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Abstract Hoare logic



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Abstract

In theoretical computer science, program logics are essential for verifying the correctness of software. Hoare logic, provides a systematic way of reasoning about program correctness using preconditions and postconditions. This thesis explores the development and application of an abstract Hoare logic framework that generalizes traditional Hoare logic by using arbitrary elements of complete lattices as the assertion language, extrapolating what makes Hoare logic sound sound and complete. We also demonstrate the practical application of this framework through by obtaining a program logic for hyperproperties, highlighting its versatility and efficacy.

Acknowledgments

To ...

Contents

1	\mathbf{Intr}	roduction and Background	1
	1.1	Order theory	1
		1.1.1 Partial Orders	1
		1.1.2 Lattices	2
	1.2	Abstract Interpretation	3
		1.2.1 Abstract Domains	3
2	The	e abstract Hoare logic framework	5
	2.1	The $\mathbb L$ programming language	5
		2.1.1 Syntax	5
		2.1.2 Semantics	5
	2.2	Abstract inductive semantics	7
		2.2.1 Connection with Abstract Interpretation	9
	2.3	Abstract Hoare Logic	9
		2.3.1 Hoare logic	9
		2.3.2 Abstracting Hoare logic	10
3	Inst	tantiating Abstract Hoare Logic	15
_	3.1	Hoare logic	15
	3.2	Interval Logic and Algebraic Hoare Logic	15
		3.2.1 Algebraic Hoare Logic	15
		3.2.2 Interval Logic	16
		3.2.3 Relationship	17
	3.3	Hoare logic for hyperproperties	17
	0.0	3.3.1 Introduction to Hyperproperties	17
		3.3.2 Inductive Definition of the Strongest Hyper Post Condition	18
		3.3.3 Hyper Domains	18
		3.3.4 Inductive definition for Hyper postconditions	19
		3.3.5 Hyper Hoare triples	20
		0.0.0 Hyper House disples	20
4	\mathbf{Ext}	sending the proof system	2 3
	4.1	Merge rules	23

Chapter 1

Introduction and Background

The verification of program correctness is a critical task in computer science, ensuring that software behaves as expected under all possible conditions. Hoare logic, introduced by Hoare in the late 1960s, has been a foundational tool in this area. It provides a formal system for reasoning about the correctness of programs by using assertions about the program state before and after execution.

However, traditional Hoare logic is limited to reasoning about properties that are expressible as elements of $\wp(S)$ which restricts its applicability in modern contexts where properties of interest often involve relationships between multiple executions or assertions must be computed automatically by some program.

To address these limitations, this thesis presents an extension of Hoare logic into an abstract framework that can handle a wider variety of program properties, including those involving multiple executions. By incorporating principles from order theory and abstract interpretation, we develop an abstract Hoare logic framework. This framework allows us to reason about program properties in a more general setting, providing a sound and relatively complete method for program verification.

We also introduce and explore the concept of hyperproperties within this framework. Hyperproperties, which describe relationships between different executions of a program, are crucial for expressing and verifying complex security and correctness properties. Our framework can be specialized to logic for hyperproperties, and in doing so, we also develop an inductive definition for the strongest hyper postcondition of a program, which, to the best of our knowledge, has not been previously achieved.

The thesis is structured as follows: We begin with a review of order theory and abstract interpretation, which form the theoretical foundation for our work. We then introduce the minimal version of the abstract Hoare logic framework and demonstrate its instantiation for various abstract domains. Finally, we provide some useful extensions to the proof system that make its usage easier.

1.1 Order theory

When defining the semantics of programming languages, the theory of partially ordered sets and lattices is fundamental. These concepts are at the core of denotational semantics [Sco70] and Abstract Interpretation [CC77], where the semantics of programming languages and abstract interpreters are defined as monotone functions over some complete lattice.

1.1.1 Partial Orders

Definition 1.1 (Partial order). A partial order on a set X is a relation $\leq \subseteq X \times X$ such that the following properties hold:

- Reflexivity: $\forall x \in X, (x, x) \in \leq$
- Anti-symmetry: $\forall x,y \in X, \ (x,y) \in \leq \text{ and } (y,x) \in \leq \Longrightarrow \ x=y$
- Transitivity: $\forall x, y, z \in X, (x, y) \in \leq \text{ and } (y, z) \in \leq \Longrightarrow (x, z) \in \leq$

Given a partial order \leq , we will use \geq to denote the converse relation $\{(y,x) \mid (x,y) \in \leq\}$ and < to denote $\{(x,y) \mid (x,y) \in \leq \text{ and } x \neq y\}$.

From now on we will use the notation xRy to indicate $(x,y) \in R$.

Definition 1.2 (Partially ordered set). A partially ordered set (or poset) is a pair (X, \leq) in which \leq is a partial order on X.

Definition 1.3 (Monotone function). Given two ordered sets (X, \leq) and (Y, \sqsubseteq) , a function $f: X \to Y$ is said to be monotone if $x \leq y \implies f(x) \sqsubseteq f(y)$.

Definition 1.4 (Galois connection). Let (C, \sqsubseteq) and (A, \leq) be two partially ordered sets, a Galois connection written $\langle C, \sqsubseteq \rangle \stackrel{\gamma}{ \longleftarrow} \langle A, \leq \rangle$, are a pair of functions: $\gamma : A \to D$ and $\alpha : D \to A$ such that:

- γ is monotone
- α is monotone
- $\forall c \in C \ c \sqsubseteq \gamma(\alpha(c))$
- $\forall a \in A \ a \leq \alpha(\gamma(a))$

Definition 1.5 (Galois Insertion). Let $\langle C, \sqsubseteq \rangle \xrightarrow{\varphi} \langle A, \leq \rangle$, be a Galois connection, a Galois insertion written $\langle C, \sqsubseteq \rangle \xrightarrow{\varphi} \langle A, \leq \rangle$ are a pair of functions: $\gamma : A \to D$ and $\alpha : D \to A$ such that:

- (γ, α) are a Galois connection
- $\alpha \circ \gamma = id$

Definition 1.6 (Fixpoint). Given a function $f: X \to X$, a fixpoint of f is an element $x \in X$ such that x = f(x).

We denote the set of all fixpoints of a function as $fix(f) = \{x \mid x \in X \text{ and } x = f(x)\}.$

Definition 1.7 (Least and Greatest fixpoints). Given a function $f: X \to X$,

- We denote the *least fixpoint* as lfp(f) = min fix(f).
- We denote the greatest fixpoint as gfp(f) = max fix(f).

1.1.2 Lattices

Definition 1.8 (Meet-semilattice). A poset (X, \leq) is a meet-semilattice if $\forall x, y \in X, \exists z \in X$ such that $z = \inf\{x, y\}$, called the *meet*.

Usually, the meet of two elements $x, y \in X$ is written as $x \wedge y$.

Definition 1.9 (Join-semilattice). A poset (X, \leq) is a join-semilattice if $\forall x, y \in X, \exists z \in X$ such that $z = \sup\{x, y\}$, called the *join* or *least upper bound*.

Usually, the join of two elements $x, y \in X$ is written as $x \vee y$.

Observation 1.1. Both join and meet operations are idempotent, associative, and commutative.

Definition 1.10 (Lattice). A poset (X, \leq) is a lattice if it is both a join-semilattice and a meet-semilattice.

Definition 1.11 (Complete lattice). A lattice (X, \leq) is said to be complete if $\forall Y \subseteq X$:

- $\exists z \in X \text{ such that } z = \sup Y$
- $\exists z \in X \text{ such that } z = \inf Y$

We denote the *least element* or *bottom* as $\bot = \inf X$ and the *greatest element* or *top* as $\top = \sup X$.

Observation 1.2. A complete lattice cant be empty.

Definition 1.12 (Point-wise lift). Given a complete lattice L and a set A we call *point-wise* lift of L the set of all functions $A \to L$ ordered point-wise $f \le g \iff \forall a \in A \ f(a) \le f(g)$.

Theorem 1.1 (Point-wise fixpoint). The leaft-fixpoint and greatest fixpoint on some point-wise lifted lattice on a monotone function defined point-wise is the point-wise lift of the function.

$$lfp(\lambda p'a.f(p'(a))) = \lambda a.lfp(\lambda p'.f(a))$$
$$gfp(\lambda p'a.f(p'(a))) = \lambda a.gfp(\lambda p'.f(a))$$

Theorem 1.2 (Knaster-Tarski theorem). Let (L, \leq) be a complete lattice and let $f: L \to L$ be a monotone function. Then $(fix(f), \leq)$ is also a complete lattice.

Two direct consequences that both the greatest and the least fixpoint of f exists and are respectively \top and \bot of fix(f).

Theorem 1.3 (Post-fixpoint inequality). Let f be a monotone function on a complete lattice then

$$f(x) \le x \implies lfp(f) \le x$$

Proof. By theorem 1.2 lfp $(f) = \bigwedge \{y \mid y \ge f(y)\}$ thus lfp $(f) \le x$ since $x \in \{y \mid y \ge f(y)\}$.

