

# CS 162: Programming Languages

## Discussion Session 2

### More on OCaml

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Office Hour: Wednesdays 1-3pm, TA Trailer

# Quick Start

REPL Online (Read-Eval-Print Loop)

<https://repl.it/languages/ocaml>

Compile and Run

```
ocamlopt -o <executable> <source_code>
```

Reference

<https://v1.realworldocaml.org/v1/en/html/index.html>

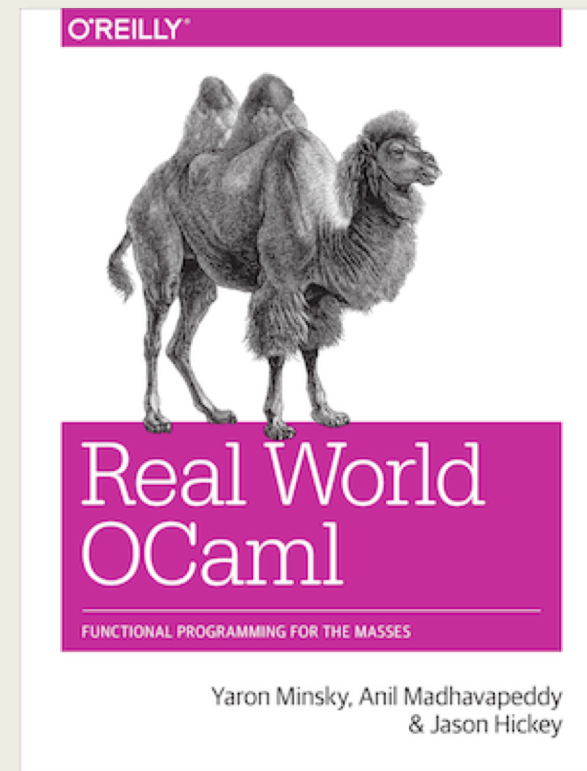
<https://ocaml.org/learn/tutorials/99problems.html>

Notes

**CSIL and Phelps machines have OCaml installed already.**

Comment

```
(* The following code is broken! *)
```



# Input and Output Functions

## Output Examples

```
# print_char 'a' ;;
# print_string "apple" ;;
# print_int 5 ;;
# print_float 3. ;;
# print_newline () ;;
```

## Type Conversion

```
# float_of_int 4 ;;
# int_of_float 4. ;;
# float_of_string "4." ;;
# int_of_string "4" ;;
```

## Read from Standard Input

```
# read_line () ;;
# read_int () ;;
# read_float () ;;
```

## Example: Read, Plus One and Return

```
# let line = read_int () in
    print_int (line +1)
;;
```

# let expression

## let Expression

```
let <variable> = <expr>  
let <variable> = <expr1> in <expr2>
```

## Notes

**A let binding in an inner scope can shadow, or hide, the definition from an outer scope.**

## Example of let Expressions

```
# let x = 3;;  
# let y = 4;;  
# let z = x + y;;
```

# Useful String Operations

## String Functions

```
# String.length "apple" ;;  
# String.get "peach" 1 ;;  
# String.sub "pineapple" 4 5 ;;
```

## String Operations

```
# "peach".[1] ;;  
# "pine" ^ "apple" ;;  
# "apple" == "apple" ;; (* Is this correct? *)  
# "apple" = "apple" ;; (* How about this? *)  
# "apple" <> "banana" ;;
```

## Notes

Use “=” for comparison unless you know what you are doing using “==”.  
See <https://stackoverflow.com/a/25901920>

## Reference

<https://caml.inria.fr/pub/docs/manual-ocaml/libref/String.html>

# Useful List Operations

## List Operations

```
# [1;2;3;4] ;; (* list notation *)
# 1::(2::(3::[])) ;; (* list notation *)
# [1;2;3]@[4;5;6] ;; (* list concatenation *)
# 9::[1;2;3] ;; (* add an element to the list *)
# List.hd [1;2;3] ;; (* head element *)
# List.tl [1;2;3] ;; (* tail element *)
```

