PYTHON PROGRAMMING CRASH COURSE

Day 1

May 2018



Agenda Day 1

- Overview
- Install and Setup
- Programming Workflow
- Python Fundamentals
- Handling Data
- Assignment

Learning Objectives



Learning Objectives

- Understand how to setup Python programming environment
- Discuss the history of Python & how it's used in different industries
- Describe the benefits of a Python workflow when looking at data
- Demonstrate basic Python programming fundamentals to solve a real world problem
- Create a custom learning plan to build your data science skills after this workshop!

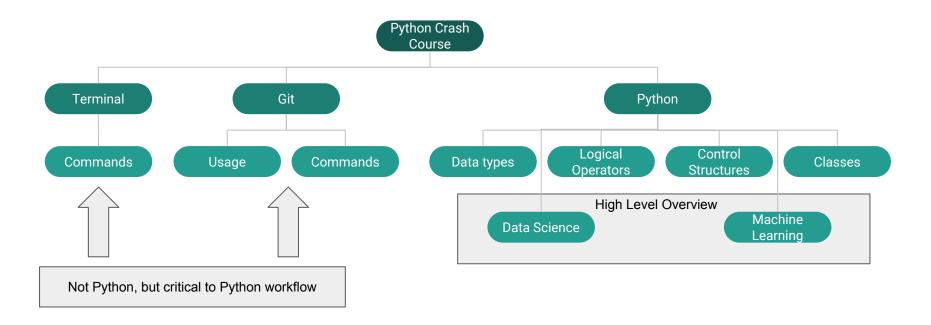
Overview



Why are we here?

- Why are we doing this course: Introduction to Python in preparation for GA Data Science Course
- What will we learn: Everything you need to get started with python on day 1 of your course
- Course is best done on Mac or Linux (Ubuntu) => Windows is more difficult to setup
- Questions: During presentations don't be afraid to ask questions
- During the activities ask the person to your left and right if they know the answer before asking me (there is only one of me)

Overview



Install Fest



Slides

Download slides

from

https://goo.gl/KtHbZD

WiFi GA-Guest yellowpencil Install Fest 15

Install the following software for your OS:

- Install Ananconda 3.6 (https://www.anaconda.com/download/)
- Install Git (<u>https://git-scm.com/downloads</u>)
- Install sublime text 3 (<u>https://www.sublimetext.com/3</u>)
- Make a github account (<u>https://github.com</u>)
- Make a Slack account (<u>https://slack.com/</u>, @pycrashcourse)

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Terminal 101



Terminal 101

- What is the terminal => interactive console
- Why do we need it => more powerful than UI
- TL;DR What are the key commands (all lowercase, case sensitive):
 - o cd, mv, cp, mkdir, pwd, rm # Navigating the terminal
 - Is, Is -Isa
 - grep, ps aux, piping |
 - o nano, vim, touch
 - o wc-l
 - tar czvf, tar xzvf, zip, unzip # Compressing Files
 - o ssh, scp
 - whoami, which

Terminal 101 - What is it?

A way to manipulate and interact with your computer It's entirely text-based

Not the W.I.M.P (Windows, Icons, Menus and Pointers) style!

Terminal 101 - Why use it?

- It's (eventually) very fast
- It's automatable and flexible No interruptions
- It gives us what we expect Sometimes it is the only way
 - Command Line Interaction (C.L.I.)
 - Web servers

Terminal 101 - The Bash Shell

- Bash is a regular program on your computer It was created to take commands from you
- We talk to it using the Bash Shell Language
- When I say "shell", it's just that program we were talking about before
- It's an interface to interact with other programs

Terminal 101 - What can you do with it?

- Most of you will have a lot of experience with the WIMP (Windows, Icons, Menus, Pointer) style of system
- That's not the only way. We are going to be using a textonly "console" or "terminal"
- This is going to seem alien and primitive but you will soon see the power!

Terminal 101 - What can you do with it?

- Anything! Run programs to make all sorts of changes
 - Editing files and images
 - Converting files between types
- Creating back-ups
- Making and copying files
- Downloading, compiling, and running programs We can do a lot more with the Terminal

Terminal 101 - How do you work with it?

- Non-interactively
- Running scripts. We are already doing this!
- Interactively
- Opening up a REPL

```
pycrashcourse — -bash — 88×25
Delta compression using up to 8 threads.
Compressing objects: 100% (25/25), done.
Writing objects: 100% (28/28), 2.82 MiB | 1.23 MiB/s, done.
Total 28 (delta 1), reused 0 (delta 0)
remote: Resolving deltas: 100% (1/1), done
To https://github.com/kilaorange/pycrashcourse.git
                    master -> master
(keras) andrew@jabbawockeez:~/Documents/ga/shortcourses/pycrashcourse$ python
Python 3.5.3 |Continuum Analytics, Inc.| (default, Mar 6 2017, 12:15:08)
[GCC 4.2.1 Compatible Apple LLVM 6.0 (clang-600.0.57)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
>>> import math
>>> value = []
>>> items=[100,150,180] # Input is a list of numbers
        value.append(str(int(round(math.sqrt(2*c*float(d)/h)))))
keras) andrew@iabbawockeez:~/Documents/ga/shortcourses/pycrashcourses
```

Terminal 101 - Commands

```
[tab]
        # Autocomplete command
        # Where am I? The programmer's "um"
pwd
ls
        # List all files in the current directory
        # Change Directories
cd
        # Make a Directory
mkdir
rmdir
        # Remove an empty directory
        # Remove a file or a directory [There is no undo]
rm
        # Create a file
touch
        # Open a file in the default application
open
        # Open the VSCode Editor (atom will open in Atom)
code
        # Make your computer talk
say
```

Advanced Commands

long format, system blocks, view hidden files (.)

