CS 162 Programming languages

Lecture 13: Type Inference II

Yu Feng Winter 2021

Type system in λ^+

$$\frac{\Gamma,x:\mathsf{T}_1\vdash e:\mathsf{T}_2}{\Gamma\vdash \mathsf{lambda}(x:\mathsf{T}_1)\ e:\mathsf{T}_1\to\mathsf{T}_2}\ \mathsf{T}\text{-}\mathsf{LAMBDA}$$

$$\frac{\Gamma\vdash e_1:\mathsf{T}_1\to\mathsf{T}_2\quad \Gamma\vdash e_2:\mathsf{T}_1}{\Gamma\vdash (e_1\ e_2):\mathsf{T}_2}\ \mathsf{T}\text{-}\mathsf{APP}$$

$$\frac{\Gamma\vdash e_1:\mathsf{Int}\quad \Gamma\vdash e_2:\mathsf{T}\quad \Gamma\vdash e_3:\mathsf{T}}{\Gamma\vdash \mathsf{if}\ e_1\,\mathsf{then}\ e_2\,\mathsf{else}\ e_3:\mathsf{T}}\ \mathsf{T}\text{-}\mathsf{IF}\qquad \frac{\Gamma\vdash e:\mathsf{List}[\mathsf{T}]}{\Gamma\vdash \mathsf{isnil}\ e:\mathsf{Int}}\ \mathsf{T}\text{-}\mathsf{ISNIL}$$

$$\frac{x:\mathsf{T}\in\Gamma}{\Gamma\vdash x:\mathsf{T}}\ \mathsf{T}\text{-}\mathsf{VAR}\qquad \frac{\Gamma,x:\mathsf{T}_1\vdash e_1:\mathsf{T}_1\quad \Gamma,x:\mathsf{T}_1\vdash e_2:\mathsf{T}_2}{\Gamma\vdash \mathsf{let}(x:\mathsf{T}_1)=e_1\,\mathsf{in}\ e_2:\mathsf{T}_2}\ \mathsf{T}\text{-}\mathsf{LET}$$

$$\frac{\Gamma\vdash e_1:\mathsf{T}\quad \Gamma\vdash e_2:\mathsf{List}[\mathsf{T}]}{\Gamma\vdash e_1:\mathsf{T}\quad \Gamma\vdash e_2:\mathsf{List}[\mathsf{T}]}\ \mathsf{T}\text{-}\mathsf{Cons}$$

Type inference

- Goal of type inference: Automatically deduce the type for each expression
- Automatically inferring types: This means the programmer has to write no types, but still gets all the benefit from static typing



Hindley-Milner type inference

Develop an algorithm that can compute the most general type for any expression without any type annotations



J. Roger Hindley



Robin Milner Turing Award (1991)

Type variables

- Big idea: Replace the concrete type *Int* annotated with a type variable and collect all constraints on this type variable.
- Specifically, pretend that the type of the argument is just some type variable called *a*
- And for all rules that have preconditions on *a*, write these preconditions as constraints

$$\begin{array}{ll} identifer \ x \\ \hline \Gamma(x) = Int \\ \hline \hline \Gamma[x \leftarrow Int] \vdash x : Int \\ \hline \hline \Gamma[x \leftarrow Int] \vdash x : Int \\ \hline \hline \Gamma[x \leftarrow Int] \vdash x + 2 : Int \\ \hline \hline \Gamma[x \leftarrow Int] \vdash x + 2 : Int \\ \hline \hline \Gamma[x \leftarrow Int] \vdash x + 2 : Int \\ \hline \end{array}$$

Type variables

• Here is the type derivation tree for this expression using type variable *a*:

$$\begin{array}{c|c} identifer \ x \\ \hline \Gamma(x) = a \\ \hline \Gamma[x \leftarrow a] \vdash x : a \end{array} \qquad \begin{array}{c} a = Int \\ \hline \Gamma[x \leftarrow a] \vdash 2 : Int \\ \hline \hline \Gamma[x \leftarrow a] \vdash x + 2 : Int \\ \hline \hline \Gamma \vdash \lambda x : a . x + 2 : a \rightarrow Int \end{array}$$

- Observe that we have one additional precondition on the plus rule: The type variable a must be equal to Int for this rule to apply.
- We now obtain the type: $a \rightarrow \text{Int}$ and the constraint a = Int
- Final type: Int \rightarrow Int

Type variables in typing rules

- We dealt with not knowing the type of x in the following way:
- We introduced a type variable a for the type of x
- Every time a rule uses the type of x, we use a
- Since the plus rule has the precondition that both operands must be of type Int, we introduced a constraint a = Int
- After we typed the expression, we had a the type $a \rightarrow Int$ and the constraint a = Int
- Solving the collected constraint yields: $Int \rightarrow Int$

