

| Zeile | i | result | start | length | k | Kommentar |
|-------|---|------------|------------|--------|---|---|
| 3 | 0 | | | | | $0 < 3$ |
| 4 | | | | | | createCall ("m", 2) |
| 8 | | | "m" | 2 | | Parameter |
| 9 | | | | | 2 | $2 > 0$ |
| 10 | | | | | | $2 \neq 1 // 2 \neq 1 \Rightarrow \text{false}$ |
| 12 | | | "mu" | | | $+= "u" \Rightarrow$ u wird hinzugefügt |
| 9 | | | | | 1 | bei Ende Schleife wieder an Schleifenkopf |
| 10 | | | | | | $1 = 1 // 1 = 1 \Rightarrow \text{true}$ |
| 11 | | | "muh" | | | |
| 12 | | | "muhu" | | | |
| 14 | | | | | | Start wird zurückgeliefert |
| 4 | | "muhu" | | | | zurück zu CreateCall |
| 9 | | | | | 0 | Stop weil $0=0$ |
| 14 | | | | | | Start wird zurückgeliefert |
| 8 | | | "m" | 6 | | Parameter |
| 9 | | | | | 6 | Schleife startet weil $6>0$ |
| 10 | | | | | | false |
| 12 | | | "mu" | | | |
| 9 | | | | | 5 | Schleife geht weiter weil $5>0$ |
| 10 | | | | | | false |
| 12 | | | "muu" | | | |
| 9 | | | | | 4 | Schleife geht weiter weil $4>0$ |
| 10 | | | | | | false |
| 12 | | | "muuu" | | | |
| 9 | | | | | 3 | Schleife geht weiter weil $3>0$ |
| 10 | | | | | | true |
| 11 | | | "muuuu" | | | |
| 12 | | | "muuuuh" | | | |
| 9 | | | | | 2 | Schleife geht weiter weil $2>0$ |
| 10 | | | | | | false |
| 12 | | | "muuuuu" | | | |
| 9 | | | | | 1 | Schleife geht weiter weil $1>0$ |
| 10 | | | | | | true |
| 11 | | | "muuuuuu" | | | |
| 12 | | | "muuuuuuh" | | | |
| 9 | | | | | | Schleife stoppt weil $0=0$ |
| 14 | | | | | | Start wird zurückgeliefert |
| 4 | | "muuuuuuh" | | | | |
| 8 | | | "m" | 5 | | Parameter |
| 9 | | | | | 5 | Schleife startet weil $5>0$ |
| 10 | | | | | | false |
| 12 | | | "mu" | | | |
| 9 | | | | | 4 | Schleife geht weiter weil $4>0$ |
| 10 | | | | | | false |
| 12 | | | "muu" | | | |
| 9 | | | | | 3 | Schleife geht weiter weil $3>0$ |
| 10 | | | | | | false |
| 12 | | | "muuu" | | | |
| 9 | | | | | 2 | Schleife geht weiter weil $2>0$ |
| 10 | | | | | | false |
| 12 | | | "muuuu" | | | |
| 9 | | | | | 1 | Schleife geht weiter weil $1>0$ |
| 10 | | | | | | true |
| 11 | | | "muuuuuu" | | | |
| 12 | | | "muuuuuuh" | | | |
| 9 | | | | | 0 | Schleife stoppt weil $0=0$ |
| 14 | | | | | | Start wird zurückgeliefert |
| 4 | | "muuuuuuh" | | | | |

Tracetable Boxes - Alea Flesch

[illegible]

[illegible]

placeDiv

```

color: String;
x: number;
y: number;
width: number;
height: number;

```

div: HTMLDivElement erzeugt

div als child von body

let s

bearbeitet CSS

Anpassung Werte

```

n: number = 5;
c: string;
x: number = 0;
y: number = 0;

```

i: number = 0;

increase i by 1

output i

i < n

switch

case 0

case 1

case 3

case 4

default

c = "#ff0000"

c = "#00ff00"

c = "continue"

c = "#00ff00"

c = "#0000ff"

break

break

break

break

break

a = 20

↑ true [i == 4]

placeDiv

↑ true [a > 0]

a = 50

i++

