



**Red Hat**  
Ansible  
Automation

# Network Automation Workshop

Introduction to Ansible for network engineers and operators



**Red Hat**

# Housekeeping

- Timing
- Breaks
- Takeaways

# What you will learn

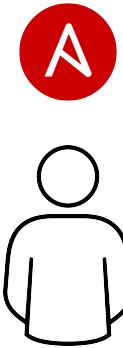
- Introduction to Ansible automation
- How Ansible works for network automation
- Understanding Ansible modules and playbooks
- Executing Ansible playbooks to:
  - Make configuration changes
  - Gather information (Ansible facts)
- Using Jinja to template network configurations
- Using Ansible Tower to scale automation to the enterprise

# Section 1

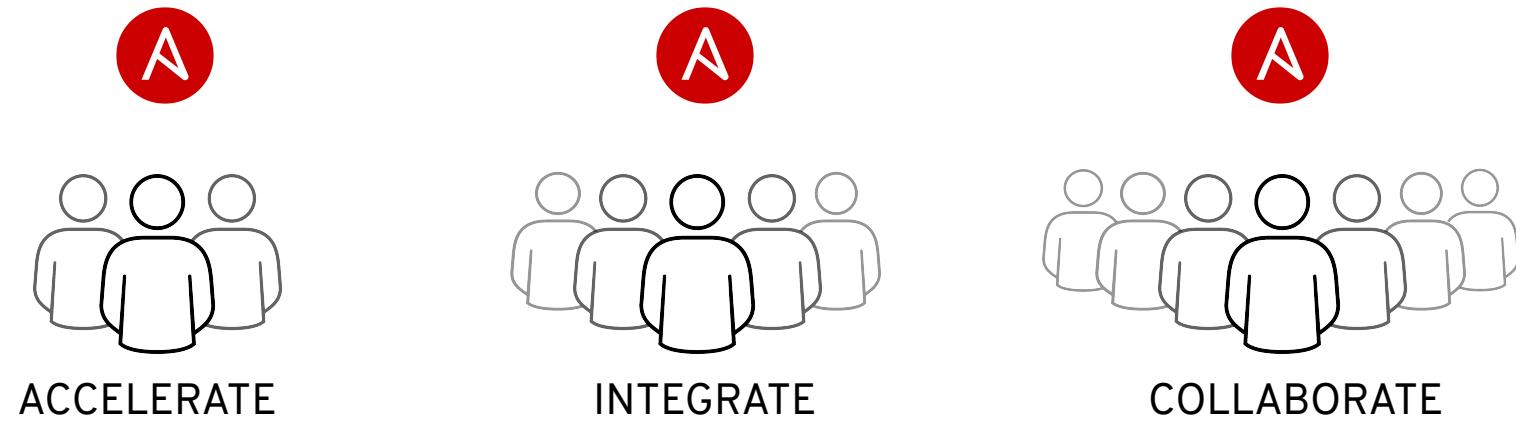
Topics Covered:

- Why Network Automation?
- How Ansible Network Automation works
- Understanding Inventory
- An example Ansible Playbook





Automation happens when one person meets a  
problem they never want to solve again



A photograph of a man with short brown hair and a beard, seen from the back and side. He is wearing a dark t-shirt and is seated at a desk, working on a laptop computer. He is positioned in front of a large server rack filled with various network hardware. The background shows more server racks in a dimly lit room, creating a professional and technical atmosphere.

**71%**  
of networks are still  
driven manually via CLI

Source: Gartner, *Look Beyond Network Vendors for Innovation*. January 2018

# NOT AS SIMPLE ANYMORE

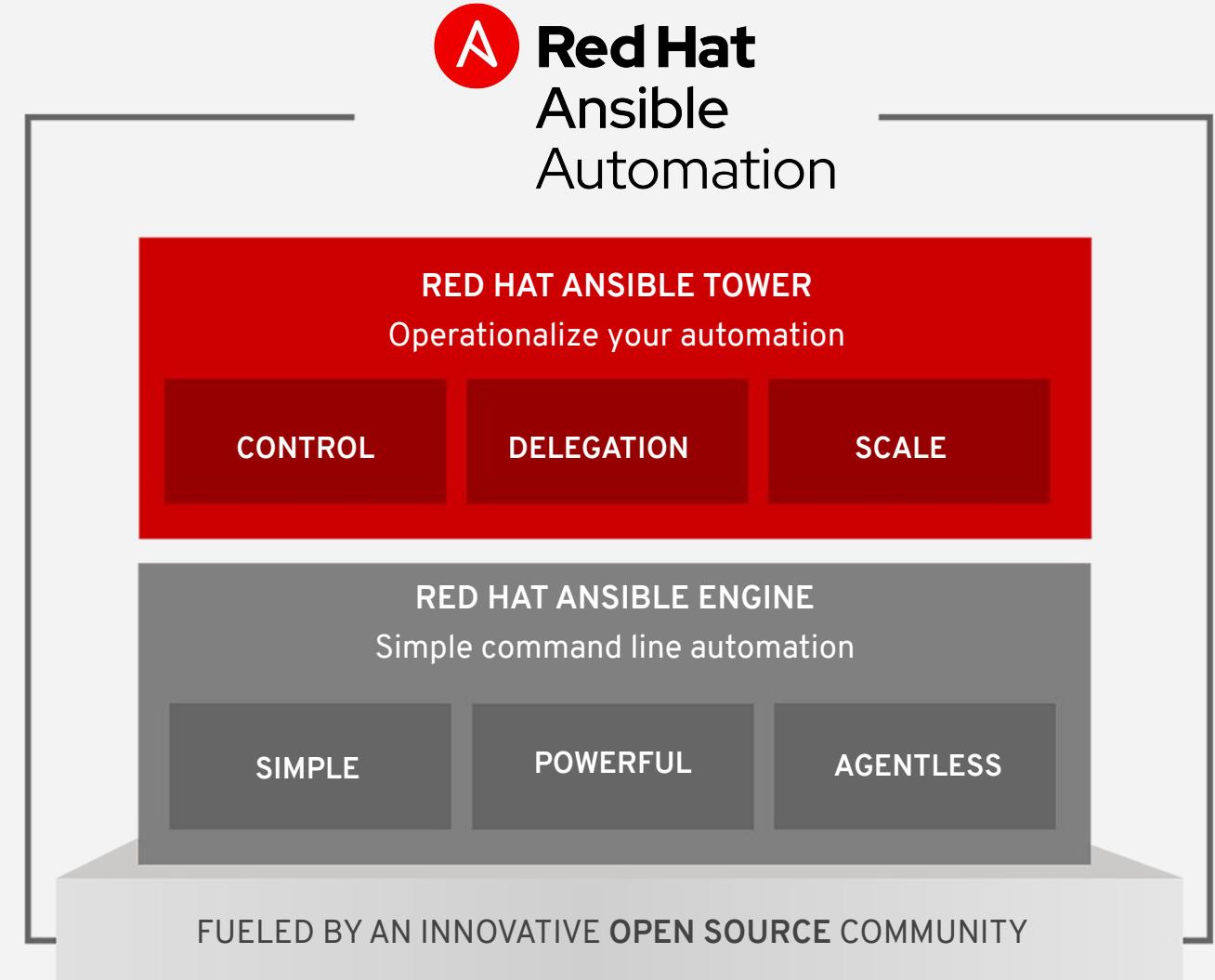


# What is Ansible Automation?

Ansible Automation is the enterprise framework for automating across IT operations.