## Question

**How do we add elements to the end of a list?**

## List Operations

```
# [1;2;3]@[4] ;;
```

## Question

**How do we loop over lists?**

## Looping over Lists

```
List.iter <function> <list>
List.map <function> <list>
(* or use pattern matching *)
```

## Looping over Lists

```
# let my_list = [1; 2; 3; 4; 5; 6; 7; 8; 9; 10];;
# let f elem = Printf.printf "I'm looking at element %d now\n" elem in
  List.iter f my_list
;;
```

# Pattern Matching (of List)

## Pattern Matching

```
# let plus_one_match x =  
  match x with  
  | 0 -> 1  
  | 1 -> 2  
  | _ -> x + 1  
;;
```

## Pattern Matching

```
# let plus_one_if x =  
  if x=0 then 1  
  else if x=1 then 2  
  else x+1  
;;
```

## Matching a List

```
# <head_element> :: <list_of_other_elements>  
# <elem1> :: <elem2> :: ... <list_of_other_elements>
```

## Notes

**Patterns can be nested.**

## Example: Dropping Specific Value

```
# let rec drop_value l to_drop = match l with  
  | [] -> []  
  | hd :: tl ->  
    let new_tl = drop_value tl to_drop in  
    if hd = to_drop then new_tl else hd :: new_tl  
;;
```

# Practice Problem #1

## Practice Problem #1: A Power Function for Integer

In OCaml you can easily use `<float1> ** <float2>` to compute the power of `<float1>`. But its int version is not included in standard library. Can you implement the int version of the power function?

### Solution #0

```
# let power base exponent =  
  int_of_float (float_of_int base ** float_of_int exponent)  
;;
```

### Solution #1

```
# let rec power base exponent =  
  if exponent = 0 then 1  
  else base * (power base (exponent-1))  
;;
```



# Practice Problem #2

## Practice Problem #2: String to List of Char

In order to count the number of appearances of different characters, your friend decided to first of all write a helping function that converts a string to a list of chars. Can you help your friend implement the helping function?

## Solution #2: The explode Function

```
# let explode s =  
  let rec exp i l =  
    if i < 0 then l else exp (i - 1) (s.[i] :: l) in  
  exp (String.length s - 1) []  
  
;;
```

## Solution #2: An Easier-To-Understand Version

```
# let rec s2lc str = match str with  
  | "" -> []  
  | str -> str.[0] :: (s2lc (String.sub str 1 ((String.length str)-1)))  
  
;;
```

# Practice Problem #3

## Practice Problem #3: Count the Specific Character in a String

In fact, you realized that you don't even need a helping function when counting the number of specific character in a string. So, can you write that function down?

### Solution #3

```
# let rec count_ch str ch = match str with  
  ...
```

### Solution #3

```
# let rec count_ch str ch = match str with  
  | "" -> 0  
  | str -> if str.[0]=ch then 1 + ( count_ch (String.sub str 1 ( (String.length str)-1 ) ) ch )  
           else 0 + ( count_ch (String.sub str 1 ( (String.length str)-1 ) ) ch )  
;;
```

# Practice Problem #4

## Practice Problem #4: Computing the Moving Average

Given a list of floats, compute the averaged value of every consecutive 3 floats. If the length of the list is smaller than 3, just return 0.

For example:

- input [1.;2.;3.;4.;5.] you get [2.;3.;4.]
- input [3.;12.;9.;6.;81.] you get [8.; 9.; 32.]

### Solution #4

```
# let rec moving_average l = match l with  
  ....
```

### Solution #4

```
# let rec moving_average l = match l with  
  | h0::h1::h2::t -> [ (h0+.h1+.h2) /. 3.] @ moving_average (h1::h2::t)  
  | _ -> []  
;;
```

What I wish I knew when learning OCaml

<https://baturin.org/docs/ocaml-faq/>