Ls -It # long format, sort by time modified (most recently modified first)

ps aux | grep <keyword> # process status, all users, usernames, even those without controlling terminal, search for keyword e.g. "python"

nano, vim # editors

Advanced Commands

wc -l # count number of lines in file e.g. a csv

tar czvf, gzip, zip # compress into archive

tar xzvf, unzip # decompress file

ssh, scp # Secure shell, secure copy

whoami, which <keyword> # list username, which python

Activity - Terminal 101

- 1. Navigate to your home directory with **cd** ~
- 2. Use **pwd** to discover its name
- 3. Use **Is** to see what is in your home directory
- 4. Use **cd** ~ to navigate back down to your home directory
- 5. Create a new directory with **mkdir** called **sandbox**
- 6. Navigate to your downloads with cd .. or cd ~/Downloads
- 7. Create a file in **Downloads** with **touch** called file.txt
- 8. Copy file.txt to your sandbox with **cp file.txt ~/sandbox/**
- 9. Rename file.txt to hello.py with mv file.txt hello.py
- 10. Change directory to cd ~/sandbox
- 11. Make a new file called **fake.py** using **nano fake.py**
- 12. Inside the file type print ("hello world!"), then push Ctrl+o, Enter, Ctrl+x to save and exit
- 13. Make a directory called 'crash_course' using **mkdir crash_course**
- 14. Remove **fake.py** and **crash_course** with **rm**, you will need **-f** for one of the removals
- 15. Well done you've finished!



Additional Resources

Read these for more info:

- Quick Left's Tutorials start from the bottom!
- Learn CLI the Hard Way
- Track down the <u>Terminal City Murderer</u>
- 40 Terminal Tricks and Tips

Anaconda 101



What is Anaconda?



- Is the easiest way to do Python data science and machine learning
- Includes 250+ popular data science packages
- Includes conda package and virtual environment manager for Windows, Linux, and MacOS.
- Makes it quick and easy to install, run, and upgrade complex data science and machine learning environments like Scikit-learn, TensorFlow, and SciPy.
- Anaconda Repository are curated and compiled in a secure environment so you get optimized binaries that "just work" on your system
- Your work is reproducible across computers and operating systems
- A must for the Data Science Immersive

Activity Make Anaconda Env



conda create -n *dat2018* python=3.6

conda info --envs

source activate dat2018

pip install numpy sklearn pandas

source deactivate



Intro to Git



Warning!

Warning!

- "Git is infuriating" Mandy Brown
- It takes a long time to feel comfortable with it
- Most explanations of it get very technical very quickly
- Focus on the concepts

History of Git

- Made in 2005 by Linus Torvalds
- Before that, he made the Linux Kernel
- Here is a <u>Ted talk</u>
- Here is his <u>GitHub</u>
- Here is the <u>source code for Git</u>

Why is it called Git?

I'm an egotistical bastard, and I name all my projects after myself

- Linus Torvalds

What is Git?



A version control system (or VCS) It takes snapshots of our projects

Gives us a project-wide undo button! A collaboration tool

It merges differences in our code for us

A local development tool Supports non-linear development

What is Git?



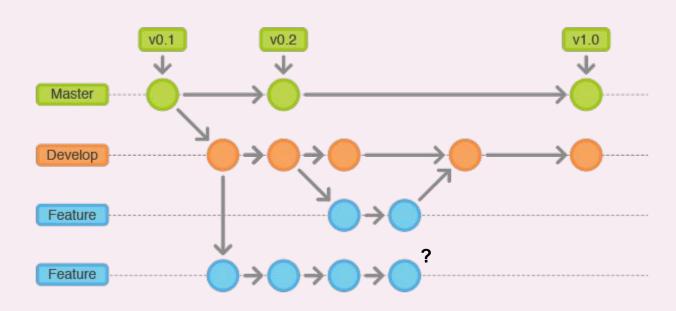
It's a tool for modern-day teamwork - collaboration among people, working asynchronously, on a shared body of work.

It saves us from moving floppy disks around, or saving lots of copies of the one file.

More people == more likely to use it

Git Workflow





Why use it?



You make a change and realise it was a horrible mistake? Git can undo it

You want to figure out where everything went wrong? Git will show you

You want to try out a new innovative feature that will probably destroy everything? *Git can protect you*

You want to work with a bunch of people? Git will make that easier

Terminology



Repository - A project

Branch - A version of your project

Origin - A place where your code is stored Add - Tell Git to pay attention to a file(s) Commit - Tell Git to take a snapshot of a file(s)

Push - Tell Git to take all of the code that it has locally and put it up on GitHub

Terminology



Merge Conflict - When two pieces of code can't be automatically merged, you get one of these - you need to decide what you want

Fork - Your copy of someone else's GitHub repository **Pull Request** - When you request to have a project include your code

Clone - When you take code from GitHub and get an exact local copy on your computer

