

Session 52

Unsupervised Learning II

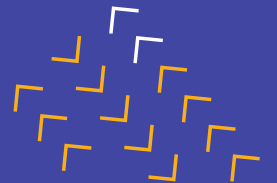




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What will We Learn Today?

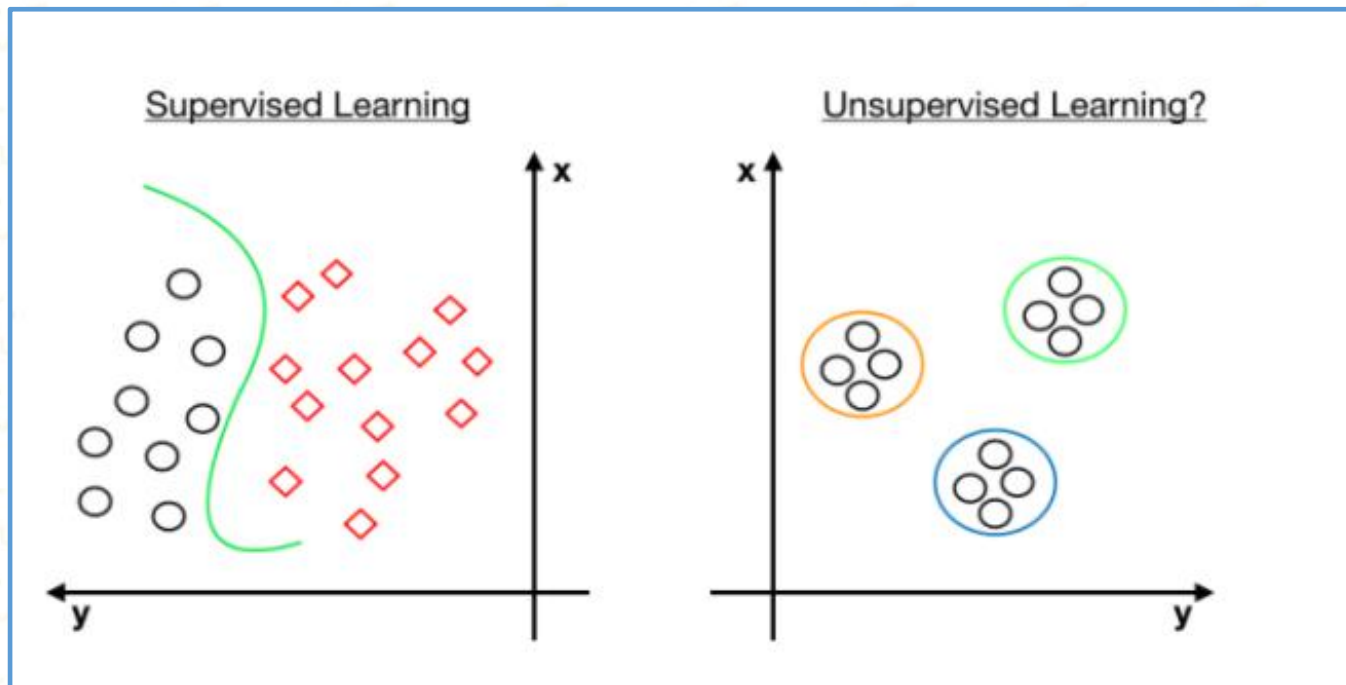
1. DBSCAN
2. Hierarchical Clustering





Supervised vs Unsupervised

- **Supervised** = Learn to predict the outcome.
 - We know the target label, so we make the model that try to predict the label.
- **Unsupervised** = Finding pattern/ characteristic from data.
 - We do not know our target label, so we make model that try to group the data.





