

Strahinja Ivanović

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education

University of Belgrade, Faculty of Mathematics - Computer Science final year

programming languages

C++, Python, C Haskell, Javasciprt, Java

frameworks & libraries

Qt, Angular, Django **PyTorch**, **TensorFlow**Numpy, OpenCV, Pandas

other skills

Vast knowledge of GNU toolset and *GNU/Linux* operating systems.

HTML, CSS, SQL, Bash, Scalla...
Experienced with both objectoriented and functional
programming paradigms.
I can write compilers and
interpreters using Bison and Flex.
Git for version control.
LaTeX for documents.
(neo)Vim as text editor and IDE.

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projects

Full stack website

github.com/Aleksej10/checkers

Node.js for server, MongoDB for database, Angular for client, custom GUI style written in pure CSS.
Al written in C++ using PyTorch for CNN, custom algorithm based on Monte Carlo.

Chess GUI with engine

/RS026-chess-engine Engine written in C++, using **Qt Creator** for **GUI**. Al based on AB prunning.

Al for board game

github.com/Aleksej10/dotslike Written in **python**, using **Kesar** with **TensorFlow**. Trained on **Google Colab**.

ASCII to UTF-8 cyrillic converter github.com/Aleksej10/cyrillic Written in python using PyTorch. Trained on Google Colab on politika.rs articles.

about me

I like monospace fonts and chess. I also have a flawless 5 star review on *freelancer.com/u/Strahinja10*.