Git Commands

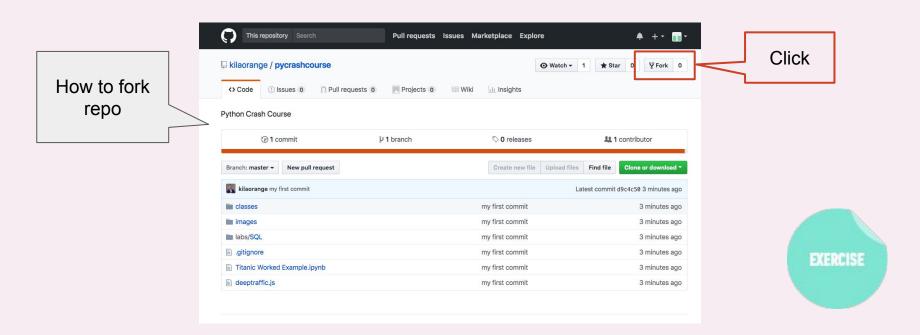


Exercise - Github



Make Github login https://github.com

Fork repo https://github.com/kilaorange/pycrashcourse.git



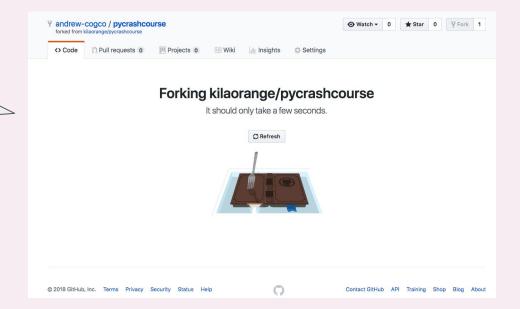
Exercise - Github

git

Make Github login https://github.com

Fork repo https://github.com/kilaorange/pycrashcourse.git

How to fork repo



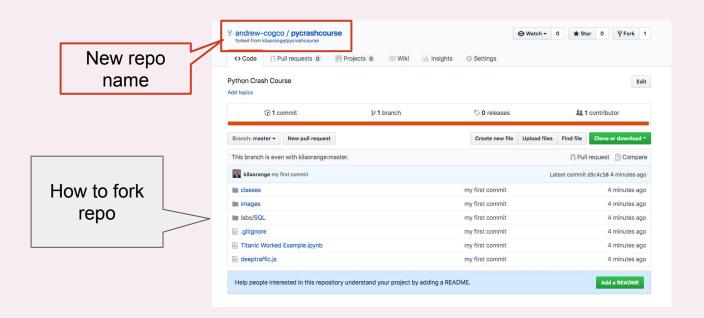


Exercise - Github

git

Make Github login https://github.com

Fork repo https://github.com/kilaorange/pycrashcourse.git





Exercise - Git



```
$ git clone https://github.com/<yourname>/pycrashcourse.git
$ cd pycrashcourse
$ source activate dat2018
$ nano my-first-script.py
# Type this into the file
print("hello world")
Save "Ctrl+o"
Exit "Ctrl+x"
$ python my-first-script.py
$ git add my-first-script.py
$ git commit -m "my first commit"
$ git push origin master
```



Getting started with Python



Getting started with Python

What can we expect?

- What is python
- Why do we use it
- What is it good for
- Start the REPL
- Make a hello world script
- Start jupyter
- Jupyter tips and tricks + keyboard shortcuts

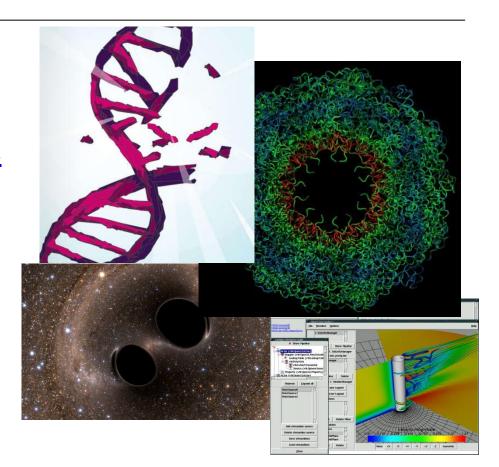
WHERE IS PYTHON USED?

- Everywhere! Industry & Academia
- Art Middleware Tools and Plugins
- Research
- Web Development and Web Applications
- Game Development
- Windows Applications
- You name it!



EXAMPLES

- Industry
 - Drug discovery
 - Financial services
 - Films and special effects
- Academia
 - Gravitational waves
 - Scientific visualisation
 - Biomolecule simulation





PYTHON PROGRAMMING

- Let us what a Python program looks like.
- Starting with the typical "Hello World!" program:
 - In essence, we are writing code to print the message "Hello World!" in the screen.



Python

print("hello world")

A very very simple program: one line of code that will print the string 'Hello World!.

It is easy to read and understand.

PYTHON: INTERACTIVE SHELLS V SCRIPTS

- In our "Hello World!" python program, we are assuming that we are using an **interactive shell**,
- In other words, we are writing code that is executed immediately by the Python interpreter.
- We are able to "interact" with the results of the commands we pass. We can do this using a:
 - Python shell
 - → iPython shell
 - Jupyter notebook



PYTHON SHELL

- A python shell is similar to a Command Line Terminal and it can be launched by typing:
- → "python"

```
↑ jrogel — python — bash — 第1
Last login: Sat Jul 23 16:56:57 on console
/Users/jrogel
[[irogel@Jesus-MacBook-Pro 1]>> python
Python 2.7.12 | Anaconda 4.1.1 (x86_64) | (default, Jul 2 2016, 17:43:17)
[GCC 4.2.1 (Based on Apple Inc. build 5658) (LLVM build 2336.11.00)] on darwin
Type "help", "copyright", "credits" or "license" for more information.
Anaconda is brought to you by Continuum Analytics.
Please check out: http://continuum.io/thanks and https://anaconda.org
>>>
```



PYTHON SHELL

- A python shell is more interesting than a plain terminal, providing syntax coloring and shortcuts to interact with our code. It can be launched with:
- → "ipython"



JUPYTER NOTEBOOK

- A Jupyter notebook is a web interface that lets us use formatting alongside our code. It is the extremely common and very useful! You can launch it by typing:
- "jupyter notebook"





PYTHON: INTERACTIVE SHELLS V SCRIPTS

- Sometimes we do not need to interact with our Python code.
- Instead, we may want to execute a program and simply get results.
- In those cases, we need to create a Python script.
- To do so, we can use a text editor of our choice and save the code in a file with extension ".py".





PYTHON SCRIPT

A barebones script for the "Hello World!" program (saved to a file called `**hi.py**`) looks like this:

```
1 | print("hello world")
```

To run the script by passing it as a command to the Python interpreter we need to write:



PYTHON SCRIPT

- Unlike other languages, there's no main() function that gets run automatically
- the **main()** function is implicitly all the code at the top level.
- A more sophisticated version of the "Hello World!" program is as follows:

```
Python

def main():
    print("hello world")

if __name__ == '__main__':
    main()
```

More Python



Up next:

- Variables, constants
- Data types
- Logical operators
- Control structures (For, While, If, List comprehension)
- Importing new libraries
- Programming paradigms (OO) and pseudo code
- Functions 1a (basic function definition and usage, e.g. numpy, scipy)
- Globals variables
- Homework assignment

Installing libraries



INSTRUCTIONS



We recommend using a Jupyter notebook for this practice.

