

# Lecture 13: Type Inference II

Yu Feng  
Winter 2021

# Type system in $\lambda^+$

$$\frac{\Gamma, x : T_1 \vdash e : T_2}{\Gamma \vdash \text{lambda } x : T_1 . e : T_1 \rightarrow T_2} \text{ T-LAMBDA}$$

$$\frac{\Gamma \vdash e_1 : T_1 \rightarrow T_2 \quad \Gamma \vdash e_2 : T_1}{\Gamma \vdash (e_1 \ e_2) : T_2} \text{ T-APP}$$

$$\frac{\Gamma \vdash e_1 : \text{Int} \quad \Gamma \vdash e_2 : T \quad \Gamma \vdash e_3 : T}{\Gamma \vdash \text{if } e_1 \text{ then } e_2 \text{ else } e_3 : T} \text{ T-IF}$$

$$\frac{\Gamma \vdash e : \text{List}[T]}{\Gamma \vdash \text{isnil } e : \text{Int}} \text{ T-ISNIL}$$

$$\frac{x : T \in \Gamma}{\Gamma \vdash x : T} \text{ T-VAR}$$

$$\frac{\Gamma, x : T_1 \vdash e_1 : T_1 \quad \Gamma, x : T_1 \vdash e_2 : T_2}{\Gamma \vdash \text{let } x : T_1 = e_1 \text{ in } e_2 : T_2} \text{ T-LET}$$

$$\frac{}{\Gamma \vdash \text{Nil} : \text{List}[T]} \text{ T-NIL}$$

$$\frac{\Gamma \vdash e_1 : T \quad \Gamma \vdash e_2 : \text{List}[T]}{\Gamma \vdash e_1 @ e_2 : \text{List}[T]} \text{ T-CONS}$$

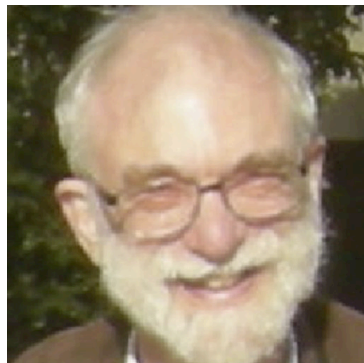
# Type inference

- Goal of **type inference**: Automatically deduce the type for each expression
- Automatically **inferring** types: This means the programmer has to write no types, but still gets all the benefit from static typing



# Hindley-Milner type inference

*Develop an algorithm that can compute the most general type for any expression without any type annotations*



J. Roger Hindley



Robin Milner  
Turing Award (1991)

# Type variables

- Big idea: Replace the concrete type *Int* annotated with a type variable and collect all constraints on this type variable.
- Specifically, pretend that the type of the argument is just some type variable called *a*
- And for all rules that have preconditions on *a*, write these preconditions as constraints

$$\begin{array}{c}
 \text{identifier } x \\
 \hline
 \Gamma(x) = \text{Int} \\
 \hline
 \Gamma[x \leftarrow \text{Int}] \vdash x : \text{Int}
 \end{array}
 \quad
 \begin{array}{c}
 \text{integer } 2 \\
 \hline
 \Gamma[x \leftarrow \text{Int}] \vdash 2 : \text{Int}
 \end{array}$$


---


$$\begin{array}{c}
 \Gamma[x \leftarrow \text{Int}] \vdash x + 2 : \text{Int} \\
 \hline
 \Gamma \vdash \lambda x:\text{Int}. x + 2 : \text{Int} \rightarrow \text{Int}
 \end{array}$$

~~*a*~~

# Type variables

- Here is the type derivation tree for this expression using type variable  $a$ :

$$\begin{array}{c}
 \text{identifier } x \\
 \hline
 \Gamma(x) = a \\
 \hline
 \Gamma[x \leftarrow a] \vdash x : a
 \end{array}
 \quad
 \textcolor{red}{a = Int}
 \quad
 \begin{array}{c}
 \text{integer } 2 \\
 \hline
 \Gamma[x \leftarrow a] \vdash 2 : Int
 \end{array}$$


---


$$\begin{array}{c}
 \Gamma[x \leftarrow a] \vdash x + 2 : Int \\
 \hline
 \Gamma \vdash \lambda x:a. x + 2 : a \rightarrow Int
 \end{array}$$

- Observe that we have one additional precondition on the plus rule: The type variable  $a$  must be equal to  $Int$  for this rule to apply.
- We now obtain the type:  $a \rightarrow Int$  and the constraint  $a = Int$
- Final type:  $Int \rightarrow Int$

# Type variables in typing rules

- We dealt with not knowing the type of  $x$  in the following way:
- We introduced a type variable  $a$  for the type of  $x$
- Every time a rule uses the type of  $x$ , we use  $a$
- Since the plus rule has the precondition that both operands must be of type ***Int***, we introduced a constraint  $a = \mathbf{Int}$
- After we typed the expression, we had a the type  $a \rightarrow \mathbf{Int}$  and the constraint  $a = \mathbf{Int}$
- Solving the collected constraint yields:  $\mathbf{Int} \rightarrow \mathbf{Int}$

# Generalizing this example

- This strategy generalizes!
- Introduce type variables for every type annotation
- Collect constraints on type variables during type checking
- Solve this type with respect to the collected constraints