Types of clustering algorithms

- Connectivity models
 - Based on the notion that the data points closer in data space exhibit more similarity to each other than the data points lying farther away. Example: hierarchical clustering algorithm.
- Centroid models:
 - The notion of similarity is derived by the closeness of a data point to the centroid of the clusters. Example : K-means
- Distribution models
 - The notion of how probable is it that all data points in the cluster belong to the same distribution (For example: Normal, Gaussian).
- Density models
 - These models search the data space for areas of varied density of data points in the data space. Example : DBSCAN





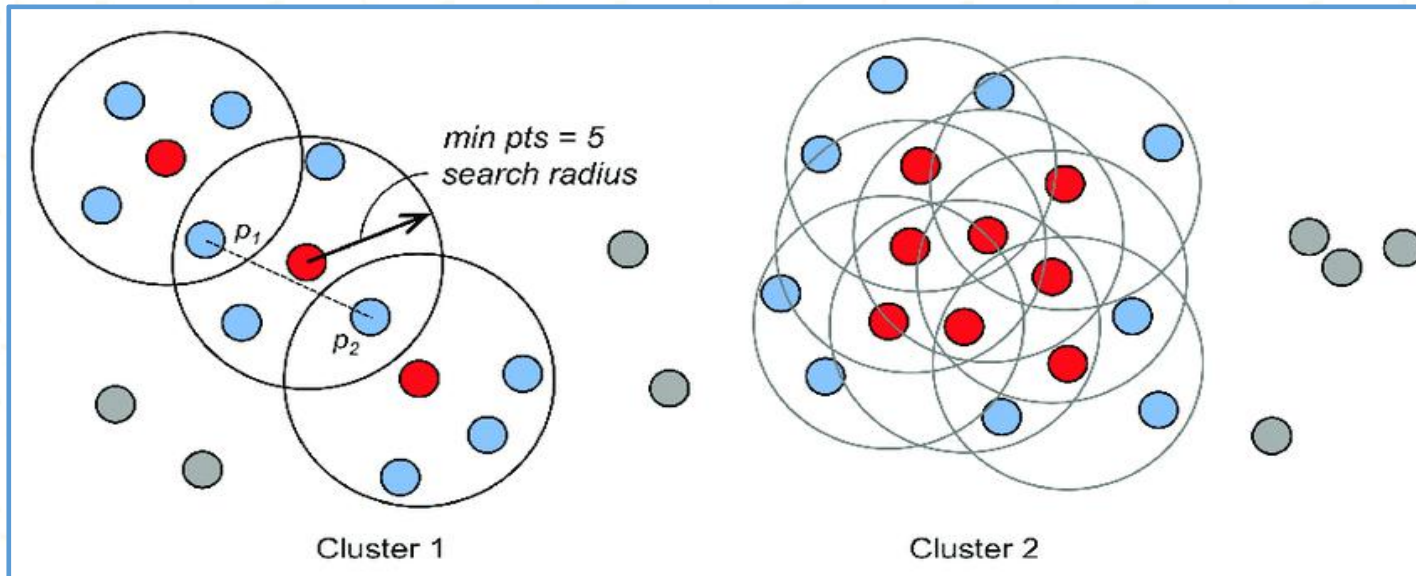
DBSCAN





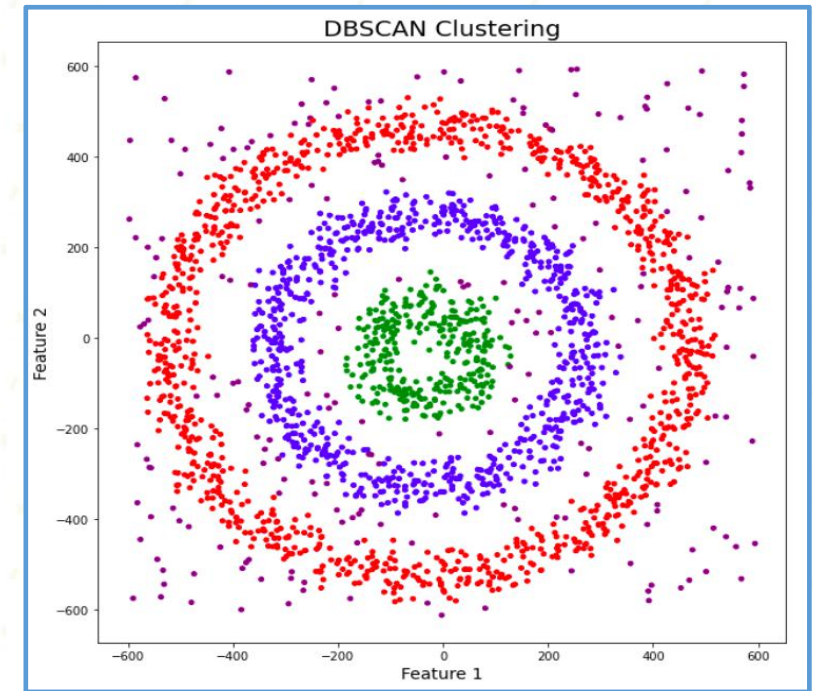
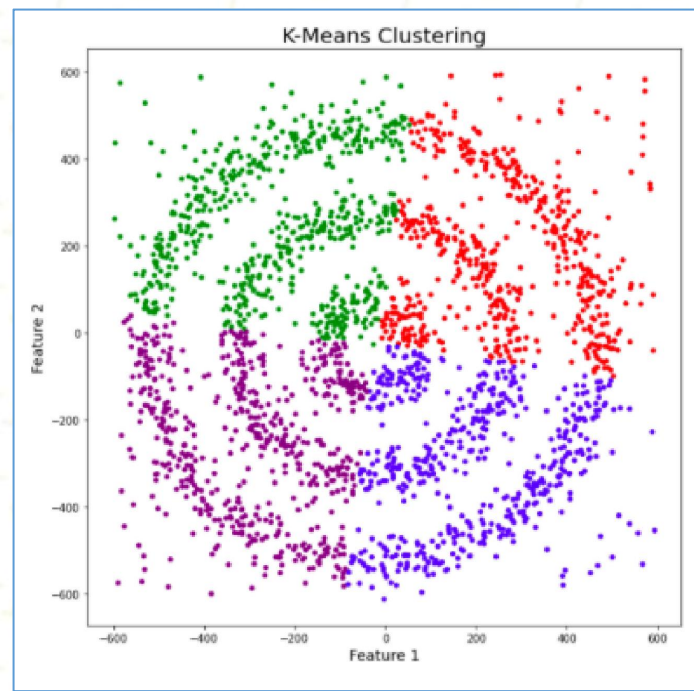
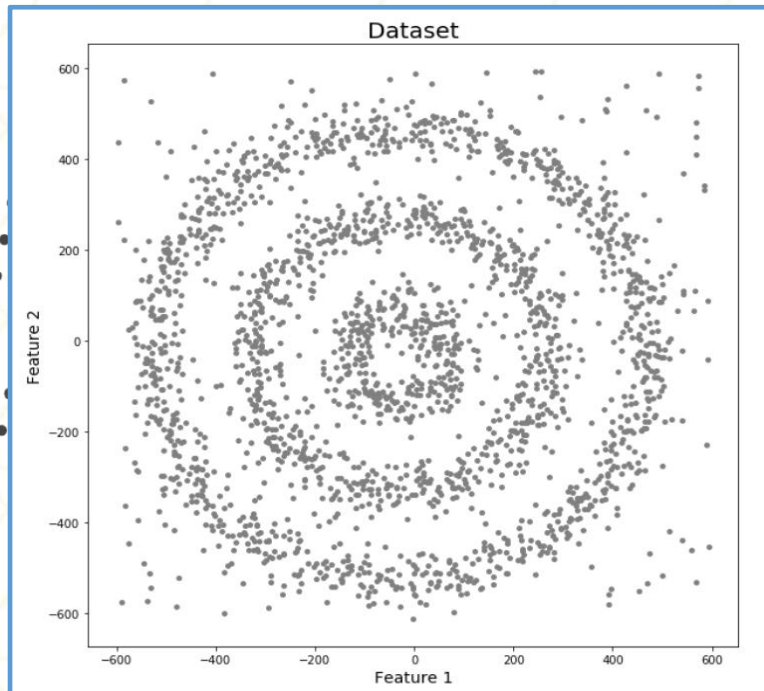
DBSCAN

- Density-Based Spatial Clustering of Applications with Noise (DBSCAN) is
 - algorithm for density-based clustering
 - proposed by Martin Ester, Hans-Peter Kriegel, Jörg Sander and Xiaowei Xu in 1996





Why DBSCAN?