Ansible Engine runs Ansible Playbooks, the automation language that can perfectly describe an IT application infrastructure.

Ansible Tower allows you **scale** IT automation, manage complex deployments and speed productivity.



# WHY ANSIBLE?

(for networks)

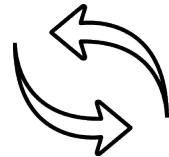


## SIMPLE

For operators, not  
developers

Download and go

Existing knowledge reuse



## POWERFUL

Connect via Plugins

Easy platform enablement

Leverage Linux tools



## AGENTLESS

Ideal for network gear

No agents to exploit or update

Standards-based SSH

# ANSIBLE NETWORK AUTOMATION

**65+**

Network  
Platforms

**1000+**

Network  
Modules

**15\***

Galaxy  
Network Roles

[ansible.com/for/networks](http://ansible.com/for/networks)

[galaxy.ansible.com/ansible-network](http://galaxy.ansible.com/ansible-network)

\*Roles developed and maintained by Ansible Network Engineering

# What can I do using Ansible?

Automate the deployment and management of your entire IT footprint.

Do this...

Orchestration

Configuration Management

Application Deployment

Provisioning

Continuous Delivery

Security and Compliance

On these...

Firewalls

Load Balancers

Applications

Containers

Clouds

Servers

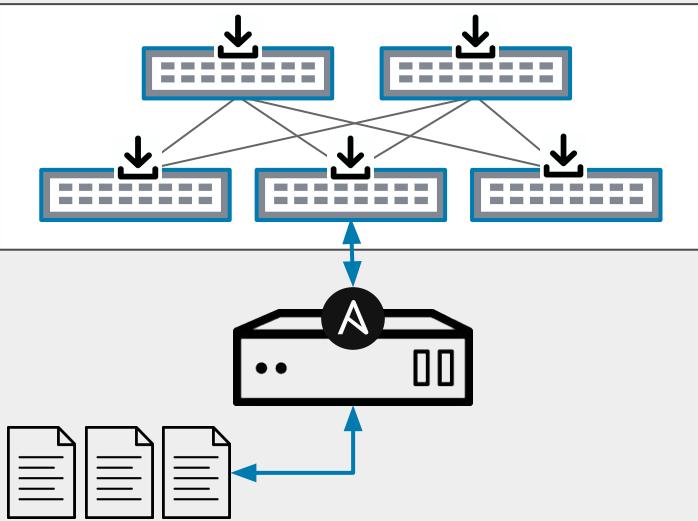
Infrastructure

Storage

Network Devices

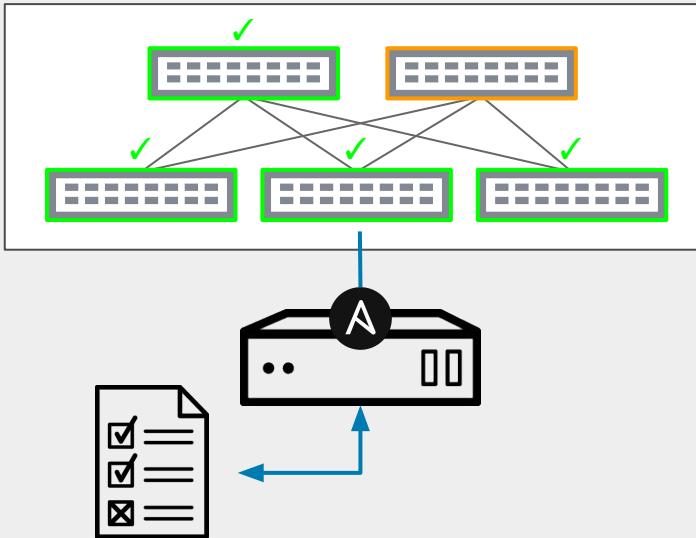
And more...

# Common use cases



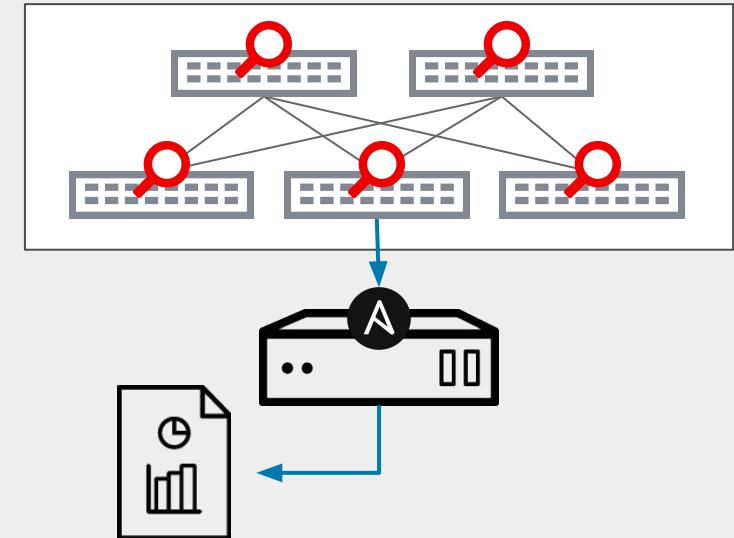
## Backup and Restore

- Schedule backups
- Restore from any timestamp
- Build workflows that rollback



## Configuration Compliance

- Check configuration standards
- Track configuration drift
- Enforce configuration policy

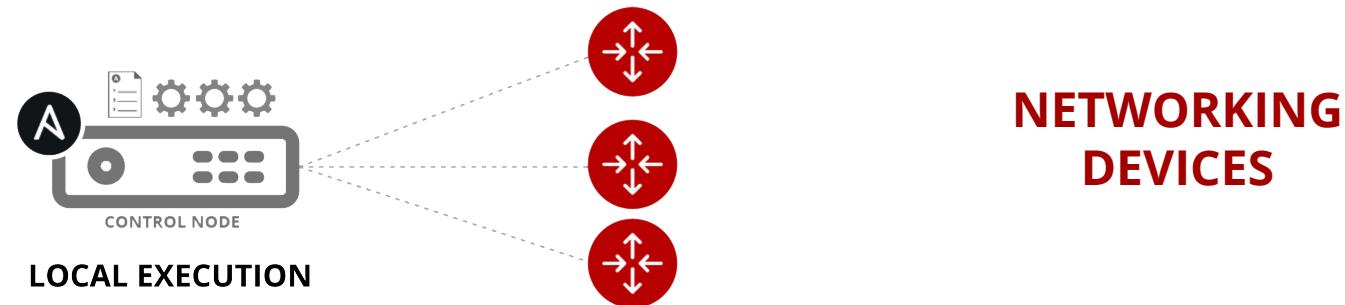


## Dynamic Documentation

- Build reports
- Grab software versions, MTU, interfaces status
- Audit system services and other common config

