#### UNA VISITA RÁPIDA A SAGE

Juan Luis Varona (8 - febrero - 2010) Sage Version 4.3.1

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Sage (http://www.sagemath.org) es un entorno de cálculos matemáticos de código abierto que, gracias a los diversos programas que incorpora, permite llevar a cabo cálculos algebraicos, simbólicos y numéricos. El objetivo de Sage es crear una alternativa libre y viable a Magma, Maple, Mathematica y Matlab, todos ellos potentes (y muy caros) programas comerciales.

Sage sirve como calculadora simbólica de precisión arbitraria, pero también puede efectuar cálculos y resolver problemas usando métodos numéricos (es decir, de manera aproximada). Para todo ello emplea algoritmos que tiene implementados él mismo o que toma prestados de alguno de los programas que incorpora, como Maxima, NTL, GAP, Pari/gp, R y Singular. Y para llevar a cabo algunas tarcas puede utilizar paquetes especializados opcionales. Incluye un lenguaje de programación propio, que es una extensión de Python (Sage mismo está escrito en Python); es muy recomendable conocer Python para hacer un uso avanzado de Sage.

Sage no sólo consta del programa en sí mismo, que efectúa los cálculos, y con el que podemos comunicarnos a través de terminal, sino que incorpora un interfaz gráfico de usuario a través de cualquier navegador web; para representar las fórmulas y expresiones matemáticas utiliza jsMath, una implementación de LaTeX por medio de JavaScript. Sin necesidad de descargarlo e instalarlo en nuestro ordenador, podemos utilizar Sage en http://www.sagenb.org. Pero no nos preocupemos de ello; simplemente, jechemos un vistazo a su sintaxis y su funcionamiento!

1. Uso como calculadora:

5+4/3

2. Sage utiliza paréntesis ( ) para agrupar:

(5+4)/3

3. Y también los usa como argumentos de funciones:

cos(C

4. Corchetes [ ] para formar listas (con sus elementos separados por comas):

```
v = [3,4,-6] # Alternativa: v = vector([3,4,-6])
```

5. También corchetes para acceder a elementos de listas (enumera contando desde 0, como en C y en Python):

v[2]

6. Como calculadora, Sage proporciona resultados exactos:

```
3^100  # Se usa ** o ^ para elevar a una potencia factorial(1000)
```

7. Sin embargo, no ocurre así si alguno de los números involucrados en el cálculo tiene decimales (la parte que sigue al # es un comentario):

```
3.0^100 # 3.0 es un número real, no un entero.
```

8. También efectúa cálculos exactos cuando aparecen funciones:

arctan(1

 Con los comandos n o N conseguimos aproximaciones numéricas (ambos comandos son alias de numerical\_approx). El símbolo \_ alude al último resultado obtenido:

10. Estas aproximaciones pueden tener la precisión que deseemos. Por ejemplo, evaluemos  $\sqrt{10}$  con 50

```
cifras exactas:
N(sqrt(10), digits=50)
```

```
sqrt(10).n(digits=50)
N(sqrt(10), 170) # Significa bits de precisión, no dígitos
```

11. Definición y uso de variables simbólicas (se puede usar " o ', y poner comas o no ponerlas):

12. Sage permite operar con números complejos (i o I es la unidad imaginaria):

```
(3+4*I)^10
e^(i*pi)  # Da iguar usar e o E
```

13. Podemos definir expresiones simbólicas y manipularlas (aquí, ; sirve para separar órdenes):

```
var('x'); p = (x+1)*(x-1)^2 # El * es importante q = expand(p); q
```

14. En este ejemplo, el camino inverso lo recorreríamos con

```
factor(q)

15. Ahora, hallemos (numéricamente) una raíz de q que esté entre 0 y 3:
```

find\_root(q, 0, 3)

16. Otro ejemplo de lo mismo:

```
var("theta")
find root(cos(theta) == sin(theta)+1/5, 0, pi/2)
```

17. Para conocer el tiempo empleado por Sage en efectuar un cálculo:

```
time is_prime(2^127-1)
time factor(2^128-1)
```

18. Podemos librarnos de una asignación o definición previa mediante

```
reset("a")
reset() # Reinicia todo Sage
```

19. Así se define la función  $f(x) = \frac{1}{1+x^2}$ :

```
f(x) = 1/(1+x^2)
```

20. Y así se usa:

```
var("r"); [f(x), f(x+1), f(3), f(r)]
```

21. La orden diff permite obtener la derivada (o derivadas parciales) de una función:

22. Así calcularíamos una primitiva de f:

```
integrate(f(x),x) # Da igual usar integral o integrate
```

23. La integral definida  $\int_0^1 f(x) dx$  podemos evaluarla exactamente (mediante la regla de Barrow, por ejemplo) o numéricamente (mediante una fórmula de cuadratura):

```
var("x")
integral(x*sin(x^2), x)
show(integrate(x/(1-x^3)))
integral(x/(x^2+1), x, 0, 1)
```

24. También existe integración numérica, pero su sintaxis es diferente. En la respuesta que se obtiene, el primer elemento es el resultado, y el segundo una cota del error:

```
integral(x*tan(x), x)
integral(x*tan(x), x,0,1)  # Lo devuelve sin hacer
numerical_integral(x*tan(x), 0,1)
```

25. Cálculo de límites:

```
\label{limit(sin(x)/abs(x), x=0)} \mbox{# Se da cuenta de que no existe } \\ \mbox{limit(sin(x)/abs(x), x=0, dir="minus")} \\ \mbox{limit(sin(x)/abs(x), x=0, dir="plus")} \\
```

