

## Homography estimation via DLT

Estimate an homography via DLT References: Hartley Zisserman, Multiview Geometry. Chapter 4

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### Let's take two picture of a planar scene

```
im1 = imread('E3_data/ella1.jpg');
im2 = imread('E3_data/ella2.jpg');
im1 = imresize(im1,0.6);
im2 = imresize(im2,0.6);
figure;
subplot(1,2,1);
imshow(im1);
subplot(1,2,2);
imshow(im2);
```



### Homography transformation

the image coordinates that lie on the same plane of these two images are related by an **homography**: Without loss of generality, we can assume that the point on the plane have coordinates  $M = [x, y, 1]$ , and are mapped via  $P_1$  and  $P_2$  to  $m_1 = P_1 \cdot M$  and  $m_2 = P_2 \cdot M$ , where  $P_i = K_i[R_i, t_i]$  and  $R_i = [R_{i1}, R_{i2}, R_{i3}]$ . Having  $z=0$  implies that the coordinates  $m_i = K_i[R_{i1}, R_{i2}, t_i] [x, y, 1]$  are determined by a  $3 \times 3$  non singular transformation  $H_i$ . The relation between  $\{m_1 \leftrightarrow m_2\}$  is hence given by  $H = H_1^{-1} \cdot H_2$ . Our aim is to determine such  $H$ .

### Identify four pairs of corresponding points

```
m1 = nan(3,4);
m2 = nan(3,4);

figure;
imshow(im1);
hold on;
[x, y] = getpts();
m1(:,1) = [x(1); y(1); 1];
m1(:,2) = [x(2); y(2); 1];
m1(:,3) = [x(3); y(3); 1];
m1(:,4) = [x(4); y(4); 1];

FNT_SZ = 20;
plot(m1(1,1), m1(2,1),'o', 'Color','r');
plot(m1(1,2), m1(2,2),'o', 'Color','r');
plot(m1(1,3), m1(2,3),'o', 'Color','r');
plot(m1(1,4), m1(2,4),'o', 'Color','r');
text(m1(1,1), m1(2,1), 'a', 'FontSize', FNT_SZ, 'Color', 'r');
```

```

text(m1(1,2), m1(2,2), 'b', 'FontSize', FNT_SZ, 'Color', 'r');
text(m1(1,3), m1(2,3), 'c', 'FontSize', FNT_SZ, 'Color', 'r');
text(m1(1,4), m1(2,4), 'd', 'FontSize', FNT_SZ, 'Color', 'r');

```



```

figure;
imshow(im2);
hold on;
[x, y] = getpts();
m2(:,1) = [x(1); y(1); 1];
m2(:,2) = [x(2); y(2); 1];
m2(:,3) = [x(3); y(3); 1];
m2(:,4) = [x(4); y(4); 1];

FNT_SZ = 20;
plot(m2(1,1), m2(2,1), 'o', 'Color', 'r');
plot(m2(1,2), m2(2,2), 'o', 'Color', 'r');
plot(m2(1,3), m2(2,3), 'o', 'Color', 'r');
plot(m2(1,4), m2(2,4), 'o', 'Color', 'r');
text(m2(1,1), m2(2,1), 'a!!!', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,2), m2(2,2), 'b!!!', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,3), m2(2,3), 'c!!!', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,4), m2(2,4), 'd!!!', 'FontSize', FNT_SZ, 'Color', 'r');

```







## Direct linear transform

Hartley & Zisserman Alg 4.2 page 109 in 2nd edition

We want to estimate the homography  $H = [h1^t; h2^t; h3^t]$  that maps each  $m_i = [x_i; y_i; w_i]$  in  $m'_i = [x'_i; y'_i; w'_i]$ . Since  $m_i$  and  $m'_i$  are in homogenous coordinates,  $m_i$  and  $m'_i$  represents the same points if exists a lambda different from zero such taht  $Hm_i = \lambda m'_i$ . This condition can be expressed using the cross product as  $m_i^t H m'_i = 0$ . This equation be written as  $y'_i h3^t + x'_i h2^t - w'_i h1^t = 0$ . So for each pairs of corresponding points we have three equations. But only two of the trhee are linear independent. So each correspondence provide 2 constraints. Four points are enough to constraints the 8 d.o.f of  $H$  ( $= 3 \times 3 - 1$  to account for the scale).

```
% Build the matrix of the linear homogeneous system
% A vec(H) = 0
num_points = 4;
A = zeros(2*num_points,9);
% the rows are the number of independent constraints
% the columns are the number of unknown (9 for a 3x3 matrix)
for i =1:num_points
    p1= m1(:,i);
    p2= m2(:,i);
    A(2*i-1,:) = [zeros(1,3), p1'*p2(3), - p1'*p2(2)];
    A(2*i,: ) = [p2(3)*p1', zeros(1,3), -p1'*p2(1)];
end

% now we have to solve an homogeneous system: svd!
[u,s,v] = svd(A);
% let's have a look at how well the system is conditioned
s = diag(s);
% rough estimate of the nullspace dimension
nullspace_dimension = sum(s < eps * s(1) * 1e3);
if (nullspace_dimension > 1)
    fprintf('Nullspace is too large to accomodate a single solution...\n');
end
h = v(:,end);
H = reshape(h,3,3)';
H = H./norm(H);
% let's factorize this code into a function dlt_homography

%save('ella_homo.mat','H','m1','m2');
```