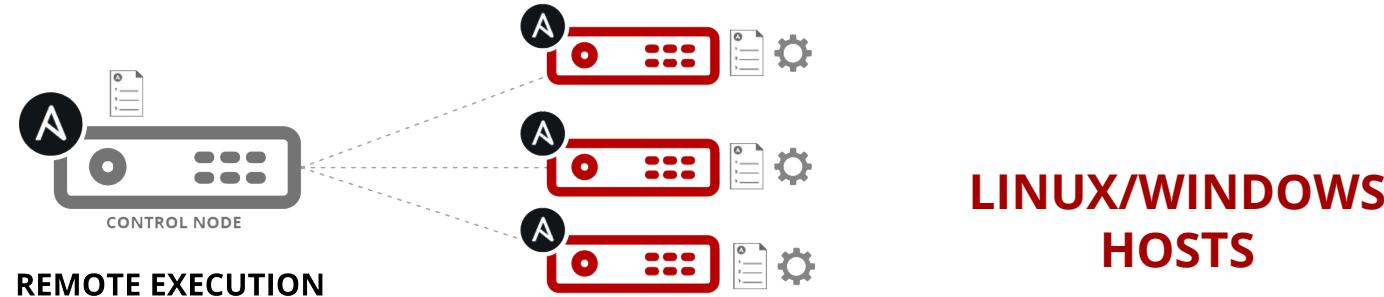
# How Ansible Network Automation works

*Module code is executed locally on the control node*

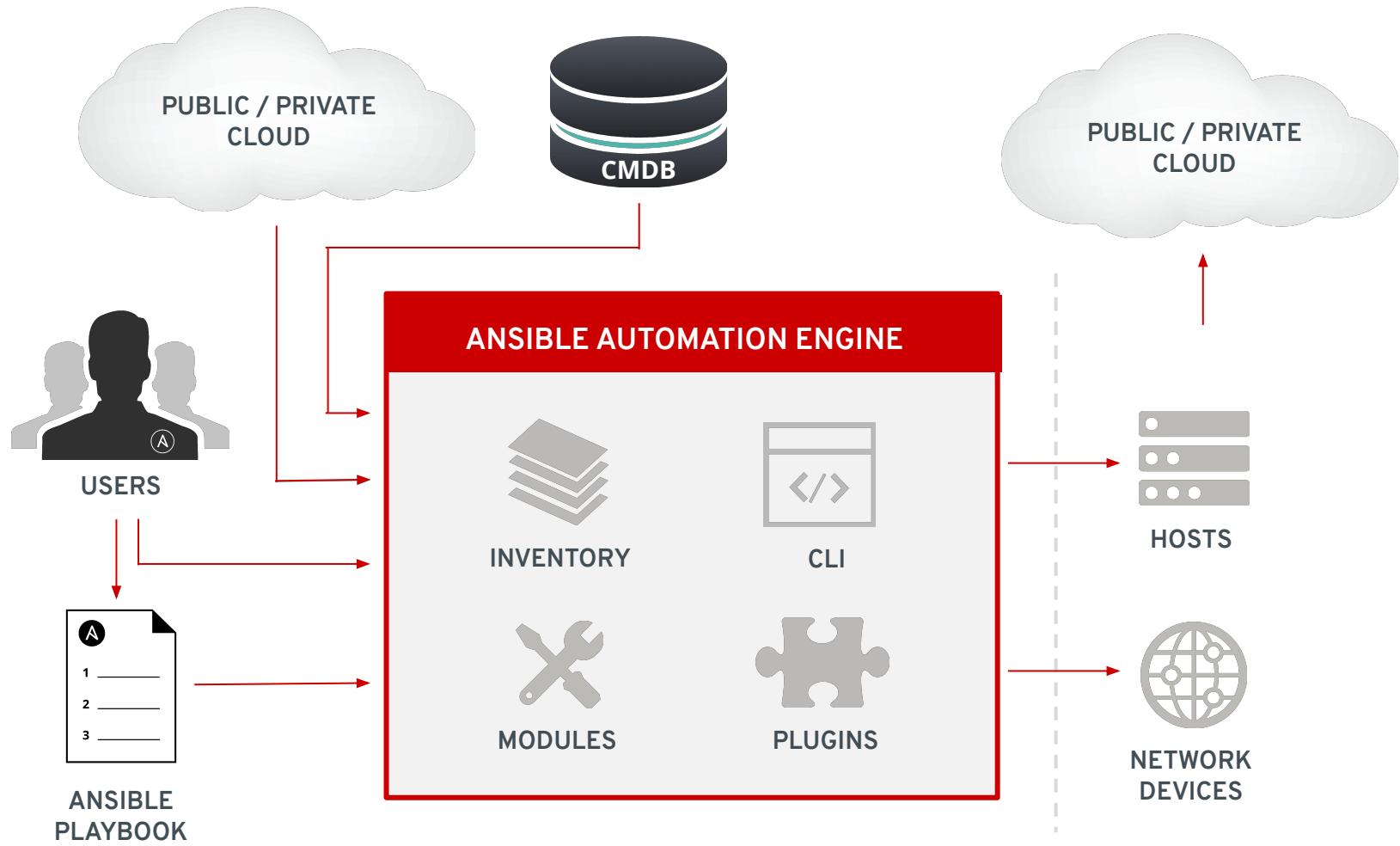


