Hey everyone! Here's the source code for the Redlabs Update Utility (https://rugbugredfern.itch.io/update-utility). With the source code you can get rid of the config.txt file, set a custom icon, set a custom title, customize the UI, and expand the tool as much as you want.
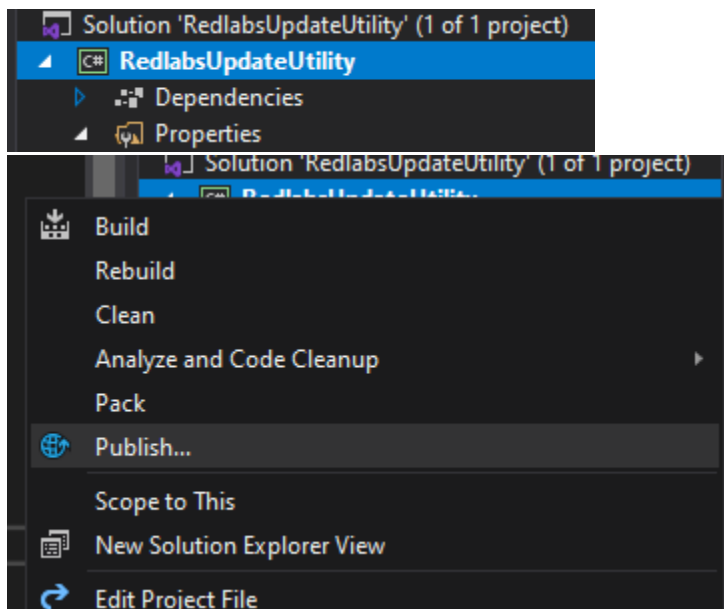
Make sure you have .NET Core installed in visual studio, or it won't work.

To embed the config info, navigate to **MainWindow.xaml.cs** and find this code.

```
/* If you want to embed the config into the exe,
    * set "embedConfig" to true, and enter the config
    * values into the dictionary defined below */
bool embedConfig = false;
if(embedConfig)
{
    configInfo = new RedlabsConfigInfo(new Dictionary<string, string>()
    {
        { "APPLICATION_NAME", "ApplicationName" }, // The name of the application
        { "DOWNLOAD_URL", "https://example.com" }, // The online download URL for the application
        { "VERSION_URL", "https://example.com" }, // The online version URL for the application
        { "DOWNLOAD_VERSION_FILE", "true" }, // True if the version URL leads to a download link instead of a direct file
        { "FILE_TO_RUN", "example.exe" }, // The file to run when starting the application
        { "FORCE_UPDATE", "false" } // True if you want to force the user to update instead of asking
    });
}
```

Set the bool **embedConfig** to true, and then fill in your config info to the dictionary below. That's it!

To publish the application, right click on the project and choose **Publish**.

Once you've configured the publish properties, click the **Publish** button.

And there you go! I hope you enjoy. If you have any questions, just ask me on the [discord server](#).