

# Instructions for the game

## Commands

- "W", "A", "S", "D" to move your character
- "I", "J", "K", "L", to shoot in a certain direction
- "O" to use the teleport, if you bought the correspondent power-up
- "H" to place a trap, if you bought the correspondent power-up

## Characters

- you are the "@"
- The "(" is a sentinel, and will try to follow and shoot you
- The "y" is a raptor, and will try to follow to harm you (he is the fastest)
- The "&" is the thief, and will try to steal the attributes in the playground (if they are finished, he will follow to harm you)

## Attributes and Power-Up

- the "\$" is the currency of the game, gather it in the playground to buy objects in the shop (from the third level)
- the "+" is the life one the game, if you finish it, there will be a game over
- you can earn points by killing enemies
- the teleport will teleport you in a random place of the playground (useful if you are surrounded)
- the trap kills the enemies, if an enemy steps on it

## Other infos

- the game will continue forever, it has no ending
- if you die, you will respawn in the same level you died
- the levels are randomly generated
- have fun!