

# 75-APROX-biseccion-newton

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## Método de bisección

```
In [1]: def subint(f,a,b):
        if f(x=a)*f(x=b) > 0:
            return "ERROR: el intervalo no sirve para aplicar Bolzano"
        else:
            if f(x=a)*f(x=(a+b)/2) < 0:
                return a,(a+b)/2
            elif f(x=(a+b)/2)*f(x=b) < 0:
                return (a+b)/2,b
            elif f(x=(a+b)/2)== 0:
                return "f tiene un cero en: %s" %str((a+b)/2)
            else:
                return "ERROR"
```

```
In [2]: f(x)=x^2+0.0000001*x-1
```

```
In [3]: subint(f,0.0,2.0)
```

```
Out[3]: (0.0000000000000000, 1.0000000000000000)
```

```
In [4]: def iterador(f,a,b,e):
        while abs(a-b) > e:
            a,b = subint(f,a,b)
        return a,b,abs(a-b)
```

```
In [5]: iterador(f,0.0,2.0,0.000000001)
```

```
Out[5]: (0.999999949708581, 0.999999950639904, 9.31322574615479e-10)
```

```
In [6]: iterador(f,0.0,2.0,0.0000000000000001)
```

```
Out[6]: (0.9999999500000001, 0.9999999500000002, 8.88178419700125e-16)
```

## Método de Newton

```
In [19]: f(x)=x^2+0.0000001*x-1
```

```
def newton(f,x0,epsilon,N,precision):
```

```

f1 = diff(f,x)
R = RealField(prec=precision)
x0 = R(x0)
for muda in xrange(N):
    x0 = x0-R(f(x=x0)/f1(x=x0))
    if abs(f(x=x0))< epsilon:
        return x0
return "No hemos conseguido la precisión prefijada"

```

```

newton(f,2.0,10^(-20),10^20,1000)

```

```

Out [19]: 0.99999995000000127986634219503625919780429620659935416071865607601232284196157706901

```

```

In [12]: g(x)=exp(x)-17

```

```

In [20]: newton(g,2.0,10^(-20),10^20,1000)-log(17).n(prec=1000)

```

```

Out [20]: 3.94583165744370938381260154984375968358289028185609601208786496123323326110946376551

```

```

In [21]: newton(g,2.0,10^(-50),10^20,1000)-log(17).n(prec=10000)

```

```

Out [21]: 7.78479373444248535775416555954244964051784962879633049821278835387291746587158033104

```

```

In [ ]:

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