- 1. Open Jupyter: in a terminal type: `jupyter notebook`
- 2. Navigate to an appropriate folder where your work will be saved
- 3. On the top-right-hand-side click in the button called "New" and select "**Python 3**" or "**Root**" (depending on your installation of Python)
- 4. Voilà, you are ready to type the commands we will cover

- Libraries of code written to solve particular set of problems
- Can be installed @ terminal with: pip install <package name> or conda install <package name>
- You can install packages in Jupyter Notebook using
- ▶ ! pip --user install <package name>
- Ever used Excel? How do yo fancy working with data structured in a similar way, but better graphics and less hassle? Try pandas
- Does your application require the use of advanced mathematical or numerical operations using arrays, vectors or matrices? Try SciPy (scientific python) and NumPy (numerical python)



- Libraries of code written to solve particular set of problems
- Can be installed with: pip install <package name>
 or conda install <package name>
- Does your application require the use of advanced mathematical or numerical operations using arrays, vectors or matrices? Try SciPy (scientific python) and NumPy (numerical python)



Are you interested in using python in a data science workflow to exploit machine learning in your applications? Look no further than Scikit-learn

Are you tired of boring-looking charts? Are you frustrated looking for the right menu to move a label in your plot? Take a look at the visuals offered by matplotlib



Popular Data Science Packages



Is your boss asking about significance testing and confidence intervals? Are you interested in descriptive statistics, statistical tests, or plotting functions? Well statsmodels offers you that and more.

All the data you require is available freely on the web but there is no download button and you need to scrape the website? You can extract data from HTML using Beautiful Soup

IMPORTING A MODULE

- We need to import the functionality of packages and modules before we can use them
- Here we import the "math" module to use mathematical functions:



TRY IT YOURSELF

```
python

import math
    x = math.cos(2 * math.pi)
    print(x)

from math import *

log(10)

log(10,2)
```



Variables and Data Types



TYPES, VARIABLES, ASSIGNMENT

Like any other programming language, we need to use **types** and variables and be able to assign values to them

```
Python
    # variable assignments
    x = 1.0
    my_variable = 12.2
    type(x)
 5
    y = 1
    type(y)
    b1 = True
    type(b1)
10
    s = "String"
    type(s)
13
```



YOUR TURN

Try the following in your Jupyter Notebook:

```
Python
    import types
    print(dir(types))
    1+2, 1-2, 1*2, 1/2
 5
    1.0+2.0, 1.0-2.0, 1.0*2.0, 1.0/2.0
    # Comment
 9
    # Comparison: >, <, <=, <=, ==
10
    2 > 1
11
12
    # Testing for equality
13
    2 == 2
14
```





LISTS

- Lists are collections of objects
- They can be changed

```
Python
1 = [1,2,3,4]
print(type(1))
print(1)
print(1)
print(l[1:3])
print(1[::2])
# Python starts counting from 0
print(l[0])
```





TUPLES

- Tuples are very similar to lists, but
- They cannot be changed



```
Python

point = (10, 20)
print(point, type(point))

x, y = point
print("x =", x)
print("y =", y)
```



DICTIONARIES

- Dictionaries combine keys with values in pairs
- Like in a dictionary, you can search the keys to obtain their corresponding value



```
params = {"parameter1" : 1.0, "parameter2" : 2.0,
print(type(params))
print(params)
```



Pseudocode



PSEUDOCODE

- Pseudocode allows us to represent a program concisely.
- The only thing you need is a statement to show where you are starting and where you are ending a program.
- Calculate and print the average of three numbers: 5, 10, and 15.

```
1 | Start
2 | num1 = 5
3 | num2 = 10
4 | num3 = 15
5 | sum = num1 + num2 + num3
6 | average = sum/3.0
7 | print average
8 | End
```

ACTIVITY: WRITE YOUR OWN (PSEUDO)CODE



DIRECTIONS

- 1. Create some pseudocode for the following tasks
 - 1. Create a short script that will calculate the area circle with radius r.
 - Calculate and print the square of a number. If the number is larger than 10 also calculate the cube.
 - 3. List the letters in the sentence "Python is awesome"

DELIVERABLE

Pseudocode explaining the necessary steps to achieve one of the tasks above. Present back to class.

Programming Fundamentals



INSTRUCTIONS



We recommend using a Jupyter notebook for this practice.

- Open Jupyter: in a terminal type: `jupyter notebook`
- 2. Navigate to an appropriate folder where your work will be saved
- 3. On the top-right-hand-side click in the button called "New" and select "Python 3" or "Root" (depending on your installation of Python)
- 4. Voilà, you are ready to type the commands we will cover

- Understanding core programming concepts and why they are used is just as important as knowing how to write code.
- Before we start,we'll review some basic programming concepts:
- Variables: A symbolic name that stores a value (some specific piece of information). Variables have different types.
- For example: r = 3



- **Data Structures**: Data structure is a particular way of storing and organizing data in a computer so that it can be used efficiently. Some examples include:
 - Lists
 - Tuples
 - Arrays
 - Matrices
 - Dataframes



- Syntax: The syntax of a programming language is the set of rules that define the combinations of symbols that are considered to be correctly structured programs in that language
- The interrelationship of all of these elements make it possible for us to write programs to implement algorithms and solve problems



Control Structures



If Statements



- Control Structures: A block of programming that analyses variables and chooses a direction in which to go based on given parameters.
- The term flow control details the direction the program takes (which way program control "flows"). It determines how a computer will respond when given certain conditions and parameters. Some typical structures include:
 - If statement
 - For loop
 - Functions



IF

An `if` statement is a conditional structure that, if proved true, performs a function or displays information.

