

# JS

# High Order Functions

# What is H. O. F ?

They're functions that **operate on other functions**, either by taking them as arguments or by returning them.

# Use case # 1

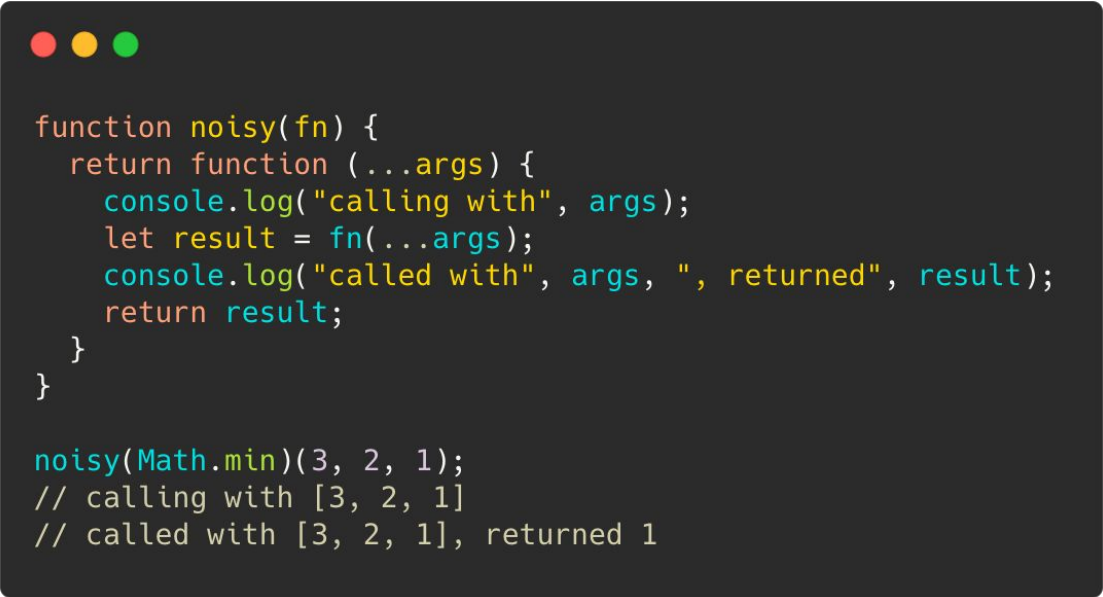
Create new functions ...



```
function greaterThan(n) {  
  return function (m) {  
    return m > n;  
  }  
}  
  
const greaterThan10 = greaterThan(10);  
  
greaterThan10(11); // true;
```

# Use case # 2

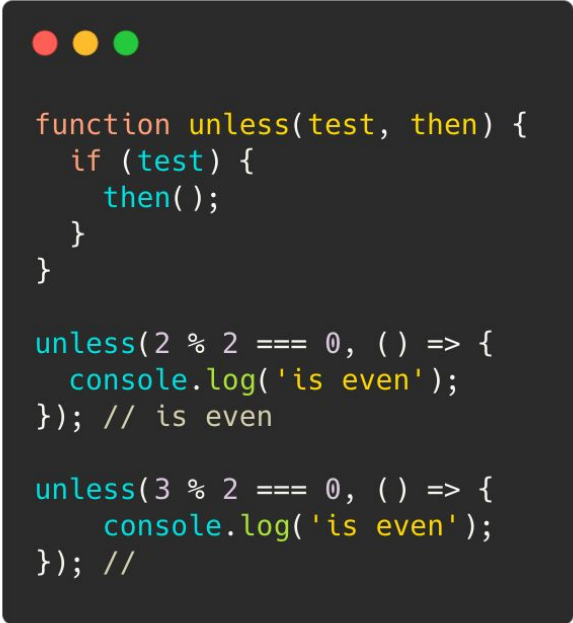
Change existent functions ...



```
function noisy(fn) {  
  return function (...args) {  
    console.log("calling with", args);  
    let result = fn(...args);  
    console.log("called with", args, ", returned", result);  
    return result;  
  }  
}  
  
noisy(Math.min)(3, 2, 1);  
// calling with [3, 2, 1]  
// called with [3, 2, 1], returned 1
```

# Use case # 3

create functions that provide new types of control flow ...



```
function unless(test, then) {  
  if (test) {  
    then();  
  }  
}  
  
unless(2 % 2 === 0, () => {  
  console.log('is even');  
}); // is even  
  
unless(3 % 2 === 0, () => {  
  console.log('is even');  
}); //
```

# H.O.F Built in

→ forEach

→ map

→ filter

→ reduce

# JS

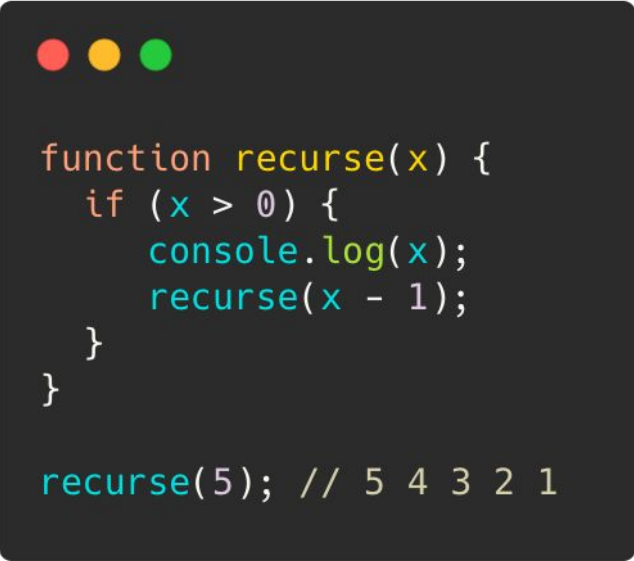
# Recursion

# What is it?

The act of a function **calling itself**.



# Example



```
function recurse(x) {  
  if (x > 0) {  
    console.log(x);  
    recurse(x - 1);  
  }  
}  
  
recurse(5); // 5 4 3 2 1
```

# Activity

Solve exercise 3 included in the following link:

<https://github.com/abrahamBerzunza/js-training-program/blob/master/exercises/exercise-3.js>

Make sure all test cases pass and send your **pull request**.

## **MDN**

<https://developer.mozilla.org/en-US/docs/Glossary/Recursion>

## **Eloquent JS**

[https://eloquentjavascript.net/05\\_higher\\_order.html](https://eloquentjavascript.net/05_higher_order.html)

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