26. Conoce la equivalencia de Stirling:

```
\lim(factorial(x)*exp(x)/x^(x+1/2), x=oo) # oo es lo mismo que infinity
```

27. Las funciones se pueden definir a trozos:

```
g = Piecewise([[(-5,1),(1-x)/2], [(1,8),sqrt(x-1)]],x)
```

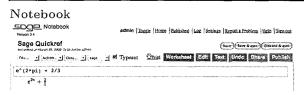
28. Para representar funciones disponemos del comando plot:

```
plot(g) # o g.plot()
    plot(cos(x^2), -5, 5, thickness=5, rgbcolor=(0.5,1,0.5), fill = 'axis')
    plot(bessel_J(2,x,"maxima"), 0, 20) # Funciona pero es muuuuuy lento
29. Así se guarda un gráfico en el disco duro:
    save(plot(sin(x)/x, -5, 5), "ruta/dibujo.pdf") # o plot(...).save("...")
30. También podemos representar funciones en paramétricas, gráficos en tres dimensiones, curvas de
    automatic_names(true)  # Ya no necesitamos predefinir las variables (v. 4.3.1)
    parametric_plot((cos(t),sin(t)), 0,2*pi).show(aspect_ratio=1, frame=true)
    plot3d(4*x*exp(-x^2-y^2), (x,-2,2), (y,-2,2))
    contour_plot(\sin(x*y), (x,-3,3), (y,-3,3), contours=5, plot_points=80)
31. Incluso funciones en implícitas en dos y tres dimensiones:
    implicit_plot(sin(x*y) + sin(x)*sin(y) == 1, (x,-5,5), (y,-5,5))
    implicit_plot3d(x^4 + y^4 + z^4 == 16,
      (x, -2, 2), (y, -2, 2), (z, -2, 2), viewer='tachyon')
32. Con + se superponen gráficos:
    plot(2*t^2/3+t, 0, 6) + plot(3*t+20, 0, 6, rgbcolor='red')
      + line([(0, 10), (6, 10)], rgbcolor='green')
33. Podemos hacer animaciones:
    onda = animate([\sin(x+k) \text{ for } k \text{ in srange}(0,10,0.5)], xmin=0, xmax=8*pi)
    onda.show(delay=30, iterations=1)
34. Y gráficos interactivos:
    f = \sin(x) \cdot e^{-x}
    dibujof = plot(f,-1,5, thickness=2)
    punto = point((0,f(x=0)), pointsize=80, rgbcolor=(1,0,0))
    @interact
    def _(orden=(1..12)):
                                    # La variable de control
      ft = f.taylor(x,0,orden)
      dibujotaylor = plot(ft,-1, 5, color="green", thickness=2)
      show(punto + dibujof + dibujotaylor, ymin = -.5, ymax = 1)
35. Para buscar ayuda sobre un comando (especialmente, su sintaxis y ejemplos de uso), basta poner?
    tras el nombre del comando; con ?? se obtiene información más técnica (sobre el código fuente);
    plot?
    numerical_integral??
36. También podemos buscar en la documentación:
    search_doc("rgbcolor")
37. La orden solve sirve para resolver equaciones (obsérvese que se emplea ==) o sistemas:
    solve(x^2-2 == 0, x)
    f = x^4 + 2*x^3 - 4*x^2 - 2*x + 3
    solve(f == 0, x, multiplicities=true)
    soluciones = solve([9*x - y == 2, x^2 + 2*x*y + y == 7], x, y)
    soluciones[0][0].rhs() # Componente x de la primera solución
38. En la versión 4.3.1, Sage aún no sabe sumar series, pero se lo podemos pedir a Maxima:
    sum(1/n^2) for n in (1..20) # No sabe si en vez de 20 ponemos oc
    maxima("sum(1/n^2,n,1,inf), simpsum")
39. Las matrices y vectores se crean así:
    A = matrix([[-4,1,0],[3,5,-2],[6,8,3]]);
    B = identity_matrix(3)
    v = vector([3,-2,8]); w = vector([-1,1,1])
    H = matrix([[1/(i+j+1) \text{ for i in } [0..2]] \text{ for j in } [0..2]])
40. Y con ellos se opera como sigue:
    T = A^2*transpose(A) - 5*B - (1/20)*det(A)*exp(B)
    v.dot_product(w) # Producto escalar
    H.inverse()
                        # También se puede usar ~H o H^(-1)
```

```
41. El sistema de ecuaciones lineales Ax = w se resuelve con (si se hace simbólico con parámetros, no
    estudia casos)
    x = A \setminus w
42. Sage nos permite resolver ecuaciones diferenciales:
    x = var("x"); y = function("y",x)
    desolve(diff(y,x,2)-2*diff(y,x)-3*y == exp(x)*sin(x),y)
    desolve(diff(y,x) + 2*y - 8 == 0, y, ics=[3,5]) # Condición inicial y(3) = 5
    desolvers? # Más órdenes para resolver ecuaciones diferenciales (o sistemas)
43. También podemos resolverlas mediante métodos numéricos (p.c., con un Runge-Kutta):
    v = function('v',x)
    sol = desolve_rk4(diff(y,x)+y*(y-2) == x-3, y, ics=[1,2], step=0.1, end_points=8)
    list_plot(sol, plotjoined=True, color="purple")
44. Usando simplify, Sage simplifica expresiones (suele ser muy cuidadoso):
    var("x"); sqrt(x^2)
    sqrt(x^4)
    simplify(_) # Sigue sin hacer nada
    assume(x>0); simplify(sqrt(x^2)) # Ya simplifica
45. También con expresiones trigonométricas:
    sin(asin(y)) # Devuelve y
    asin(sin(x)) # Lo devuelve "sin hacer"
    simplify(_) # Sigue sin hacer nada
    assume(-pi/2 \le x \le pi/2); simplify(asin(sin(x)))
    var('k t'); assume(k, 'integer'); simplify(sin(t+2*k*pi))
46. Pero Sage a veces hace chapuzas:
    find_{root}(x*exp(-x), 2, 100)
47. Obsérvese también esto:
    t=-40.0; # Número real
    sum([t^n/factorial(n) for n in [0..300]])
    t = -40 # Número entero
    N(sum([t^n/factorial(n) for n in [0..300]]))
48. Un ejemplo que muestra un programita hecho en Python (con """..."" ponemos la información que
    aparecerá al usar letraDelDNI?):
    def letraDelDNI(n):
        Esta funcion calcula la letra de un DNI espanol
        letras = "TRWAGMYFPDXBNJZSQVHLCKE"
        return letras[n%23]
    letraDelDNI(12345678)
49. Así se define una función de manera recursiva:
    def f(n):
        if n <= 1: return 1
        elif n\%2 == 0: return 2*f(n/2)
        else: return 3*f((n-1)/2)
    f(12345678)
50. Concluyamos con otro programita, el test de Lucas-Lehmer (como s está definido módulo 2^p - 1, las
    operaciones con s también son modulares):
    def is_prime_lucas_lehmer(p):
        s = Mod(4,2^p-1)
                                   # :Definimos s como un entero modular!
        for i in range(0, p-2):
            s = s^2 - 2
        return s==0
    is prime lucas lehmer(127)
                                        # Nos dice si 2^127-1 es primo (Lucas, 1876)
    time is_prime_lucas_lehmer(19937) # El mayor primo conocido en 1971
```

# Sage Quick Reference

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Evaluate cell: (shift-enter)

Evaluate cell creating new cell: (alt-enter)

Split cell: (control-;)

Join cells: (control-backspace)

Insert math cell: click blue line between cells

Insert text/HTML cell: shift-click blue line between cells

Delete cell: delete content then backspace

### Command line

com(tab) complete command \*bar\*? list command names containing "bar" command? (tab) shows documentation command??(tab) shows source code a. (tab) shows methods for object a (more: dir(a)) a.\_\(\tab\) shows hidden methods for object a search\_doc("string or regexp") fulltext search of docs search\_src("string or regexp") search source code \_ is previous output

#### Numbers

Integers: Z = ZZ e.g. -2 -1 0 1 10^100 Rationals: Q = QQ e.g. 1/2 1/1000 314/100 -2/1Reals:  $\mathbf{R} \approx RR$  e.g. .5 0.001 3.14 1.23e10000 Complex:  $C \approx CC$  e.g. CC(1,1) CC(2.5,-3)Double precision: RDF and CDF e.g. CDF(2.1,3) Mod  $n: \mathbb{Z}/n\mathbb{Z} = \mathbb{Z} \mod \text{e.g. Mod}(2,3)$ Zmod(3)(2)Finite fields:  $F_a = GF$  e.g. GF(3)(2)GF(9, "a").0 Polynomials: R[x, y] e.g. S. $\langle x, y \rangle = QQ[]$   $x+2*y^3$ Series: R[[t]] e.g. S.<t>=QQ[[]]  $1/2+2*t+0(t^2)$ p-adic numbers:  $\mathbb{Z}_p \approx \mathbb{Z}_p$ ,  $\mathbb{Q}_p \approx \mathbb{Q}_p$  e.g. 2+3\*5+0(5^2) Algebraic closure:  $\overline{Q} = QQbar e.g. QQbar(2^(1/5))$ Interval arithmetic: RIF e.g. sage: RIF((1.1.00001))

#### Arithmetic

$$ab = a*b \quad \frac{a}{b} = a/b \quad a^b = a^nb \quad \sqrt{x} = \operatorname{sqrt}(x)$$
 
$$\sqrt[n]{x} = x^n(1/n) \quad |x| = abs(x) \quad \log_b(x) = \log(x,b)$$
 Sums: 
$$\sum_{i=k}^n f(i) = \operatorname{sum}(f(i) \text{ for i in } (k..n))$$
 Products: 
$$\prod^n f(i) = \operatorname{prod}(f(i) \text{ for i in } (k..n))$$

#### Constants and functions

Constants:  $\pi = pi$  e = e i = i  $\infty = oo$  $\phi = golden_ratio \quad \gamma = euler_gamma$ Approximate: pi.n(digits=18) = 3.14159265358979324Functions: sin cos tan sec csc cot sinh cosh tanh sech csch coth log ln exp ... Python function: def f(x): return  $x^2$ 

### Interactive functions

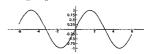
Put @interact before function (vars determine controls) @interact

