

flea  
bit(e)s and pieces

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June 15th, 2016

- 1 Previously
- 2 Procedure
- 3 Equality
- 4 EPR
- 5 Summary and Outlook

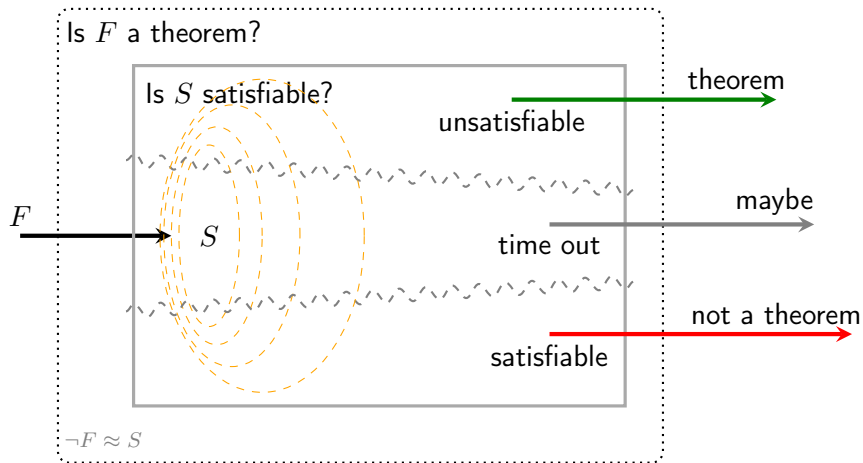
# References



Bruno Dutertre, *Yices 2.2*, Computer-Aided Verification (CAV'2014) (Armin Biere and Roderick Bloem, eds.), Lecture Notes in Computer Science, vol. 8559, Springer, July 2014, pp. 737–744.



G. Sutcliffe, *The TPTP Problem Library and Associated Infrastructure: The FOF and CNF Parts, v3.5.0*, Journal of Automated Reasoning **43** (2009), no. 4, 337–362.



## Definition (Ordered Resolution)

$$\frac{A \vee C \quad \neg B \vee D}{(C \vee D)\sigma}$$

where

$A\sigma$  strictly maximal in  $\mathcal{C}\sigma$ ,  $\neg B\sigma$  maximal in  $\mathcal{D}\sigma$ ,  $\sigma = \text{mgu}(A, B)$ .

## Definition (Inst-Gen)

$$\frac{A \vee \mathcal{C} \quad \neg \mathbf{c} \vee D}{(A \vee \mathcal{C})\sigma \quad (\neg B \vee \mathcal{D})\sigma}$$

where

$$\text{sel}(A \vee \mathcal{C}) = A \quad \text{sel}(\neg B \vee \mathcal{D}) = \neg B \quad \sigma = \text{mgu}(A, B)$$

Example (Resolution)  $S = \{P(x) \vee \neg P(y), \neg P(a), P(b)\}$

$$\frac{\frac{P(x) \vee \neg P(y) \quad \neg P(a)}{\neg P(y)} \quad x \mapsto a \quad P(b)}{\square} \quad y \mapsto b$$

Example (Inst-Gen)

$S_0 \perp = \{P(\perp) \vee \neg P(\perp), \neg P(a), P(b)\}$  satisfiable

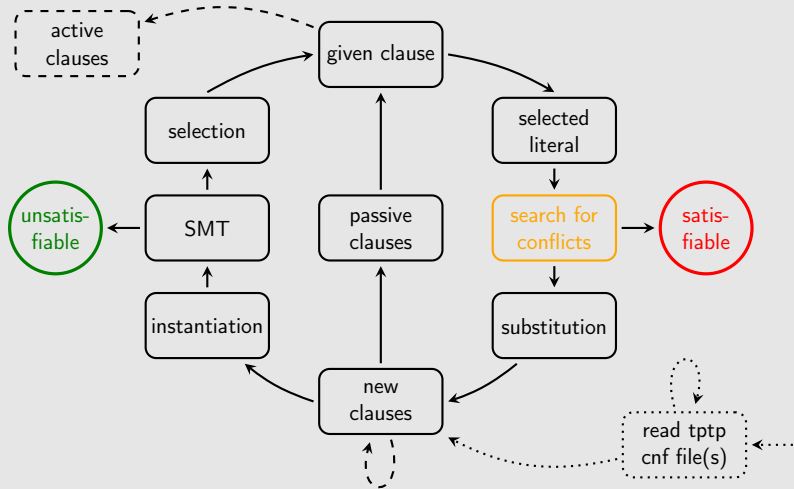
$$\frac{P(x) \vee \neg P(y) \quad \neg P(a)}{P(a) \vee \neg P(y)} \quad x \mapsto a$$