Theorem 1.4 (If p monotonicity). Let L be a complete lattice then if $P \leq Q$ and f is monotone

$$lfp(\lambda X.P \vee f(X)) \le lfp(\lambda X.Q \vee f(X))$$

Proof.

$$\begin{split} P \vee f(\mathrm{lfp}(\lambda X.Q \vee f(X))) &\leq Q \vee f(\mathrm{lfp}(\lambda X.Q \vee f(X))) \\ &= \mathrm{lfp}(\lambda X.Q \vee f(X)) \end{split} \qquad \text{Since } P \leq Q \end{split}$$

Thus by theorem 1.3 pick $f = \lambda X.P \vee f(X)$ and $x = lfp(\lambda X.Q \vee f(X))$ it follows that $lfp(\lambda X.P \vee f(X)) \leq lfp(\lambda X.Q \vee f(X))$.

1.2 Abstract Interpretation

Abstract interpretation [CC77] is the leading technique used for static program analysis. The specification of a program can be expressed as a pair of initial and final sets of states, $Init, Final \in \wp(\mathbb{S})$, and the task of verifying a program C involves checking if $[C](Init) \subseteq Final$.

Clearly, this task cannot be performed programmatically in general. The solution proposed by the framework of abstract interpretation is to construct an approximation, usually denoted by $\|\cdot\|^{\#}$, that is computable.

1.2.1 Abstract Domains

One of the techniques used by abstract interpretation to make the problem of verification tractable involves representing collections of states with a finite amount of memory.

Definition 1.13 (Abstract Domain). A poset (A, \leq) is an abstract domain if there exists a Galois insertion $\langle \wp(\mathbb{S}), \subseteq \rangle \xrightarrow{\gamma \atop \alpha \twoheadrightarrow} \langle A, \leq \rangle$.

Example 1.1 (Interval Domain). Let $Int = \{[a,b] \mid a,b \in \mathbb{Z} \cup \{+\infty,-\infty\}, a \leq b\} \cup \{\bot\}$ be ordered by set inclusion. Then, there is a Galois insertion from Int to $\wp(\mathbb{Z})$ defined as:

$$\gamma(A) = \begin{cases} \{x \mid a \le x \le b\} & \text{if } A = [a, b] \\ \emptyset & \text{otherwise} \end{cases}$$

$$\alpha(C) = \begin{cases} [\min \ C, \max \ C] & \text{if } C \neq \emptyset \\ \bot & \text{otherwise} \end{cases}$$

The fundamental goal of abstract interpretation is to provide an approximation of the non-computable aspects of program semantics. The core concept is captured by the definition of soundness:

Definition 1.14 (Soundness). Given an abstract domain A, an abstract function $f^{\#}:A\to A$ is a sound approximation of a concrete function $f:\wp(\mathbb{S})\to\wp(\mathbb{S})$ if

$$\alpha(f(P)) \le f^{\#}(\alpha(P))$$

Hence, the goal of abstract interpretation is to construct a sound over-approximation of the program semantics that is computable (efficiently).

Chapter 2

The abstract Hoare logic framework

In this chapter, we will develop the minimal theory of Abstract Hoare Logic. We will formalize the extensible \mathbb{L} language, a minimal imperative programming language that is parametric on a set of base commands to permit the definition of arbitrary program features, such as pointers, objects, etc. We will define the semantics of the language, provide a refresher on Hoare triples, and introduce the concept of abstract inductive semantics; a modular approach to express the strongest postcondition of a program, where the assertion language is a complete lattice. Additionally, we will present a sound and complete proof system to reason about these properties.

2.1 The \mathbb{L} programming language

2.1.1 Syntax

The \mathbb{L} language is inspired by Dijkstra's guarded command languages [Dij74] but with the goal of beeing as general as possible by beeing parametric on a set of *base commands*. The \mathbb{L} language is general enough to describe any imperative non deterministic programming language.

Definition 2.1 (\mathbb{L} language syntax). Given a set *Base* of base commands, the set on valid \mathbb{L} programs is defined by the following inductive definition:

Where $C, C_1, C_2 \in \mathbb{L}$ and $b \in Base$.

Example 2.1. Usually the set of base commands contains a command e? to discard execution that don't satisfy the predicate e and x := y to assing the value y to the variable x.

2.1.2 Semantics

Fixed a set \mathbb{S} of states (usually a collection of associations between variables names and values) and a family of partial functions $\llbracket \cdot \rrbracket_{base} : \mathbb{S} \hookrightarrow \mathbb{S}$ we can define the denotational semantics of programs in \mathbb{L} , the *collecting semantics* is a function $\llbracket \cdot \rrbracket : \mathbb{L} \to \wp(\mathbb{S}) \to \wp(\mathbb{S})$ that associates a program C and set of initial states to the set of states reached after executing the program C from the initial states.

Definition 2.2 (\mathbb{L} denotational semantics). Given a set \mathbb{S} of states and a family of partial functions $\llbracket b \rrbracket_{base} : \mathbb{S} \hookrightarrow \mathbb{S} \ \forall b \in Base$ the denotational semantics is defined as follows:

$$\begin{bmatrix}
\cdot \end{bmatrix} : \mathbb{L} \to \wp(\mathbb{S}) \to \wp(\mathbb{S}) \\
\mathbb{I}\mathbb{I} \stackrel{\text{def}}{=} id \\
\mathbb{I}b\mathbb{I} \stackrel{\text{def}}{=} \lambda P.\{ \llbracket b \rrbracket_{base}(p) \downarrow \mid p \in P \}$$

$$\begin{bmatrix}
C_1 \circ C_2 \end{bmatrix} \stackrel{\text{def}}{=} \llbracket C_2 \rrbracket \circ \llbracket C_1 \rrbracket$$

$$\begin{bmatrix}
C_1 + C_2 \rrbracket \stackrel{\text{def}}{=} \lambda P. \llbracket C_1 \rrbracket P \cup \llbracket C_2 \rrbracket P$$

$$\begin{bmatrix}
C^{\text{fix}} \rrbracket \stackrel{\text{def}}{=} \lambda P. \text{lfp}(\lambda P'.P \cup \llbracket C \rrbracket P')$$

Example 2.2. We can define the semantics of the base commands introduced in 2.1 as:

$$\llbracket e? \rrbracket_{base}(\sigma) \stackrel{\text{def}}{=} \begin{cases} \sigma & \sigma \models e \\ \uparrow & otherwise \end{cases}$$

$$[\![x:=y]\!]_{base}(\sigma)\stackrel{\mathrm{def}}{=}\sigma[x/eval(y,\sigma)]$$

Where eval is some evaluate function for the expressions on the left-hand side of assignments.

Theorem 2.1 (Complete lattice). $(\wp(S), \subseteq)$ is a complete lattice.

Proof. To prove that $(\wp(\mathbb{S}), \subseteq)$ is a complete lattice we exhibit: $\forall P \subseteq \wp(states)$

- inf $P = \bigcap P$, it's clearly a lowerbound, and it's the greatest since any other set $Z \supseteq \bigcap P$ contains some not in any of the elements in P.
- $\sup P = \bigcup P$, it's clearly an upper bound, and it's the smallest one since any other set $Z \subseteq \bigcup P$ is missing some element that is in one of the elements of P.

Theorem 2.2 (Monotonicity). $\forall C \in \mathbb{L} \ \llbracket C \rrbracket$ is monotone.

Proof. We want to prove that $\forall P, Q \in \wp(\mathbb{S})$ and $C \in \mathbb{L}$

$$P \subseteq Q \implies \llbracket C \rrbracket (P) \subseteq \llbracket C \rrbracket (Q)$$

By structural induction on C:

• 1:

• *b*:

$$\llbracket b \rrbracket(P) = \{ \llbracket b \rrbracket_{base}(x) \downarrow \mid x \in P \}$$
 By definition of $\llbracket b \rrbracket$
$$\subseteq \{ \llbracket b \rrbracket_{base}(x) \downarrow \mid x \in Q \}$$
 Since $P \subseteq Q$
$$= \llbracket b \rrbracket(Q)$$
 By definition of $\llbracket b \rrbracket$

• $C_1 \, {}_{9} \, C_2$:

By inductive hypothesis $[\![C_1]\!]$ is monotone hence $[\![C_1]\!](P)\subseteq [\![C_2]\!](Q)$

• $C_1 + C_2$:

• Cfix:

Lemma 2.1 ($\llbracket \cdot \rrbracket$ well-defined). $\forall C \in \mathbb{L} \llbracket C \rrbracket$ is well-defined.

Proof. From theorems 2.1, 2.2 and 1.2 all the least fixpoints in the definition of $[\![C^{fix}]\!]$ exists; for all the other commands the semantics is trivially well-defined.

Observation 2.1. As observed in [FL79] when the set of base commands contains a command to discard executions we can define the usual deterministic control flow commands as syntactic sugar.

if b then
$$C_1$$
 else $C_2 \stackrel{\text{def}}{=} (b? \, {}_{\S} \, C_1) + (\neg b? \, {}_{\S} \, C_2)$
while b do $C \stackrel{\text{def}}{=} (b? \, {}_{\S} \, C)^{\text{fix}} \, {}_{\S} \, \neg b?$

Observation 2.2. Some other languages usually provide an iteration command usually denoted C^* whose semantics is $\llbracket C^* \rrbracket(P) \stackrel{\text{def}}{=} \bigcup_{n \in \mathbb{N}} \llbracket C \rrbracket^n(P)$, this is equivalent to C^{fix} , the reasoning on why a fixpoint formulation was chosen will become clear in 2.4.

