## JS Advanced: Retake Exam 5 September 2017

Problems for exam preparation for the "JavaScript Advanced" course @ SoftUni. Submit your solutions in the SoftUni judge system at <a href="https://judge.softuni.bg/Contests/756/">https://judge.softuni.bg/Contests/756/</a>.

# **Problem 3. Repository (Simple Class)**

Write a JavaScript class **Repository** that has **props** (object that will validate an entity) and **data** (a Map which stores entities). All entities inside the repository have the same properties (listed in the props) and a unique ID, that is assigned when they are added, starting at zero.

```
class Repository {
    // TODO: implement this class
```

The class constructor should receive one parameter – props (object), and initialize the data with a new Map instance. Implement the following features:

- Property data Map that holds added entities
- Function add(entity) adds an entity to the data; if successful, returns the resulting ID
- Function **get(id)** returns the entity with given ID
- Function update(id, newEntity) replaces the entity with the given id with the new entity
- Function **del(id)** deletes an entity by given id
- Getter **count** returns the number of stored entities

The props parameter is used to validate entities added to the repository and is an object with format:

```
{
  propName1: propType1,
  propName2: propType2,
  propNameN: propTypeN
}
```

When an entity is added to the repository, it should be validated against the props object – it needs to have all of the properties that the props object has and their values must be of the specified type. For example, if **props** has a property "name" with value "string", all entities added must have a name property with value of type string. If any property is missing, you should throw an Error with message: "Property {propName} is missing from the entity!". If the property is present, but is of incorrect type, throw a TypeError with message "Property {propertName} is of incorrect type!". If validation is successful, add the entity to the repository with a new ID. Store entities in a Map where the key is the ID and the value is the entity.

To **update** an entity, we receive its **id** and the **new** entity object. If the id does **not** exist in the **data** throw an **Error** with message "Entity with id: {id} does not exist!". Validate the new entity with the same validations and replace the old one with the new one.

To delete an entity, we receive only its id. If the id does not exist in the data throw an Error with message "Entity with id: {id} does not exist!". After that remove the entity from the map.





















### **Examples**

This is an example how the **Repository** class is **intended to be used**. Make sure to comment out the parts that throw an error!

```
Sample code usage
// Initialize props object
let properties = {
    name: "string'
    age: "number",
    birthday: "object"
};
//Initialize the repository
let repository = new Repository(properties);
// Add two entities
let entity = {
    name: "Kiril",
    age: 19,
    birthday: new Date(1998, 0, 7)
};
repository.add(entity); // Returns 0
repository.add(entity); // Returns 1
console.log(repository.get(0));
// {"name":"Kiril", "age":19, "birthday":"1998-01-06T22:00:00.000Z"}
console.log(repository.get(1));
// {"name":"Kiril", "age":19, "birthday":"1998-01-06T22:00:00.000Z"}
//Update an entity
entity = {
    name: 'Valio',
    age: 19,
    birthday: new Date(1998, 0, 7)
};
repository.update(1, entity);
console.log(repository.get(1));
// {"name":"Valio", "age":19, "birthday":"1998-01-06T22:00:00.000Z"}
// Delete an entity
repository.del(0);
console.log(repository.count); // Returns 1
let anotherEntity = {
    name1: 'Nakov',
    age: 26,
    birthday: new Date(1991, 0, 21)
};
repository.add(anotherEntity); // should throw an Error
anotherEntity = {
    name: 'Nakov',
    age: 26,
    birthday: 1991
repository.add(anotherEntity); // should throw a TypeError
repository.del(-1); // should throw Error for invalid id
```

We add two entities which are exactly the same. After that the second one is updated with a different name and lastly, we delete the entity with id zero. The corresponding output is without the errors.



















### **Constraints**

- The ID should change **only** when we **add** a new entity.
- The ID is unique per repository if two repositories are instantiated, each has its own counter.

#### **Submission**

Submit **only** your class **Repository**.

### **Hints**

Use **typeof** of determine the type of a property.



