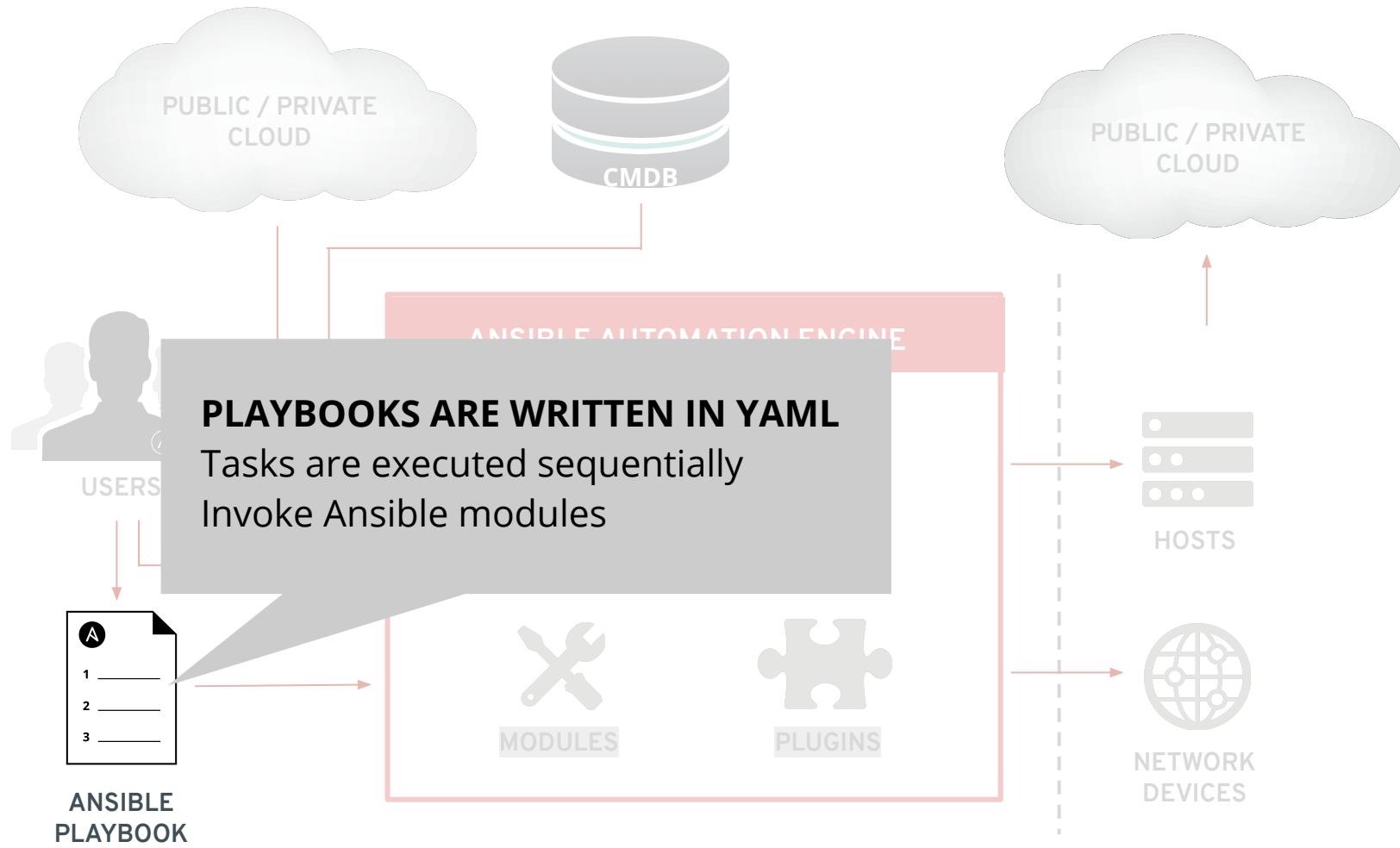
**NETWORKING  
DEVICES**

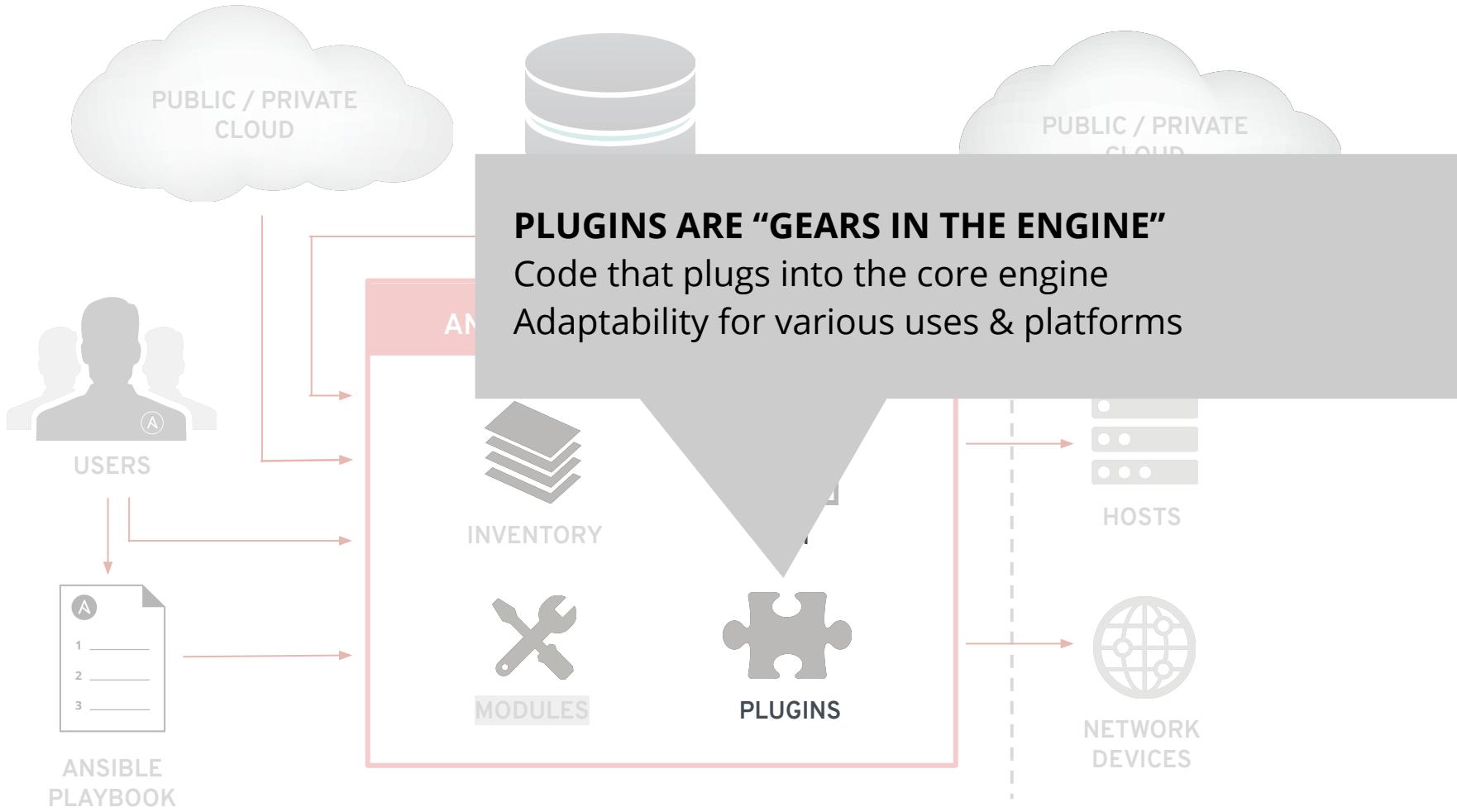
*Module code is copied to the managed node, executed, then removed*