2.2 Abstract inductive semantics

From the theory of abstract interpretation we know that the definition of the denotational semantics can be modified to work on any complete lattice as long that we can provide sensible function for the base commands. The rationale behind is the same as in the denotational semantics but instead representing collections of states with $\wp(\mathbb{S})$ now they are represented by an arbitrary complete lattice.

Definition 2.3 (Abstract inductive semantics). Given a complete lattice A and a family of monotone functions $\llbracket b \rrbracket_{base}^A : A \to A \ \forall b \in Base$ the abstract inductive semantics is defined as follows:

$$\begin{split} \llbracket \cdot \rrbracket_{ais}^A &: \mathbb{L} \to A \to A \\ \llbracket \mathbb{1} \rrbracket_{ais}^A &\stackrel{\text{def}}{=} id \\ \llbracket b \rrbracket_{ais}^A &\stackrel{\text{def}}{=} \llbracket b \rrbracket_{base}^A \\ \llbracket C_1 \circ C_2 \rrbracket_{ais}^A &\stackrel{\text{def}}{=} \llbracket C_2 \rrbracket_{ais}^A \circ \llbracket C_1 \rrbracket_{ais}^A \\ \llbracket C_1 + C_2 \rrbracket_{ais}^A &\stackrel{\text{def}}{=} \lambda P. \llbracket C_1 \rrbracket_{ais}^A P \vee_A \llbracket C_2 \rrbracket_{ais}^A P \\ \llbracket C^{\text{fix}} \rrbracket_{ais}^A &\stackrel{\text{def}}{=} \lambda P. \text{lfp}(\lambda P'. P \vee_A \llbracket C \rrbracket_{ais}^A P') \end{split}$$

Theorem 2.3 (Monotonicity). $\forall C \in \mathbb{L} \ [\![C]\!]_{ais}^A$ is monotone.

Proof. We want to prove that $\forall P, Q \in A$ and $C \in \mathbb{L}$

$$P \leq_A Q \implies [\![C]\!]_{ais}^A(P) \leq_A [\![C]\!]_{ais}^A(Q)$$

By structural induction on C:

• 1:

• *b*:

• $C_1 \, {}_{9} \, C_2$:

By inductive hypothesis $[\![C_1]\!]_{ais}^A$ is monotone hence $[\![C_1]\!]_{ais}^A(P) \leq_A [\![C_2]\!]_{ais}^A(Q)$

• $C_1 + C_2$:

 \bullet C^{fix} :

Lemma 2.2 ($\llbracket \cdot \rrbracket$ well-defined). $\forall C \in \mathbb{L} \llbracket C \rrbracket$ is well-defined.

Proof. From theorems 2.3 and 1.2 all the least fixpoints in the definition of $[C^{fix}]$ exists; for all the other commands the semantics is trivially well-defined.

From now on we will refer to the complete lattice used to define the abstract inductive semantics as *domain* borrowing the convention from abstract interpretation.

Observation 2.3. When picking as a domain the lattice $\wp(\mathbb{S})$ and as base commands $\llbracket b \rrbracket_{base}^{\wp(\mathbb{S})}(P) = \{\llbracket b \rrbracket_{base}(\sigma) \downarrow \mid \sigma \in P\}$ will result in obtaining the denotational semantics from the abstract inductive semantics. $\forall C \in \mathbb{L} \ \forall P \in \wp(\mathbb{S})$

$$[\![C]\!]_{ais}^{\wp(\mathbb{S})}(P) = [\![C]\!](P)$$

This can be easily assessed by comparing the two definitions.

Observation 2.4. There are some domains where $\exists C \in \mathbb{L}$ such that $\bigvee_{n \in \mathbb{N}} (\llbracket C \rrbracket_{ais}^A)^n(P) \neq \operatorname{lfp}(\lambda P'.P \vee_A \llbracket C \rrbracket_{ais}^A(P'))$.

2.2.1 Connection with Abstract Interpretation

It turns out that the definition of abstract inductive semantics is closely related to the one of abstract semantics in [CC77].

Theorem 2.4 (Abstract Interpretation Basis). If A is an abstract domain and $\llbracket \cdot \rrbracket_{base}^A$ is a sound over-approximation of $\llbracket \cdot \rrbracket_{base}$, then $\llbracket \cdot \rrbracket_{ais}^A$ is a sound over-approximation of $\llbracket \cdot \rrbracket$.

In particular, the definition of abstract inductive semantics, when the semantics of the base commands is sound, is equivalent to an abstract semantics.

This connection also allows us to obtain abstract inductive semantics through Galois insertion.

Definition 2.4 (Abstract Inductive Semantics by Galois Insertion). Let $\langle C, \sqsubseteq \rangle \xrightarrow{\gamma \atop \alpha} \langle A, \leq \rangle$ be a Galois insertion, and let $\llbracket C \rrbracket_{ais}^C$ be some abstract inductive semantics defined on C. Then, the abstract inductive semantics defined on C with $\llbracket b \rrbracket_{base}^A \stackrel{\text{def}}{=} \alpha \circ \llbracket c \rrbracket_{base}^C \circ \gamma$ is the abstract inductive semantics obtained by the Galois insertion between C and A.

The abstract inductive semantics obtained by Galois insertion between $\wp(\mathbb{S})$ and any domain A corresponds to the best abstract inductive semantics on A.

2.3 Abstract Hoare Logic

2.3.1 Hoare logic

Hoare logic was the first program logic ever designed by Hoare and Floyd [Hoa69; Flo93] and is based on the core concept of partial correctness assertions. A triple is a formula $\{P\}$ C $\{Q\}$ where P and Q are assertions on the initial and final states of running program C, respectively. These assertions are partial in the sense that Q is meaningful only when the execution of C terminates.

Hoare logic is organized as a proof system, where the syntax $\vdash \{P\}$ C $\{Q\}$ indicates that the triple $\{P\}$ C $\{Q\}$ is proved by some combination of rules of the proof system.

The original formulation of Hoare logic was given for an imperative language with imperative constructs, but it can be easily translated for our language \mathbb{L} following the work in [MOH21].

Definition 2.5 (Hoare triple). Fixed the semantics of the base commands, an Hoare triple written $\{P\}$ C $\{Q\}$ is valid if and only if $[\![C]\!](P) \subseteq Q$.

$$\{P\} \ C \ \{Q\} \iff \llbracket C \rrbracket (P) \subseteq Q$$

Definition 2.6 (Hoare logic).

$$\frac{}{\vdash \{P\} \ \mathbb{1} \ \{P\}} \ (\mathbb{1})} \\
\vdash \{P\} \ b \ \{ \llbracket b \rrbracket_{base}(P) \} \ (base)$$

$$\frac{\vdash \{P\} \ C_1 \ \{Q\} \qquad \vdash \{Q\} \ C_2 \ \{R\}}{\vdash \{P\} \ C_1 \ \S \ C_2 \ \{R\}} \ (seq)$$

$$\frac{\vdash \{P\} \ C_1 \ \{Q\} \qquad \vdash \{P\} \ C_2 \ \{Q\}}{\vdash \{P\} \ C_1 + C_2 \ \{Q\}} \ (disj)$$

$$\frac{\vdash \{P\} \ C \ \{P\}}{\vdash \{P\} \ C^{\text{fix}} \ \{P\}} \ (iterate)$$

$$\frac{P \subseteq P' \qquad \vdash \{P'\} \ C \ \{Q'\} \qquad Q' \subseteq Q}{\vdash \{P\} \ C \ \{Q\}} \ (consequence)$$

The proof system described in Definition 2.6 is logically sound, meaning that all the triples provable by it are valid with respect to the definition in 2.5. This result was already present in the original work [Hoa69].

Theorem 2.5 (Soundness).

$$\vdash \{P\} \ C \ \{Q\} \implies \{P\} \ C \ \{Q\}$$

As observed by Cook in [Coo78], the reverse implication is not true in general, as a consequence of Gödel's incompleteness theorem. For this reason, Cook developed the concept of relative completeness, in which all instances of \subseteq are provided by an oracle, proving that the incompleteness of the proof system is only caused by the incompleteness of the assertion language.

Theorem 2.6 (Relative completeness).

$$\{P\} \ C \ \{Q\} \implies \vdash \{P\} \ C \ \{Q\}$$

2.3.2 Abstracting Hoare logic

The idea of developing a Hoare-like logic to reason about properties of programs expressible within the theory of lattices using concepts from abstract interpretation is not new. In fact, [Cou+12] already proposed a framework to perform this kind of reasoning. However, the validity of such triples is dependent on the standard definition of Hoare triples, and the proof system provided is incomplete if we ignore the rule to embed standard Hoare triples in the abstract ones.

Our approach will be different. In particular, the meaning of abstract Hoare triples will be dependent on the abstract inductive semantics, and we will provide a sound and (relatively) complete proof system that fully operates in the abstract.