DBSCAN can cluster the data points correctly, and also detects noise



How DBSCAN works?

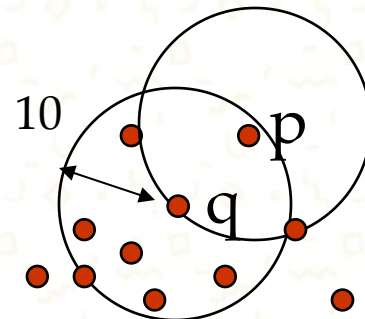
- Group objects in dense region
- Major features
 - Discover clusters of arbitrary shape
 - Handle noise
 - One scan
 - Need density parameters as termination condition
- Density parameters
 - **Radius ϵ** : distance to determine the neighborhood
 - **MinPts** : Minimum number of points in neighborhood





Definitions

- Core object
 - ϵ -neighborhood contains **MinPts** objects
- Directly density-reachable
 - p is directly density-reachable from q if
 q is a core object, and p is ϵ -neighborhood of q



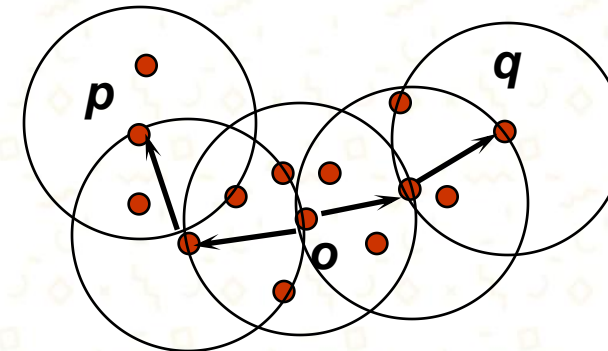
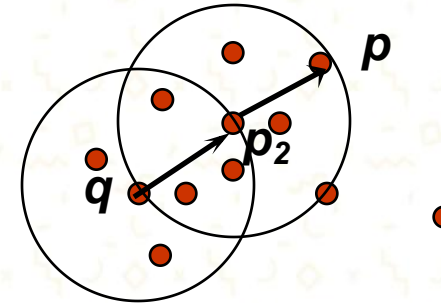
$\epsilon = 10$
MinPts = 5





Definitions

- Density-reachable
 - p is density-reachable from q if there are objects p_1, p_2, \dots, p_n , $p_1 = q$, $p_n = p$ such that p_{i+1} is directly density-reachable from p_i
- Density-connected
 - p is density-connected to q if there is an object o such that p and q are density-reachable from o