**Hindley–Milner Type Inference**



# Constraint typing rules

$$\frac{}{\Gamma \vdash i : \text{Int}} \text{CT-INT}$$

Any number has type int

$$\frac{\Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2 \quad \square \in \{+, -, *\} \quad T_1 = \text{Int} \quad T_2 = \text{Int}}{\Gamma \vdash e_1 \square e_2 : \text{Int}} \text{CT-ARITH}$$

$e_1$  and  $e_2$  are of type int

# Constraint typing rules

$$\frac{X \text{ fresh} \quad \Gamma, x : X \vdash e : T}{\Gamma \vdash \text{lambda } x. e : X \rightarrow T} \text{CT-LAMBDA}$$

Introduce a *fresh* type variable for parameter  $x$

$$\frac{\begin{array}{c} \Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2 \\ X_1, X_2 \text{ fresh} \quad T_1 = X_1 \rightarrow X_2 \quad T_2 = X_1 \end{array}}{\Gamma \vdash (e_1 \ e_2) : X_2} \text{CT-APP}$$

The ones circled in red are constraints

Introduce *fresh* type variables for functions  $e_1$  and argument  $e_2$

# Constraint typing rules

$$\frac{X \text{ fresh} \quad \Gamma, x : X \vdash e : T}{\Gamma \vdash \text{lambda } x. e : X \rightarrow T} \text{CT-LAMBDA}$$

$$\frac{\Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2 \quad X_1, X_2 \text{ fresh} \quad T_1 = X_1 \rightarrow X_2 \quad T_2 = X_1}{\Gamma \vdash (e_1 \ e_2) : X_2} \text{CT-APP}$$

$$\frac{\Gamma \vdash e_1 : T_1 \quad \Gamma \vdash e_2 : T_2 \quad \square \in \{+, -, *\}}{\Gamma \vdash e_1 \square e_2 : \text{Int}} \text{CT-ARITH}$$

$$\frac{}{\Gamma \vdash i : \text{Int}} \text{CT-INT}$$

**(lambda x. x + 2) 5**

**constraint generation**

Int = T<sub>2</sub> (CT-INT)  
 T<sub>2</sub> = X<sub>1</sub> (CT-APP, CT-INT)  
 T<sub>1</sub> = X<sub>1</sub> → X<sub>2</sub> (CT-APP)  
 X<sub>2</sub> = Int (CT-ARITH)

**constraint solving**

X<sub>1</sub> = X<sub>2</sub> = T<sub>2</sub> = Int  
 T<sub>1</sub> = Int → Int

# Constraint solving

---

## Algorithm 1 Unification Algorithm

---

```
procedure UNIFY( $C$ )  
  if  $C = \emptyset$  then  
    success  
  else  
     $C = \{S = T\} \cup C'$   
    if  $S = T$  then  
      unify( $C'$ )  
    else if  $S = \tau \wedge \tau \notin FV(T)$  then  
      unify( $C'[\tau \mapsto T]$ )  $\circ [\tau \mapsto T]$   
    else if  $T = \tau \wedge \tau \notin FV(S)$  then  
      unify( $C'[\tau \mapsto T]$ )  $\circ [\tau \mapsto T]$   
    else if  $S = S_1 \rightarrow S_2 \wedge T = T_1 \rightarrow T_2$  then  
      unify( $C' \cup \{S_1 = T_1, S_2 = T_2\}$ )  
    else  
      fail
```

Choose a constraint  $S=T$   
from  $C$  and let  $C'$  denote the  
remaining constraints

Occur check to avoid generating  
a cyclic substitution such as  
 $[X \mapsto X \rightarrow X]$

$\circ$  denotes composition of two  
substitutions

# Constraint solving

$(\text{lambda } x. x + 2) 5$

constraint generation

$$\begin{aligned} \text{Int} &= T_2 \text{ (CT-INT)} \\ T_2 &= X_1 \text{ (CT-APP, CT-INT)} \\ T_1 &= X_1 \rightarrow X_2 \text{ (CT-APP)} \\ X_2 &= \text{Int} \text{ (CT-ARITH)} \end{aligned}$$

constraint solving

$$\begin{aligned} X_1 &= X_2 = T_2 = \text{Int} \\ T_1 &= \text{Int} \rightarrow \text{Int} \end{aligned}$$

$\text{Int} = T_2, T_2 = X_1, T_1 = X_1 \rightarrow X_2, X_2 = \text{Int}$

$\text{Int} = X_1, T_1 = X_1 \rightarrow X_2, X_2 = \text{Int}$

①  $T_2 \mapsto \text{Int}$

②  $X_1 \mapsto \text{Int}, T_2 \mapsto \text{Int}$

③  $X_1 \mapsto \text{Int} \quad T_2 \mapsto \text{Int}$   
 $T_1 \mapsto \text{Int} \rightarrow X_2$

$T_1 = \text{Int} \rightarrow X_2, X_2 = \text{Int}$

$X_2 = \text{Int}$

④  $X_1 \mapsto \text{Int}, T_2 \mapsto \text{Int}$

$X_2 \mapsto \text{Int} \quad (T_1 \mapsto (\text{Int} \rightarrow X_2))$   
 $\circ (X_2 \mapsto \text{Int})$

$\Downarrow$

$T_1 \mapsto \text{Int} \rightarrow \text{Int}$

$\phi$  (done!)