### Symbolic expressions

Define new symbolic variables: var("t u v y z") Symbolic function: e.g.  $f(x) = x^2$ Relations: f=g f < g f > gSolve f = q: solve(f(x)==g(x), x) solve([f(x,y)==0, g(x,y)==0], x,y)factor(...) expand(...) (...) simplify\_... find\_root(f(x), a, b) find  $x \in [a, b]$  s.t.  $f(x) \approx 0$ 

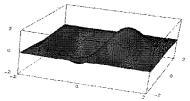
#### Calculus

#### 2D graphics



line( $[(x_1,y_1),\ldots,(x_n,y_n)]$ , options)  $polygon([(x_1,y_1),...,(x_n,y_n)],options)$ circle((x,y),r,options)text("txt",(x,y),options)options as in plot.options, e.g. thickness=pixel, rgbcolor=(r, g, b), hue=h where  $0 \le r, b, g, h \le 1$ show(graphic, options) use figsize=[w,h] to adjust size use aspect\_ratio=number to adjust aspect ratio  $plot(f(x),(x,x_{min},x_{max}),options)$ parametric\_plot((f(t),g(t)),(t, $t_{\min}$ , $t_{\max}$ ), options)  $polar_plot(f(t), (t, t_{min}, t_{max}), options)$ combine: circle((1,1),1)+line([(0,0),(2,2)]) animate(list of graphics, options).show(delay=20)

### 3D graphics



line3d( $[(x_1, y_1, z_1), ..., (x_n, y_n, z_n)]$ , options) sphere((x,y,z),r,options)text3d("txt", (x,y,z), options)tetrahedron((x,y,z), size, options)cube((x,y,z), size, options)octahedron((x,y,z), size, options)dodecahedron((x,y,z), size, options)icosahedron((x,y,z), size, options) $plot3d(f(x,y),(x,x_b,x_e),(y,y_b,y_e),options)$ parametric\_plot3d( $(f,g,h),(t,t_b,t_e),options$ ) parametric\_plot3d((f(u, v), g(u, v), h(u, v)),  $(u, u_{\rm b}, u_{\rm e}), (v, v_{\rm b}, v_{\rm e}), options)$ options: aspect\_ratio=[1,1,1], color="red" opacity=0.5, figsize=6, viewer="tachyon"

#### Discrete math

### Graph theory



Graph:  $G = Graph(\{0:[1,2,3], 2:[4]\})$ 

Directed Graph: DiGraph(dictionary)

Graph families: graphs. (tab)

Invariants: G.chromatic\_polynomial(), G.is\_planar()

Paths: G.shortest\_path()

Visualize: G.plot(), G.plot3d()

Automorphisms: G.automorphism\_group(), G1.is\_isomorphic(G2), G1.is\_subgraph(G2)

#### Combinatorics



Integer sequences: sloane\_find(list), sloane. \(\lambda \tab\rangle)

Partitions: P=Partitions(n) P.count()

Combinations: C=Combinations(list) C.list()

Cartesian product: CartesianProduct(P,C)

Tableau([[1,2,3],[4,5]])

Words: W=Words("abc"); W("aabca")

Posets: Poset([[1,2],[4],[3],[4],[]])

Root systems: RootSystem(["A",3])

Crystals: CrystalOfTableaux(["A",3], shape=[3,2])
Lattice Polytopes: A=random\_matrix(ZZ,3,6,x=7)

L=LatticePolytope(A) L.npoints

# Matrix algebra

 $\begin{pmatrix} 1 \\ 2 \end{pmatrix} = \text{vector}([1,2])$   $\begin{pmatrix} 1 & 2 \\ 3 & 4 \end{pmatrix} = \text{matrix}(QQ,[[1,2],[3,4]], \text{ sparse=False})$ 

 $\begin{pmatrix} 1 & 2 & 3 \\ 4 & 5 & 6 \end{pmatrix} = \text{matrix}(QQ,2,3,[1,2,3, 4,5,6])$ 

 $\begin{vmatrix} 1 & 2 \\ 3 & 4 \end{vmatrix} = \det(\max(QQ,[[1,2],[3,4]]))$ 

Av = A\*v  $A^{-1} = A^{-1}$   $A^{t} = A.transpose()$ 

Solve Ax = v: A\v or A.solve\_right(v)

Solve xA = v: A.solve\_left(v)

Reduced row echelon form: A.echelon\_form()

Rank and nullity: A.rank() A.nullity()

Hessenberg form: A.hessenberg\_form()
Characteristic polynomial: A.charpoly()

Eigenvalues: A.eigenvalues()

Eigenvectors: A.eigenvectors\_right() (also left)

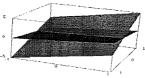
Gram-Schmidt: A.gram\_schmidt()

Visualize: A.plot()

LLL reduction: matrix(ZZ,...).LLL()

Hermite form: matrix(ZZ,...).hermite\_form()

# Linear algebra



Vector space  $K^n = \text{K^n e.g. QQ^3} \quad \text{RR^2} \quad \text{CC^4}$ 

Subspace: span(vectors, field)

E.g., span([[1,2,3], [2,3,5]], QQ)

Kernel: A.right\_kernel() (also left)

Sum and intersection: V + W and V.intersection(W)

Basis: V.basis()

Basis matrix: V.basis\_matrix()

Restrict matrix to subspace: A.restrict(V)

Vector in terms of basis: V.coordinates(vector)

#### Numerical mathematics

L.npoints() L.plot3d() Packages: import numpy, scipy, cvxopt

Minimization: var("x y z")

minimize(x^2+x\*y^3+(1-z)^2-1, [1,1,1])

#### Number theory

Primes: prime\_range(n,m), is\_prime, next\_prime Factor: factor(n), qsieve(n), ecm.factor(n) Kronecker symbol:  $\left(\frac{a}{b}\right)$  = kronecker\_symbol(a, b) Continued fractions: continued\_fraction(x)

 $Bernoulli\ numbers:\ bernoulli(n),\ bernoulli\_mod\_p(p)$ 

Elliptic curves: EllipticCurve( $[a_1, a_2, a_3, a_4, a_6]$ )

Dirichlet characters: DirichletGroup(N)
Modular forms: ModularForms(level, weight)

Modular symbols: Modular Symbols (level, weight, sign)

Brandt modules: BrandtModule(level, weight)
Modular abelian varieties: JO(N), J1(N)

### Group theory

G = PermutationGroup([[(1,2,3),(4,5)],[(3,4)]])
SymmetricGroup(n), AlternatingGroup(n)
Abelian groups: AbelianGroup([3,15])
Matrix groups: GL, SL, Sp, SU, GU, SO, GO
Functions: G.sylow\_subgroup(p), G.character\_table(),
G.normal\_subgroups(), G.cayley\_graph()

# Noncommutative rings

Quaternions: Q.<i,j,k> = QuaternionAlgebra(a,b) Free algebra: R.<a,b,c> = FreeAlgebra(QQ, 3)

# Python modules

import module\_name
module\_name.\(\tab\) and help(module\_name)

# Profiling and debugging

time command: show timing information
timeit("command"): accurately time command
t = cputime(); cputime(t): elapsed CPU time
t = walltime(); walltime(t): elapsed wall time
%pdb: turn on interactive debugger (command line only)
%prun command: profile command (command line only)

# Sage Quick Reference: Calculus

William Stein Sage Version 3.4

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### Builtin constants and functions

Constants:  $\pi=\text{pi}$  e=e i=I=i  $\infty=\text{oo}=\text{infinity}$  NaN=NaN  $\log(2)=\log 2$   $\phi=\text{golden\_ratio}$   $\gamma=\text{euler\_gamma}$   $0.915\approx\text{catalan}$   $2.685\approx\text{khinchin}$   $0.660\approx\text{twinprime}$   $0.261\approx\text{merten}$   $1.902\approx\text{brun}$  Approximate:  $\text{pi.n(digits=18)}=3.14159265358979324}$  Builtin functions: sin cos tan sec csc cot sinh cosh tanh sech csch coth log ln exp...