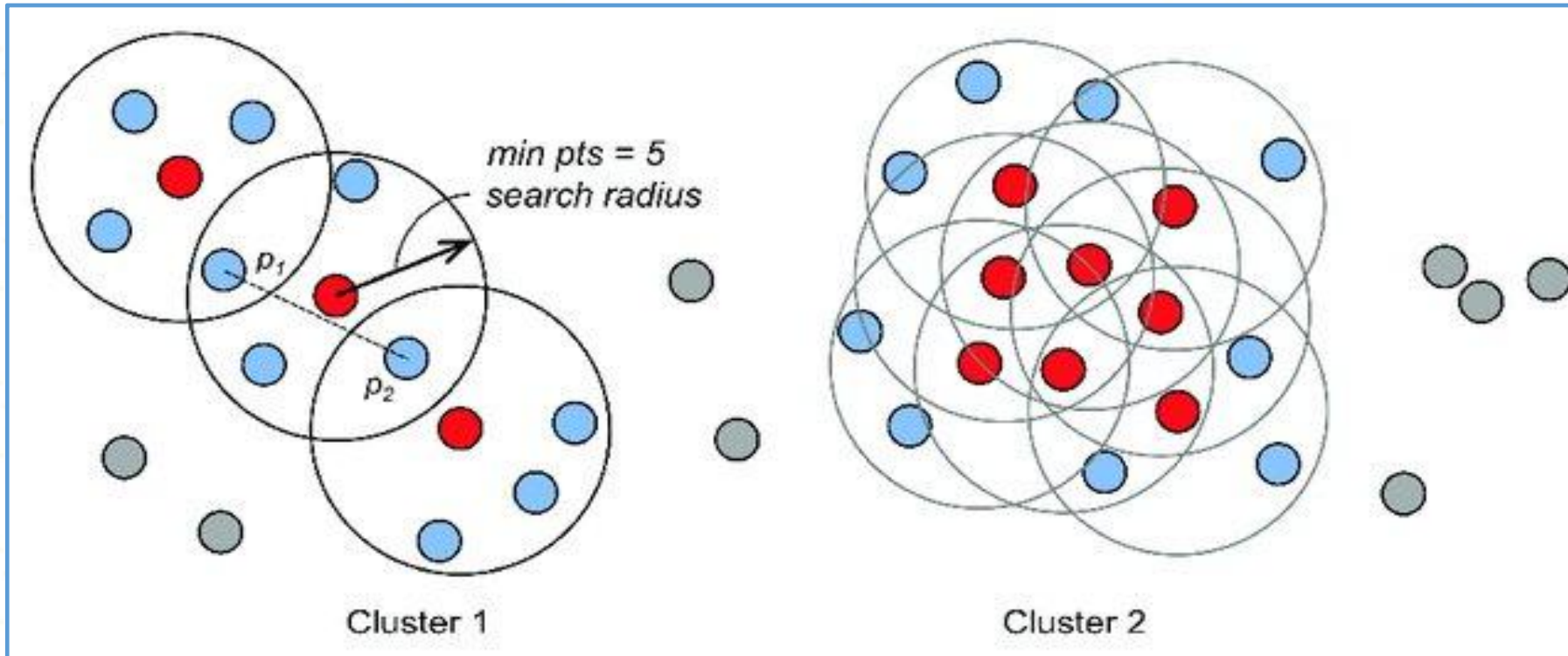
DBSCAN

- A *cluster* - a maximal set of density-connected points
- Discovers clusters of arbitrary shape in databases with noise
 1. Arbitrary select a point p
 2. Retrieve all ε -neighborhood of p
 3. If p is a core object, a cluster is formed
 4. From each core object p , iteratively collects directly density-reachable objects (may merge clusters)
 5. Continue the process until no new points can be added
- Problem with DBSCAN
 - Selecting parameters ε and **MinPts**





DBSCAN

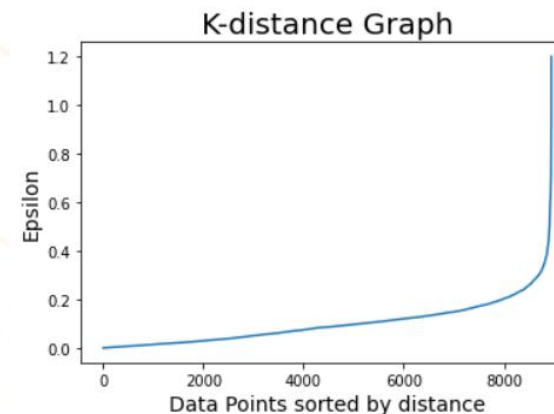


- There are 3 types of point
 - core point (red)
 - border points (blue)
 - noise points (grey)



How to determine MinPts and eps

- MinPts
 - Using domain knowledge
 - The larger the data set, the larger the value of MinPts should be
 - If the data set is noisier, choose a larger value of MinPts
 - Generally, MinPts should be greater than or equal to the dimensionality of the data set
 - For 2-dimensional data, use DBSCAN's default value of MinPts = 4 (Ester et al., 1996).
 - If your data has more than 2 dimensions, choose $\text{MinPts} = 2 \times \text{dim}$, where dim= the dimensions of your data set (Sander et al., 1998).
- Epsilon
 - sorted k-dist graph





