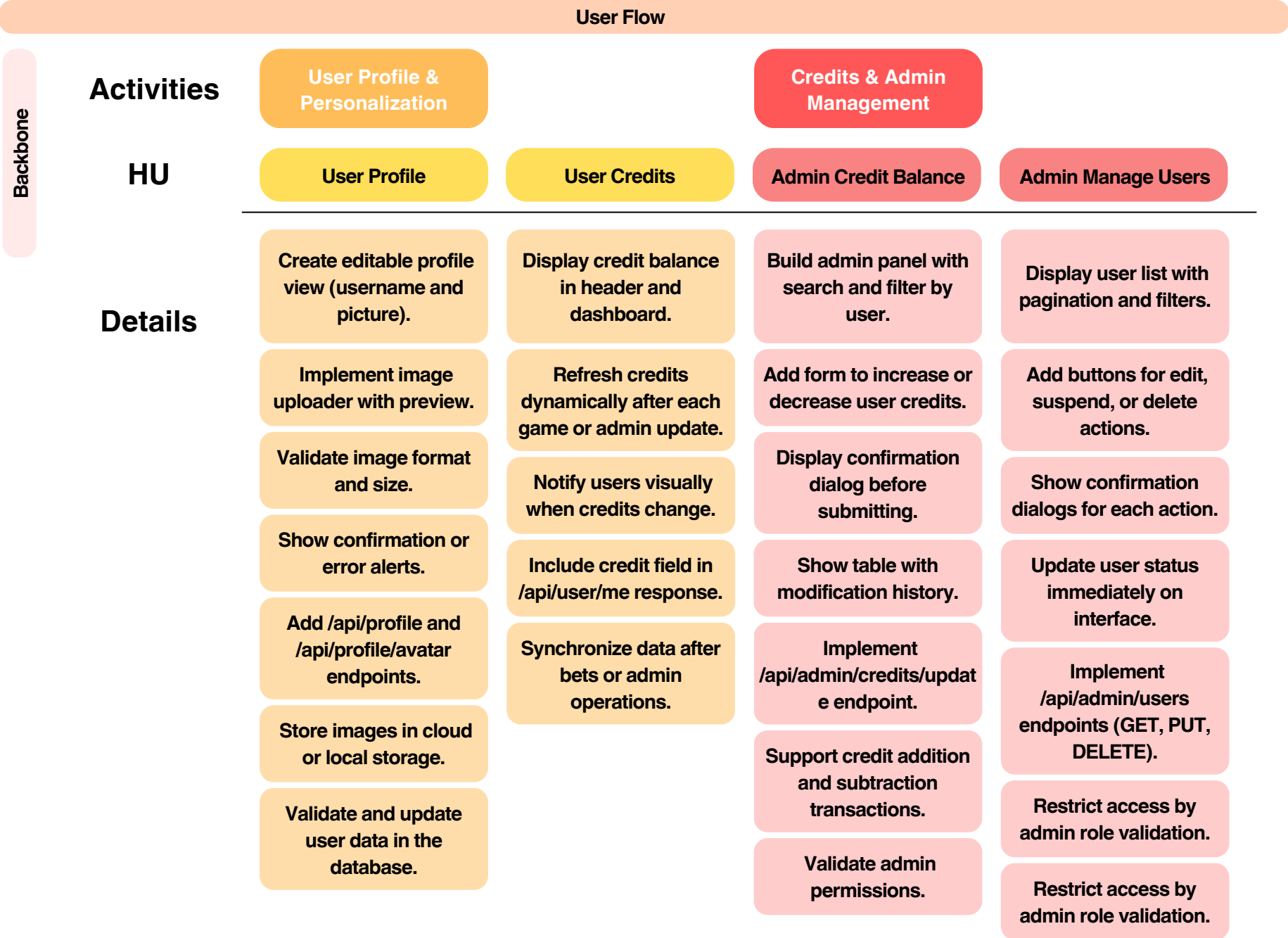


User Story Mapping

Backbone

| User Flow | | | | |
|------------|--|---|--|---|
| Activities | Authentication & Access | | | |
| HU | User Sign Up | User Log In | Password Recovery | Logout |
| Details | Create registration form with fields (username, email, password) | Create login form with fields (username and password) | Add “Forgot Password” link in login screen. | Add logout button accessible from all screens |
| | Validate input on client and server | Handle incorrect credentials and loading feedback | Collect user email and show confirmation message. | Clear authentication tokens |
| | Display success/error messages | Store and manage authentication tokens in session or local storage. | Display reset password form when link is opened. | Redirect to the login page |
| | Implement /api/register endpoint | Create /api/login endpoint | Implement /api/forgot-password and /api/reset-password routes. | Invalidate tokens (blacklist or delete session) |
| | Hash passwords | Verify credentials securely against hashed passwords | Generate and validate secure recovery tokens. | Clear active sessions in server memory or database. |
| | Validate email uniqueness and password strength | Generate and return JWT or session token. | Send recovery link by email. | Register logout events |
| | Log registration events in the database | Handle login lockouts after multiple failed attempts. | Update password hash after successful reset. | |
| | | | | |

User Story Mapping



User Story Mapping

| User Flow | | | | |
|-----------|------------|---|---|--|
| Backbone | Activities | Roulette Game Flow | | Slot Machine Game Flow |
| | HU | Betting on Roulette | Roulette Spin and Results | Start Slot Game |
| | Details | | | Prizes and Winning Combinations in Slots |
| | | Create interactive roulette board with chips. | Animate roulette wheel with smooth transitions. | Display slot reels and “Spin” button. |
| | | Enable selection of numbers, colors, or ranges. | Show the winning number and color on screen. | Show spinning animation and disable buttons during play. |
| | | Disable “Spin” until bet is valid. | Display pop-up with result and updated balance. | Present visual results and winning highlights. |
| | | Deduct credits visually after confirmation. | Generate random outcome securely | Implement /api/games/slots/spin endpoint. |
| | | Implement /api/games/roulette/bet route. | Calculate winnings based on bet rules. | Generate random reel outcomes. |
| | | Validate user balance and bet type. | Update balance and mark bet as settled. | Calculate and return payout. |
| | | Record bet in bets table. | Broadcast result via WebSocket | Update user balance accordingly. |
| | | Deduct credits within a transaction. | | |
| | | | | Add “Pay Table” button in slot interface. |
| | | | | Display winning combinations and payout values. |
| | | | | Highlight matching symbols after spin result. |
| | | | | Serve /api/games/slots/paytable route. |
| | | | | Define payout ratios for symbol patterns. |
| | | | | Retrieve data dynamically based on bet amount. |

User Story Mapping

