

EMPLOYMENT

Attractions Attendant **Universal Orlando Resort** **June 2022 – Present**

- Enforce safety procedures and guidelines, including checking restraints, verifying height and limb requirements, and maintaining a secure environment in a timely fashion to ensure the best ride experience.
- Provide exceptional guest service by greeting riders, answering questions, and assisting with any concerns or issues that may arise.

Graphic Designer **Camp St. Bonifacio** **April 2022– Present**

- Work with the marketing team to design posters, banners, and Instagram posts that align with the camp's identity and improve the brand's consistency.
- Designed over 50 different promotional assets, both in Spanish and English, which have been used in the brands public campaign efforts.

Camp Counselor **Camp Lingua** **June 2018 – August 2021**

- Supervised and ensured the safety of campers, maintaining a secure and positive environment throughout various activities, games, or field trips.
- Planned and led engaging and appropriate recreational activities, like sports, arts and crafts, and team-building exercises.
- Promoted to a Spanish Teacher Summer 2020. Created my own lesson plans, activities, and had meetings with the parents discussing progress in class.

EDUCATION

Orlando, FL **University of Central Florida** **Fall 2020 – Spring 2024**

Bachelor of Science in Information Technology

- **Relevant Coursework:** Computer Science I; Object Oriented Programming; Calculus II; Physics II; Operating Systems; Database; Human Comp. Interactions; Comp. Architecture

Academic Achievements:

- GPA: 3.77/4.0
- Deans Honors List Fall & Spring 2022

PERSONAL PROJECTS

- **Inter-Galactic** (2022). Solo developed a retro space shooter video game using only **HTML Canvas**, **CSS**, and **JavaScript**. The game uses basic trigonometric ratios for the physics and movement of the spaceship.
- **Pocket Change** (2023). Developed a full-stack, cross platform, web application for users to keep track and manage their finances. A **ReactJS** application made using the help of **Bootstrap** for styling and **ChartJS** for dynamic graphing. All data is currently stored in local storage; I intend to implement a backend in the future using **Firebase**.
- **Personal Portfolio** (2023). Created a personal portfolio website using vanilla **JavaScript**, **HTML** and **CSS**. The portfolio showcases an in-depth look at all my projects and design work.

SKILLS

- **Software:** Affinity Designer, Adobe Illustrator, Adobe After Effects, Adobe XD, Figma, Microsoft Word, Microsoft PowerPoint, Visual Studio Code, Unity, GitHub
- **Frontend:** JavaScript, HTML/CSS, Bootstrap, React
- **Backend:** Firebase, Java, Python, C, SQL
- **Bilingual:** Fluent in both Spanish and English.

Portfolio: https://ale4ero.github.io/Personal_Website/