

# Expected Value Framework

For Data Science Projects

CS5056 Data Analytics

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# Expected Value

- The expected value method provides a framework that is extremely useful in organizing thinking about data-analytic problems.
- Specifically, it decomposes data-analytic thinking into:
  - (i) The structure of the problem
  - (ii) The elements of the analysis that can be extracted from the data, and
  - (iii) The elements of the analysis that need to be acquired from other sources (e.g., business knowledge of subject matter experts)

# Expected Value Framework



One of the most difficult and most critical parts of implementing data science in business is **quantifying the return-on-investment or ROI**

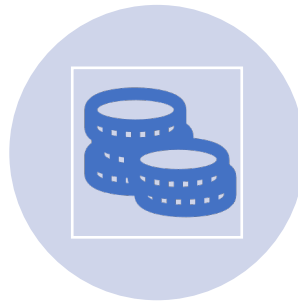


The Expected Value Framework, is a method that connects the machine learning classification model to ROI

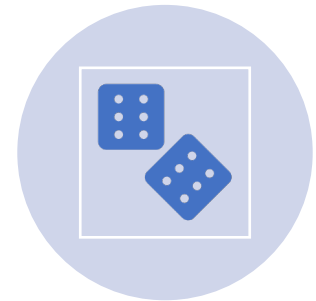
# 3 REASONS YOU NEED TO LEARN THE EXPECTED VALUE FRAMEWORK



REASON 1: CLASSIFICATION MACHINE  
LEARNING ALGORITHMS OFTEN  
MAXIMIZE THE WRONG METRIC



REASON 2: THE SOLUTION IS  
MAXIMIZING FOR EXPECTED VALUE



REASON 3: EXPECTED VALUE CAN TEST  
FOR VARIABILITY IN ASSUMPTIONS  
(ANALYSIS OF SCENARIOS)

<https://www.kdnuggets.com/2018/07/data-science-business-expected-value-framework.html>

## Expected Value

- Suppose that  $X$  is a discrete random variable with Probability Mass Function  $p_X(x)$  and  $g : \mathbb{R} \rightarrow \mathbb{R}$  is an arbitrary function
- $g(X)$  is a random variable, and we define the expectation or **expected value** of  $g(X)$  as:

$$E[g(X)] \triangleq \sum_{x \in \text{Val}(X)} g(x)p_X(x)$$

# Expected Value

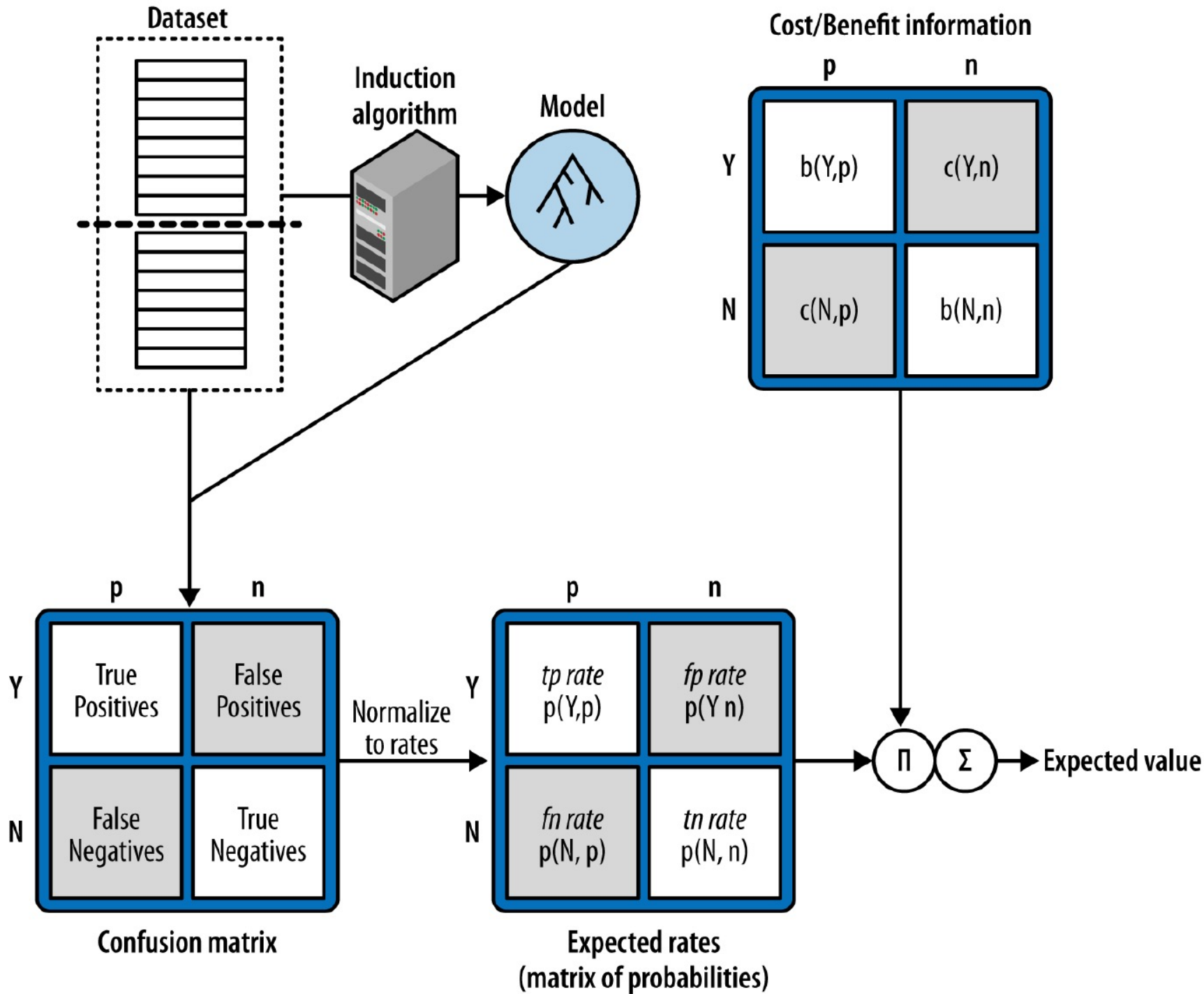
- If  $X$  is a continuous random variable with PDF  $f_X(x)$ , then the **expected value** of  $g(X)$  is defined as:

$$E[g(X)] \triangleq \int_{-\infty}^{\infty} g(x) f_X(x) dx$$

- Intuitively, the expectation of  $g(X)$  can be thought of as a “weighted average” of the values that  $g(x)$  can take on for different values of  $x$ , where the weights are given by  $p_X(x)$  or  $f_X(x)$
- As a special case of the above, note that the expectation,  $E[X]$  of a random variable itself is found by letting  $g(x) = x$ ; this is also known as the mean of the random variable  $X$ .

# Expected Value Framework

- Example 1: Provost, F. & Fawcett, T. (2013). *Data Science for Business*, pp 194-202
- Example 2: Explain the "So What?" Behind Machine Learning Models with the Expected Value Framework (Part 2 of 3).  
<https://blogs.oracle.com/ai-and-datascience/post/explain-the-quotso-whatquot-behind-machine-learning-models-with-the-expected-value-framework-part-2-of-3>
- Case Study 1: Bancomer
- Case Study 2: TV Azteca
- Case Study 3: Metalsa





	<b>p</b>	<b>n</b>
<b>Y</b>	56	7
<b>N</b>	5	42

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$$p(h, a) = \text{count}(h, a) / T$$

$$T = 110$$

$$p(\mathbf{Y}, \mathbf{p}) = 56/110 = 0.51 \quad p(\mathbf{Y}, \mathbf{n}) = 7/110 = 0.06$$

$$p(\mathbf{N}, \mathbf{p}) = 5/110 = 0.05 \quad p(\mathbf{N}, \mathbf{n}) = 42/110 = 0.38$$

# Costs and Benefits

		Actual	
		p	n
Predicted	Y	$b(Y,p)$	$c(Y,n)$
	N	$c(N,p)$	$b(N,n)$

# Costs and Benefits

- A false positive occurs when we classify a consumer as a likely responder and therefore target her, but she does not respond. We've said that the cost of preparing and mailing the marketing materials is a fixed cost of \$1 per consumer. The benefit in this case is negative:  $b(Y, n) = -1$ .
- A false negative is a consumer who was predicted not to be a likely responder (so was not offered the product), but would have bought it if offered. In this case, no money was spent and nothing was gained, so  $b(N, p) = 0$ .
- A true positive is a consumer who is offered the product and buys it. The benefit in this case is the profit from the revenue (\$200) minus the product-related costs (\$100) and the mailing costs (\$1), so  $b(Y, p) = 99$ .
- A true negative is a consumer who was not offered a deal and who would not have bought it even if it had been offered. The benefit in this case is zero (no profit but no cost), so  $b(N, n) = 0$ .

