Dots on a Tiling

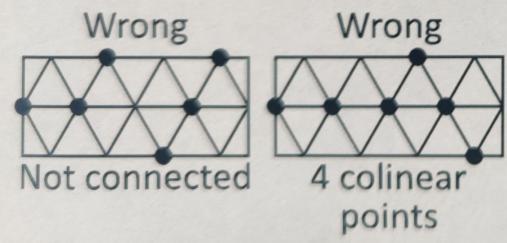
Place points on the vertices of the tiling such that:

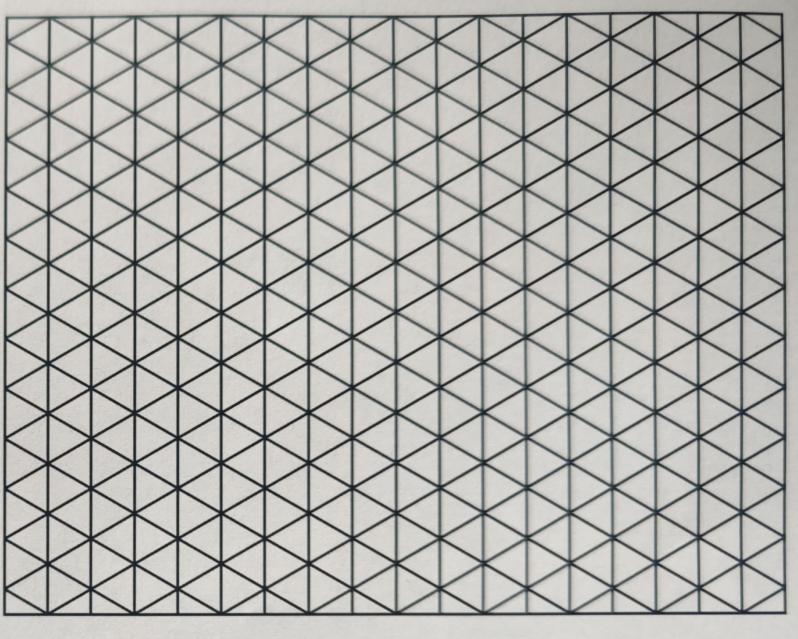
- 1) All points are connected by the edges of length 1.
- 2) No 4 points are colinear

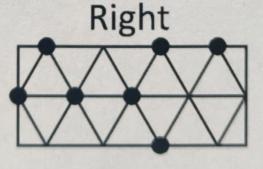
How many can points can you place?

Prize: 3 mini Toblerones

Examples:







Name_	
Points_	