### Defining symbolic expressions

Create symbolic variables:

var("t u theta") or var("t,u,theta")

Use  $\ast$  for multiplication and  $\hat{\ }$  for exponentiation:

 $2x^5 + \sqrt{2} = 2*x^5 + sqrt(2)$ 

Typeset: show(2\*theta^5 + sqrt(2))  $\longrightarrow 2\theta^5 + \sqrt{2}$ 

### Symbolic functions

Symbolic function (can integrate, differentiate, etc.):
 f(a,b,theta) = a + b\*theta^2

Also, a "formal" function of theta:

f = function('f',theta)

Piecewise symbolic functions:

Piecewise([[(0,pi/2),sin(1/x)],[(pi/2,pi),x^2+1]])



### Python functions

Defining:

def f(a, b, theta=1):

 $c = a + b*theta^2$ 

return c

Inline functions:

f = lambda a, b, theta = 1:  $a + b*theta^2$ 

### Simplifying and expanding

Below f must be symbolic (so **not** a Python function): Simplify: f.simplify\_exp(), f.simplify\_full(), f.simplify\_log(), f.simplify\_radical(), f.simplify\_rational(), f.simplify\_trig()

Expand: f.expand(), f.expand\_rational()

### Equations

Relations: f = g: f == g,  $f \neq g$ : f != g,  $f \leq g$ : f <= g,  $f \geq g$ : f >= g, f < g: f < g, f > g: f > g

Solve f = g: solve(f == g, x), and solve([f == 0, g == 0], x,y)

solve( $[x^2+y^2==1, (x-1)^2+y^2==1], x, y$ )

Solutions:

 $S = solve(x^2+x+1==0, x, solution_dict=True)$ S[0]["x"] S[1]["x"] are the solutions

Exact roots:  $(x^3+2*x+1).roots(x)$ 

Real roots: (x^3+2\*x+1).roots(x,ring=RR) Complex roots: (x^3+2\*x+1).roots(x,ring=CC)

### Factorization

Factored form: (x^3-y^3).factor() List of (factor, exponent) pairs: (x^3-y^3).factor\_list()

#### Limits

 $\lim_{x \to a} f(x) = \operatorname{limit}(f(x), x=a)$   $\lim_{x \to a^+} f(x) = \operatorname{limit}(f(x), x=a, \operatorname{dir='plus'})$   $\lim_{x \to a^+} f(x) = \operatorname{limit}(f(x), x=a, \operatorname{dir='plus'})$   $\lim_{x \to a^-} f(x) = \operatorname{limit}(f(x), x=a, \operatorname{dir='minus'})$   $\lim_{x \to a^-} f(x) = \operatorname{limit}(f(x), x=a, \operatorname{dir='minus'})$ 

#### Derivatives

$$\begin{split} \frac{d}{dx}(f(x)) &= \mathrm{diff}(f(x),x) = \mathrm{f.diff}(x) \\ \frac{\partial}{\partial x}(f(x,y)) &= \mathrm{diff}(f(x,y),x) \\ \mathrm{diff} &= \mathrm{differentiate} = \mathrm{derivative} \\ \mathrm{diff}(x*y + \sin(x^2) + e^*(-x), x) \end{split}$$

### Integrals

 $\int f(x)dx = \operatorname{integral}(f, \mathbf{x}) = f.\operatorname{integrate}(\mathbf{x})$   $\operatorname{integral}(\mathbf{x}*\operatorname{cos}(\mathbf{x}^2), \ \mathbf{x})$   $\int_a^b f(x)dx = \operatorname{integral}(f, \mathbf{x}, \mathbf{a}, \mathbf{b})$   $\operatorname{integral}(\mathbf{x}*\operatorname{cos}(\mathbf{x}^2), \ \mathbf{x}, \ \mathbf{0}, \ \operatorname{sqrt}(\operatorname{pi}))$   $\int_a^b f(x)dx \approx \operatorname{numerical\_integral}(f(\mathbf{x}), \mathbf{a}, \mathbf{b}) \ [0]$   $\operatorname{numerical\_integral}(\mathbf{x}*\operatorname{cos}(\mathbf{x}^2), \mathbf{0}, \mathbf{1}) \ [0]$   $\operatorname{assume}(\ldots): \ \operatorname{use} \ \text{if} \ \operatorname{integration} \ \operatorname{asks} \ \operatorname{a} \ \operatorname{question}$   $\operatorname{assume}(\mathbf{x}>0)$ 

### Taylor and partial fraction expansion

Taylor polynomial, deg n about a: taylor(f,x,a,n)  $\approx c_0 + c_1(x-a) + \cdots + c_n(x-a)^n$  taylor(sqrt(x+1), x, 0, 5)
Partial fraction:

# (x^2/(x+1)^3).partial\_fraction()

Numerical roots and optimization

Numerical root: f.find\_root(a, b, x)  $(x^2 - 2).find_root(1,2,x)$ Maximize: find  $(m,x_0)$  with  $f(x_0) = m$  maximal f.find\_maximum\_on\_interval(a, b, x)

Minimize: find  $(m,x_0)$  with  $f(x_0) = m$  minimal f.find\_minimum\_on\_interval(a, b, x)

Minimization: minimize(f,  $start\_point$ )  $minimize(x^2+x*y^3+(1-z)^2-1, [1,1,1])$ 

#### Multivariable calculus

Gradient: f.gradient() or f.gradient(vars)
 (x^2+y^2).gradient([x,y])
Hessian: f.hessian()
 (x^2+y^2).hessian()
Jacobian matrix: jacobian(f, vars)
 jacobian(x^2 - 2\*x\*y, (x,y))

# Summing infinite series

$$\sum_{n=1}^{\infty} \frac{1}{n^2} = \frac{\pi^2}{6}$$

Not yet implemented, but you can use Maxima:  $s = 'sum (1/n^2,n,1,inf)$ , simpsum'  $SR(sage.calculus.calculus.maxima(s)) <math>\longrightarrow \pi^2/6$ 



# Sage Quick Reference: Elementary Number Theory

William Stein Sage Version 3.4

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Everywhere m, n, a, b, etc. are elements of ZZ ZZ = Z = all integers

### Integers

```
\dots, -2, -1, 0, 1, 2, 3, 4, 5, 6, 7, 8, 9, 10, \dots n divided by m has remainder n % m gcd(n,m), gcd(list) extended gcd g = sa + tb = \gcd(a,b): g,s,t=xgcd(a,b) lcm(n,m), lcm(list) binomial coefficient \binom{m}{n} = binomial(m,n) digits in a given base: n.digits(base) number of digits: n.ndigits(base) (base is optional and defaults to 10) divides n \mid m: n.divides(m) if nk = m some k divisors—all d with d \mid n: n.divisors() factorial—n! = n.factorial()
```

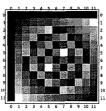
#### Prime Numbers

```
2, 3, 5, 7, 11, 13, 17, 19, 23, 29, 31, 37, 41, 43, 47, \dots
factorization: factor(n)
primality testing: is_prime(n), is_pseudoprime(n)
prime power testing: is_prime_power(n)
\pi(x) = \#\{p : p \le x \text{ is prime}\} = \text{prime_pi}(x)
set of prime numbers: Primes()
\{p: m \le p < n \text{ and } p \text{ prime}\} = \text{prime\_range}(m,n)
prime powers: prime_powers(m,n)
first n primes: primes_first_n(n)
next and previous primes: next_prime(n),
  previous_prime(n), next_probable_prime(n)
prime powers:
  next_prime_power(n), pevious_prime_power(n)
Lucas-Lehmer test for primality of 2^p - 1
  def is_prime_lucas_lehmer(p):
       s = Mod(4, 2^p - 1)
       for i in range(3, p+1): s = s^2 - 2
```

return s == 0

### Modular Arithmetic and Congruences

k=12; m = matrix(ZZ, k, [(i\*j)%k for i in [0..k-1] for j in [0..k-1]]); m.plot(cmap='gray')



