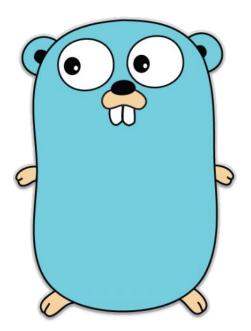
# **Go First App**Manual

Version 1.0



Control data				
Control data		1 .		
Τίτυμο		Go First App		
VERSIÓN		1.0		
TYPE		MANUAL		
STATE		ENDED		
LANGUAGE		ENGLISH		
AUTHOR		ALEJANDRO LAYOS		
CREATION DATE		17/02/2020		
UPDATED				
Control oho				
Control cha	nges 			
VERSION	AUTHOR	DATE	CHANGE DESCRIPTION	
		<b>DATE</b> 17/02/2020	CHANGE DESCRIPTION First version	
VERSION	AUTHOR			

## Contenido

1.Introduction	4
2.Requirements	4
3. Class Diagram	5
4.Sequence Diagram	6
5. Installation	7
6.Usage	7
6.1.Some examples	8
6.2.Unit test run	9
7 Versions	Q

#### 1.Introduction

This document contains all the details about the application "Go First App". All requirements for this development have been defined by Lab Cab. The purpose of this document is to explain the architecture and usage of the requested app

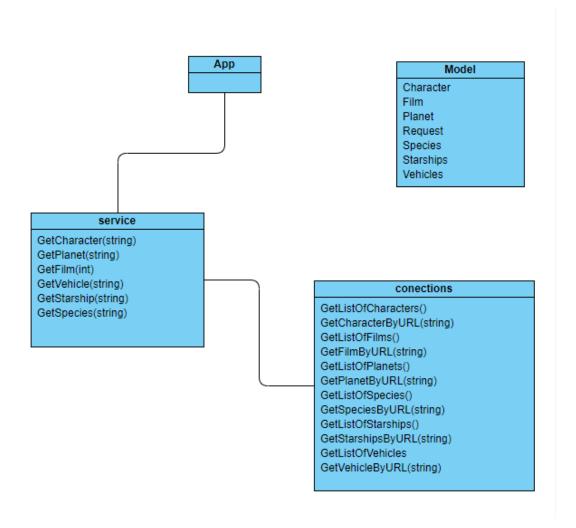
#### 2.Requirements

- Create a java app to get some information from an API. The main class should communicate with an intermediate service that returns a JSON built with the API information retrieved.
- This service must use a third party library to make a GET request.
- The information retrieved should be stored so that it can be handled to perform searches depending on the user entry
- We need to run the app by command line:

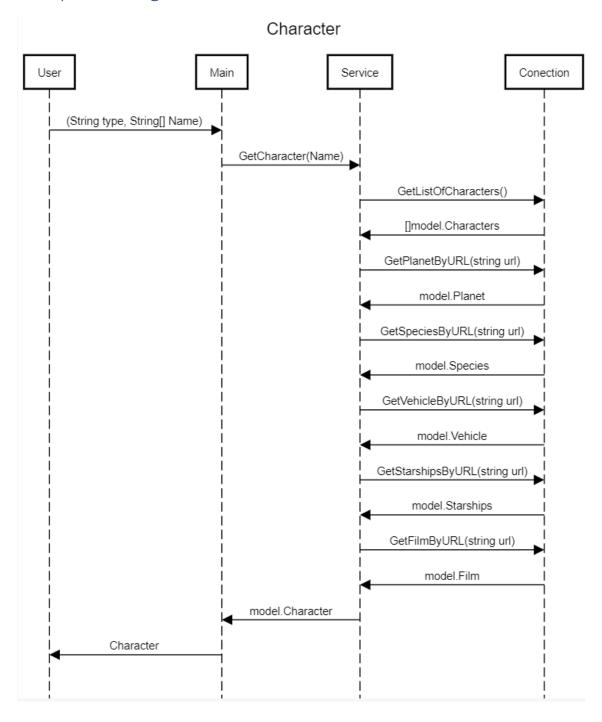
bash\$ java swcatalog "Han Solo"

- The argument will be the name of a Star <u>Wars</u> character and the app will search in the API.
- If the character exist the app returns all the information
- If the character do not exist the app will show a message: "The character do not exist"

# 3. Class <u>Diagram</u>



## 4. Sequence Diagram



#### 5. Installation

- 1. Install go distribution from here <a href="https://golang.org/dl/">https://golang.org/dl/</a>
- 2. Clone the repository <a href="https://github.com/AlejandroLayos/startingGo.git">https://github.com/AlejandroLayos/startingGo.git</a>
- 3. Go to src/main
- 4. Open a console and type > go build swcatalog.go

#### 6.Usage

- To execute the app type: .\swcatalog -type [type of the object] [Name to find]
- The different types of objects are:
   planet, character, species, starship, vehicles, episode
- [Name to find] is the name of the object (R2-D2, Alderaan, Snowspeeder...)
- If you select episode instead of a name you have to type a number (1,2,3...)

#### 6.1. Some examples

.\swcatalog -type character R2-D2

```
"Name": "R2-D2",
"Height": "96",
"Mass": "32",
"Hair_color": "n/a",
"Skin_color": "white, blue",
"Eye_color": "red",
"Birth_year": "33BBY",
"Gender": "n/a",
"Homeworld": "Naboo",
"Films": [

"The Empire Strikes Back",
          "Attack of the Clones",
          "The Phantom Menace",
         "Revenge of the Sith",
         "Return of the Jedi",
         "A New Hope",
          "The Force Awakens"
],
"Species": [
"Dro
          "Droid"
],
"Vehicles": [],
"Starships": [],
"Created": "2014-12-10T15:11:50.376000Z",
"Edited": "2014-12-20T21:17:50.311000Z"
"Url": "https://swapi.co/api/people/3/
```

• .\swcatalog -type planet Alderaan

• .\swcatalog -type episode 1

#### 6.2.Unit test run

- Go to \src\test
- Open a console and type go test

## 7.Versions

Golang go1.13.8 windows/amd64 Visual Studio Code 1.42.1