When Things Go Wrong: Debugging

Jamie Saxon

Introduction to Programming for Public Policy

October 12, 2016

Debugging

Everyone knows that debugging is twice as hard as writing a program in the first place. So if you're as clever as you can be when you write it, how will you ever debug it?

Brian Kernighan

- ▶ Bugs are inevitable; debugging is hard.
- ▶ Let's talk briefly about how to deal with bugs.

Steps

- Read the error! Python tells you the location of and code for syntactical errors. That may be enough.
- 2. If you don't understand the error, google it.
- 3. For semantic errors, add lots of print statements, near where you believe the code is failing, to understand the state of the program.
 - ▶ Or, possibly, use pdb: covered next.
- 4. Build the minimal piece of code that reproduces the bug.
 - ▶ If your 'minimal example' works, then build up from there.
- 5. Explain your code to a friend (or an inanimate object = duck).



The Python Debugger

A fast way to see what the computer's actual state is to use pdb

■ python -m pdb jamie_spirograph.py

n: to go to next line of code

!: list source code for the current file (or 11).

b: set a breakpoint

c: continue debugging until you hit a breakpoint

s: step into a function

p: to print the value of an expression in the current context

If you are still lost, ask! (But ask well!)

- ▶ Many forums where you can get help, but they can be snarky.
 - ▶ In this class, we have Piazza; in the real world, stack**overflow**.
 - ▶ Of course start by searching the forum (indexed on google).
- ► A few tips for good questions: [1, 2, 3, 4]
 - ▶ Ask in public, in the right place. Tag it so people can find it.
 - ▶ Meaningful subject line: 'python problem' or 'help!' don't cut it.
 - ▶ Be specific about what you wanted (what are you trying to do), expected from the program, and got.
 - ▶ Provide your minimal example, so others can reproduce your error.
 - ▶ List the steps you've already tried (demonstrate commitment).
- ► Good questions get answered; bad ones get **LMGTFY** (or RTFM).