Euler's  $\phi(n)$  function: euler\_phi(n)

Kronecker symbol  $\left(\frac{a}{b}\right)$  = kronecker\_symbol(a,b)

Quadratic residues: quadratic\_residues(n)

Quadratic non-residues: quadratic\_residues(n)

ring  $\mathbf{Z}/n\mathbf{Z} = \mathsf{Zmod}(n) = \mathsf{IntegerModRing}(n)$   $a \bmod nodulo n$  as element of  $\mathbf{Z}/n\mathbf{Z}$ : Mod(a, n)

primitive root modulo  $n = \mathsf{primitive\_root}(n)$ inverse of  $n \pmod m$ : n.inverse\_mod(m)

power  $a^n \pmod m$ : power\_mod(a, n, m)

Chinese remainder theorem:  $\mathbf{x} = \mathsf{crt}(\mathbf{a}, \mathbf{b}, \mathbf{m}, \mathbf{n})$ 

finds x with  $x \equiv a \pmod{m}$  and  $x \equiv b \pmod{n}$  discrete log:  $\log(\text{Mod}(6,7), \text{Mod}(3,7))$  order of  $a \pmod{n} = \text{Mod}(a,n).$ multiplicative\_order() square root of  $a \pmod{n} = \text{Mod}(a,n).$ sqrt()

# Special Functions

complex\_plot(zeta, (-30,5), (-8,8))



$$\begin{aligned} &\zeta(s) = \prod_p \frac{1}{1 - p^{-s}} = \sum \frac{1}{n^s} = \mathtt{zeta(s)} \\ &\mathrm{Li}(x) = \int_2^x \frac{1}{\log(t)} dt = \mathrm{Li(x)} \\ &\Gamma(s) = \int_0^\infty t^{s-1} e^{-t} dt = \mathtt{gamma(s)} \end{aligned}$$

#### Continued Fractions

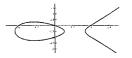
continued\_fraction(pi)

$$\pi = 3 + \frac{1}{7 + \frac{1}{15 + \frac{1}{1 + \frac{1}{292 + \cdots}}}}$$

continued fraction: c=continued\_fraction(x, bits) convergents: c.convergents() convergent numerator  $p_n = \text{c.pn(n)}$  convergent denominator  $q_n = \text{c.qn(n)}$  value: c.value()

#### Elliptic Curves

EllipticCurve([0,0,1,-1,0]).plot(plot\_points=300,thickness=3)



E = EllipticCurve([ $a_1, a_2, a_3, a_4, a_6$ ])  $y^2 + a_1xy + a_3y = x^3 + a_2x^2 + a_4x + a_6$ 

conductor N of E =E.conductor() discriminant  $\Delta$  of E =E.discriminant() rank of E = E.rank() free generators for  $E(\mathbf{Q})$  = E.gens() j-invariant = E.j\_invariant()  $N_p$  =  $\#\{\text{solutions to } E \text{ modulo } p\}$  = E.Np(prime)  $a_p = p + 1 - N_p$  =E.ap(prime)  $L(E,s) = \sum \frac{a_n}{n^s}$  = E.lseries()

### Elliptic Curves Modulo p

EllipticCurve(GF(997), [0,0,1,-1,0]).plot()



 $\operatorname{ord}_{s=1}L(E,s) = \text{E.analytic\_rank()}$ 



# Sage Quick Reference: Linear Algebra

Robert A. Beezer Sage Version 4.8

http://wiki.sagemath.org/quickref GNU Free Document License, extend for your own use Based on work by Peter Jipsen, William Stein

### Vector Constructions

Caution: First entry of a vector is numbered 0 u = vector(QQ, [1, 3/2, -1]) length 3 over rationals  $v = vector(QQ, \{2:4, 95:4, 210:0\})$ 211 entries, nonzero in entry 4 and entry 95, sparse

### Vector Operations

u = vector(QQ, [1, 3/2, -1])v = vector(ZZ, [1, 8, -2])

2\*u - 3\*v linear combination

u.dot\_product(v)

u.cross\_product(v) order: uxv

u.inner\_product(v) inner product matrix from parent

u.pairwise\_product(v) vector as a result

u.norm() == u.norm(2) Euclidean norm

u.norm(1) sum of entries

u.norm(Infinity) maximum entry

A.gram\_schmidt() converts the rows of matrix A

#### Matrix Constructions

Caution: Row, column numbering begins at 0

A = matrix(ZZ, [[1,2],[3,4],[5,6]])

 $3 \times 2$  over the integers

B = matrix(QQ, 2, [1,2,3,4,5,6])

2 rows from a list, so  $2 \times 3$  over rationals

C = matrix(CDF, 2, 2, [[5\*I, 4\*I], [I, 6]])complex entries, 53-bit precision

Z = matrix(QQ, 2, 2, 0) zero matrix

D = matrix(QQ, 2, 2, 8)

diagonal entries all 8, other entries zero

 $E = block_matrix([[P,0],[1,R]])$ , very flexible input

II = identity\_matrix(5)  $5 \times 5$  identity matrix

 $I = \sqrt{-1}$ , do not overwrite with matrix name

 $J = jordan_block(-2,3)$ 

 $3 \times 3$  matrix, -2 on diagonal, 1's on super-diagonal

 $var('x \ y \ z'); K = matrix(SR, [[x,y+z],[0,x^2*z]])$ symbolic expressions live in the ring SR

 $L = matrix(ZZ, 20, 80, \{(5,9):30, (15,77):-6\})$  $20 \times 80$ , two non-zero entries, sparse representation

### Matrix Multiplication

u = vector(QQ, [1,2,3]), v = vector(QQ, [1,2])

A = matrix(QQ, [[1,2,3],[4,5,6]])

B = matrix(QQ, [[1,2], [3,4]])

u\*A, A\*v, B\*A,  $B^6$ ,  $B^7(-3)$  all possible

B.iterates (v, 6) produces  $vB^0, vB^1, \ldots, vB^5$ 

rows = False moves v to the right of matrix powers  $f(x)=x^2+5*x+3$  then f(B) is possible

B.exp() matrix exponential, i.e.  $\sum_{k=0}^{\infty} \frac{1}{k!} B^k$ 

### Matrix Spaces

M = MatrixSpace(QQ, 3, 4) is space of  $3 \times 4$  matrices

A = M([1,2,3,4,5,6,7,8,9,10,11,12])

coerce list to element of M, a 3 × 4 matrix over QQ

M.basis()

M.dimension()

M.zero\_matrix()

### Matrix Operations

5\*A+2\*B linear combination

A.inverse(), A^(-1), ~A, singular is ZeroDivisionError

A.transpose()

A.conjugate() entry-by-entry complex conjugates

A.conjugate\_transpose()

A.antitranspose() transpose + reverse orderings

A.adjoint() matrix of cofactors

A.restrict(V) restriction to invariant subspace V

### Row Operations

Row Operations: (change matrix in place)

Caution: first row is numbered 0

A.rescale row(i,a) a\*(row i)

A.add\_multiple\_of\_row(i,j,a) a\*(row j) + row i

A.swap\_rows(i,j)

Each has a column variant, row→col

For a new matrix, use e.g. B = A.with\_rescaled\_row(i,a)

#### Echelon Form

A.rref(), A.echelon\_form(), A.echelonize()

Note: rref() promotes matrix to fraction field

A = matrix(ZZ, [[4,2,1], [6,3,2]])A.rref() A.echelon\_form()

 $\left(\begin{array}{ccc}2&1&0\\0&0&1\end{array}\right)$ 

A.pivots() indices of columns spanning column space A.pivot\_rows() indices of rows spanning row space

#### Pieces of Matrices

Caution: row, column numbering begins at 0

A.nrows(), A.ncols()