Definition 2.7 (Abstract Hoare triple). Given an abstract inductive semantics $[\![\cdot]\!]_{ais}^A$ on the complete lattice A, the abstract Hoare triple written $\langle P \rangle_A \ C \ \langle Q \rangle$ is valid if and only if $[\![C]\!]_{ais}^A(P) \leq_A Q$.

$$\langle P \rangle_A \ C \ \langle Q \rangle \iff [\![C]\!]_{ais}^A(P) \leq_A Q$$

The definition is equivalent as the one provided in definition 2.5 but here the abstract inductive semantics is used to procide the strongest postcondition of programs.

Proof system

As per Hoare logic we will peovide a sound an relatively complete (in the sense of [Coo78]) proof system to derive valid abstract Hoare triples in a compositional manner.

Definition 2.8 (Abstract Hoare rules).

$$\frac{}{} \vdash \langle P \rangle_A \, \mathbb{1} \, \langle P \rangle \, (\mathbb{1})$$

The identity command does not change the state, so if P holds before, it will hold after the execution.

$$\frac{}{ \vdash \langle P \rangle_A \ b \ \langle \llbracket b \rrbracket_{base}^A(P) \rangle} \ (b)$$

For a basic command b, if P holds before the execution, then $[b]_{base}^A(P)$ holds after the execution.

$$\frac{\vdash \langle P \rangle_A \ C_1 \ \langle Q \rangle \qquad \vdash \langle Q \rangle_A \ C_2 \ \langle R \rangle}{\vdash \langle P \rangle_A \ C_1 \ \S \ C_2 \ \langle R \rangle} \ (\S)$$

If executing C_1 from state P leads to state Q, and executing C_2 from state Q leads to state R, then executing C_1 followed by C_2 from state P leads to state R.

$$\frac{\vdash \langle P \rangle_A \ C_1 \ \langle Q \rangle \qquad \vdash \langle P \rangle_A \ C_2 \ \langle Q \rangle}{\vdash \langle P \rangle_A \ C_1 + C_2 \ \langle Q \rangle} \ (+)$$

If executing either C_1 or C_2 from state P leads to state Q, then executing the nondeterministic choice $C_1 + C_2$ from state P also leads to state Q.

$$\frac{\vdash \langle P \rangle_A \ C \ \langle P \rangle}{\vdash \langle P \rangle_A \ C^{\text{fix}} \ \langle P \rangle} \ (\text{fix})$$

If executing command C from state P leads back to state P, then executing C repeatedly (zero or more times) from state P also leads back to state P.

$$\frac{P \leq P' \qquad \vdash \langle P' \rangle_A \ C \ \langle Q' \rangle \qquad Q' \leq Q}{\vdash \langle P \rangle_A \ C \ \langle Q \rangle} \ (\leq)$$

If P is stronger than P' and Q' is stronger than Q, then we can derive $\langle P \rangle_A$ C $\langle Q \rangle$ from $\langle P' \rangle_A$ C $\langle Q' \rangle$.

The proof system in nonother than the proof system of definition 2.6 where the assertion are replaced by elements of the complete lattice A.

Note that we denote abstract hoare triples as defined in defintion 2.7 with the notation $\langle P \rangle_A \ C \ \langle Q \rangle$ and intread we denote the triples obtained with the inference rules of definition 2.8 with $\vdash \langle P \rangle_A \ C \ \langle Q \rangle$.

The proofsystem is sound:

Theorem 2.7 (Soundness).

$$\vdash \langle P \rangle_A \ C \ \langle Q \rangle \implies \langle P \rangle_A \ C \ \langle Q \rangle$$

Proof. By structural induction on the last rule applied in the derivation of $\vdash \langle P \rangle_A \ C \ \langle Q \rangle$:

• (1): Then the last step in the derivation was:

$$\frac{}{\vdash \langle P \rangle_A \ \mathbb{1} \ \langle P \rangle} \ (\mathbb{1})$$

The triple is valid since:

$$[\![1]\!]_{ais}^A(P) = P$$

By definition of $[\cdot]_{ais}^A$

• (b): Then the last step in the derivation was:

$$\frac{}{ \vdash \langle P \rangle_A \ b \ \langle \llbracket b \rrbracket_{base}^A(P) \rangle} \ (b)$$

The triple is valid since:

$$[\![b]\!]_{ais}^A(P) = [\![b]\!]_{base}^A(P)$$

By definition of $[\cdot]_{ais}^A$

• $\binom{9}{9}$: Then the last step in the derivation was:

$$\frac{\vdash \langle P \rangle_A \ C_1 \ \langle Q \rangle \qquad \vdash \langle Q \rangle_A \ C_2 \ \langle R \rangle}{\vdash \langle P \rangle_A \ C_1 \ {}_{9}^{\circ} \ C_2 \ \langle R \rangle} \ ({}_{9}^{\circ})}$$

By inductive hypothesis: $[\![C_1]\!]_{ais}^A(P) \leq_A Q$ and $[\![C_2]\!]_{ais}^A(Q) \leq_A R$.

The triple is valid since:

ullet (+): Then the last step in the derivation was:

$$\frac{\vdash \langle P \rangle_A \ C_1 \ \langle Q \rangle \qquad \vdash \langle P \rangle_A \ C_2 \ \langle Q \rangle}{\vdash \langle P \rangle_A \ C_1 + C_2 \ \langle Q \rangle} \ (+)$$

By inductive hypothesis: $[\![C_1]\!]_{ais}^A(P) \leq Q$ and $[\![C_2]\!]_{ais}^A(P) \leq Q$.

The triple is valid since:

• (lfp): Then the last step in the derivation was:

$$\frac{\vdash \langle P \rangle_A \ C \ \langle P \rangle}{\vdash \langle P \rangle_A \ C^{\text{lfp}} \ \langle P \rangle} \ (\text{lfp})$$

By inductive hypothesis: $[\![C]\!]_{ais}^A P \leq P$

$$[\![C^{\mathrm{lfp}}]\!]_{base}(P) = \mathrm{lfp}(\lambda P' \to P \vee_A [\![C]\!]_{ais}^A(P'))$$

We will show that P is a fixpoint of $\lambda P' \to P \vee_A [\![C]\!]_{ais}^A(P')$.

$$(\lambda P' \to P \vee_A \llbracket C \rrbracket_{ais}^A(P'))(P) = P \vee_A \llbracket C \rrbracket_{ais}^A(P) \qquad \text{since } \llbracket C \rrbracket_{ais}^A(P) \le P$$
$$= P$$

Hence P is a fixpoint of $\lambda P' \to P \vee_A \llbracket C \rrbracket_{ais}^A(P')$.

And clearly is bigger than the least one $\operatorname{lfp}(\lambda P' \to P \vee_A \llbracket C \rrbracket_{ais}^A(P')) \leq_A P$ thus making the triple valid.

• (\leq): Then the last step in the derivation was:

$$\frac{P \le P' \qquad \vdash \langle P' \rangle_A \ C \ \langle Q' \rangle \qquad Q' \le Q}{\vdash \langle P \rangle_A \ C \ \langle Q \rangle} \ (\le)$$

By inductive hypothesis: $[\![C]\!]_{ais}^A(P') \leq_A Q'$.

The triple is valid since:

And is also relatively complete, in the sense that the axioms are complete relative to what we can prove in the underlying assertion language, that in our case is described by the complete lattice.

We will start by proving a slightly weaker result:

Theorem 2.8 (Relative $[\cdot]_{ais}^A$ -completeness).

$$\vdash \langle P \rangle_A \ C \ \langle \llbracket C \rrbracket_{ais}^A(P) \rangle$$

Proof. By structural induction on C:

• 1: By definition $[\![1]\!]_{ais}^A(P) = P$

$$\frac{}{} \vdash \langle P \rangle_A \, \mathbb{1} \, \langle P \rangle \, (\mathbb{1})$$

• b: By definition $[b]_{ais}^A(P) = [b]_{base}^A(P)$

$$\frac{}{} \vdash \langle P \rangle_A \ b \ \langle \llbracket b \rrbracket_{base}^A(P) \rangle} \ (b)$$

• $C_1 \circ C_2$: By definition $[C_1 \circ C_2]_{ais}^A(P) = [C_2]_{ais}^A([C_1]_{ais}^A(P))$

$$\begin{array}{c} \text{(Inductive hypothesis)} & \text{(Inductive hypothesis)} \\ \frac{\vdash \langle P \rangle_A \ C_1 \ \langle \llbracket C_1 \rrbracket_{ais}^A(P) \rangle}{\vdash \langle P \rangle_A \ C_1 \ {}_{\circ}^2 \ C_2 \ \langle \llbracket C_1 \rrbracket_{ais}^A(P) \rangle_A \ C_2 \ \langle \llbracket C_2 \rrbracket_{ais}^A(\llbracket C_1 \rrbracket_{ais}^A(P)) \rangle}{\vdash \langle P \rangle_A \ C_1 \ {}_{\circ}^2 \ C_2 \ \langle \llbracket C_2 \rrbracket_{ais}^A(\llbracket C_1 \rrbracket_{ais}^A(P)) \rangle} \end{array} (\begin{subarray}{c} (\begin{subarray}{c} \circ \end{subarray}) \end{subarray}$$

• $C_1 + C_2$: By definition $[C_1 + C_2]_{base}(P) = [C_1]_{base}(P) \vee_A [C_2]_{base}(P)$

