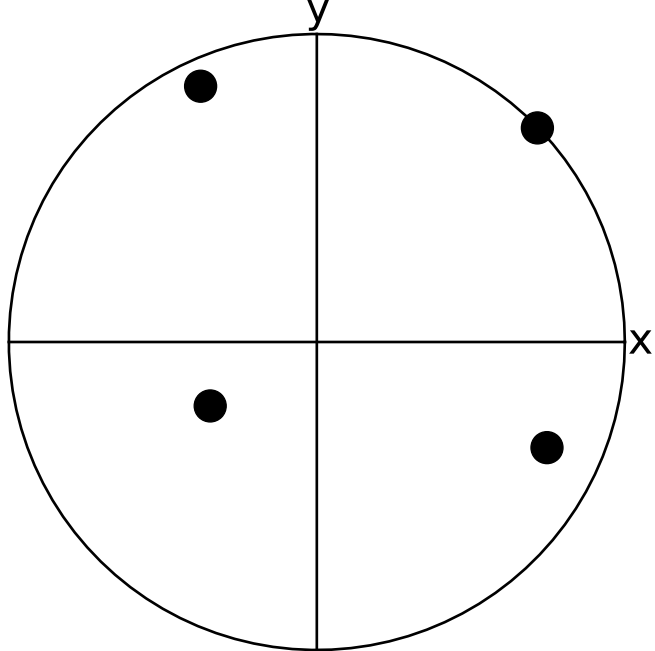
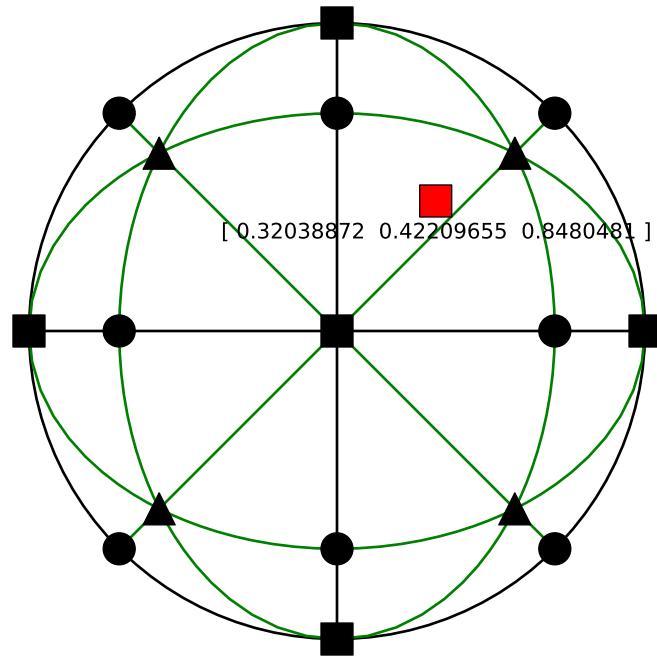


direct flat projection



inverse flat projection



inverse stereo projection