Think of this as a decision that moves the flow of your program depending on the answer to a TRUE-FALSE question.

In pseudocode:

```
1 | IF a person is older than 18
2 | THEN they can drive
3 | ELSE they cannot drive
```

In Python we can write:

```
Python

if age_person > 18:

return "They can drive"

else:

return "They cannot drive"
```

IF

Another example:

```
Python
A = 10
B = 100
if A>B:
    print("A is larger than B")
elif A==B:
    print("A is equal to B")
else:
    print("A is smaller than B")
```

Logical Operators



Logical Operators

```
And (&)
If a == 1 and b == 1:
      print('both a and b equal 1')
If a == 1 & b == 1:
      print('both a and b equal 1')
Or (|)
If a == 1 or b == 1:
      print('One of a or b equal 1')
If a == 1 | b == 1:
      print('One of a or b equal 1')
Not (!)
If not a == 1:
      print('a does not equal 1')
If a != 1:
      print('a does not equal 1')
```

For Statements



FOR LOOP

A loop statement in programming performs a predefined set of instructions or tasks while or until a predetermined condition is met.

Think of this as a repetitive action that has to be performed until further notice.

In pseudocode:

```
1 | FOR each user of a service in a list
2 | PRINT greet them
```

In Python we can write:

```
python
users = ["Jeff", "Jay", "Theresa"]

for user in users:
    print("Hello %s" % user)
```

FOR LOOP

Tip: When creating a for loop, make sure it's condition will always be met to help prevent an endless loop!

Let us see other examples. Can you explain what the program is doing?

```
print(x)
for x in [1,2,3]:
    print(x)

for key, value in params.items():
    print(key + " = " + str(value))
```

While Statements



While Statements

A while loop statement in Python programming language repeatedly executes a target statement as long as a given condition is true.

```
count = 0
while (count < 9):
    print 'The count is:', count
    count = count + 1

print "Good bye!"</pre>
```

When the above code is executed, it produces the following result -

```
The count is: 0
The count is: 1
The count is: 2
The count is: 3
The count is: 4
The count is: 5
The count is: 6
The count is: 7
The count is: 8
Good bye!
```

List Comprehension



LIST COMPREHENSION

List comprehension is an elegant way to define and create list in Python. It uses a for loop inside the definition of the list itself.

Let's take a look at one, and see if you can figure out what is happening:

```
1 | 11 = [x**2 for x in range(0,5)] Python
```

Two ways of writing the same thing

```
# For Loop

msg = []

for x in range(0,10):

    msg.append(x**2)

print(msg)

>>> [0, 1, 4, 9, 16, 25, 36, 49, 64, 81
```

```
# List Comprehension
msg = [x**2 for x in range(0,10)]
print(msg)
>>> [0, 1, 4, 9, 16, 25, 36, 49, 64, 81
```

Functions



FUNCTIONS

A function is a group of instructions used by programming languages to return a single result or a set of results.

Functions are a convenient way to divide our code into useful blocks, providing us with order, making the code more readable and reusable.



FUNCTIONS

Here is how you define a function in Python:

```
Python

def function_name(input1, input2...):

1st block of instructions
2nd block of instructions
...
```

Let's define a function that returns the square of the input value:

```
1 def square(x):
2     """
3     Return the square of x.
4     """
5     return x ** 2
```

FUNCTIONS

We can call this function as follows:

```
python
var1 = 7

var2 = square(var1)

print(var2)
```



Python functions

The components:

- Definition
- Name
- Arguments
 - Body
 - Return

```
def function_name(arguments, more_arguments):
    function_body = "do some things"
    return "something"
```

More complicated functions

```
h = 10
r = 3
pi = 3.1415

volume_of_cyclinder = pi * (r*0.254)^2 * h*0.254

def in_to_m(inches):
    meters = inches * 0.0254
    return meters

volume_of_cyclinder = pi * in_to_m(r)^2 * in_to_m(h)
```

Writing Programs



WRITING PROGRAMS IN PYTHON

- Python is an *interpreted* language, which means you can run the program as soon as you make changes to the file.
- This makes iterating, revising, and troubleshooting programs is much quicker than many other languages.
- Let us create a complete program that will calculate the area circle with radius r.

```
Python
    # We are importing the value of pi from
    # that module - Easy to read, right?
    from math import pi
    def circ area(r):
        return pi * r**2
    area = circ area(r)
    print(area)
10
```

ACTIVITY: WRITE YOUR OWN (PSEUDO)CODE





Turn your pseudocode from the exercise above into Python!

- 1. Calculate and print the square of a number. If the number is larger than 10 also calculate the cube.
- 2. List the letters in the sentence "Python is awesome"

DELIVERABLE

Python code that executes the tasks above in Jupyter notebook.

Handling Data



INSTRUCTIONS



- Let's open a new Jupyter notebook for this practice.
- We will work in pairs.
- Start Jupyter (you know how now) and navigate to the file called "labs/Python101_Part2_GuidedPractice.ipynb"
- 2. Open the file by clicking on the name
- 3. Voilà, you can start the Guided Practice

Putting it all together!



CHOOSE YOUR POISON

Choose your own adventure!

- Given your interests and knowledge, which are you more interested in learning about:
 - Practical applications of Python?
 - Python fundamentals?



OPTION 1 - Python Practical Applications



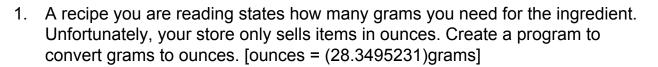
Independent practice

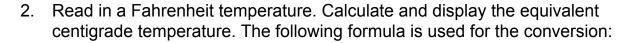
- Start Jupyter (you know how now) and navigate to the file called "labs/Python101_Part2_IndPractice.ipynb"
- 2. Open the file by clicking on the name
- 3. Voilà, you can start the Guided Practice

OPTION 2: PYTHON FUNDAMENTALS

DIRECTIONS







$$C = (5/9) * (F - 32)$$

3. Calculate the amount obtained by investing the principal P for N years at the rate of R. The following formula is used for the conversion:

$$A = P * (1 + R) ^ N$$

DELIVERABLE

Python code that executes the tasks above





Come prepared next
Saturday with a Jupyter
notebook containing the
answers to these 3
questions.

