

This is Tim



He feels a



in his heart.

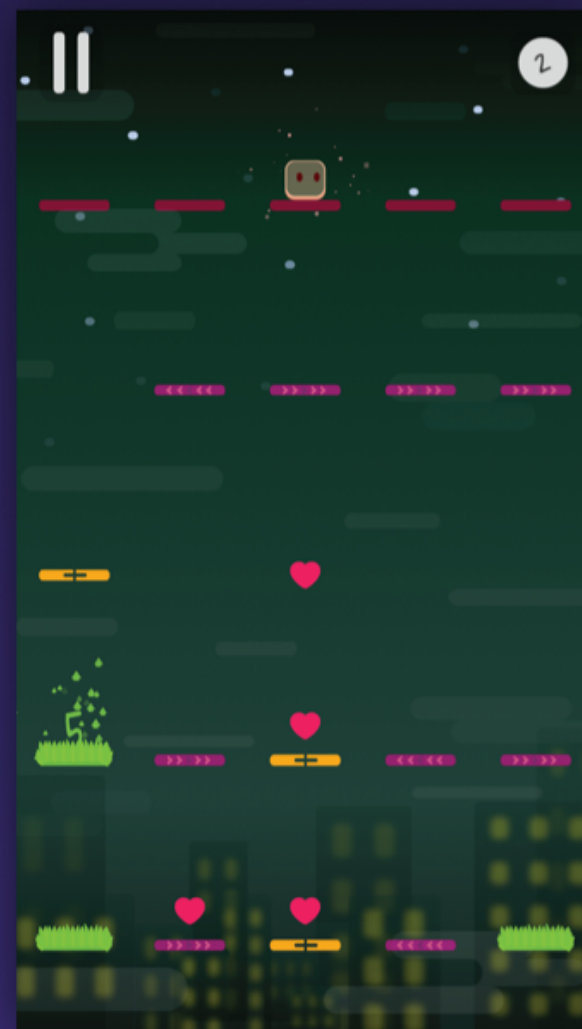
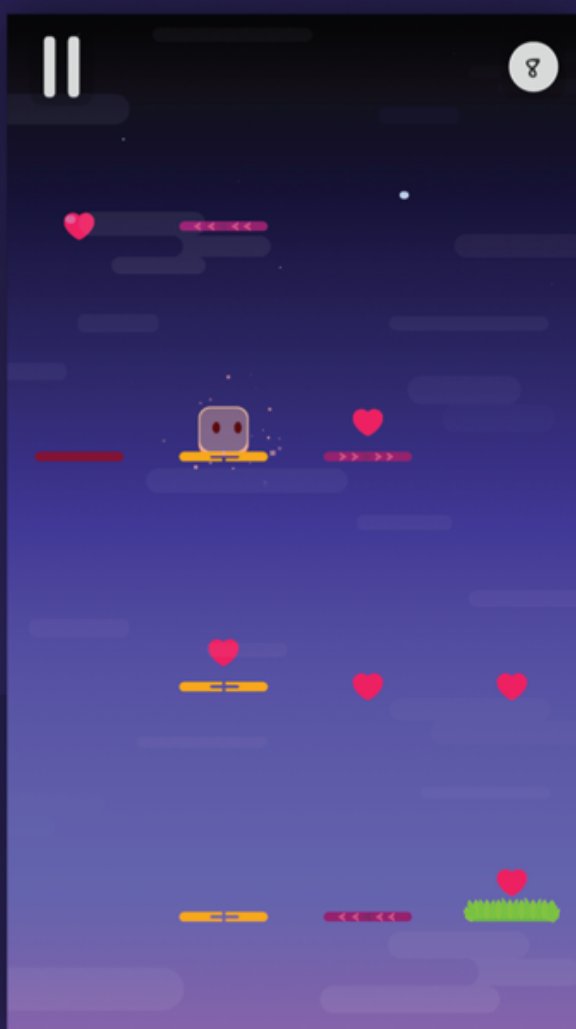
Monetization

Void supports an energy system, which replenishes over time, but can also be boosted by watching ads.

On top of that, there is an ingame shop with 50+ alluring skins and ingame boosts, which can be bought by coins - a currency earned by playing the game or bought in the ingame shop!

Gameplay overview

Go through the levels and help Tim fill the void in his heart. The levels are grid based, and consist of platforms with different functions to move around. Each level is unique and poses its own set of obstacles, enemies, or even bosses, with only a limited amount of moves to overcome them. You will be using the familiar motion of swiping to control Tim and get him across the platforms. You will use up energies each time you fail a level, so you must plan each step strategically.



USP

Seamless mechanics

Hundreds of levels that follow a storyline

Customizable character

Now you know the beginning of Tim's story, but when the girl he loves is taken away from him, he will endure dangerous environments and battle enemies, learning a whole new set of skills to save her!

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