



# Strahinja Ivanović

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## education

University of Belgrade, Faculty of Mathematics - Computer Science  
final year

## programming languages

**C++**, **Python**, **C**  
**Haskell**, Javascript, Java

## frameworks & libraries

Qt, Angular, Django  
**PyTorch**, **TensorFlow**  
Numpy, OpenCV, Pandas

## other skills

Vast knowledge of GNU toolset and **GNU/Linux** operating systems.  
HTML, CSS, SQL, Bash, Scala...  
Experienced with both object-oriented and **functional programming** paradigms.  
I can write **compilers** and **interpreters** using Bison and Flex.  
**Git** for version control.  
**LaTeX** for documents.  
(neo)**Vim** as text editor and **IDE**.

## projects

### Full stack website

**Node.js** for server, **Mongoose** for database, client side with custom GUI written in pure javascript/HTML/CSS.  
**AI module** written in **C++** using **PyTorch** for CNN, custom algorithm based on Monte Carlo.

### Chess GUI with engine

Engine written in C++, using **Qt Creator** for GUI. AI based on AB pruning.

### AI for board game

Written in **python**, using **Kesar** with **TensorFlow**. Trained on **Google Colab**.

### ASCII to UTF-8 cyrillic converter

Written in **python** using **PyTorch**.  
Trained on **Google Colab** on *politika.rs* articles. Published on **PyPI**.

## about me

I like monospace fonts and chess.  
I also have a flawless 5 star review on [freelancer.com](https://www.freelancer.com).

You can view this online at [aleksej10.github.io/cv](https://aleksej10.github.io/cv) where you can also click on links.