



DISPLAY PROGRAM OUTPUT	
ACTORS <ul style="list-style-type: none"> User Output Display Module 	REQUIREMENT FR_14 – The system must display program standard output in a dedicated output panel.
DESCRIPTION This use case describes how the system shows the standard output generated by the compiled and executed C++ program. The output is displayed in a dedicated panel that allows users to view the results of their code execution in real-time or immediately after execution.	
PRE-CONDITIONS <ul style="list-style-type: none"> A C++ file must have been successfully compiled and executed. 	
NORMAL FLOW <ol style="list-style-type: none"> The user executes a compiled program from the editor. The system launches the executable in the background. The system captures the standard output (stdout) of the program. The system displays the captured output in a dedicated output panel. The user can scroll through and inspect the output. 	
ALTERNATIVE FLOW <ol style="list-style-type: none"> If the program generates a runtime error or crashes: <ol style="list-style-type: none"> The system still captures any output before the crash. The system displays the partial output along with an error message in the output panel. 	
POST-CONDITIONS <ul style="list-style-type: none"> The output of the executed program is visible to the user. Any error messages are also shown in the same panel, clearly distinguished. 	
NOTES <ul style="list-style-type: none"> The output panel must support copy functionality. The panel may automatically clear previous output upon new executions to avoid confusion. 	