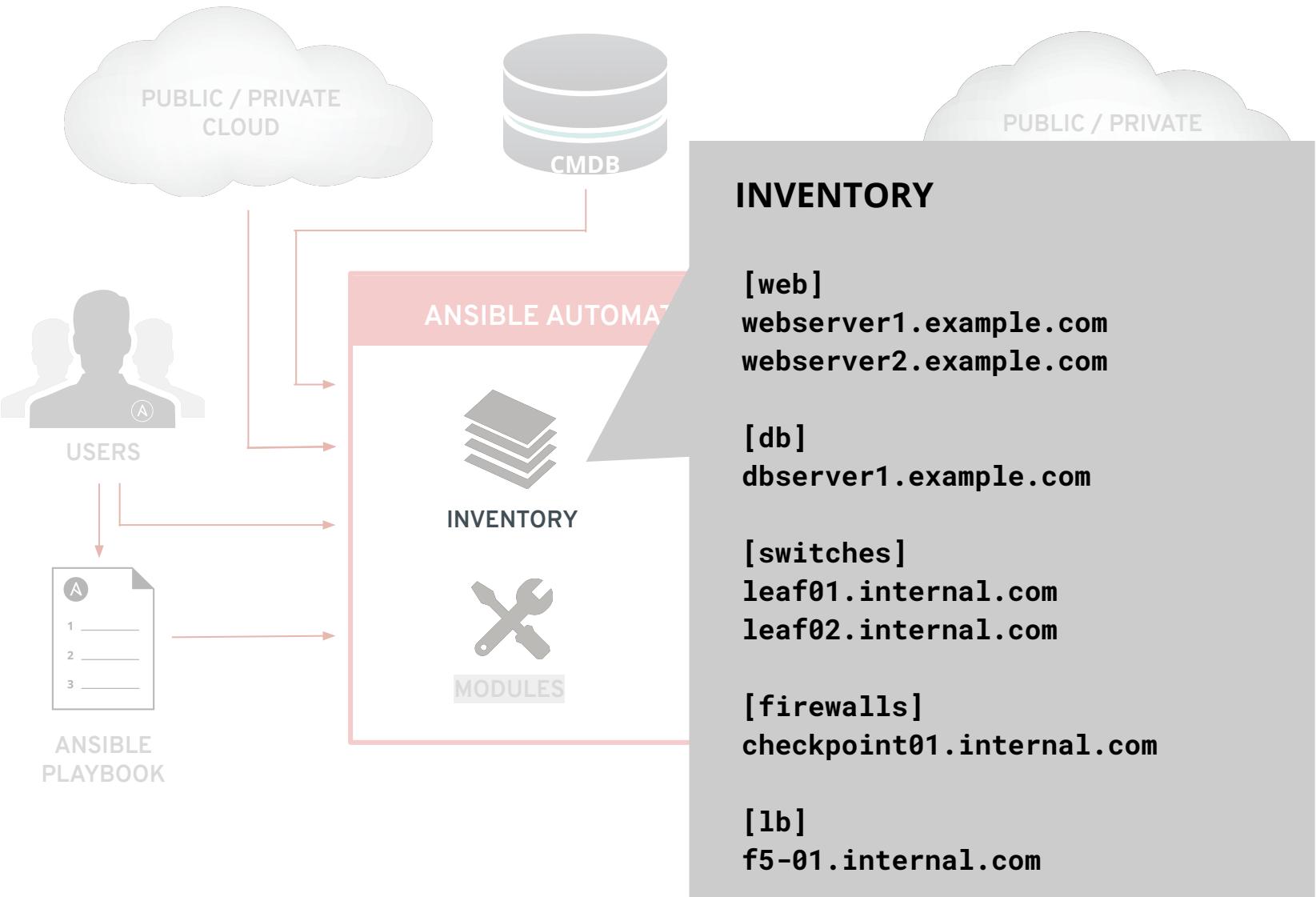


**LINUX/WINDOWS  
HOSTS**









# Understanding Inventory

```
rtr1 ansible_host=18.220.156.59
rtr2 ansible_host=18.221.53.11
rtr3 ansible_host=13.59.242.237
rtr4 ansible_host=3.16.82.231
rtr5
rtr6
```

# Understanding Inventory - Groups

There is always a group called "all" by default

```
[cisco]
rtr1 ansible_host=18.220.156.59 private_ip=172.16.184.164
[arista]
rtr2 ansible_host=18.221.53.11 private_ip=172.17.229.213
rtr4 ansible_host=3.16.82.231 private_ip=172.17.209.186
[juniper]
rtr3 ansible_host=13.59.242.237 private_ip=172.16.39.75
```

Groups can be nested

```
[routers:children]
cisco
juniper
arista
```

# Understanding Inventory - Variables

Host variables apply to the host and override group vars

```
[cisco]
rtr1 ansible_host=52.14.208.176 private_ip=172.16.59.243
```

```
[arista]
rtr2 ansible_host=18.221.195.152 private_ip=172.17.235.51
rtr4 ansible_host=18.188.124.127 private_ip=172.17.43.134
```

```
[juniper]
rtr3 ansible_host=3.15.11.56 private_ip=172.16.94.233
```

```
[cisco:vars]
ansible_user=ec2-user
ansible_network_os=ios
ansible_connection=network_cli
```

Group variables apply for all devices in that group

# A Sample Ansible Playbook

```
---
```

```
- name: deploy vlans
  hosts: cisco
  gather_facts: no

  tasks:
    - name: ensure vlans exist
      nxos_vlan:
        vlan_id: 100
        admin_state: up
        name: WEB
```

- Playbook is a list of plays.
- Each play is a list of tasks.
- Tasks invoke modules.
- A playbook can contain more than one play.



# Red Hat Ansible Automation

## Exercise 1 - Exploring the lab environment

In this lab you will explore the lab environment and build familiarity with the lab inventory.

Approximate time: 10 mins



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# Section 2

Topics Covered:

- An Ansible Play
- Ansible Modules
- Running an Ansible Playbook



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Automation

# An Ansible Playbook Example

```
---
- name: snmp ro/rw string configuration
  hosts: cisco
  gather_facts: no

  tasks:
    - name: ensure that the desired snmp strings are present
      ios_config:
        commands:
          - snmp-server community ansible-public RO
          - snmp-server community ansible-private RW
```

# Ansible Playbook - Play definition

- The **name** parameter describes the Ansible Play
- Target devices using the **hosts** parameter
- Disable **gather\_facts** for network devices

```
---
- name: snmp ro/rw string configuration
  hosts: cisco
  gather_facts: no
```

# Modules

Modules do the actual work in Ansible, they are what gets executed in each playbook task.

- Typically written in Python (but not limited to it)
- Modules can be idempotent
- Modules take user input in the form of parameters

## tasks:

- **name: ensure that the desired snmp strings are present**

## ios\_config:

## commands:

- snmp-server community ansible-public RO

- snmp-server community ansible-private RW

# Network modules

Ansible modules for network automation typically references the vendor OS followed by the module name.

