

Uma história de amor de Cookies





#include <stdio.h>

```
int
main()
{
    printf("O hai, world!\n");
}
```

instruções

say O hai, world!

instruções

```
say O hai, world!
```

printf("O hai, world!\n");

```
forever

say O hai!
```

```
forever

say O hai!
```

```
while (true)
{
   printf("O hai!\n");
}
```

```
repeat 10
say O hai!
```

```
repeat 10
say O hai!
```

```
for (int i = 0; i < 10; i++)
{
   printf("0 hai!\n");
}</pre>
```

variáveis

```
forever

say counter

change counter by 1
```

variáveis

```
forever

say counter

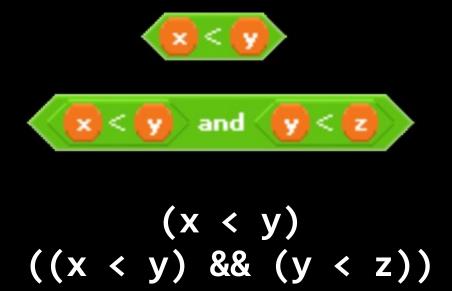
change counter by 1
```

```
int counter = 0;
while (true)
{
    printf("%d\n", counter);
    counter++;
}
```

Expressões Booleanas



Expressões Booleanas



Condições

```
if x < y
say x is less than y
else
if x > y
say x is greater than y
else
say x is equal to y
```

Condições

```
if x < y
say x is less than y
else

if x > y

say x is greater than y
else
say x is equal to y
```

```
if (x < y)
   printf("x é menor que y\n");
else if (x > y)
   printf("x é maior que y\n");
else
   printf("x é igual a y\n");
```

arrays

```
add Orange to inventory▼
```

```
string inventory[1];
Inventory[0] = "Orange";
```

```
#include <stdio.h>
int
main()
  printf("O hai, world!\n");
```

00111101 11111100

. . .

- I. nano hello.c
- 2. gcc hello.c
- 3. ./a.out

- I. nano hello.c
- 2. gcc -o hello hello.c
- 3../hello

- I. nano hello.c
- 2. make hello
- 3../hello

funções

main

Standard Library

```
printf
```

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Biblioteca do CC50

GetChar

GetDouble

GetFloat

GetInt

GetLongLong

GetString

printf

%c %d %f %lld %s ...

escape sequences

```
\n \r \t \' \" \\ \0 ...
```

matemática

```
+ - * / %
```

estruturas primitivas

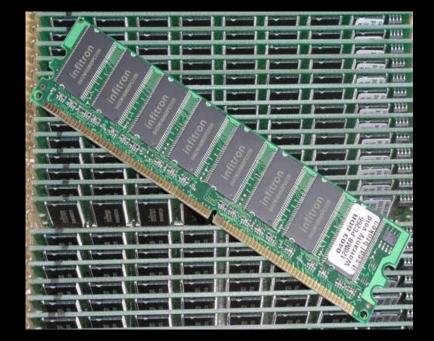
char double float int long long ...

estruturas CC50 bool string

Operator	Description	Associativity
()	Parentheses (grouping)	left-to-right
[]	Brackets (array subscript)	
	Member selection via object name	
->	Member selection via pointer	
++	Postfix increment/decrement (see Note 1)	
++	Prefix increment/decrement	right-to-left
+ -	Unary plus/minus	
1	Logical negation/bitwise complement	
(type)	Cast (change type)	
* .	Dereference	
sizeof	Address	
	Determine size in bytes	
* / %	Multiplication/division/modulus	left-to-right
+ -	Addition/subtraction	left-to-right
<< >>	Bitwise shift left, Bitwise shift right	left-to-right
< <=	Relational less than/less than or equal to	left-to-right
> >=	Relational greater than/greater than or equal to	
== 1=	Relational is equal to/is not equal to	left-to-right
&	Bitwise AND	left-to-right
^	Bitwise exclusive OR	left-to-right
I	Bitwise inclusive OR	left-to-right
8.8	Logical AND	left-to-right
11	Logical OR	left-to-right
?:	Ternary conditional	right-to-left
=	Assignment	right-to-left
+= -=	Addition/subtraction assignment	
*= /=	Multiplication/division assignment	
%= &=	Modulus/bitwise AND assignment	
^= =	Bitwise exclusive/inclusive OR assignment	
<<= >>=	Bitwise shift left/right assignment	
,	Comma (separate expressions)	left-to-right

- I. nano hello.c
- 2. gcc -o hello hello.c -lcc50
- 3../hello









to be continued...