Generalizing this example

- This strategy generalizes!
- Introduce type variables for every type annotation
- Collect constraints on type variables during type checking
- Solve this type with respect to the collected constraints

Hindley–Milner Type Inference

Constraint typing rules

$$\frac{}{\Gamma \vdash i : \mathsf{Int}} \ ^{\mathsf{CT-Int}}$$

Any number has type int

$$\frac{\Gamma \vdash e_1 : \mathsf{T}_1 \qquad \Gamma \vdash e_2 : \mathsf{T}_2 \qquad \Box \in \{+, -, *\}}{\mathsf{T}_1 = \mathsf{Int} \qquad \mathsf{T}_2 = \mathsf{Int}} \\ \frac{\mathsf{T}_1 = \mathsf{Int} \qquad \mathsf{T}_2 = \mathsf{Int}}{\Gamma \vdash e_1 \Box e_2 : \mathsf{Int}} \\ \frac{\mathsf{CT}\text{-}\mathsf{ARITH}}{\mathsf{CT}}$$

e₁ and e₂ are of type int

Constraint typing rules

$$\frac{\mathsf{X} \,\, \mathsf{fresh} \quad \Gamma, x : \mathsf{X} \vdash e : \mathsf{T}}{\Gamma \vdash \mathsf{lambda} \, x. \,\, e : \mathsf{X} \to \mathsf{T}} \,\, \mathsf{CT\text{-}Lambda}$$

Introduce a *fresh* type variable for parameter x

Introduce *fresh* type variables for functions e₁ and argument e₂

Constraint typing rules

$$\frac{\mathsf{X} \; \mathsf{fresh} \qquad \Gamma, x : \mathsf{X} \vdash e : \mathsf{T}}{\Gamma \vdash \mathsf{lambda} \; x. \; e : \mathsf{X} \to \mathsf{T}} \; \mathsf{CT\text{-}Lambda}$$

$$\frac{\Gamma \vdash e_1 : \mathsf{T}_1 \qquad \Gamma \vdash e_2 : \mathsf{T}_2}{\mathsf{X}_1, \mathsf{X}_2 \; \mathsf{fresh} \qquad \mathsf{T}_1 = \mathsf{X}_1 \to \mathsf{X}_2 \qquad \mathsf{T}_2 = \mathsf{X}_1}{\Gamma \vdash (e_1 \; e_2) : \mathsf{X}_2} \; \mathsf{CT\text{-}App}$$

$$\frac{\Gamma \vdash e_1 : \mathsf{T}_1 \qquad \Gamma \vdash e_2 : \mathsf{T}_2 \qquad \Box \in \{+, -, *\}}{\mathsf{T}_1 = \mathsf{Int} \qquad \mathsf{T}_2 = \mathsf{Int}}$$

$$\frac{\mathsf{T}_1 = \mathsf{Int} \qquad \mathsf{T}_2 = \mathsf{Int}}{\Gamma \vdash e_1 \Box e_2 : \mathsf{Int}} \; \mathsf{CT\text{-}Arith}$$

Constraint solving

Choose a constraint S=T from C and let C' denote the remaining constraints

```
Algorithm 1 Unification Algorithm
```

```
procedure \operatorname{UNIFY}(C) if C = \emptyset then success else C = \{S = T\} \cup C' if S = T then \operatorname{unify}(C') else if S = \tau \wedge \tau \not\in FV(T) then \operatorname{unify}(C'[\tau \mapsto T]) \circ [\tau \mapsto T] else if T = \tau \wedge \tau \not\in FV(S) then \operatorname{unify}(C'[\tau \mapsto S]) \circ [\tau \mapsto S] else if S = S_1 \to S_2 \wedge T = T_1 \to T_2 then \operatorname{unify}(C' \cup \{S_1 = T_1, S_2 = T_2\}) else fail
```

Occur check to avoid generating a cyclic substitution such as

$$[X \mapsto X \longrightarrow X]$$

performs substitutions over the *type environment*

Perform substitutions over the *remaining constraints* C'

Constraint solving

Int = Tz,
$$T_2 = X_1$$
, $T_1 = X_1 \rightarrow X_2$, $X_2 = Int$
The = X₁, $T_1 = X_1 \rightarrow X_2$, $X_2 = Int$
The Int = X₁, $T_1 = X_1 \rightarrow X_2$, $X_2 = Int$
 $X_1 \mapsto Int$, $T_2 \mapsto Int$
 $X_1 \mapsto Int$ $X_2 \mapsto Int$
 $X_2 \mapsto Int$ $X_3 \mapsto Int$
 $X_4 \mapsto Int$ $X_4 \mapsto Int$
 $X_4 \mapsto Int$ $X_5 \mapsto Int$
 $X_5 \mapsto Int$ $X_6 \mapsto Int$ $X_7 \mapsto Int$
 $X_8 \mapsto Int$ $X_8 \mapsto Int$ $X_8 \mapsto Int$