- \*\_facts
- \*\_command
- \*\_config

More modules depending on platform

Arista EOS = eos\_\*

Cisco IOS/IOS-XE = ios\_\*

Cisco NX-OS = nxos\_\*

Cisco IOS-XR = iosxr\_\*

F5 BIG-IP = bigip\_\*

F5 BIG-IQ = bigiq\_\*

Juniper Junos = junos\_\*

VyOS = vyos\_\*

# Running a playbook

```
--  
- name: snmp ro/rw string configuration  
  hosts: cisco  
  gather_facts: no  
  
  tasks:  
    - name: ensure that the desired snmp strings are present  
      ios_config:  
        commands:  
          - snmp-server community ansible-public RO  
          - snmp-server community ansible-private RW
```

```
[student1@ansible networking-workshop]$ ansible-playbook playbook.yml  
  
PLAY [snmp ro/rw string configuration] *****  
  
TASK [ensure that the desired snmp strings are present] *****  
changed: [rtr1]  
  
PLAY RECAP *****  
rtr1 : ok=1  changed=1  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

# Displaying output

```
[student1@ansible networking-workshop]$ ansible-playbook playbook.yml -v
Using /home/student1/.ansible.cfg as config file

PLAY [snmp ro/rw string configuration] ****
TASK [ensure that the desired snmp strings are present]
*****
changed: [rtr1] => changed=true
ansible_facts:
  discovered_interpreter_python: /usr/bin/python
banners: {}
commands:
- snmp-server community ansible-public RO
- snmp-server community ansible-private RW
updates:
- snmp-server community ansible-public RO
- snmp-server community ansible-private RW

PLAY RECAP ****
rtr1      :ok=1  changed=1  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

Increase the level of verbosity by adding more "v's" -vvvv





# Red Hat Ansible Automation

## Exercise 2 - Execute your first network automation playbook

In this lab you will use Ansible to update the configuration of routers. This exercise will not have you create an Ansible Playbook; you will use an existing one.

Approximate time: 15 mins

# Section 3

Topics Covered:

- Ansible Documentation and *ansible-doc*
- Facts for Network Devices
- The debug module



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# “Ansible for Network Automation” Documentation

The screenshot shows the Ansible documentation website for version 2.8. The top navigation bar includes links for ANSIBLEFEST, PRODUCTS, COMMUNITY, WEBINARS & TRAINING, and BLOG. The main content area is titled "Ansible for Network Automation". It discusses Ansible Network modules and provides links to "Getting Started with Ansible for Network Automation" and "Advanced Topics with Ansible for Network Automation". Below this, it lists network modules maintained by the Ansible community. A sidebar on the left contains a search bar and a navigation menu with sections like INSTALLATION, UPGRADE & CONFIGURATION, USING ANSIBLE, CONTRIBUTING TO ANSIBLE, EXTENDING ANSIBLE, COMMON ANSIBLE SCENARIOS, ANSIBLE FOR NETWORK AUTOMATION (which is expanded to show sub-sections like "Getting Started with Ansible for Network Automation" and "Developer Guide for Network Automation"), and REFERENCE & APPENDICES.

Ansible Network modules extend the benefits of simple, powerful, agentless automation to network administrators and teams. Ansible Network modules can configure your network stack, test and validate existing network state, and discover and correct network configuration drift.

If you're new to Ansible, or new to using Ansible for network management, start with [Getting Started with Ansible for Network Automation](#). If you are already familiar with network automation with Ansible, see [Advanced Topics with Ansible for Network Automation](#).

For documentation on using a particular network module, consult the [list of all network modules](#). Some network modules are maintained by the Ansible community - here's a list of [network modules maintained by the Ansible Network Team](#).

- [Getting Started with Ansible for Network Automation](#)
  - [Basic Concepts](#)
    - [Control Node](#)
    - [Managed Nodes](#)
    - [Inventory](#)
    - [Modules](#)
    - [Tasks](#)
    - [Playbooks](#)
  - [How Network Automation is Different](#)
    - [Execution on the Control Node](#)
    - [Multiple Communication Protocols](#)
    - [Modules Organized by Network Platform](#)
    - [Privilege Escalation: `enable`, `become`, and `authorize`](#)
  - [Run Your First Command and Playbook](#)
    - [Prerequisites](#)
    - [Install Ansible](#)
    - [Establish a Manual Connection to a Managed Node](#)
    - [Run Your First Network Ansible Command](#)
    - [Create and Run Your First Network Ansible Playbook](#)
  - [Build Your Inventory](#)

<http://bit.ly/AnsibleNetwork>



# Module Documentation

- Documentation is required as part of module submission
- Multiple Examples for every module
- Broken into relevant sections

Docs » Module Index

## Module Index

- [All Modules](#)
- [Cloud Modules](#)
- [Clustering Modules](#)
- [Commands Modules](#)
- [Crypto Modules](#)
- [Database Modules](#)
- [Files Modules](#)
- [Identity Modules](#)
- [Inventory Modules](#)
- [Messaging Modules](#)
- [Monitoring Modules](#)
- [Network Modules](#)
- [Notification Modules](#)
- [Packaging Modules](#)
- [Remote Management Modules](#)
- [Source Control Modules](#)
- [Storage Modules](#)
- [System Modules](#)
- [Utilities Modules](#)
- [Web Infrastructure Modules](#)
- [Windows Modules](#)

### service - Manage services.

- Synopsis
- Options
- Examples
  - Status
  - Support

#### Synopsis

- Controls services on remote hosts. Supported init systems include BSD init, OpenRC, SysV, Solaris SMF, systemd, upstart.

#### Options

parameter	required	default	choices	comments
arguments	no			Additional arguments provided on the command line aliases: args
enabled	no		• yes • no	Whether the service should start on boot. At least one of state and enabled are required.
name	yes			Name of the service.
pattern	no			If the service does not respond to the status command, name a substring to look for as would be found in the output of the ps command as a stand-in for a status result. If the string is found, the service will be assumed to be running.
runlevel	no	default		For OpenRC init scripts (ex: Gentoo) only. The runlevel that this service belongs to.
sleep (added in 1.3)	no			If the service is being restarted then sleep this many seconds between the stop and start command. This helps to workaround badly behaving init scripts that exit immediately after signaling a process to stop.
state	no		• started • stopped • restarted • reloaded	<code>started / stopped</code> are idempotent actions that will not run commands unless necessary. <code>restarted</code> will always bounce the service. <code>reloaded</code> will always reload. At least one of state and enabled are required. Note that reloaded will start the service if it is not already started, even if your chosen init system wouldn't normally.
use (added in 2.2)	no	auto		The service module actually uses system specific modules, normally through auto detection, this setting can force a specific module. Normally it uses the value of the 'ansible_service_mgr' fact and falls back to the old 'service' module when none matching is found.