$S_1 \perp \supsetneq \{\neg P(a), P(b), P(a) \vee \neg P(\perp)\}$  satisfiable

$$\frac{P(b) \quad P(a) \vee \neg P(y)}{P(a) \vee P(b)} \quad y \mapsto b$$

$S_2 \perp \supsetneq \{\neg P(a), P(b), P(a) \vee \neg P(b)\}$  unsatisfiable

## Run-Loop



## Subsumption

$S = \{C, D, \dots\}$        $\exists \theta \ C\theta \subseteq D$       C subsumes D

$S$  satisfiable  $\overset{\checkmark}{\iff} (S \setminus D)$  satisfiable

$\theta$  is proper,  $S \perp$  satisfiable  $\overset{\times}{\iff} (S \setminus D) \perp$  satisfiable

$\theta$  is renaming,  $S \perp$  satisfiable  $\overset{\checkmark}{\iff} (S \setminus D) \perp$  satisfiable

## Example

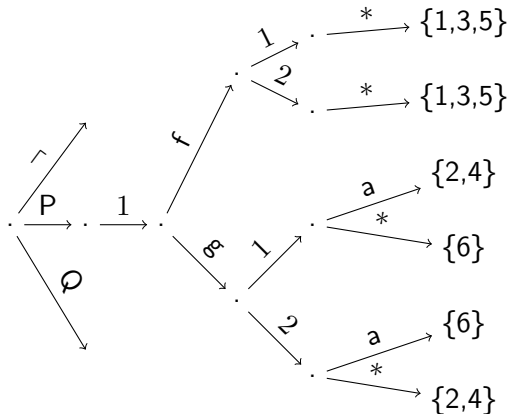
$\{P(x, y), \neg P(a, z)\}$	$\{P(x, y), \neg P(a, z), P(a, z)\}$
$\{P(\perp, \perp), \neg P(a, \perp)\}$	$\{P(\perp, \perp), \neg P(a, \perp), P(\textcolor{red}{a}, \perp)\}$



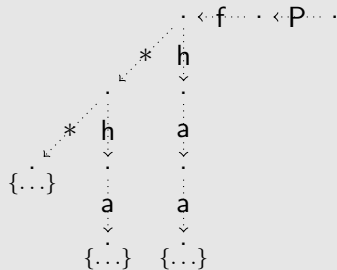
## data structures

- 1 trees to represent clauses, literals and terms
- 2 path indexing for fast retrieval of clashing selected literals
- 3 discrimination trees for fast retrieval of clause variants

$$\{^1: P(f(x, x)), ^2: P(g(a, x)), ^3: P(f(y, z)), ^4: P(g(a, y)), ^5: P(f(y, x)), ^6: P(g(y, a))\}$$



$$\neg P(g(b, z)) \mapsto \{P.1.g.1.b, P.1.g.2.*\} \mapsto \{6\} \cap \{2, 4, 6\}$$

$$\ell_3 \mapsto \text{P.f.h.a.a}$$


## Alternative

$$\text{Int} \mapsto \text{Clause}$$

```
int32_t yices_assert_formula(context_t *ctx, term_t t);

term_t yices_or(uint32_t n, term_t arg[]);
term_t yices_not(term_t arg);
term_t yices_eq(term_t left, term_t right);

term_t yices_application(term_t fun, uint32_t n, const term_t arg[]);
term_t yices_new_uninterpreted_term(type_t tau);

type_t yices_function_type(uint32_t n, const type_t dom[], type_t range);
type_t yices_bool_type(void);
type_t yices_new_uninterpreted_type(void);

smt_status_t yices_check_context(context_t *ctx, const param_t *params);
model_t *yices_get_model(context_t *ctx, int32_t keep_subst);
int32_t yices_get_bool_value(model_t *mdl, term_t t, int32_t *val);
```