(Inductive hypothesis)

Where π_1 :

(Inductive hypothesis)

$$\frac{P \leq_A P \qquad \vdash \langle P \rangle_A \ C_2 \ \langle \llbracket C_2 \rrbracket_{ais}^A(P) \rangle \qquad \llbracket C_2 \rrbracket_{ais}^A(P) \leq_A \llbracket C_1 \rrbracket_{ais}^A(P) \ \vee_A \llbracket C_2 \rrbracket_{ais}^A(P)}{\vdash \langle P \rangle_A \ C_2 \ \langle \llbracket C_1 \rrbracket_{ais}^A(P) \ \vee_A \ \llbracket C_2 \rrbracket_{ais}^A(P) \rangle} \ (\leq)$$

• C^{fix} : By definition $\llbracket C^{\text{fix}} \rrbracket_{base}(P) = lfp(\lambda P' \to P \vee_A \llbracket C \rrbracket_{ais}^A(S')$. Let $K \stackrel{\text{def}}{=} lfp(\lambda P' \to P \vee_A \llbracket C \rrbracket_{ais}^A(S')$ hence $K = P \vee_A \llbracket C \rrbracket_{ais}^A(K)$ since it is a fixpoint, thus $-\alpha_1 \colon K \geq_A P$ $-\alpha_2 \colon K \geq_A \llbracket C \rrbracket_{ais}^A(K)$

$$\frac{K \leq_A K}{K} = \frac{(\text{Inductive hypothesis})}{\frac{K \leq_A K}{K}} = \frac{K \leq_A K}{\frac{|C|^A_{ais}(K)}{|C|^A_{ais}(K)}} = \frac{\alpha_1}{\frac{|C|^A_{ais}(K)}{|C|^A_{ais}(K)}} = \frac{\alpha_2}{K} = \frac{K \leq_A K}{\frac{|C|^A_{ais}(K)}{|C|^A_{ais}(K)}} = \frac{K \leq_A K}{K} = \frac{K \leq$$

Now we can finally show the relative completeness:

Theorem 2.9 (Relative completeness).

$$\langle P \rangle_A \ C \ \langle Q \rangle \implies \vdash \langle P \rangle_A \ C \ \langle Q \rangle$$

Proof. By definition of $\langle P \rangle_A C \langle Q \rangle \iff Q \geq_A [\![C]\!]_{ais}^A(P)$

(By Theorem 2.8)

$$\frac{P \leq_A P \qquad \vdash \langle P \rangle_A \ C \ \langle \llbracket C \rrbracket_{ais}^A(P) \rangle \qquad Q \geq_A \llbracket C \rrbracket_{ais}^A(P)}{\vdash \langle P \rangle_A \ C \ \langle Q \rangle} \ (\leq)$$

Chapter 3

Instantiating Abstract Hoare Logic

In this chapter, we will show how to instantiate abstract Hoare logic to create new proof systems. We will also demonstrate that the framework of abstract Hoare logic is so general that, in some instantiations, it is able to reason about properties that are not expressible in standard Hoare logic.

3.1 Hoare logic

Following Observation 2.3, the abstract inductive semantics, when using $(\wp(\mathbb{S}), \subseteq)$ as the domain and $\llbracket b \rrbracket_{base}^{\wp(\mathbb{S})}(P) = \{\llbracket b \rrbracket_{base}(\sigma) \downarrow \mid \sigma \in P\}$ as the base command semantics, is equivalent to the denotational semantics given in Definition 2.2. As we can see from the definition of Hoare logic (Definition 2.5) and Abstract Hoare logic (Definition 2.7), they are equivalent. Hence, in this abstraction, Abstract Hoare Logic and Hoare Logic have the same formulation. Since both proof systems are sound and (relatively) complete, they are equivalent.

3.2 Interval Logic and Algebraic Hoare Logic

3.2.1 Algebraic Hoare Logic

As explained in section 2.3, Abstract Hoare Logic was inspired by Algebraic Hoare Logic [Cou+12]. Both logics can be used to prove properties chosen in computer-representable abstract domains.

Definition 3.1 (Algebraic Hoare triple). Given two Galois insertions $\langle \wp(\mathbb{S}), \subseteq \rangle \xrightarrow{\gamma_1} \langle A, \leq \rangle$ and $\langle \wp(\mathbb{S}), \subseteq \rangle \xrightarrow{\gamma_2} \langle B, \sqsubseteq \rangle$, an Algebraic Hoare triple written $\overline{\{P\}} \ C \ \overline{\{Q\}}$ is valid if and only if $\{\gamma_1(P)\} \ C \ \{\gamma_2(Q)\}$ is valid.

$$\overline{\{P\}} \ C \ \overline{\{Q\}} \iff \{\gamma_1(P)\} \ C \ \{\gamma_2(Q)\}$$

From this definition, we see that the definition of Algebraic Hoare Logic is deeply connected to standard Hoare Logic and thus to the strongest postcondition of the program in the concrete domain.

Definition 3.2 (Algebraic Hoare logic proof system¹).

$$\overline{\overline{\{\bot_1\}} \ C \ \overline{\{Q\}}}^{\ } \ (\overline{\bot})$$

$$\frac{}{\overline{\{P\}} C \overline{\{\top_2\}}} (\overline{\top})$$

¹Rules $(\overline{\vee})$ and $(\overline{\wedge})$ are missing but will be discussed in section 4.1

$$\frac{\{\gamma_1(P)\}\ C\ \{\gamma_2(Q)\}}{\overline{\{P\}}\ C\ \overline{\{Q\}}}\ (\overline{S})$$

$$\frac{P \le P' \qquad \overline{\{P'\}}\ C\ \overline{\{Q'\}} \qquad Q' \sqsubseteq Q}{\overline{\{P\}}\ C\ \overline{\{Q\}}}\ (\Longrightarrow)$$

This proof system highlights that most of the work is done by rule (\overline{S}) , which embeds Hoare triples in Algebraic Hoare triples. One can easily prove that the proof system is relatively complete from the relative completeness of Hoare logic. In particular, only the (\overline{S}) rule is actually needed, since all the implications in the abstract must also hold in the concrete.

3.2.2 Interval Logic

As shown in Definition 2.4, via a Galois insertion we can obtain a similar family of triples as those in Algebraic Hoare Logic when the abstract domains used in the pre- and post-conditions are the same.

Example 3.1 (Interval logic). Applying Definition 2.4 to the Galois insertion on the interval domain defined in Example 1.1, we obtain a sound and relatively complete logic to reason about properties of programs that are expressible as intervals.

Example 3.2 (Derivation in interval logic). Let $C \stackrel{\text{def}}{=} ((x := 1) + (x := 3)) \circ (x = 2? \circ x := 5) + (x \neq 2? \circ x := x - 1)$

Then the following derivation is valid:

$$\frac{\pi_1 \quad \pi_3}{\vdash \langle \top \rangle_{Int} \ C \ \langle [0,5] \rangle} \ (\S)$$

 π_1 :

$$\frac{\top \leq \top \qquad \overline{\vdash \langle \top \rangle_{Int} \ x := 1 \ \langle [1,1] \rangle} \ (b)}{\vdash \langle \top \rangle_{Int} \ x := 1 \ \langle [1,3] \rangle} \qquad \qquad \pi_2 \\ \vdash \langle \top \rangle_{Int} \ (x := 1) + (x := 3) \ \langle [1,3] \rangle$$

 π_2 :

$$\frac{\top \leq \top \qquad \overline{\vdash \langle \top \rangle_{Int} \ x := 3 \ \langle [3,3] \rangle} \ (b)}{\vdash \langle \top \rangle_{Int} \ x := 3 \ \langle [1,3] \rangle} \ (\leq)$$

 π_3 :

$$\frac{|-\langle [1,3]\rangle_{Int} \ x = 2? \ \langle [2]\rangle}{|-\langle [1,3]\rangle_{Int} \ x = 2? \ \S \ x := 5 \ \langle [5]\rangle} \frac{(b)}{|-\langle [2]\rangle_{Int} \ x := 5 \ \langle [5]\rangle} \frac{(b)}{(\S)}$$

$$\frac{|-\langle [1,3]\rangle_{Int} \ x = 2? \ \S \ x := 5 \ \langle [0,5]\rangle}{|-\langle [1,3]\rangle_{Int} \ x = 2? \ \S \ x := 5 \ \langle [0,5]\rangle} \frac{\pi_4}{|-\langle [1,3]\rangle_{Int} \ (x = 2? \ \S \ x := 5) + (x \neq 2? \ \S \ x := x - 1) \ \langle [0,5]\rangle} (+)$$

 π_4 :

This is also the best we can derive since $[\![C]\!]_{ais}^{Int}(\top) = [0, 5]$.

Applications

This framework, like Algebraic Hoare Logic, can be used to specify how a static analyzer for a given abstract domain should work. Since $\llbracket \cdot \rrbracket_{ais}^A$ is the best abstract analyzer on abstract domain A when it is defined inductively, and since the whole proof system is in the abstract, we can check that a derivation is indeed correct algorithmically (as long as we can check implications and base commands). These are usually the standard requirements for an abstract domain to be useful. The same does not hold for Algebraic Hoare Logic since deciding the validity of arbitrary triples would require deciding the validity of standard Hoare logic triples, and in general, we cannot decide implications between arbitrary properties.