A[i,j] entry in row i and column j

A[i] row i as immutable Python tuple. Thus,

Caution: OK: A[2,3] = 8, Error: A[2][3] = 8

A.row(i) returns row i as Sage vector

A.column(j) returns column j as Sage vector

A.list() returns single Python list, row-major order

A.matrix\_from\_columns([8,2,8])

new matrix from columns in list, repeats OK

A.matrix\_from\_rows([2,5,1])

new matrix from rows in list, out-of-order OK

A.matrix\_from\_rows\_and\_columns([2,4,2],[3,1]) common to the rows and the columns

A.rows() all rows as a list of tuples

A.columns() all columns as a list of tuples

A.submatrix(i,j,nr,nc)

start at entry (i, i), use nr rows, nc cols

A[2:4,1:7], A[0:8:2,3::-1] Python-style list slicing

### Combining Matrices

A.augment(B) A in first columns, matrix B to the right

A.stack(B) A in top rows, B below; B can be a vector

A.block\_sum(B) Diagonal, A upper left, B lower right

A.tensor\_product(B) Multiples of B, arranged as in A

### Scalar Functions on Matrices

A.rank(), A.right\_nullity()

A.left\_nullity() == A.nullity()

A.determinant() == A.det()

A.permanent(), A.trace()

A.norm() == A.norm(2) Euclidean norm

A.norm(1) largest column sum

A.norm(Infinity) largest row sum

A.norm('frob') Frobenius norm

# Matrix Properties

.is\_zero(); .is\_symmetric(); .is\_hermitian();

.is\_square(); .is\_orthogonal(); .is\_unitary();

.is\_scalar(); .is\_singular(); .is\_invertible();

.is\_one(); .is\_nilpotent(); .is\_diagonalizable()

### Eigenvalues and Eigenvectors

Note: Contrast behavior for exact rings (QQ) vs. RDF, CDF A. solve\_right(B) \_left too A.charpoly('t') no variable specified defaults to x is solution to A\*X = B, who

A.characteristic\_polynomial() == A.charpoly()

A.fcp('t') factored characteristic polynomial

A.minpoly() the minimum polynomial

A.minimal\_polynomial() == A.minpoly()

A.eigenvalues() unsorted list, with mutiplicities

A. eigenvectors\_left() vectors on left, \_right tooReturns, per eigenvalue, a triple: e: eigenvalue;V: list of eigenspace basis vectors; n: multiplicity

A.eigenmatrix\_right() vectors on right, \_left too Returns pair: D: diagonal matrix with eigenvalues P: eigenvectors as columns (rows for left version) with zero columns if matrix not diagonalizable Eigenspaces: see "Constructing Subspaces"

### ....

Decompositions

Note: availability depends on base ring of matrix, try RDF or CDF for numerical work, QQ for exact "unitary" is "orthogonal" in real case

A.jordan\_form(transformation=True)

returns a pair of matrices with: A == P^(-1)\*J\*P
J: matrix of Jordan blocks for eigenvalues

P: nonsingular matrix

A.smith\_form() triple with: D == U\*A\*V

D: elementary divisors on diagonal

U, V: with unit determinant

A.LU() triple with: P\*A == L\*U

P: a permutation matrix

 $\hbox{\bf L: lower triangular matrix,} \quad \hbox{\bf U: upper triangular matrix}$ 

A.QR() pair with: A == Q\*R

Q: a unitary matrix, R: upper triangular matrix

A.SVD() triple with: A == U\*S\*(V-conj-transpose)
U: a unitary matrix

S: zero off the diagonal, dimensions same as A V: a unitary matrix

A.schur() pair with: A == Q\*T\*(Q-conj-transpose)
O: a unitary matrix

T: upper-triangular matrix, maybe  $2\times 2$  diagonal blocks

A.rational\_form(), aka Frobenius form

A.symplectic\_form()

A.hessenberg\_form()

A.cholesky() (needs work)

### Solutions to Systems

is solution to A\*X = B, where X is a vector or matrix

A = matrix(QQ, [[1,2],[3,4]])

b = vector(QQ, [3,4]), then A\b is solution (-2, 5/2)

# Vector Spaces

VectorSpace(QQ, 4) dimension 4, rationals as field VectorSpace(RR, 4) "field" is 53-bit precision reals VectorSpace(RealField(200), 4)

"field" has 200 bit precision

CC^4 4-dimensional, 53-bit precision complexes

Y = VectorSpace(GF(7), 4) finite

Y.list() has  $7^4 = 2401$  vectors

# Vector Space Properties

V.dimension()

V.basis()

V.echelonized\_basis()

V.has\_user\_basis() with non-canonical basis?

V.is\_subspace(W) True if W is a subspace of V

V.is\_full() rank equals degree (as module)?

 $Y = GF(7)^4$ , T = Y.subspaces(2)

T is a generator object for 2-D subspaces of Y [U for U in T] is list of 2850 2-D subspaces of Y, or use T.next() to step through subspaces

# Constructing Subspaces

span([v1,v2,v3], QQ) span of list of vectors over ring

For a matrix A, objects returned are vector spaces when base ring is a field modules when base ring is just a ring

A.left\_kernel() == A.kernel() right\_ too

A.row\_space() == A.row\_module()

A.column\_space() == A.column\_module()

A.eigenspaces\_right() vectors on right, \_left too Pairs: eigenvalues with their right eigenspaces

A.eigenspaces\_right(format='galois')

One eigenspace per irreducible factor of char poly

If V and W are subspaces

V.quotient(W) quotient of V by subspace W

V.intersection(W) intersection of V and W

V.direct\_sum(W) direct sum of V and W

V.subspace([v1,v2,v3]) specify basis vectors in a list

### Dense versus Sparse

**Note:** Algorithms may depend on representation Vectors and matrices have two representations

Dense: lists, and lists of lists Sparse: Python dictionaries

.is\_dense(), .is\_sparse() to check

A.sparse\_matrix() returns sparse version of A

A.dense\_rows() returns dense row vectors of A

Some commands have boolean sparse keyword

### Rings

Note: Many algorithms depend on the base ring <object>.base\_ring(R) for vectors, matrices,...

to determine the ring in use

<object>.change\_ring(R) for vectors, matrices,...
to change to the ring (or field), R

R.is\_ring(), R.is\_field(), R.is\_exact()

Some common Sage rings and fields

ZZ integers, ring

QQ rationals, field

AA, QQbar algebraic number fields, exact

RDF real double field, inexact

CDF complex double field, inexact

RR 53-bit reals, inexact, not same as RDF

RealField(400) 400-bit reals, inexact

CC, ComplexField(400) complexes, too

RIF real interval field

 ${\tt GF(2)} \mod 2, \ {\tt field, \ specialized \ implementations}$ 

GF(p) == FiniteField(p) p prime, field

Integers (6) integers mod 6, ring only

CyclotomicField(7) rationals with  $7^{\rm th}$  root of unity QuadraticField(-5, 'x') rationals with  $x=\sqrt{-5}$ 

SR ring of symbolic expressions

# Vector Spaces versus Modules

Module "is" a vector space over a ring, rather than a field Many commands above apply to modules Some "vectors" are really module elements

# More Help

"tab-completion" on partial commands

"tab-completion" on <object.> for all relevant methods

<command>? for summary and examples

<command>?? for complete source code

# Sage Quick Reference: Abstract Algebra

B. Balof, T. W. Judson, D. Perkinson, R. Potluri version 1.0, Sage Version 5.0.1

latest version: http://wiki.sagemath.org/quickref GNU Free Document License, extend for your own use Based on work by P. Jipsen, W. Stein, R. Beezer

