Aleksander Kotarski

Junior Frontend Developer Graphic Designer

Personal info

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Portfolios: UX/UI 3D



Tech stack

Dev: HTML5, CSS3, XML, JavaScript, Jest, React.js, React Native, React Redux, Node.js, TypeScript, WordPress, Elementor, Themify, REST API, JSON, WSL, Prettier, ESLint, Husky, Visual Studio Code, Git/GitHub

DB: Firebase, SQL queries

Graphic design: Figma, Canva, Spark Studio, Adobe: Photoshop, Illustrator, InDesign, After Effects, Premiere, XD

3D: Autodesk Maya, Blender, Substance Painter, Arnold, Mudbox, Unity (basics)

Audio: Ableton Live, Serum, Adobe Audition

OS: Windows, Linux, OS X

Other: MS Office, M365, JIRA, Confluence, Redmine

Work methodologies: SCRUM/Agile

Languages

English: C1 German: B1+

Summary

Pomeranian START.IT fresh graduate, equipped in solid knowledge in frontend programming area gathered from the course. Currently work as a **Junior Web Designer**. My extensive experience includes:

- · very good understanding of frontend programming fundamentals
- hands-on experience in graphic and UI/UX design
- expertise in designing, building and optimizing WordPress-based websites
- knowledge of website performance optimization
- ad management and professional customer service skills
- creative problem-solving abilities
- strong collaboration and communication skills
- exceptional attention to detail and a commitment to continuous self-improvement

This **diverse background** and experience position me as a well-prepared candidate for a **Junior Frontend Developer** role, combining **technical proficiency** with creative problem-solving and a **dedication to excellence**.

Professional experience

08/2023 - present | Junior Web Designer | University of Szczecin

- · design, build and maintain websites in WordPress
- conduct graphic design and photo editing using Adobe Photoshop and Adobe Illustrator
- edit videos and create motion design using Adobe After Effects and Ableton Live
- maintain close collaboration with specialists in the team, taking into account both website development and video editing

06/2023 - 09/2023 | Junior Frontend Developer | Pomeranian START.IT

Course website: Pomeranian START.IT

Certificate of Completion issued by Rockin'iT

An intensive three-month programming course, led by experienced trainers, encompassed numerous hours of live coding and hands-on work on diverse practical projects. This course provided participants with a solid and comprehensive foundation necessary for launching a career in the IT industry as a Frontend Developer. The main technologies covered were HTML5, CSS3, JavaScript, React, Redux and TypeScript. Students also utilized tools such as Git, GitHub, Redmine, JIRA and Confluence.

01/2020 - present | Web Designer (freelance)

 created social media content using Adobe After Effects and Adobe Photoshop for Nevermind (drift event in Poland)

- worked on 3D QR code leaflets and stickers using Autodesk Maya (scrapped project)
- maintained, updated and optimized performance of the festiwalgaraze.pl website using WordPress
- designed and developed <u>dyktando.usz.edu.pl</u> using WordPress and Adobe Photoshop
- created AR filters for Instagram using Spark Studio, Blender and Adobe Photoshop

03/2023 - 06/2023 | Graphic Designer / Web Designer | Fonia

- designed, built and maintained websites in WordPress, using Elementor, Themify, Figma, HTML, and CSS.
 Collaborated closely with an external IT Web Development service. Websites I worked on: fonia.app, discountdubai.ae
- attended meetings to discuss functionality, performance, and potential solutions for new website mechanisms
- performed graphic design work for website banners, in-app advertisements, Instagram, Facebook,
 Pinterest, and Twitter using Adobe Photoshop, Figma, Adobe Illustrator and Canva
- created video and motion design content using Adobe After Effects
- was solely responsible for the creation of the "Gazetki" functionality on the website, generating significant traffic
- created SEO blog content and managed Google Ads
- · worked closely with the Google Analytics Team
- researched and audited competitor companies

07/2020 - 09/2020 | Bartender | Vielmeer Restaurant (Kühlungsborn, Germany)

- mixed and served a variety of alcoholic and non-alcoholic beverages to customers
- maintained the cleanliness and organization of the bar area
- collaborated with the waitstaff and kitchen to ensure smooth service

03/2018 - 07/2018 | Game Tester | Testronic

- tested video games for issues concerning gameplay
- wrote reports for developers contained bugs descriptions, potential issues found and suggested fixes

Education

09/2019 – 09/2022 | Polish - Japanese Academy of Information Technology

Graphic Design, New Media Arts & Visualization specialization, Bachelor's degree

Courses and certificates

01/2023: Foundations of User Experience (UX) Design

12/2022: Start the UX Design Process: Empathize, Define and Ideate

11/2022: Build Wireframes and Low-Fidelity Prototypes **10/2022:** Conduct UX Research and Test Early Concepts

Awards and achievements

2020 – 2021: Scholarship for the top students

Passions

I have a strong passion for music, computer graphics, and technology. That's why I invest a significant portion of my free time in personal projects using digital tools. My main focus is on composing my own melodies, which I then try to enhance with visually pleasing videos. Additionally, I'm an avid collector of vintage vinyl records. During less demanding moments, I enjoy listening to lesser-known or classic artists from various genres. I'm also dedicated to maintaining my physical well-being, proudly owning a road bike and regularly visiting sports pools. When time allows, I indulge in online gaming sessions with friends. Among my less common hobbies, I have a fascination with primates, particularly with bonobos — the only species on Earth without intra-species aggression. Thus, during quieter evenings, I immerse myself in readings about anthropology, chimpanzees and the overall origins of human social behaviors. My favorite author in this regard is the anthropologist Frans de Waal.

l agree to the processing of personal data provided in this document for realizing the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).