## Showing the mapping on the points

```
Hml = H*m1;
% dehomogenize points
Hml = Hml./repmat(Hml(3,:),3,1);
figure;
imshow(im2);
hold all;
MRK_SZ = 300;
scatter(m2(1,:),m2(2,:),MRK_SZ,'ro','filled');
scatter(Hml(1,:),Hml(2,:),MRK_SZ,'y+','LineWidth',4);
```



#### Rendering the results

---

```
t = maketform('projective', H');
J = imtransform(im1,t);

figure;
subplot(1,3,1);
imshow(im1);
title('im1')
subplot(1,3,2);
imshow(J);
title('transformed im1')
subplot(1,3,3);
imshow(im2);
title('im2')
```

---



### Degenerate configurations - collinearity

now let's repeat the same procedure but this time we select 4 collinear points

```
m1 = nan(3,4);
m2 = nan(3,4);

% select points on the first image
figure;
imshow(im1);
hold on;
[x, y] = getpts();
m1(:,1) = [x(1); y(1); 1];
m1(:,2) = [x(2); y(2); 1];
m1(:,3) = [x(3); y(3); 1];
m1(:,4) = [x(4); y(4); 1];

FNT_SZ = 20;
plot(m1(1,1), m1(2,1),'o', 'Color', 'r');
plot(m1(1,2), m1(2,2),'o', 'Color', 'r');
plot(m1(1,3), m1(2,3),'o', 'Color', 'r');
plot(m1(1,4), m1(2,4),'o', 'Color', 'r');
text(m1(1,1), m1(2,1), 'a', 'FontSize', FNT_SZ, 'Color', 'r');
text(m1(1,2), m1(2,2), 'b', 'FontSize', FNT_SZ, 'Color', 'r');
text(m1(1,3), m1(2,3), 'c', 'FontSize', FNT_SZ, 'Color', 'r');
text(m1(1,4), m1(2,4), 'd', 'FontSize', FNT_SZ, 'Color', 'r');
```



select points on the second image

```
figure;
imshow(im2);
hold on;
[x, y] = getpts();
m2(:,1) = [x(1); y(1); 1];
m2(:,2) = [x(2); y(2); 1];
m2(:,3) = [x(3); y(3); 1];
m2(:,4) = [x(4); y(4); 1];

FNT_SZ = 20;
plot(m2(1,1), m2(2,1), 'o', 'Color', 'r');
plot(m2(1,2), m2(2,2), 'o', 'Color', 'r');
plot(m2(1,3), m2(2,3), 'o', 'Color', 'r');
plot(m2(1,4), m2(2,4), 'o', 'Color', 'r');
text(m2(1,1), m2(2,1), 'a''', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,2), m2(2,2), 'b''', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,3), m2(2,3), 'c''', 'FontSize', FNT_SZ, 'Color', 'r');
text(m2(1,4), m2(2,4), 'd''', 'FontSize', FNT_SZ, 'Color', 'r');
```







### compute the homography

---

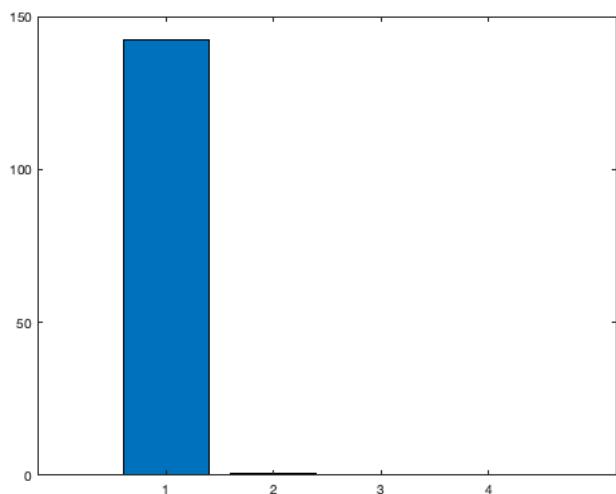
```
[H,A_collinear] = dlt_homography(m1,m2);

Hm1 = H*m1;
% dehomogenize points
Hm1 = Hm1./repmat(Hm1(3,:),3,1);
figure;
imshow(im2);
hold all;
MRK_SZ = 300;
scatter(m2(1,:),m2(2,:),MRK_SZ,'ro','filled');
scatter(Hm1(1,:),Hm1(2,:),MRK_SZ,'y+');

% the condition number of A is much larger than 1, the matrix is sensitive to the inverse calculation.
% let's see what happen to the nullspace of A when points are collinear
cond(A)
cond(A_collinear);
[~,s_collinear,~]=svd(A_collinear);
s_collinear = diag(s_collinear);
figure;
bar([s(end-1),s_collinear(end-1),s(end),s_collinear(end)])
```

---

```
ans =
1.3067e+07
```



let's show the result

```
t = maketform('projective', H');
J = imtransform(im1,t);
```

```
figure;
subplot(1,2,1);
imshow(im2);
subplot(1,2,2);
imshow(J);
```

Warning: The condition number of A is 1604493683560.505.



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