<https://docs.ansible.com/>



# Module Documentation

Documentation right on the command line

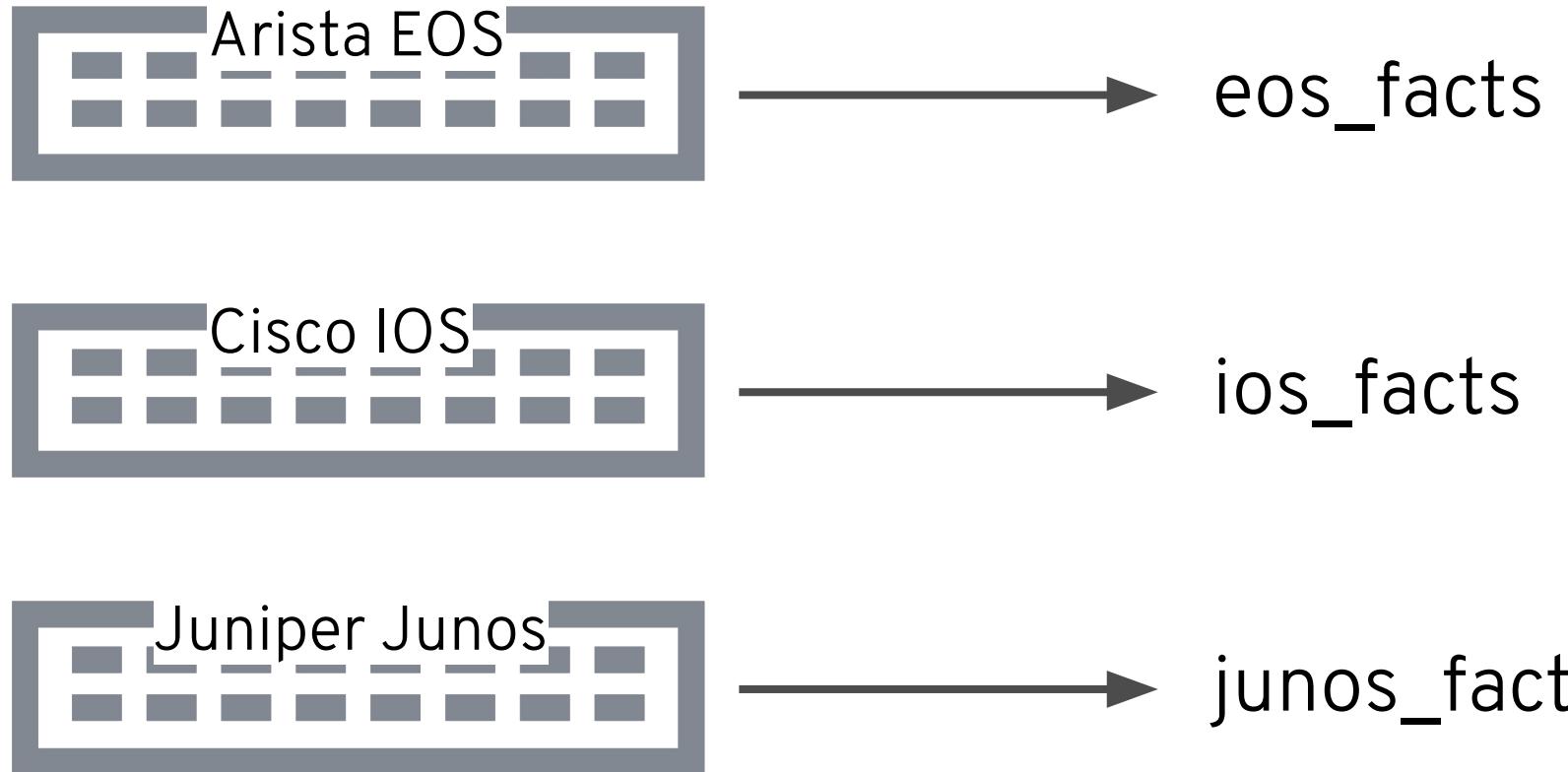
```
# List out all modules installed
$ ansible-doc -l
...
ios_banner                                Manage multiline banners on Cisco IOS devices
ios_command                                 Run commands on remote devices running Cisco IOS
ios_config                                  Manage Cisco IOS configuration sections
...

# Read documentation for installed module
$ ansible-doc ios_command
> IOS_COMMAND

      Sends arbitrary commands to an ios node and returns the results read from the
      device. This module includes an argument that will cause the module to wait for a
      specific condition before returning or timing out if the condition is not met. This
      module does not support running commands in configuration mode. Please use
      [ios_config] to configure IOS devices.

Options (= is mandatory):
...
```

# Fact modules



# Fact modules return structured data

```
rtr1#show version
Cisco IOS XE Software, Version 16.09.02
Cisco IOS Software [Fuji], Virtual XE Software (X86_64_LINUX_IOSD-UNIVERSALK9-M), Version 16.9.2, RELEASE SOFTWARE (fc4)
Technical Support: http://www.cisco.com/techsupport
Copyright (c) 1986-2018 by Cisco Systems, Inc.
Compiled Mon 05-Nov-18 19:26 by mcpre
..
.
<rest of output removed for brevity>
```

```
[student1@ansible ~]$ ansible -m ios_facts rtr1
.<<abbreviated output>>
.
{
    "ansible_net_iostype": "IOS-XE",
    "ansible_net_memfree_mb": 1853921,
    "ansible_net_memtotal_mb": 2180495,
    "ansible_net_model": "CSR1000V",
    "ansible_net_neighbors": {},
    "ansible_net_python_version": "2.7.5",
    "ansible_net_serialnum": "964A1H0D1RM",
    "ansible_net_system": "ios",
    "ansible_net_version": "16.09.02",
}
.
```

# Ansible Fact Playbook Example

```
---
- name: gather information from routers
  hosts: cisco
  gather_facts: no

  tasks:
    - name: gather router facts
      ios_facts:
```

# Running the Ansible Playbook

```
[student1@ansible networking-workshop]$ ansible-playbook facts.yml

PLAY [gather information from routers] ****
TASK [gather router facts] ****
ok: [rtr1]

PLAY RECAP ****
rtr1      :ok=1  changed=0  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

- What did this Ansible Playbook do?
- Where are the facts?
- How do I use the facts?

# Running the Ansible Playbook with verbosity

```
[student1@ansible networking-workshop]$ ansible-playbook facts.yml -v
```

```
PLAY [gather information from routers] ****
Using /home/student1/.ansible.cfg as config file
```

```
TASK [gather router facts] ****
```

```
ok: [rtr1] => changed=false
```

```
  ansible_net_iostype: IOS-XE
  ansible_net_memtotal_mb: 2180495
  ansible_net_model: CSR1000V
  ansible_net_python_version: 2.7.5
  ansible_net_serialnum: 964A1H0D1RM
  ansible_net_system: ios
  ansible_net_version: 16.09.02
<<abbreviated output>>
```

```
PLAY RECAP ****
```

```
rtr1 : ok=1  changed=0  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

# Displaying output - The “debug” module

The **debug** module is used like a "print" statement in most programming languages. Variables are accessed using "{{ }}"- quoted curly braces

- **name: display version**  
**debug:**  
**msg:** "The IOS version is: {{ ansible\_net\_version }}"
- **name: display serial number**  
**debug:**  
**msg:** "The serial number is:{{ ansible\_net\_serialnum }}"

# Running the Ansible Playbook with verbosity

```
[student1@ansible networking-workshop]$ ansible-playbook facts.yml
```

```
PLAY [gather information from routers] *****
```

```
TASK [gather router facts] *****
```

```
ok: [rtr1]
```

```
TASK [display version] *****
```

```
ok: [rtr1] =>
```

```
  msg: 'The IOS version is: 16.09.02'
```

```
TASK [display serial number] *****
```

```
ok: [rtr1] =>
```

```
  msg: The serial number is:964A1H0D1RM
```

```
PLAY RECAP *****
```

```
rtr1 : ok=3  changed=0  unreachable=0  failed=0  skipped=0  rescued=0  ignored=0
```

# Build reports with Ansible Facts

Hostname	Model Type	Mgmt0 IP Address	Code Version
n9k	Nexus9000 9000v Chassis	192.168.2.3	7.0(3)I7(1)
n9k2	Nexus9000 9000v Chassis	192.168.2.4	7.0(3)I7(1)
n9k3	Nexus9000 9000v Chassis	192.168.2.5	7.0(3)I7(1)
n9k4	Nexus9000 9000v Chassis	192.168.2.6	7.0(2)I7(1)
n9k5	Nexus9000 9000v Chassis	192.168.2.7	7.0(3)I7(1)
n9k6	Nexus9000 9000v Chassis	192.168.2.8	7.0(3)I7(1)



# Red Hat

## Ansible

### Automation

## Exercise 3 - Ansible Facts

Demonstration use of Ansible facts on network infrastructure.

