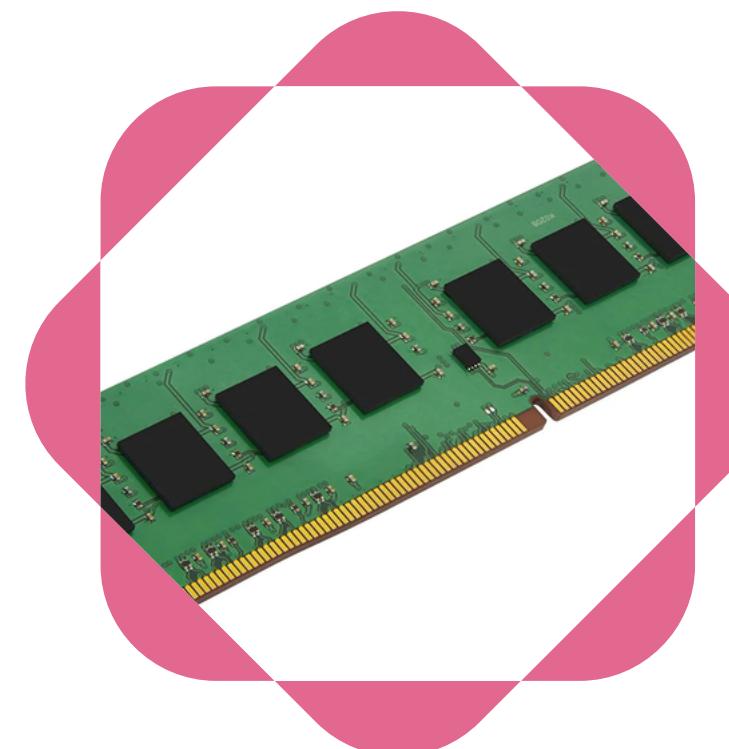
SYSTEM REQUIREMENTS



REQUIRED STORAGE
SPACE
2.0GB



OPERATING
SYSTEM
Windows 10



RAM
2.0G

ALL SET TO BEGIN!



OPEN THE FILE PROYECTOFINAL.EXE

317222049_PROYECTOFINAL2023-2_GPO06 ➤ Release			
Nombre	Fecha de modificación	Tipo	
📁 SkyBox	22/5/2023 20:38	Carpeta de archivos	
📁 Shaders	23/5/2023 00:18	Carpeta de archivos	
📁 Models	23/5/2023 13:50	Carpeta de archivos	
📄 ProyectoFinal.pdb	23/5/2023 17:09	Program Debug Data...	
dll glew32.dll	2/5/2023 20:19	Extensión de la aplic...	381 KB
dll assimp-vc140-mt.dll	2/5/2023 20:19	Extensión de la aplic...	15,705 KB
-Headers Texture.h	2/5/2023 20:19	C/C++ Header	3 KB
-Headers stb_image.h	2/5/2023 20:19	C/C++ Header	256 KB
-Headers Shader.h	2/5/2023 20:19	C/C++ Header	4 KB
-Headers modelAnim.h	2/5/2023 20:19	C/C++ Header	27 KB
-Headers Model.h	2/5/2023 20:19	C/C++ Header	10 KB
-Headers meshAnim.h	2/5/2023 20:19	C/C++ Header	7 KB
-Headers Mesh.h	2/5/2023 20:19	C/C++ Header	5 KB
-Headers Camera.h	2/5/2023 20:19	C/C++ Header	5 KB
exe ProyectoFinal.exe	23/5/2023 17:09	Aplicación	277 KB



WELCOME TO THE MUSHROOM KINGDOM!



**What can you
do?**

Explore this small world recreated in the OpenGL environment to discover models from the world of Mario Bros and see how with the right lighting, detailed objects, and animation, they come to life.



**How to navigate
through this map?**

Up or W (forward)

Down or S (backward)

Left or A (left)

Right or D (right)

Mouse (for camera/view movement)



ADDITIONAL FUNCTIONS



Key C

By pressing this key, you activate the animation within the question block

Key V

When you press this key, the windows of the tallest tower of the castle will open

Key P

If you press this key, the castle doors will open for you

NOW, EXPLORE THIS
KINGDOM!



Si quieres saber más sobre el proceso creativo de este
proyecto consulta el manual técnico