Summary of Probabilistic Interence

Everything follows from two simple rules or integral

Sum rule:
$$p(x) = \sum_{i=1}^{n} p(x,y)$$

product rule:
$$p(x,y) = p(x)p(y(x))$$

Learning

$$p(\theta|D,m) = p(D|\theta,m) p(\theta|m)$$

$$p(x^*|D,m) = \int p(x|\theta,D,m)p(\theta|D,m) d\theta$$

Model Comparison

$$P(MD) = \frac{P(D(M)P(M)}{P(D)}$$

Bayesian Decision Theory

reward for carrying out action a in world x

$$R(a) = \sum_{\alpha \in A} R(\alpha, x) p(x|D)_{\alpha}$$
 posterior probability of world states

State x given date)

= compute action with highest expected conditional reward

> SEPARATES INFERENCE & DECISION MAKING