3.2.3 Relationship

Clearly, Algebraic Hoare Logic can derive the same triples that are derivable by Abstract Hoare Logic when instantiated through a Galois insertion from $\wp(\mathbb{S})$ as in Example 3.1. From Theorem 2.4, $\llbracket \cdot \rrbracket_{ais}^A$ is a sound overapproximation of $\llbracket \cdot \rrbracket$.

Theorem 3.1.
$$\langle P \rangle_A \ C \ \langle Q \rangle \implies \overline{\{P\}} \ C \ \overline{\{Q\}}$$
 Proof.

$$\begin{array}{cccc} \langle P \rangle_A & C & \langle Q \rangle & \Longrightarrow & \llbracket C \rrbracket_{ais}^A(P) \leq Q & & \text{From Theorem 2.7} \\ & \Longrightarrow & \llbracket C \rrbracket (\gamma(P)) \subseteq \gamma(Q) & & \text{From Theorem 2.4} \\ & \Longrightarrow & \lbrace \gamma(P) \rbrace & C & \lbrace \gamma(Q) \rbrace & & \text{From Theorem 2.6} \\ & \Longrightarrow & \overline{\lbrace} P \overline{\rbrace} & C & \overline{\lbrace} Q \overline{\rbrace} & & \text{From rule } (\overline{S}) \end{array}$$

However, the converse is not true. The relative completeness of Algebraic Hoare Logic is with respect to the best correct approximation of $\llbracket \cdot \rrbracket$ and not with respect to $\llbracket \cdot \rrbracket_{ais}^A$ as in Abstract Hoare Logic.

Example 3.3 (Counter example). From Example 3.2, we know that $\langle \top \rangle_A C \langle [0,5] \rangle$ is the best Abstract Hoare triple that we can obtain, but $\llbracket C \rrbracket \top = \{0,2\}$. Via Theorem 2.6, we can obtain $\{\top\} C \{\{0,2\}\}$. Hence, via the (\overline{S}) rule, we can obtain $\{\top\} C \{[0,2]\}$, which is unobtainable in Abstract Hoare Logic.

3.3 Hoare logic for hyperproperties

3.3.1 Introduction to Hyperproperties

Hyperproperties, introduced in [CS08], extend traditional program properties by considering relationships between multiple executions of a program, rather than focusing on individual traces. This concept is essential for reasoning about security and correctness properties that involve comparisons across different executions, such as non-interference, information flow security, and program equivalence.

Standard properties, like those utilized in Hoare logic, are elements of the set $\wp(\mathbb{S})$. In contrast, hyperproperties are elements of the set $\wp(\wp(\mathbb{S}))$ since as said before they encode relation between different executions. A common example is the property of a program being deterministic. Suppose our programs have only one integer variable named x. To prove that a program C is deterministic, we would need to prove an infinite number of Hoare triples of the form: for each value of $n \in \mathbb{N}$, there must exist $m \in \mathbb{N}$ such that $\{\{x = n\}\}\ C\ \{\{x = m\}\}\$ is valid. Instead, determinism can be easily encoded in a single hyper triple: $\{\{P \in \wp(\wp(\mathbb{S})) \mid |P| = 1\}\}\ C\ \{\{Q \in \wp(\wp(\mathbb{S})) \mid |Q| = 1\}\}$.

Definition 3.3 (Strongest Hyper Postcondition). The strongest postcondition of a program C starting from a collection of states $\chi \in \wp(\wp(\mathbb{S}))$ is defined as:

$$\{ [\![C]\!](P) \mid P \in \chi \}$$

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3.3.2 Inductive Definition of the Strongest Hyper Post Condition

To obtain a sound and (relative) complete logic for hyperproperties using our framework, we need to construct an abstract semantics that computes exactly that property. This problem was already studied in [Ass+17; MP18] but in the context of abstract interpretation. In all of them, what was obtained was an overapproximation of the strongest hyper postcondition that in abstract interpretation is enough but in our context isn't if we want to keep the relative completeness. In particular, the hyper semantics of if b then C_1 else C_2 is given as (translated in \mathbb{L}) { $\llbracket b? \, {}_{9}^{\circ} C_1 \rrbracket T \cup \llbracket \neg b? \, {}_{9}^{\circ} C_2 \rrbracket \mid T \in \mathbb{T}$ }, thus making the definition non-inductive. In particular, given any program C, we can perform the analysis of if true then C and perform the analysis of any program without practically ever using the hyper semantics, and it didn't solve the overapproximation problem in loops.

The root of the problem is that in $\wp(\wp(S))$ with the standard ordering on the powerset, the least upper bound is unable to distinguish between different executions.

Example 3.4. Let $\chi \stackrel{\text{def}}{=} \{\{1, 2, 3\}, \{5\}\}$. Clearly,

$$[\![(x:=x+1)+(x:=x+2)]\!]_{ais}^{\wp(\wp(\mathbb{S}))}(\chi)=\{\{2,3,4\},\{6\},\{3,4,5\},\{7\}\},$$

which is totally different from the strongest hyper postcondition, which is $\{\{2,3,4,5\},\{6,7\}\}$.

To our knowledge, there is no literature on an abstract inductive semantics that exactly computes the strongest hyper postcondition.

3.3.3 Hyper Domains

To address this, we will define a more complex family of domains whose semantics satisfy the distributive property of different executions. We will use a set K to keep track of each execution and define the join operation in such a way that it does not confuse different executions together.

Definition 3.4 (Hyper Domain). Given a complete lattice B and a set K, the hyper domain $H(B)_K$ is defined as:

$$H(B)_K \stackrel{\text{def}}{=} K \to B + undef.$$

The complete lattice of $H(B)_K$ is the pointwise lift of the one defined on B + undef, where B + undef is the complete lattice defined on B with undef added as a new bottom element.

Definition 3.5 (Hyper Instantiation). Given an instantiation of the abstract inductive semantics on a domain B with semantics of the base commands $\llbracket \cdot \rrbracket_{base}^B$, we can instantiate the abstract inductive semantics for the hyper domain $H(B)_K$ with base commands defined as follows:

$$[\![b]\!]_{base}^{H(B)_K}(\chi) \stackrel{\mathrm{def}}{=} \lambda r \to [\![b]\!]_{base}^B(\chi(r))$$

Now we prove that the hyper instantiate is dristibutive:

Theorem 3.2 (Distributivity).

$$[\![C]\!]_{ais}^{H(B)_K}(\chi) = \lambda r \to [\![C]\!]_{ais}^B(\chi(r))$$

Proof. By structural induction on C:

1:

$$\begin{split} \llbracket \mathbb{1} \rrbracket_{ais}^{H(B)_K}(\chi) &= \chi \\ &= \lambda r \to \chi(r) \\ &= \lambda r \to \llbracket \mathbb{1} \rrbracket_{ais}^{B}(\chi(r)) \end{split}$$

• b:

$$[\![b]\!]_{ais}^{H(B)_K}(\chi) = \lambda r \rightarrow [\![b]\!]_{ais}^B(\chi(r))$$

• $C_1 \circ C_2$:

$$\begin{split} & [\![C_1\,{}^\circ_{\circ}\,C_2]\!]_{ais}^{H(B)_K}(\chi) = [\![C_2]\!]_{ais}^{H(B)_K}([\![C_1]\!]_{ais}^{H(B)_K}(\chi)) \\ & = [\![C_2]\!]_{ais}^{H(B)_K}(\lambda r_1 \to [\![C_1]\!]_{ais}^{B}(\chi(r_1)) \qquad \text{By inductive hypothesis} \\ & = \lambda r_2 \to [\![C_2]\!]_{ais}^{B}(\lambda r_1 \to [\![C_1]\!]_{ais}^{B}(\chi(r_1))(r_2)) \qquad \text{By inductive hypothesis} \\ & = \lambda r_2 \to [\![C_2]\!]_{ais}^{B}([\![C_1]\!]_{ais}^{B}(\chi(r_2))) \\ & = \lambda r_2 \to [\![C_1]\!]_{ais}^{B}(\chi(r_2)) \end{split}$$

• $C_1 + C_2$:

• C^{\star} :

$$\begin{split} \llbracket C^{\star} \rrbracket_{ais}^{H(B)_{K}}(\chi) &= \mathrm{lfp}(\lambda\psi \to \chi \vee \llbracket C \rrbracket_{ais}^{H(B)_{K}}(\psi)) \\ &= \mathrm{lfp}(\lambda\psi \to \chi \vee \lambda r \to \llbracket C \rrbracket_{ais}^{B}(\psi(r))) \qquad \text{By inductive hypothesis} \\ &= \mathrm{lfp}(\lambda\psi \to \lambda r \to \chi(r) \vee \llbracket C \rrbracket_{ais}^{B}(\psi(r))) \qquad \text{By theorem 1.1} \\ &= \lambda r \to \mathrm{lfp}(\lambda P \to \chi(r) \vee \llbracket C \rrbracket_{ais}^{B}P) \\ &= \lambda r \to \llbracket C^{\star} \rrbracket_{ais}^{B}(\chi(r)) \end{split}$$

3.3.4 Inductive definition for Hyper postconditions

Our goal with the hyper domains was to address the issue caused by taking $\wp(\wp(\mathbb{S}))$ as the domain. However, our abstract inductive semantics now uses a different domain. To handle this, we need a way to convert the standard representation of hyperproperties to the new one using hyper domains and vice versa. To achieve this, we define a pair of functions called the conversion pair to perform the operation. Since there could be infinite functions converting a standard hyperproperty into the version using hyper domains (since we have infinite representation for the same property), we can use a single abstraction (an injective function) to represent them all. All the results are independent of the chosen indexing function.

