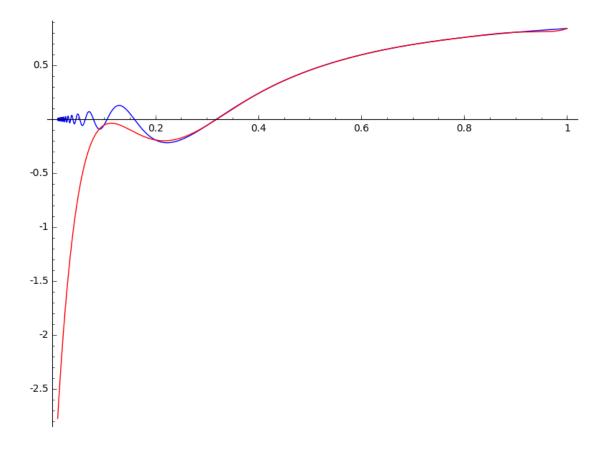
# 76-APROX-interpolacion

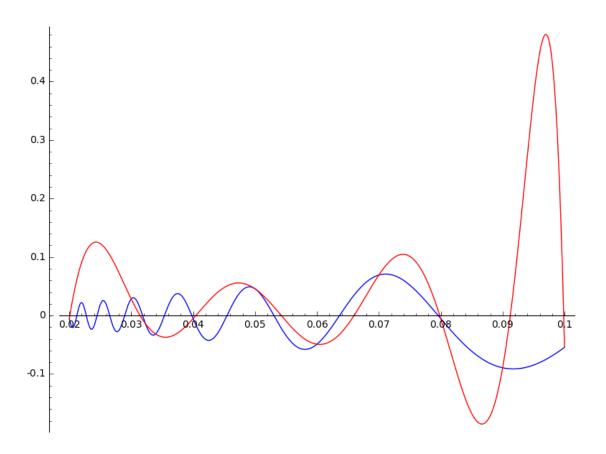
## February 5, 2018

#### Interpolación de Lagrange

```
In [1]: f(x)=x*sin(1/x)
In [2]: L = zip([n*0.1 \text{ for } n \text{ in } srange(1,11)], [f(n*0.1).n() \text{ for } n \text{ in } srange(1,11)]); L
Out[2]: [(0.10000000000000, -0.0544021110889370),
        (0.200000000000000, -0.191784854932628),
        (0.30000000000000, -0.0571703888626455),
        (0.400000000000000, 0.239388857641583),
        (0.5000000000000000, 0.454648713412841),
        (0.600000000000000, 0.597244774651059),
        (0.700000000000000, 0.692932153460487),
        (0.800000000000000, 0.759187695484469),
        (0.900000000000000, 0.806572980926961),
        (1.000000000000000, 0.841470984807897)]
In [3]: R = PolynomialRing(RR,'x')
In [4]: Lag = R.lagrange_polynomial(L);Lag
In [5]: plot(f,0.01,1)+plot(Lag,0.01,1,color='red')
Out [5]:
```

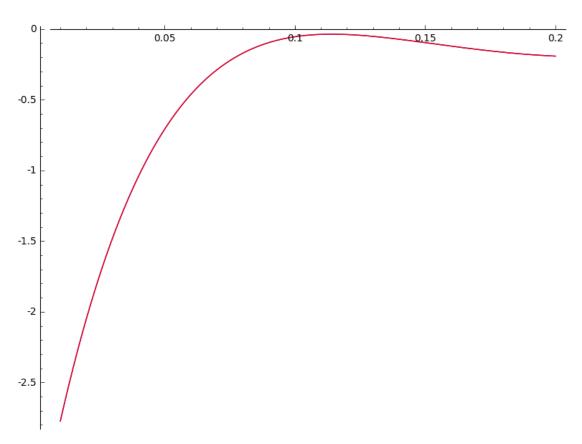


£Podemos forzar al polinomio interpolador a seguir las oscilaciones de f?



Vemos algo que debía ser claro antes de empezar: forzando al polinomio a coincidir con la función en ciertos puntos no se consigue fácilmente que el polinomio se acerque a la función. Diferencias divididas (Newton)

## Out[13]:



# In []: