CONTACT

- 📍 Silesian District, Poland (remote preferred)
- ✉️ me@aleksandergrzybowski.pl
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- 🐙 gh/AleksanderGrzybowski

SKILLS

- Linux, virtualization
- Kuberentes, Docker, EKS
- Bash, Python/Ruby scripting
- AWS (certified)
- Terraform, Ansible, IaC
- Jenkins, CI/CD, testing
- Splunk, Logstash, Fluentd
- Java, Spring, SQL, Kafka
- Microservices architecture

EDUCATION

- Masters in Computer Science: Internet Technologies, Silesian University of Technology, 2012-2017 Gliwice

CERTIFICATIONS

- 🔖 AWS Certified SysOps Administrator (badge)

ALEKSANDER GRZYBOWSKI
SITE RELIABILITY ENGINEER

WORK EXPERIENCE

Lead Site Reliability Engineer
ICE MT Poland | remote + Bielsko-Biala | Mar 2019 - now

- Building AWS infrastructure for running mortgage automation software with cloud-first architecture.
- Developing CI/CD pipelines (Jenkins), creating custom tooling and automation for business and developers.
- Working closely with software engineers in DevOps paradigm, with everyday support and debugging.
- Implementing observability practices (logging, monitoring, alerting, SLA) for business continuity.

DevOps & Full Stack Developer (outsourced)
UWS Software | remote + Gliwice | Jun 2017 - Mar 2019

- Performed infra migration from on-premise ESXi to cloud Kubernetes service, with minimal downtime.
- Extended and enforced industry-standard DevOps practices, including CI/CD, log aggregation, monitoring and metrics, using popular Open Source solutions.
- Developed backend of web application for tracking employee work time. Single-handedly implemented integration with card readers around the country.

Mid Software Developer & DevOps Engineer
itSilesia | remote + Gliwice | Oct 2015 - Mar 2019

- Was responsible for provisioning, monitoring and maintenance of production servers using Jenkins/Gitlab-CI, Icinga and standard Linux tools. Helped teams with CI/CD pipelines and automation.
- Took part in onsite realization of distributed field game system, using RabbitMQ and custom apps running on Raspberry Pi and Windows PC fleet.
- Developed custom CMS solution providing centralized media datastore to a set of mobile 3D apps, implemented as proprietary Wordpress plugin and backed by Grails webservice.