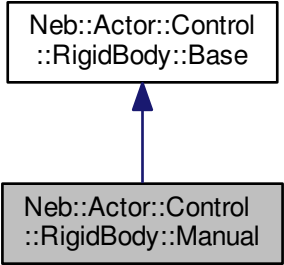


Neb::Actor::Control
::RigidBody::Base



```
classDiagram
    class Base["Neb::Actor::Control::RigidBody::Base"]
    class Manual["Neb::Actor::Control::RigidBody::Manual"]
    Manual --|> Base
```

A UML class diagram illustrating inheritance. The top class, 'Neb::Actor::Control::RigidBody::Base', is shown in a white box with a black border. The bottom class, 'Neb::Actor::Control::RigidBody::Manual', is shown in a gray box with a black border. A blue arrow points from the bottom class to the top class, indicating that 'Manual' inherits from 'Base'.

Neb::Actor::Control
::RigidBody::Manual