Definition 3.6 (Conversion Pair). Given an injective function $idx : B \to K$, we can define the conversion pair as follows:

$$\alpha : H(B)_K \to \wp(B)$$

$$\alpha(\chi) \stackrel{\text{def}}{=} \{ \chi(r) \downarrow \mid r \in K \}$$

$$\beta : \wp(B) \to H(B)_K$$

$$\beta(\mathcal{X}) \stackrel{\text{def}}{=} \lambda r \to \begin{cases} P & \exists P \in \mathcal{X} \text{ such that } idx(P) = r \\ undef & \text{otherwise} \end{cases}$$

By instantiating the hyper domain as $H(\wp(\mathbb{S}))_{\mathbb{R}}$, we will be able to prove that the abstract inductive semantics of $H(\wp(\mathbb{S}))_{\mathbb{R}}$ computes the strongest hyper postcondition.

We have an infinite amount of injective functions $\wp(\mathbb{S}) \to \mathbb{R}$ since if \mathbb{S} is countable then $|\wp(\mathbb{S})| = |\wp(\mathbb{N})| = |\mathbb{R}|$ thus at least one conversion pair exists, and since all the results are independent of witch one we choose we won't specify one.

Now show that by composing the conversion pair with the abstract inductive semantics, we compute exactly the strongest hyper postcondition.

Theorem 3.3 (Abstract Inductive Semantics as Strongest Hyper Postcondition).

$$\alpha(\llbracket C \rrbracket_{ais}^{H(\wp(\mathbb{S}))_{\mathbb{R}}}(\gamma(\mathcal{X}))) = \{\llbracket C \rrbracket_{ais}^{\wp(\mathbb{S})}(P) \mid P \in \mathcal{X}\}$$

Proof.

$$\begin{split} \alpha(\llbracket C \rrbracket_{ais}^{H(\wp(\mathbb{S}))_{\mathbb{R}}}(\beta(\mathcal{X}))) &= \alpha(\lambda r \to \llbracket C \rrbracket_{ais}^{\wp(\mathbb{S})}(\beta(\mathcal{X})(r))) & \text{By Theorem 3.2} \\ &= \{ \llbracket C \rrbracket_{ais}^{\wp(\mathbb{S})}(\beta(\mathcal{X})(r)) \downarrow \mid r \in \mathbb{R} \} & \text{By the definition of } \alpha \\ &= \{ \llbracket C \rrbracket_{ais}^{\wp(\mathbb{S})}(P) \mid P \in \mathcal{X} \} & \text{By the definition of } \beta \text{ and injectivity} \end{split}$$

3.3.5 Hyper Hoare triples

The instantiation provides us with a sound and complete Hoare-like logic for hyperproperties when we apply α on the pre and post conditions.

Example 3.5 (Determinism in Abstract Hoare Logic). As explained in Example 3.4, we can express that a command is deterministic (up to termination) by proving that the hyperproperty $\{P \mid |P|=1\}$ is both a precondition and a postcondition of the command.

Assume that we are working with \mathbb{L} where assignment involves only one variable, so that we can represent states with a single integer.

The encoding of the property that we want to use as a precondition is:

$$\mathcal{P} = \lambda r \to \begin{cases} \{x\} & \exists x \in \wp(\mathbb{S}) \text{ such that } idx(P) = r \\ undef & \text{otherwise} \end{cases}$$

We can prove that the program 1 is deterministic:

Since $\alpha(P) = \{..., \{-1\}, \{0\}, \{1\}, ...\}$, we have proven that the command is deterministic. The same can be done with the increment function:

Where
$$Q = \lambda r \to \begin{cases} \{x+1\} & \exists \{x\} \in \wp(\mathbb{S}) \text{ such that } idx(P) = r \\ undef & \text{otherwise} \end{cases}$$

And clearly $\alpha(Q) = \{..., \{0\}, \{1\}, \{2\}, ...\}$, hence proving that the command is deterministic.

We can prove that a non-deterministic choice between two identical programs is also deterministic:

$$\frac{ - \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ x := x + 1 \ \langle Q \rangle}{ + \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ x := x + 1 \ \langle Q \rangle} \ (:=)} \frac{ - \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ x := x + 1 \ \langle Q \rangle}{ + \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ (x := x + 1) + (x := x + 1) \ \langle Q \rangle} \ (:=)}{ + \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ (x := x + 1) + (x := x + 1) \ \langle Q \rangle}$$

But obviously we cannot do the same with two different programs:

$$\frac{P \leq P \qquad \overline{\vdash \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ \mathbb{1} \ \langle P \rangle} \ (\mathbb{1}) \qquad P \leq P \vee Q \\ \qquad \frac{\vdash \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ \mathbb{1} \ \langle P \vee Q \rangle}{\vdash \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ \mathbb{1} + (x := x + 1) \ \langle P \vee Q \rangle} \ (+)$$

Where π :

$$\frac{P \leq P \qquad \overline{\vdash \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ x := x + 1 \ \langle Q \rangle} \ (:=)}{\vdash \langle P \rangle_{H(\wp(\mathbb{S}))_{\mathbb{R}}} \ x := x + 1 \ \langle P \vee Q \rangle} \ (\leq)$$

And clearly $\alpha(P \vee Q) = \{..., \{-1, 0\}, \{0, 1\}, \{1, 2\}, ...\}.$

Observation 3.1. We can clearly see that different elements in the hyper domain correspond to the same hyperproperty. This is an expected behavior since the non-deterministic choice does not, in general, "preserve" hyperproperties. The same trick is performed in other logics that can express hyperproperties by adding a new disjunction operator that splits the condition.

There is already a sound and (relative) complete Hoare-like logic, Hyper Hoare Logic ([DM23]). While arguably more usable since it was developed specifically for this goal, it is equivalent to the logic obtained via the abstract Hoare logic framework. We can observe that they also had to diverge from the usage of the classical disjunction connective (which is equivalent to the least upper bound in $\wp(\wp(\mathbb{S}))$) and had to define an exotic version of disjunction (\otimes) that is able to distinguish between different executions. The resemblance to the least upper bound for the hyperdomains is striking.

Chapter 4

Extending the proof system

The proof system for Abstract Hoare logic (definition 2.8) is pretty barebone. The goal of Abstract Hoare logic is to define a general theory for constructing Hoare-like logics, so the idea was to have the least possible assumptions on the assertion language and on the semantics of the base commands. In this chapter, we will see how by adding more requirements on the lattice of the assertions and/or the semantics of the base commands, we can obtain new sound rules for the proof system.

4.1 Merge rules

When developing software verification tools, the ability to perform multiple local reasoning and then merge the results is particularly useful. One example of this is the conjunction rule in concurrent separation logic [BO16].

In Hoare logic, the following two rules are sound:

Definition 4.1 (Merge rules in Hoare logic).

$$\frac{\{P_1\}\ C\ \{Q_1\}}{\{P_1\lor P_2\}\ C\ \{Q_1\lor Q_2\}}\ (\lor)$$

$$\frac{\{P_1\}\ C\ \{Q_1\}}{\{P_1\land P_2\}\ C\ \{Q_1\land Q_2\}}\ (\land)$$

Even though they aren't needed for the completeness of the proof system, performing two different analyses and then merging the results of them can be actually useful. Already in [Cou+12], it was noted that the abstract version of the merge rules are, in general, unsound in Algebraic Hoare Logic. The same is also true for Abstract Hoare logic. We will show a counterexample for the (\vee) rule, but the example can be easily modified for the (\wedge) rule.

