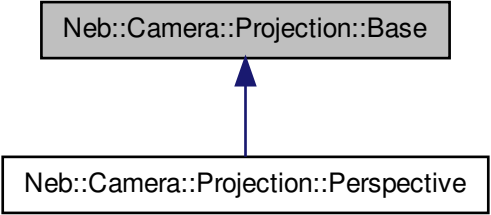


Neb::Camera::Projection::Base



```
graph BT; Perspective[Neb::Camera::Projection::Perspective] --> Base[Neb::Camera::Projection::Base]
```

Neb::Camera::Projection::Perspective