# Play with Java Lambda Lab #6

## **COMP3021 2022 Spring**

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Objectives of this lab

Write Lambda Expression

**AND/OR operations on Predicate** 

Higher order function

Reduce/Map on List

### Prior Knowledges

- Lambda Expression
  - a -> a + 1
  - (<parameter list>) -> (<statements>)
  - If we only write 1 line in <statements>, then Java regards this as a return statement
- Predicate<T>
  - A set of lambda expressions
  - Input: an object of type T
  - Output: a Boolean value
- Higher order function
  - A function that receives functions as parameters
  - A function that returns a new function
  - Both ...
- Reduce/Map
  - Reduce: aggregation on List(sum, max, min, ...)
  - Map: modify each elements in List using same pattern.
  - Recall Excel functions

### Background

We have an **Account** Class, representing bank accounts for customers.

```
public class Account {
    public int id;
    public int balance;

public Account(int id, int balance) {
        this.id = id;
        this.balance = balance;
    }
```

Implement add100 by writing a lambda expression.

Its functionality:

It receives an Account object, and increase the balance by 100.

```
Account.add100.accept(a1);
```

```
// TODO: Task1
// replace the null with a lambda expression
public static Consumer<Account> add100 = null;
```

```
public static void test1() {
   output("Task1");
   Account a1 = new Account(1, 500);
   Account.add100.accept(a1);

   if(a1.balance == 600) {
      output("Success");
   } else {
      output("Fail");
   }
}
```

We defined 2 Predicates to check whether a bank account is legal.

```
public static Predicate<Account> lowerBound = a -> a.balance >=0;
public static Predicate<Account> upperBound = a -> a.balance <=10000;</pre>
```

This is how we used them.

However, what if we want to "combine" this 2 Predicates into 1? Your task is to define **checkBound** using BOTH LowerBound AND upperBound.

Replace the **null** with an expression.

```
public static Predicate<Account> checkBound = null;
```

```
public static void test2() {
    output("Task1");
    Account a1 = new Account(1, 500);
    Account a2 = new Account(2, -100);
    Account a3 = new Account(3, 12000);

    boolean b1 = Account.checkBound.test(a1);
    boolean b2 = Account.checkBound.test(a2);
    boolean b3 = Account.checkBound.test(a3);
    if(b1 && !b2 && !b3) {
        output("Success");
    } else {
        output("Fail");
    }
}
```

Remember in Task#1 we implement an add100. Which can increase the balance of an account by 100. But we want to make it more flexible.

Define maker which has Type AddMaker. It takes a number N as input, and returns a function that behaves like addN.

```
interface AddMaker {
    Consumer<Account> make(int N);
}

// TODO: Task3
// replace the null with a lambda expression
public static AddMaker maker = null;
```

With maker, we can define add1000 and sub1000 like this:

```
Consumer<Account> add1000 = Account.maker.make(1000);
Consumer<Account> sub1000 = Account.maker.make(-1000);
```

Complete **getMaxAccountID** method. It takes a List of Account objects, and returns the id of the object with maximum balance.

```
// You can assume that all the Account in acconts have positive balances.
public static int getMaxAccountID(List<Account> accounts) {
    // TODO: Task4
    // replace the null with a lambda expression
    Account maxOne = accounts.stream().reduce(new Account(0, -100), null);
    return maxOne.id;
}
```

## Test your code

Use testLab6.java to test your code. By reading it you can understand the tasks better.

# END OF LAB #6

Don't forget to commit and push your code.

