

User's Manual

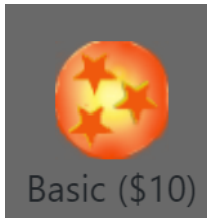
Hello, player! Thank you for taking the time to play our Tower Defense Game.

So - what is the goal of the game? It's simple! Prevent the enemies from reaching the end of the path. How? Earn money from defeating enemies, and use it to build towers!

Towers

There are five types of defensive towers :

1. The Basic Tower : This is the most basic of towers! It has a medium damage, range, and fire rate, fires one projectile and costs \$10.

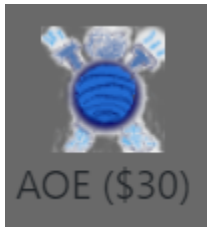


2. The Slow Tower : This tower is great against those fast moving ghosts! It has a lower range, fire rate, and damage than the Basic Tower, but any enemy hit by the Slow Tower has its movement speed reduced! It costs \$20.

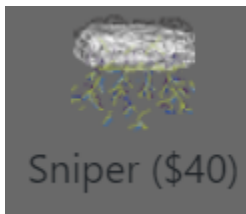


3. The AOE Tower has a special ability - it fires multiple projectiles at all enemies in range! It has a smaller range than the Basic Tower, and

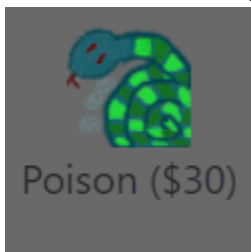
its projectiles do less damage, but when you're surrounded, there's nothing better than this lovable turtle. The price? \$30.



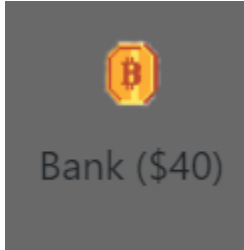
4. For long range combat, there is no better investment than the Sniper Tower. It has a longer range, slower attack, and more damage than a Basic Tower - which is why it costs \$40. Recommended for your back line defense!



5. Our fifth and final tower is a special case. The Poison Tower doesn't have the range or the raw damage of the Basic Tower, but it does possess a singular ability - poison! Enemies hit by this tower will suffer damage over time, deteriorating until they are nothing more than dollars in your bank account. Like the AOE tower, it costs \$30.



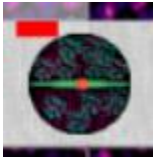
6. The last tower isn't raw firepower - but may be the most powerful of them all! The Bank Tower provides \$5 at regular intervals throughout the game, financing your future defenses at an initial investment of \$40.



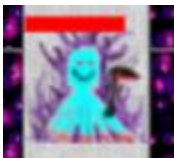
ENEMIES

Now that we know how we are defending the base, it's time to learn what we are defending them from!

1. The first enemy you will discover is the Deathball. Don't let the name fool you - it's actually quite docile and the easiest enemy to defeat.



2. Next, we have the speedy Ghost. Although quite fragile, they will easily run past your defenses if you can't stop them!



3. Metal Angel is not here to save you - it's here to invade your base and wreck your high score. It's tougher than the Deathball and in numbers can charge right through your defenses.



4. Finally, the toughest enemy in our menagerie is No-Face. It's called No-Face because...it has no face! If one of these reaches the goal, you'll lose five lives instead of just one, so beware.



How To Play

Now that you have an idea of what to build and what you're up against, the only thing left to determine is how to do it!

First , Click Play (or Highscores to see the current list of High Scores)

TOWER DEFENSE

PLAY

HIGHSCORES

Next, Enter something to identify yourself by, then click Begin.

ENTER NAME

Enter Name *

BEGIN

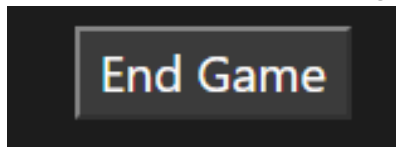


The panel on the right of the screen displays your Lives remaining, Towers you may deploy, and available money.

When you are ready to begin, click “Play”.

To build a tower, left click the tower on the left side of the screen. Hold the mouse button and drag the tower into the game field. When you reach the square that you wish to place the tower on, release the left mouse button.

If you wish to end the game, press the “End Game” button.



If enough enemies reach the end, your lives will be gone and the game will be over.

Once the game is over! You may can see your high score!

HIGHSCORES

Name	Score	Date
nick	1719500	2022-05-04T00:00:00
nick	554100	2022-05-03T00:00:00
nick	554100	2022-05-03T00:00:00
nick	427000	2022-05-03T00:00:00
nick	200	2022-05-04T00:00:00
nick	100	2022-05-04T00:00:00
Zachfb	100	2022-05-04T00:00:00
Nick	1	2022-05-02T00:00:00
nick	0	2022-05-02T00:00:00
nick	0	2022-05-02T00:00:00

[HOME](#)

Thanks for playing Tower Defense Game!!!