## Example

$S = \{\mathbf{P(a)}, \neg P(f(a, b)), f(x, b) = x\}$	unsatisfiable
$S_{\perp} = \{\mathbf{P(a)}, \neg P(f(a, b)), f(\perp, b) = \perp\}$	satisfiable
$a \neq y \vee \neg P(a) \vee P(y)$	$P(a)$ , congruence

## Schemata

$x = x$	$s \neq s$	reflexivity
$x \neq y \vee y = x$	$s \neq t$	symmetry
$x \neq y \vee y \neq z \vee x = z$	$s \neq t$	transitivity
$x_1 \neq y_1 \vee x_2 \neq y_2 \vee \mathbf{f(x_1, x_2) = f(y_1, y_2)}$	$\mathbf{f(s_1, s_2) \neq f(t_1, t_2)}$	
$x \neq y \vee \neg \mathbf{P(x)} \vee P(y)$	$P(s)$	
$x \neq y \vee \neg P(x) \vee \mathbf{P(y)}$	$\neg P(s)$	congruence

## Lemma

*Symmetry and transitivity are consequences of reflexivity and congruence.*

## Symmetry.

$$\begin{array}{c}
 \frac{x_1 = y_1 \wedge x_2 = y_2 \wedge x_1 = x_2 \rightarrow y_1 = y_2}{x = y \wedge x = x \wedge x = x \rightarrow y = x} \text{congruence} \\
 \frac{\phantom{x = y \wedge x = x \wedge x = x \rightarrow y = x}}{x = y \rightarrow y = x} \text{reflexivity}
 \end{array}$$



## Transitivity.

$$\begin{array}{c}
 \frac{x_1 \neq y_1 \vee x_2 \neq y_2 \vee x_1 \neq x_2 \vee y_1 = y_2}{x \neq x \vee y \neq z \vee x \neq y \vee x = z} \text{congruence} \\
 \frac{\phantom{x \neq x \vee y \neq z \vee x \neq y \vee x = z}}{x \neq y \vee y \neq z \vee x = z} \text{reflexivity}
 \end{array}$$



The Bernays–Schönfinkel–Ramsey class of first-order formulae is a decidable fragment of first-order logic. Each formula in this class is equivalent to a satisfiable formula

$$\exists a_1 \dots a_m \forall y_1 \dots y_n F$$

where  $F$  is quantifier free and does not contain function symbols.

### Example

$$a \neq x \vee Q(a, x), Q(y, b)$$

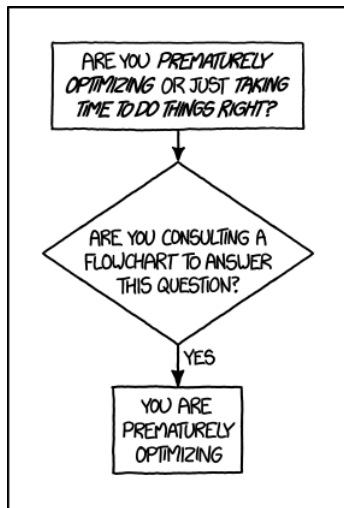
### Remark

In practice the addition of equality axioms reduces the success rates of (instantiation-based) automated theorem provers drastically.

- Done:
  - Scanning and parsing with `flex` and `bison`
  - Application logic with two simple strategies
  - SMT encoding to Yices 2
- Ongoing:
  - Integration of Unit Superposition calculus
  - Integration of Z3 for unsatisfiable core and maximal completion
  - Tests and experiments
- Missing:
  - Additional strategies
  - Combinations of strategies
  - Migration to Linux



# Optimization



[xkcd.com/1691/](http://xkcd.com/1691/)