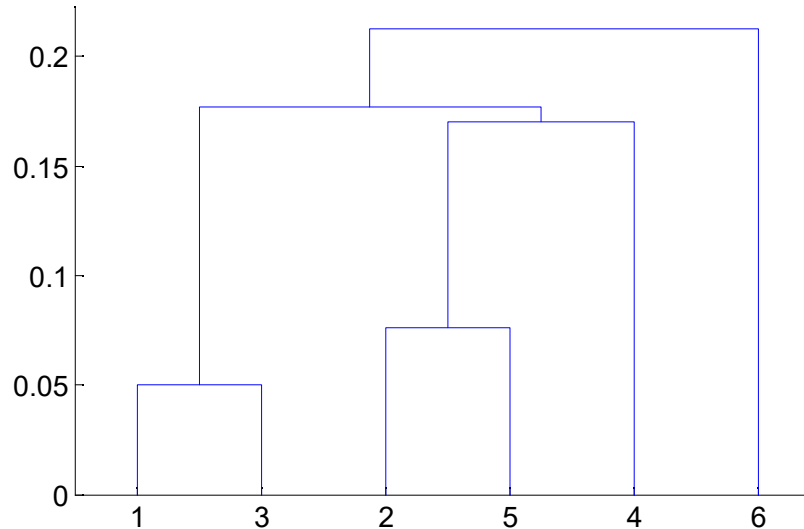
Hierarchical Clustering





Hierarchical clustering

- Produces a set of nested clusters organized as a hierarchical tree
- Can be visualized as a dendrogram
 - A tree like diagram that records the sequences of merges or splits





Strengths of Hierarchical Clustering

- Do not have to assume any particular number of clusters
 - Any desired number of clusters can be obtained by 'cutting' the dendrogram at the proper level
- They may correspond to meaningful taxonomies
 - Example in biological sciences (e.g., phylogeny reconstruction, ...)





Hierarchical clustering

- Two main types of hierarchical clustering
 - Agglomerative (bottom-up):
 - Start with the points as individual clusters
 - At each step, merge the closest pair of clusters until only one cluster (or k clusters) left
 - Divisive (top-down):
 - Start with one, all-inclusive cluster
 - At each step, split a cluster until each cluster contains a point (or there are k clusters)
- Traditional hierarchical algorithms use a similarity or distance matrix
 - Merge or split one cluster at a time