### Basic Help

com\(\tab\) complete command
a.\(\tab\) all methods for object a
<command>? for summary and examples
<command>?? for complete source code
\*foo\*? list all commands containing foo
\_ underscore gives the previous output
www.sagemath.org/doc/reference online reference
www.sagemath.org/doc/tutorial online tutorial
load foo.sage load commands from the file foo.sage
attach foo.sage

loads changes to foo.sage automatically

#### Lists

L = [2,17,3,17] an ordered list L[i] the *i*th element of L

Note: lists begin with the 0th element

L.append(x) adds x to L

L.remove(x) removes x from L

L[i:j] the i-th through (j-1)-th element of L

range(a) list of integers from 0 to a-1

range(a,b) list of integers from a to b-1

[a..b] list of integers from a to b range(a,b,c)

every c-th integer starting at a and less than b len(L)—length of L

 $M = [i^2 \text{ for i in range}(13)]$ 

list of squares of integers 0 through 12

N = [i^2 for i in range(13) if is\_prime(i)]

list of squares of prime integers between 0 and 12

M + N the concatenation of lists M and N

 $\mathtt{sorted}(\mathtt{L})$  a sorted version of  $\mathtt{L}$  ( $\mathtt{L}$  is not changed)

L.sort() sorts L (L is changed)

set(L) an unordered list of unique elements

# Programming Examples

Print the squares of the integers 0,...,14:
for i in range(15):
 print i^2

Print the squares of those integers in  $\{0, ..., 14\}$  that are relatively prime to 15:

for i in range(13):
 if gcd(i,15)==1:
 print i^2

# Preliminary Operations

a = 3; b = 14
gcd(a,b) greatest common divisor a, b
xgcd(a,b)

triple (d, s, t) where d = sa + tb and  $d = \gcd(a, b)$  next\_prime(a) next prime after a previous\_prime(a) prime before a prime\_range(a,b) primes p such that  $a \le p < b$  is\_prime(a) is a prime?

b % a the remainder of b upon division by a a.divides(b) does a divide b?

### **Group Constructions**

### Permutation multiplication is left-to-right.

G = PermutationGroup([[(1,2,3),(4,5)],[(3,4)]])perm. group with generators (1,2,3)(4,5) and (3,4)

G = PermutationGroup(["(1,2,3)(4,5)","(3,4)"])
alternative syntax for defining a permutation group

S = SymmetricGroup(4) the symmetric group,  $S_4$ 

A = AlternatingGroup(4) alternating group,  $A_4$ 

D = DihedralGroup(5) dihedral group of order 10

Ab = AbelianGroup([0,2,6]) the group  $\mathbb{Z} \times \mathbb{Z}_2 \times \mathbb{Z}_6$ 

 ${\tt Ab.0}\,,~{\tt Ab.1}\,,~{\tt Ab.2}~{\tt the~generators~of~Ab}$ 

a,b,c = Ab.gens()

shorthand for a = Ab.0; b = Ab.1; c = Ab.2

C = CyclicPermutationGroup(5)

Integers(8) the group  $\mathbb{Z}_8$ 

GL(3,QQ) general linear group of  $3 \times 3$  matrices

m = matrix(QQ, [[1,2], [3,4]])

n = matrix(QQ,[[0,1],[1,0]])

MatrixGroup([m,n])

the (infinite) matrix group with generators m and n u = S([(1,2),(3,4)]); v = S((2,3,4)) elements of S

S.subgroup([u,v])

the subgroup of S generated by u and v

S.quotient(A) the quotient group S/A

 $\texttt{A.cartesian\_product(D)} \quad \text{the group } \texttt{A} \times \texttt{D}$ 

 ${\tt A.intersection}({\tt D})$  – the intersection of groups  ${\tt A}$  and  ${\tt D}$ 

D.conjugate(v) the group  $v^{-1}Dv$ 

S.sylow\_subgroup(2) a Sylow 2-subgroup of S D.center() the center of D

S.centralizer(u) the centralizer of x in S S.centralizer(D) the centralizer of D in S

S.normalizer(u) the normalizer of x in S

S.normalizer(D) the normalizer of D in S

S.stabilizer(3) subgroup of S fixing 3

### Group Operations

S = SymmetricGroup(4); A = AlternatingGroup(4)

S.order() the number of elements of S

S.gens() generators of S

S.list() the elements of S

S.random\_element() a random element of S

u\*v the product of elements u and v of S

 $v^{(-1)}u^3v$  the element  $v^{-1}u^3v$  of S

u.order() the order of u

S.subgroups() the subgroups of S

S.normal\_subgroups() the normal subgroups of S

A.cayley\_table() the multiplication table for A

u in S is u an element of S?

u.word\_problem(S.gens())

write u as a product of the generators of S

A.is\_abelian() is A abelian?

A.is\_cyclic() is A cyclic?

A.is\_simple() is A simple?

A.is\_transitive() is A transitive?

A.is\_subgroup(S) is A a subgroup of S?

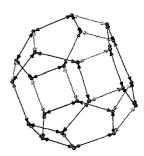
A.is\_normal(S) is A a normal subgroup of S?

S.cosets(A) the right cosets of A in S

S.cosets(A,'left') the left cosets of A in S

 $g = S.cayley_graph()$  Cayley graph of S

g.show3d(color\_by\_label=True, edge\_size=0.01, vertex\_size=0.03) see below:



# Ring and Field Constructions ZZ integral domain of integers, Z Integers (7) ring of integers mod 7, $\mathbb{Z}_7$ field of rational numbers, Q RR field of real numbers, R field of complex numbers, $\mathbb{C}$ RDF real double field, inexact CDF complex double field, inexact RR 53-bit reals, inexact, not same as RDF RealField(400) 400-bit reals, inexact ComplexField(400) complexes, too ZZ[I] the ring of Gaussian integers QuadraticField(7) the quadratic field, $\mathbb{Q}(\sqrt{7})$ CvclotomicField(7) smallest field containing $\mathbb{Q}$ and the zeros of $x^7 - 1$ AA. QQbar field of algebraic numbers, Q FiniteField(7) the field $\mathbb{Z}_7$ $F.<a> = FiniteField(7^3)$ finite field in a of size $7^3$ , $GF(7^3)$ SR ring of symbolic expressions M. $\langle a \rangle = \mathbb{QQ}[\text{sqrt}(3)]$ the field $\mathbb{Q}[\sqrt{3}]$ , with $a = \sqrt{3}$ . A.<a,b>=QQ[sqrt(3),sqrt(5)]the field $\mathbb{Q}[\sqrt{3}, \sqrt{5}]$ with $a = \sqrt{3}$ and $b = \sqrt{5}$ . $z = polygen(QQ,'z'); K = NumberField(x^2 - 2,'s')$ the number field in s with defining polynomial $x^2 - 2$ s = K.O set s equal to the generator of K

# Ring Operations

D = ZZ[sqrt(3)]
D.fraction\_field()

# Note: Operations may depend on the ring

field of fractions for the integral domain D

A = ZZ[I]; D = ZZ[sqrt(3)] some rings

A.is\_ring() is A a ring?

A.is field() is A a field?

A.is\_commutative() is A commutative?

A.is\_integral\_domain()

True is A an integral domain?

A.is\_finite() is A is finite?

A.is\_subring(D) is A a subring of D?

A.order() the number of elements of A

A.characteristic() the characteristic of A

A.zero() the additive identity of A

A.one() the multiplicative identity of A

A.is\_exact()

False if A uses a floating point representation

```
a, b = D.gens(); r = a + b
r.parent() the parent ring of r (in this case, D)
r.is_unit() is r a unit?
```

```
Polynomials
R.\langle x \rangle = ZZ[] R is the polynomial ring \mathbb{Z}[x]
R.\langle x \rangle = QQ[]; R = PolynomialRing(QQ,'x'); R = QQ['x']
   R is the polynomial ring \mathbb{Q}[x]
S.\langle z \rangle = Integers(8)[] S is the polynomial ring \mathbb{Z}_8[z]
S.\langle s, t \rangle = QQ[] S is the polynomial ring \mathbb{Q}[s,t]
p = 4*x^3 + 8*x^2 - 20*x - 24
   a polynomial in R (= \mathbb{Q}[x])
p.is_irreducible() is p irreducible over \mathbb{Q}[x]?
q = p.factor() factor p
q.expand() expand q
p.subs(x=3) evaluates p at x=3
R.ideal(p) the ideal in R generated by p
R.cyclotomic_polynomial(7)
   the cyclotomic polynomial x^6 + x^5 + x^4 + x^3 + x^2 + x + 1
a = x^2-1
p.divides(g) does p divide q?
p.quo_rem(q)
   the quotient and remainder of p upon division by q
gcd(p, q) the greatest common divisor of p and q
p.xgcd(q) the extended gcd of p and q
I = S.ideal([s*t+2,s^3-t^2])
   the ideal (st+2, s^3-t^2) in S (= \mathbb{Q}[s,t])
S. quotient (I) the quotient ring, S/I
```

### Field Operations

A.<a,b>=QQ[sqrt(3),sqrt(5)]

C.<c> = A.absolute\_field()

"flattens" a relative field extension

A.relative\_degree()

the degree of the relative extension field

A.absolute\_degree()

the degree of the absolute extension

r = a + b; r.minpoly()

the minimal polynomial of the field element r

C.is\_galois() is C a Galois extension of Q?