Question 9

Level 2

Question:

Write a program that accepts sequence of lines as input and prints the lines after making all characters in the sentence capitalized.

Suppose the following input is supplied to the program:

Hello world

Practice makes perfect

Then, the output should be:

HELLO WORLD

PRACTICE MAKES PERFECT

Hints:

In case of input data being supplied to the question, it should be assumed to be a console input.

Question 13

Question:

Level 2

Write a program that accepts a sentence and calculate the number of letters and digits.

Suppose the following input is supplied to the program:

hello world! 123

Then, the output should be:

LETTERS 10

DIGITS 3

Hints:

In case of input data being supplied to the question, it should be assumed to be a console input.

Homework Assignment (Challenge)

Question 18

Level 3

Question:

A website requires the users to input username and password to register. Write a program to check the validity of password input by users. Following are the criteria for checking the password:

- 1. At least 1 letter between [a-z]
- 2. At least 1 number between [0-9]
- 1. At least 1 letter between [A-Z]
- 3. At least 1 character from [\$#@]
- 4. Minimum length of transaction password: 6
- 5. Maximum length of transaction password: 12

Your program should accept a sequence of comma separated passwords and will check them according to the above criteria. Passwords that match the criteria are to be printed, each separated by a comma.

Example

If the following passwords are given as input to the program:

ABd1234@1,a F1#,2w3E*,2We3345

Then, the output of the program should be:

ABd1234@1

PYTHON CRASH COURSE

Q&A

See you next week!

PYTHON PROGRAMMING CRASH COURSE

Day 2

May 2018



Agenda Day 2

- Review Homework Assignment
- Markdown
- Functions (Advanced)
- Project Setup
- Python Classes
- Unicode Pitfalls
- Connecting to Databases
- Datascience
- Machine Learning

Review Homework Assignment



Question 9

Level 2

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PRACTICE MAKES PERFECT

Hints:

In case of input data being supplied to the question, it should be assumed to be a console input.

1

Homework Assignment

```
Question 9
Level 2
```

```
Solution:
lines = []
while True:
    s = raw_input()
    if s:
        lines.append(s.upper())
    else:
        break;

for sentence in lines:
    print sentence
```

Question 13 Level 2

Question:

Write a program that accepts a sentence and calculate the number of letters and digits.

Suppose the following input is supplied to the program:

hello world! 123

Then, the output should be:

LETTERS 10

DIGITS 3

Hints:

In case of input data being supplied to the question, it should be assumed to be a console input.

Question 13 Level 2

Solution:

```
s = raw_input()
d={"DIGITS":0, "LETTERS":0}
for c in s:
    if c.isdigit():
        d["DIGITS"]+=1
    elif c.isalpha():
        d["LETTERS"]+=1
    else:
        pass
print "LETTERS", d["LETTERS"]
print "DIGITS", d["DIGITS"]
```

Homework Assignment (Challenge)

Question 18

Level 3

Question:

A website requires the users to input username and password to register. Write a program to check the validity of password input by users.

Following are the criteria for checking the password:

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Your program should accept a sequence of comma separated passwords and will check them according to the above criteria. Passwords that match the criteria are to be printed, each separated by a comma.

Example

If the following passwords are given as input to the program:

ABd1234@1,a F1#,2w3E*,2We3345

Then, the output of the program should be:

ABd1234@1

Homework Assignment (Challenge)

```
Question 18
Level 3
Solutions:
import re
value = []
items=[x for x in raw_input().split(',')]
for p in items:
  if len(p) < 6 or len(p) > 12:
     continue
   else:
     pass
  if not re.search("[a-z]",p):
     continue
   elif not re.search("[0-9]",p):
     continue
  elif not re.search("[A-Z]",p):
     continue
```

```
# cont...
   elif not re.search("[$#@]",p):
     continue
   elif re.search("\s",p):
     continue
   else:
     pass
  value.append(p)
print ",".join(value)
```

Markdown



Jupyter Markdown basics



- A plain text format
- An easy way to generate HTML
- Most commonly ends in the file extension .md GitHub and Slack both use it
- See here and here for an introduction to it Why am I showing this...

Jupyter Markdown basics



Markdown is a way to style text on the web. You control the display of the document; formtaing words as bold or italic, adding images, and creating lists are just a few of the things we can do with Markdown. Mostly, Markdown is just regular text with a few non-alphabetic characters thrown in, like # or *

HEADERS

This is an <h1> tag
This is an <h2> tag
This is an <h6> tag

EMPHASIS

This text will be italic
This will also be italic

This text will be bold
__This will also be bold__

*You **can** combine them*

BLOCKQUOTES

As Grace Hopper said:

> I've always been more interested
> in the future than in the past.

As Grace Hoppersaid:

| 've always been more interested in the future than in the past.

LISTS

Unordered

- * Item 1 * Item 2 * Item 2a
- * Item 2b

Ordered

- 1. Item 1
 2. Item 2
- 3. Item 3 * Item 3a
- * Item 3b

IMAGES

![GitHub Logo](/images/logo.png)

Format: ![Alt Text](url)

LINKS

http://github.com - automatic!