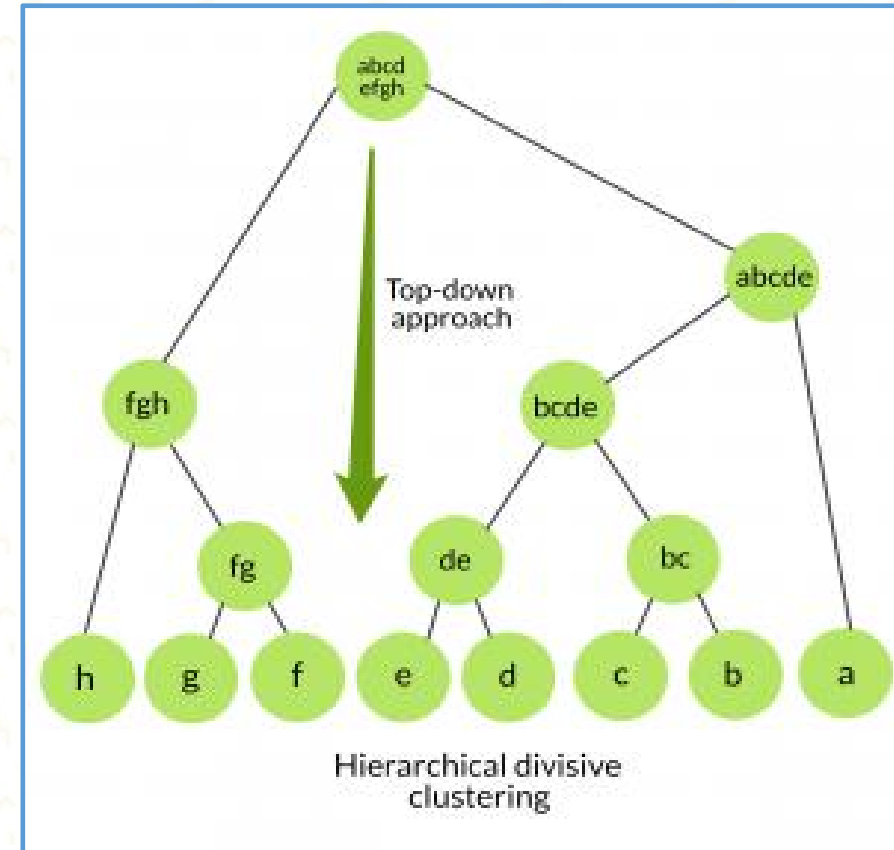
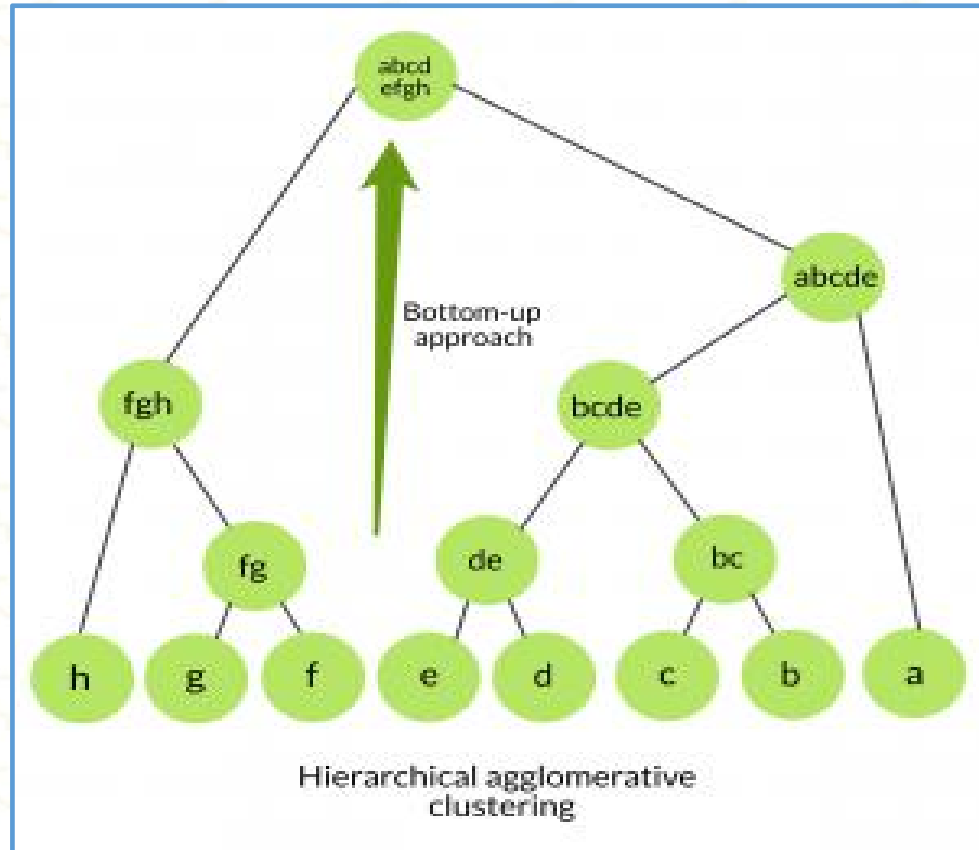
Agglomerative Clustering Algorithm

- More popular hierarchical clustering technique
- Basic algorithm is straightforward
 1. Compute the proximity matrix
 2. Let each data point be a cluster
 3. **Repeat**
 4. Merge the two closest clusters
 5. Update the proximity matrix
 6. **Until** only a single cluster remains
- Key operation is the computation of the proximity of two clusters
 - Different approaches to defining the distance between clusters distinguish the different algorithms





Hierarchical clustering





Lets Coding!



Thank
YOU