### Sage Quick Reference: Graph Theory

Steven Rafael Turner Sage Version 4.7

http://wiki.sagemath.org/quickref

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### Constructing

# Adjacency Mapping:

G=Graph([GF(13), lambda i,j: conditions on i,j]) Input is a list whose first item are vertices and the other is some adjacency function: [list of vertices, function]

Adjacency Lists:  $G=Graph(\{0:[1,2,3], 2:[4]\})$ 

 $G=Graph({0:{1:"x",2:"z",3:"a"}, 2:{5:"out"}})$ 

x, z, a, and out are labels for edges and be used as G.max\_cut() weights.

# Adjacency Matrix:

A = numpy.array([[0,1,1],[1,0,1],[1,1,0]])

Don't forget to import numpy for the NumPy matrix vertex\_disjoint\_paths(v1,v2) or ndarray.

M = Matrix([(...), (...), ...])

Edge List with or without labels:

G = Graph([(1,3,"Label"),(3,8,"Or"),(5,2)])Incidence Matrix:

M = Matrix(2, [-1,0,0,0,1, 1,-1,0,0,0])

Graph6 Or Sparse6 string

G=':IgMoqoCUOqeb\n:I'EDOAEQ?PccSsge\N\n' graphs\_list.from\_sparse6(G)

Above is a list of graphs using sparse6 strings.

# NetworkX Graph

 $g = networkx.Graph({0:[1,2,3], 2:[4]})$ 

DiGraph(g)

 $g_2 = networkx.MultiGraph({0:[1,2,3], 2:[4]})$ Graph(g\_2)

Don't forget to import networkx

# Centrality Measures

G.centrality\_betweenness(normalized=False)

G.centrality\_closeness(v=1)

G.centrality\_degree()

# Graph Deletions and Additions

G.add\_cycle([vertices])

G.add\_edge(edge)

G.add\_edges(iterable of edges)

G.add\_path

G.add\_vertex(Name of isolated vertex)

G.add\_vertices(iterable of vertices)

G.delete\_edge( v\_1, v\_2, 'label')

G.delete\_edges(iterable of edges)

G.delete\_multiedge(v\_1, v\_2)

G.delete\_vertex(v\_1)

G.delete\_vertices(iterable of vertices)

G.merge\_vertices([vertices])

### Connectivity and Cuts

G.is.connected()

G.edge\_connectivity()

G.edge\_cut(source, sink

G.blocks\_and\_cut\_vertices()

G.edge\_disjoint\_paths(v1,v2, method='LP')

This method can us LP (Linear Programming) or FF (Ford-Fulkerson)

G.flow(1,2)

There are many options to this function please check the documentation.

#### Conversions

G.to\_directed()

G.to\_undirected()

G.sparse6\_string()

G.graph6\_string()

### Products

G.strong\_product(H)

G.tensor\_product(H)

G.categorical\_product(H) Same as the tensor product.

G.disjunctive\_product(H)

G.lexicographic\_product(H)

G.cartesian\_product(H)

# **Boolean Queries**

G.is\_tree()

G.is\_forest()

G.is\_gallai\_tree()

G.is\_interval()

G.is\_regular()

G.is\_chordal()

G.is\_eulerian()

G.is\_hamiltonian()

G.is\_interval()

G.is\_independent\_set([vertices])

G.is\_overfull()

G.is\_regular(k)

Can test for being k-regular, by default k=None.

### Common Invariants

G.diameter()

G.average\_distance()

G.edge\_disjoint\_spanning\_trees(k)

G.girth()

G.size()

G.order()

G.radius()

### Graph Coloring

G.chromatic\_polynomial()

G.chromatic\_number(algorithm="DLX")

You can change DLX (dancing links) to CP (chromatic polynomial coefficients) or MILP (mixed integer linear program)

G.coloring(algorithm="DLX")

You can change DLX to MILP

G.is\_perfect(certificate=False)

# Planarity

G.is\_planar()

G.is\_circular\_planar()

G.is\_drawn\_free\_of\_edge\_crossings()

G.layout\_planar(test=True, set\_embedding=True

G.set\_planar\_positions()

#### Search and Shortest Path

list(G.depth\_first\_search([vertices], distance=4) list(G.breadth\_first\_search([vertices])

dist,pred = graph.shortest\_path\_all\_pairs(by\_weig) Choice of algorithms: BFS or Floyd-Warshall-Python

G.shortest\_path\_length(v\_1,v\_2, by\_weight=True

G.shortest\_path\_lengths(v\_1)

G.shortest\_path(v\_1,v\_2)

# Spanning Trees

G.steiner\_tree(g.vertices()[:10])

G.spanning\_trees\_count() G.edge\_disjoint\_spanning\_trees(2, root vertex) G.min\_spanning\_tree(weight\_function=somefunction, G.clique\_maximum() algorithm='Kruskal', starting\_vertex=3) Kruskal can be change to Prim-fringe, Prim-edge, or NetworkX

### Linear Algebra

#### Matrices

- G.kirchhoff\_matrix()
- G.laplacian\_matrix()

Same as the kirchoff matrix

- G.weighted\_adjacency\_matrix()
- G.adjacency\_matrix()
- G.incidence\_matrix()

### Operations

- G.characteristic\_polynomial()
- G.cycle\_basis()
- G.spectrum()
- G.eigenspaces(laplacian=True)
- G.eigenvectors(laplacian=True)

### Automorphism and Isomorphism Related

- G.automorphism\_group()
- G.is\_isomorphic(H)
- G.is\_vertex\_transitive()
- G.canonical\_label()
- G.minor(graph of minor to find)

### Generic Clustering

- G.cluster\_transitivity()
- G.cluster\_triangles()
- G.clustering\_average()
- G..clustering\_coeff(nbunch=[0,1,2],weights=True)

### Clique Analysis

- G.is\_clique([vertices])
- G.cliques\_vertex\_clique\_number(vertices=[(0, 1), (1, 2)],algorithm="networkx") networks can be replaced with cliquer.
- G.cliques\_number\_of()
- G.cliques\_maximum()
- G.cliques\_maximal()
- G.cliques\_get\_max\_clique\_graph()
- G.cliques\_get\_clique\_bipartite()
- G.cliques\_containing\_vertex()

- G.clique\_number(algorithm="cliquer") cliquer can be replaced with networkx.
- G.clique\_complex()

# Component Algorithms

- G.is\_connected()
- G.connected\_component\_containing\_vertex(vertex)
- G.connected\_components\_number()
- G.connected\_components\_subgraphs()
- G.strong\_orientation()
- G.strongly\_connected\_components()
- G.strongly\_connected\_components\_digraph()
- G.strongly\_connected\_components\_subgraphs()
- G.strongly\_connected\_component\_containing\_vertex(vertex)
- G.is\_strongly\_connected()

#### NP Problems

G.vertex\_cover(algorithm='Cliquer')

The algorithm can be changed to MILP (mixed integer linear program. Note that MILP requires packages GLPK or CBC.

- G.hamiltonian\_cycle()
- G.traveling\_salesman\_problem()