[GitHub](http://github.com)

BACKSLASH ESCAPES

Markdown allows you to use backslash escapes to generate literal characters which would otherwise have special meaning in Markdown's formatting syntax.

literal asterisks

literal asterisks

Markdown provides backslash escapes for the following characters:

\ backslash () p

() parentheses # hash mark

* asterisk underscore

+ plus sign- minus sign (hyphen)

[] curly braces . dot

[] square brackets ! exclamation mark

Activity - Markdown



- 1. Open a new terminal and type:
- \$ cd Documents/pycrashcourse # or where ever your repo is stored
- \$ source activate dat2018
- \$ jupyter notebook
 - 1. Create a new Jupyter notebook in python 3
- 2. Create a new cell by pushing 'a'
- 3. Push 'Esc' then 'm' to change the cell to markdown
- Enter some markdown; e.g.
- # This is the title
 - Here is the first bullet point
 - Here is the second bullet point
- 5. Run the cell or push 'Ctrl+Enter'
- 6. Save your workbook 'Ctrl+s'



Functions (Advanced)



Python functions Recap

The components:

- Definition
- Name
- Arguments
 - Body
 - Return

```
def function_name(arguments, more_arguments):
    function_body = "do some things"
    return "something"
```

Python functions Recap

Write a function that accepts a number and prints the line "Like baby, baby, baby, oh," that many times.

The function should return the line "I thought you'd always be mine"

Use the function to write a hit!



Functions - namespace and scoping

Namespace and scoping:

- Variables can exist in the scope of the entire script;
- Or just within a function

```
n = 0

def n_is_two():
    n=2
    print(n)

n_is_two()
print(n)
```

Global variables:

 Variables can be referenced globally

```
n = 0

def n_is_three():
    global n
    n = 3
    print(n)

n_is_three()
print(n)
```

What happens if we reference a variable within a function without defining it?

```
n = 0

def what_is_n()
    print(n)
```

Functions - namespace and scoping

Exercise

Set the status of pluto as "planet".

Write a function that returns the status of pluto.

Write a second function that updates the status to "dwarf planet"

```
>>> pluto_status()
planet
>>> change_status()
>>> pluto_status()
dwarf planet
```

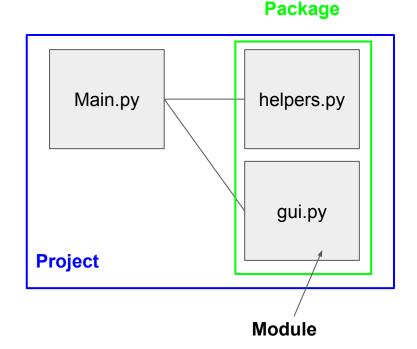


Project Setup



Project Setup and Modules

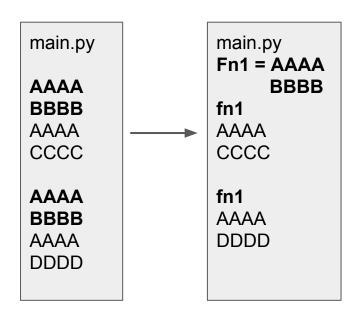
- What is a module functions that will be reused;
- What is a project a set of files that work together;
- What is a package a set of modules;



Single lines to functions

We start writing scripts rather than inline code at the terminal once the structure is complex: If, for, while.

When you want to use a block of code more than once or you want to constrain how a block is used. Convert it to a function. It also helps to make the code more readable.

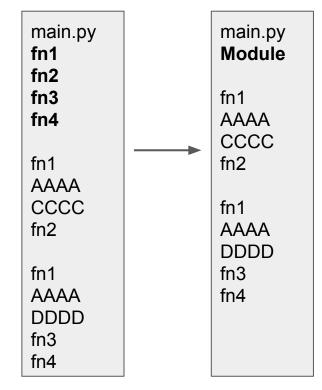


Functions to modules

When you have lots of functions in your script, and you want to:

- 1. Use them in other code;
- 2. Tidy your main procedure;

You may group them into modules that contain functions with similar purpose.



module.py fn1 fn2 fn3 fn4

Python Classes

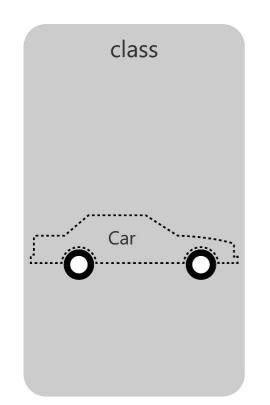


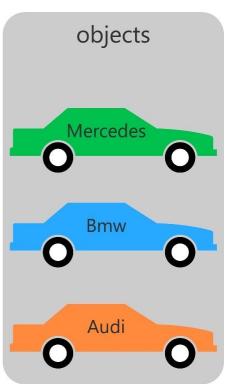
CLASS

Programming, a **class** is a template definition of the methods and variables in a particular kind of object.

In other words, an **object** is a specific *instance* of a **class**

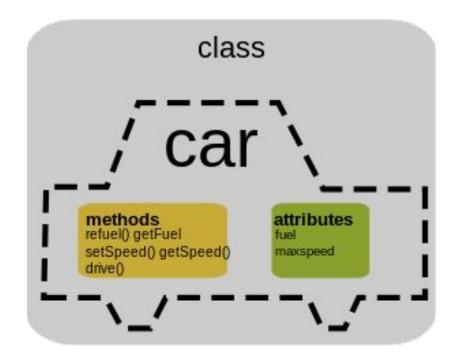
The object contains actual values instead of variables.





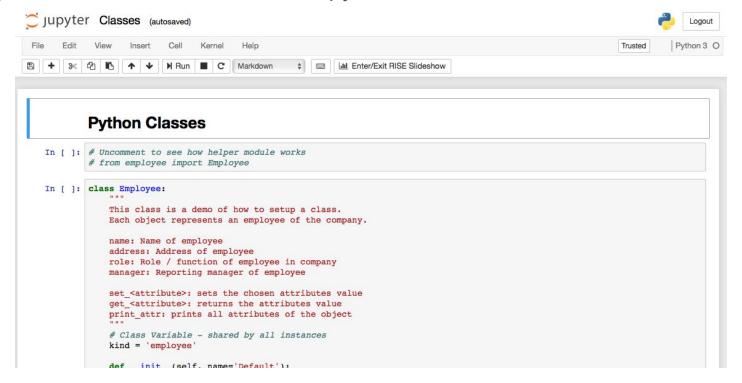
Classes

- Classes are objects that have methods and attributes
- Methods are object functions
- And attributes are object variables