Definition 4.2 (Merge rules in Abstract Hoare logic).

$$\frac{\langle P_1 \rangle_A \ C \ \langle Q_1 \rangle \quad \langle P_2 \rangle_A \ C \ \langle Q_2 \rangle}{\langle P_1 \vee P_2 \rangle_A \ C \ \langle Q_1 \vee Q_2 \rangle} \ (\vee)$$

$$\frac{\langle P_1 \rangle_A \ C \ \langle Q_1 \rangle \qquad \langle P_2 \rangle_A \ C \ \langle Q_2 \rangle}{\langle P_1 \wedge P_2 \rangle_A \ C \ \langle Q_1 \wedge Q_2 \rangle} \ (\wedge)$$

Example 4.1 (Counterexample for the (\vee) rule). Let $\langle \cdot \rangle_{Int}$ $\cdot \langle \cdot \rangle$ be the Abstract Hoare logic instantiation of example 3.1, Interval Logic, and let $C \stackrel{\text{def}}{=} (x = 4? \, {}_{9}^{\circ} x := 50) + (x \neq 4? \, {}_{9}^{\circ} x := x + 1)$. Then we can perform the following two derivations:

$$\frac{[3,3] \leq [3,3]}{ \begin{array}{c} \vdash \langle [3,3] \rangle_{Int} \ x = 4? \ \langle \bot \rangle & \overline{ \vdash \langle \bot \rangle_{Int} \ x := 50 \ \langle \bot \rangle } \ (9) \\
 & \vdash \langle [3,3] \rangle_{Int} \ x = 4? \ \S \ x := 50 \ \langle \bot \rangle & \bot \leq [4,4] \\
 & \vdash \langle [3,3] \rangle_{Int} \ x = 4? \ \S \ x := 50 \ \langle [4,4] \rangle & \pi_1 \\
 & \vdash \langle [3,3] \rangle_{Int} \ C \ \langle [4,4] \rangle & (+)
\end{array}$$

Where π_1 :

And

Where π_2 :

Thus we can construct the following proof tree:

$$\frac{ \vdash \langle [5,5] \rangle_A \ C \ \langle [6,6] \rangle \qquad \vdash \langle [3,3] \rangle_A \ C \ \langle [4,4] \rangle}{ \vdash \langle [3,5] \rangle_A \ C \ \langle [4,6] \rangle}$$

But clearly, it's unsound as:

$$\begin{split} \llbracket C \rrbracket_{ais}^{Int}([3,5]) &= \llbracket x = 4? \, \S \, x := 50 \rrbracket_{ais}^{Int}([3,5]) \vee \llbracket x \neq 4? \, \S \, x := x + 1 \rrbracket_{ais}^{Int}([3,5]) \\ &= \llbracket x := 50 \rrbracket_{base}^{Int}(\llbracket x = 4? \rrbracket_{base}^{Int}([3,5])) \vee \llbracket x := x + 1 \rrbracket_{base}^{Int}(\llbracket x \neq 4? \rrbracket_{base}^{Int}([3,5])) \\ &= \llbracket 50, 50 \rrbracket \vee \llbracket 4, 6 \rrbracket \\ &= \llbracket 4, 50 \rrbracket \end{aligned}$$

And $[4, 50] \not\leq [4, 6]$.

Naively, we could think that the issue is only "local" as $\gamma([3]) \cup \gamma([5]) = \{3,5\} \neq \{3,4,5\} = \gamma([3] \vee [5])$. Since the least upper bound is adding new states in the precondition, requiring that $\gamma(P_1 \vee P_2) = \gamma(P_1) \cup \gamma(P_2)$ might seem enough, but actually, it is not true. We can construct arbitrary programs that are able to exploit the fact that \vee is generally a convex operation that can add new elements.

Definition 4.3 (Local \vee rule for abstract Hoare logic).

$$\frac{\gamma(P_1 \vee P_2) = \gamma(P_1) \cup \gamma(P_2) \qquad \langle P_1 \rangle_A \ C \ \langle Q_1 \rangle \qquad \langle P_2 \rangle_A \ C \ \langle Q_2 \rangle}{\langle P_1 \vee P_2 \rangle_A \ C \ \langle Q_1 \vee Q_2 \rangle} \ (\vee - local)$$

Example 4.2 (Counterexample for the $(\vee - local)$ rule). Let $\langle \cdot \rangle_{Int} \cdot \langle \cdot \rangle$ be the Abstract Hoare logic instantiation of example 3.1, Interval Logic, and let $C \stackrel{\text{def}}{=} (x = 0? + x = 2?)$ ${}_{9}^{\circ} x = 1?$ Then we can perform the following two derivations:

4.1. MERGE RULES 25

$$\frac{ \frac{ - \langle [0,1] \rangle_{Int} \ x = 2? \ \langle [\bot] \rangle^{} \ (b)}{ + \langle [0,1] \rangle_{Int} \ x = 2? \ \langle [0,0] \rangle^{} } }{ + \langle [0,1] \rangle_{Int} \ (x = 0?) + (x = 2?) \ \langle [0,0] \rangle^{} } } (+) \frac{ - \langle [0,0] \rangle_{Int} \ x = 1? \ \langle \bot \rangle^{}}{ + \langle [0,0] \rangle_{Int} \ (x = 1? \ \langle \bot \rangle^{}} } (b)$$

And

$$\frac{ \frac{ \vdash \langle [2,2] \rangle_{Int} \ x = 0? \ \langle [\bot] \rangle}{ \vdash \langle [2,2] \rangle_{Int} \ x = 0? \ \langle [2,2] \rangle} \ (\le) \quad \frac{ }{ \vdash \langle [2,2] \rangle_{Int} \ x = 2? \ \langle [2,2] \rangle} \ (b) }{ \frac{ \vdash \langle [2,2] \rangle_{Int} \ (x = 0?) + (x = 2?) \ \langle [2,2] \rangle}{ \vdash \langle [2,2] \rangle_{Int} \ C \ \langle \bot \rangle}} \ (b) }{ \vdash \langle [2,2] \rangle_{Int} \ x = 1? \ \langle \bot \rangle} \ (g)$$

Thus we can construct the following proof tree:

$$\frac{ \vdash \langle [2,2] \rangle_A \; C \; \langle \bot \rangle \qquad \vdash \langle [0,1] \rangle_A \; C \; \langle \bot \rangle}{ \vdash \langle 0,2 \rangle_A \; C \; \langle \bot \rangle}$$

But clearly is unsound as:

$$\begin{split} \llbracket C \rrbracket_{ais}^{Int}([0,2]) &= \llbracket x = 1? \rrbracket_{base}^{Int}(\llbracket x = 0? \rrbracket_{base}^{Int}([0,2]) \vee \llbracket x = 2 \rrbracket_{base}^{Int}([0,2])) \\ &= \llbracket x = 1? \rrbracket_{base}^{Int}([0,0] \vee [2,2]) \\ &= \llbracket x = 1? \rrbracket_{base}^{Int}([0,2]) \\ &= [1,1] \end{split}$$

And clearly $[1,1] \not \leq \bot$

This example highlights the actual root cause of the issue: the imprecision introduced by \vee , and it has nothing to do with the preconditions. In particular, we can note that with the program $C' \stackrel{\text{def}}{=} (x = 1? \, {}_{\$} \, x = 0?) + (x = 2? \, {}_{\$} \, x = 0?)$, we don't have the same issue. Even if C and C' are equivalent programs in the concrete domain $(\wp(\wp(\mathbb{S})))$, they aren't in the Int domain. Hence, $[(C_1 + C_2) \, {}_{\$} \, C_3]_{ais}^A = [(C_1 \, {}_{\$} \, C_3) + (C_2 \, {}_{\$} \, C_3)]_{ais}^A$ is not true in general. It's important to note that this is also one of the axioms in Kleene Algebra with Test [Koz97], highlighting how this system can't be described by that.

In particular, we can easily show that for a subset of the precondition (the precondition that admit a program that can generate them), requiring the distributivity rule to hold is equivalent to requiring the semantics to be additive.

Theorem 4.1 (Equivalence between additivity and distributivity). $\forall i \in [1,3] \exists C_{P_i} \ s.t. \ \forall Q \ \llbracket C_{P_i} \rrbracket_{ais}^A(Q) = P_i$

$$[(C_1 + C_2) \circ C_3]_{ais}^A(P_1) = [(C_1 \circ C_3) + (C_2 \circ C_3)]_{ais}^A(P_1)$$

$$\iff$$

$$[C']_{ais}^A(P_2 \vee P_3) = [C']_{ais}^A(P_2) \vee [C']_{ais}^A(P_3)$$

Proof.

(⇐=):

$$\begin{split}
& [(C_1 + C_2) \circ C_3]_{ais}^A(P_1) = [C_3]_{ais}^A([C_1]_{ais}^A(P_1) \vee [C_2]_{ais}^A(P_1)) \\
&= [C_3]_{ais}^A([C_1]_{ais}^A(P_1)) \vee [C_3]_{ais}^A([C_2]_{ais}^A(P_1)) \\
&= [(C_1 \circ C_3) + (C_2 \circ C_3)]_{ais}^A(P_1)
\end{split}$$

$$ullet$$
 (\Longrightarrow):

$$\begin{split} \llbracket C' \rrbracket_{ais}^A(P_1 \vee P_2) &= \llbracket C' \rrbracket_{ais}^A(\llbracket C_{P_2} \rrbracket_{ais}^A(Q) \vee \llbracket C_{P_3} \rrbracket_{ais}^A(Q)) \\ &= \llbracket (C_{P_2} + C_{P_3}) \circ C' \rrbracket_{ais}^A(Q) \\ &= \llbracket (C_{P_2} \circ C) + (C_{P_3} \circ C') \rrbracket_{ais}^A(Q) \\ &= \llbracket C \rrbracket_{ais}^A(\llbracket C_{P_2} \rrbracket_{ais}^A(Q)) \vee \llbracket C \rrbracket_{ais}^A(\llbracket C_{P_3} \rrbracket_{ais}^A(Q)) \\ &= \llbracket C \rrbracket_{ais}^A(P_2) \vee \llbracket C \rrbracket_{ais}^A(P_3) \end{split}$$

Hence, we can gain intuition that the \vee rule is not working because, in general, the abstract inductive semantics is not additive, and the root of non additivity is the non additivity of the base commands.

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