		Actual	
		<b>p</b>	<b>n</b>
Predicted	<b>Y</b>	99	-1
	<b>N</b>	0	0

$$\begin{aligned} \text{Expected profit} &= p(Y, p) \cdot b(Y, p) + p(N, p) \cdot b(N, p) \\ &+ \\ &p(N, n) \cdot b(N, n) + p(Y, n) \cdot b(Y, n) \end{aligned}$$

$$p(x, y) = p(y) \cdot p(x \mid y)$$

$$\begin{aligned} \text{Expected profit} &= p(Y \mid p) \cdot p(p) \cdot b(Y, p) + p(N \mid p) \cdot p(p) \cdot b(N, p) \\ &+ \\ &p(N \mid n) \cdot p(n) \cdot b(N, n) + p(Y \mid n) \cdot p(n) \cdot b(Y, n) \end{aligned}$$

$$\begin{aligned} \text{Expected profit} &= p(p) \cdot p(Y \mid p) \cdot b(Y, p) + p(N \mid p) \cdot c(N, p) \\ &+ \\ &p(n) \cdot p(N \mid n) \cdot b(N, n) + p(Y \mid n) \cdot c(Y, n) \end{aligned}$$

$$T = 110$$

$$P = 61$$

$$N = 49$$


$$p(p) = 0.55 \quad p(n) = 0.45$$

$$\text{tp rate} = 56/61 = 0.92$$

$$\text{fp rate} = 7/49 = 0.14$$

$$\text{fn rate} = 5/61 = 0.08$$

$$\text{tn rate} = 42/49 = 0.86$$


$$\text{Expected profit} = p(p) \cdot p(Y | p) \cdot b(Y, p) + p(N | p) \cdot c(N, p) + p(n) \cdot p(N | n) \cdot b(N, n) + p(Y | n) \cdot c(Y, n)$$


$$= 0.55 \cdot 0.92 \cdot b(Y, p) + 0.08 \cdot b(N, p) + 0.45 \cdot 0.86 \cdot b(N, n) + 0.14 \cdot p(Y, n)$$

$$= 0.55 \cdot 0.92 \cdot 99 + 0.08 \cdot 0 + 0.45 \cdot 0.86 \cdot 0 + 0.14 \cdot -1$$

$$= 50.1 - 0.063$$

$$\approx \$50.04$$

This expected value means that if we apply this model to a population of prospective customers and mail offers to those it classifies as positive, we can expect to make an average of about \$50 profit per consumer.



## Other Example with Expected Value Framework

	Actual Purchase	Actual Non-purchase
Predicted Purchase	True Positive (TP)	False Positive (FP)
Predicted Non-purchase	False Negative (FN)	True Negative (TN)



## Other Example with Expected Value Framework

$$E[X] = P(TP,p) * V(TP,p) + P(FN,p) * V(FN,p) + \\ P(FP,n) * V(FP,n) + P(TN,n) * V(TN,n)$$

$$P(TP,p) = P(TP|p) * P(p)$$

$$E[X] = P(p) * [P(TP|p) * V(TP,p) + P(FN|p) * V(FN,p)] \\ + \\ P(n) * [P(FP|n) * V(FP,n) + P(TN|n) * V(TN,n)]$$

	<b>Actual Purchase      Actual Non-purchase      TOTAL</b>		
<b>Predicted Purchase</b>	1000	1500	<b>2500</b>
<b>Predicted Non-purchase</b>	500	8000	<b>8500</b>
<b>TOTAL</b>	<b>1500</b>	<b>9500</b>	<b>11,000</b>

	Actual Purchase	Actual Non-purchase
Predicted Purchase	$1000/1500 = .67$	$1500/9500 = .16$
Predicted Non-purchase	$500/1500 = .33$	$8000/9500 = .84$
TOTAL	1500	9500

	<div>Actual Purchase</div> <div>Actual Non-purchase</div>	
Predicted Purchase	\$305	-\$15
Predicted Non-purchase	\$0	\$0

## Other Example with Expected Value Framework

Let's plug all of this into our Expected Value equation:

$$E[X] = .14 * [.67 * 305 + .33 * 0] + .86 * [.16 * -15 + .84 * 0]$$

Solving for Expected Value, we get **\$26.55**.

Let's circle back to the original statement we wanted to make about our model:

**"If I apply this model to a new set of data on prospective customers and target my marketing efforts towards only those prospects predicted as purchasers, I can expect to make, on average, \$26.55 profit per customer."**

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