Python Classes

See pycrashcourse/classes/Classes.ipynb



Unicode Pitfalls





Ticks

Further Reading:

https://www.cl.cam.ac.uk/~mgk25/ucs/quotes.html

U+0022	QUOTATION MARK	11	neutral (vertical), used as opening or closing quotation mark; preferred characters in English for paired quotation marks are U+201C and U+201D
U+0027	APOSTROPHE	1	neutral (vertical) glyph having mixed usage; preferred character for apostrophe is U+2019; preferred characters in English for paired quotation marks are U+2018 and U+2019
U+0060	GRAVE ACCENT	`	
U+00B4	ACUTE ACCENT	1	
U+2018	LEFT SINGLE QUOTATION MARK	4	
U+2019	RIGHT SINGLE QUOTATION MARK	,	this is the preferred character to use for apostrophe
U+201C	LEFT DOUBLE QUOTATION MARK	"	
U+201D	RIGHT DOUBLE QUOTATION MARK	"	



Ticks

```
"Cow"
'Chicken'
'pig'
```

PEP8 Style Guide - consistent with your quotes (https://www.python.org/dev/peps/pep-0008/)

Why it's important:

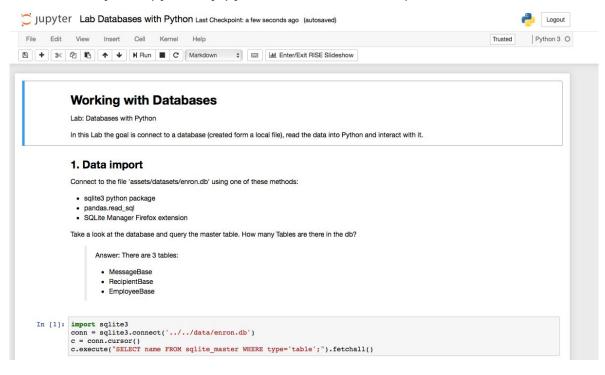
```
JSON = '{ "message" : "text" }'
```

Connecting to Databases



Connecting to Databases

Open "labs/Lab Databases with Python.ipynb" in jupyter notebooks and complete exercise.



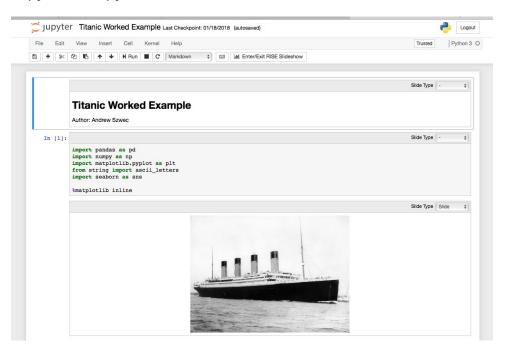


Data Science



Data Science

Open "Lab 001 Data Science.ipynb" in Jupyter Notebooks

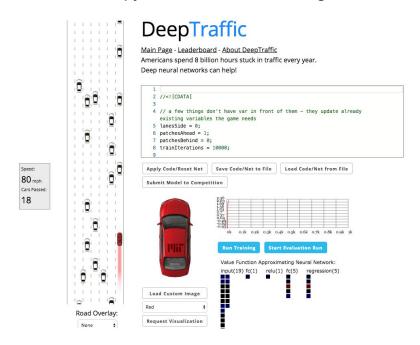


Machine Learning



Machine Learning

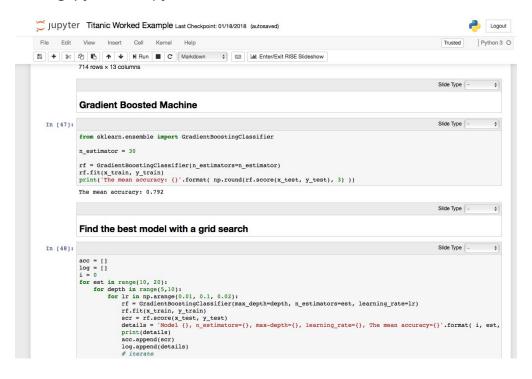
- 1. Go to https://selfdrivingcars.mit.edu/deeptraffic/
- Make a neural network that can reach a speed above 65 mph.
- 3. Screenshot your top speed and submit it to pycrashcourse.slack.com #general channel





Machine Learning

Open "Lab 002 Machine Learning.ipynb" in Jupyter Notebooks



PYTHON CRASH COURSE

CONCLUSION

REVIEW & RECAP

- In this workshop, we've covered the following topics:
 - Git + Github How to
 - Terminal 101
 - Python as a popular, flexible programming language
 - Python has applications in many different areas
 - Python is particularly great for data manipulation
 - Python programming basics include: types, variables, functions, and more!

LEARNING PLAN

Evaluate your python programming skills! How confident are you with:

- Github
- Terminal
- → Python Syntax
- Programming Fundamentals
- Data Analysis

WHAT SHOULD YOU DO NEXT?

For beginner programmers:

- Go through <u>Learn Python the hard way</u>
- Familiarize yourself with the language by going through A Beginner's Python Tutorial

WHAT SHOULD YOU DO NEXT?

For existing programmers who are new to Python, try these:

- Read the information in <u>Moving to Python From Other Languages</u>
- Python for java developers
- Python for MATLAB users

WHAT SHOULD YOU DO NEXT?

For anyone looking for a challenge:)

Challenge yourself by tackling the <u>Python Challenge</u>

PYTHON CRASH COURSE

Q&A

PYTHON CRASH COURSE

EXIT TICKETS

DON'T FORGET TO FILL OUT YOUR EXIT TICKET

Appendix



Fun Activities

Online game http://www.pythonchallenge.com

https://selfdrivingcars.mit.edu/deeptraffic/

http://playground.tensorflow.org/