## **Sprint 4 Report**

• Product Name: Seekr

• Sprint Master: Aidan Dhillon

• **Date:** Dec 3, 2024

## 1. Actions to Stop Doing

- N/A

## 2. Actions to Start Doing

N/A

## 3. Actions to Keep Doing

- Meetings
- Communication
- Collaborative Coding sessions
- Addition of new tasks until old ones are completed

# 4. Work Completed/Not Completed

## **Work Completed:**

- Completed Sprint 4, User Story 1: As a user, I want to be able to control the amount of navigational information I receive
- Completed Sprint 4, User Story 2: As a traveler, I want to be notified when I am near an interesting landmark.
- Completed Sprint 4, User Story 3: As a traveler, I want to know of nearby bathrooms and cafes so that I can meet my bodily needs
- Completed Sprint 4, User Story 4: As a student, I want to be able to invite my friends to use the app so that I can build a community
- Completed Sprint 3, User Story 3: As a community member, I want to be able to mark interesting paths and landmarks so that the app properly reflects my area.
- Completed Sprint 3, User Story 2: As a traveler in an unfamiliar area, I want to be notified when I am going in the wrong direction

#### **Work Not Completed:**

• Not Completed Sprint 3, User Story 5: As a user, I want to be able to view/connect with other users

# 5. Work Completion Rate

• Total User Stories Completed: 6

• Total Ideal Work Hours Completed: 23 (by completed only)

• Total Sprint Duration (Days): 2 weeks

#### **Performance Metrics**

• User Stories per Day (This Sprint): 3/7

• Ideal Work Hours per Day (This Sprint): 23/14 (by completed only)

## **Historical Averages (Sprints to Date)**

• Average User Stories per Day: 8/28th

• Average Ideal Work Hours per Day: 33/28th

## Burnup Chart updated.