Approximate time: 15 mins



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# Section 4

Topics Covered:

- Understand group variables
- Understand Jinja2
- cli\_config module



# Group variables

Group variables are variables that are common between two or more devices. Group variables can be associated with an individual group (e.g. “cisco”) or a nested group (e.g. routers).

Examples include

- NTP servers
- DNS servers
- SNMP information

Basically network information that is common for that group

# Inventory versus group\_vars directory

Group variables can be stored in a directory called `group_vars` in YAML syntax. In section one we covered `host_vars` and `group_vars` with relationship to inventory. What is the difference?

## inventory

Can be used to set variables to connect and authenticate to the device.

Examples include:

- Connection plugins (e.g. `network_cli`)
- Usernames
- Platform types (`ansible_network_os`)

## group\_vars

Can be used to set variables to configure on the device.

Examples include:

- VLANs
- Routing configuration
- System services (NTP, DNS, etc)

# Examining a group\_vars file

At the same directory level as the Ansible Playbook create a folder named **group\_vars**. Group variable files can simply be named the group name (in this case **all.yml**)

```
[student1@ansible networking-workshop]$ cat group_vars/all.yml
```

**nodes:**

**rtr1:**

**Loopback100:** "192.168.100.1"

**rtr2:**

**Loopback100:** "192.168.100.2"

**rtr3:**

**Loopback100:** "192.168.100.3"

**rtr4:**

**Loopback100:** "192.168.100.4"

# Jinja2

- Ansible has native integration with the Jinja2 templating engine
- Render data models into device configurations
- Render device output into dynamic documentation

Jinja2 enables the user to manipulate variables, apply conditional logic and extend programmability for network automation.



# Network Automation config modules

`cli_config` (agnostic)

`ios_config:`

`nxos_config:`

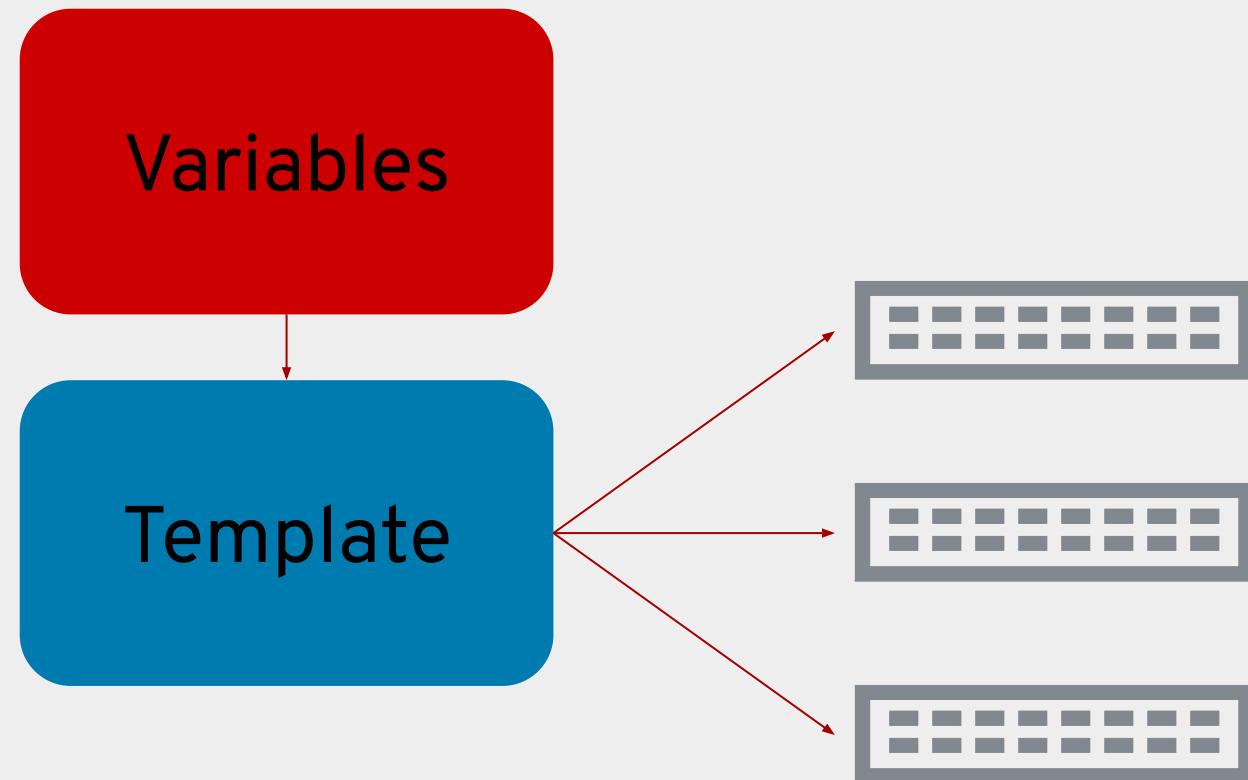
`iosxr_config:`

`eos_config`

.

.

`*os_config:`



# Jinja2 Templating Example (1/2)

## Variables

```
ntp_server: 192.168.0.250  
name_server: 192.168.0.251
```

## Jinja2 Template

```
!  
ntp server {{ntp_server}}  
!  
ip name-server {{name_server}}  
!
```

## Generated Network Configuration

rtr1

```
!  
ip name-server 192.168.0.251  
!  
ntp server 192.168.0.250  
!
```

rtrX

```
!  
ip name-server 192.168.0.251  
!  
ntp server 192.168.0.250  
!
```

# Jinja2 Templating Example (2/2)

## Variables

```
nodes:  
  rtr1:  
    Loopback100: "192.168.100.1"  
  rtr2:  
    Loopback100: "192.168.100.2"  
  rtr3:  
    Loopback100: "192.168.100.3"  
  rtr4:  
    Loopback100: "192.168.100.4"
```

## Jinja2 Template

```
{% for interface,ip in nodes[inventory_hostname].items()  
%}  
  interface {{interface}}  
    ip address {{ip}} 255.255.255.255  
{% endfor %}
```

## Generated Network Configuration

rtr1

```
interface Loopback100  
  ip address 192.168.100.1  
!
```

rtr2

```
interface Loopback100  
  ip address 192.168.100.2  
!
```

rtrX

```
interface Loopback100  
  ip address X  
!
```

# The cli\_config module

Agnostic module for network devices that uses the network\_cli connection plugin.

```
---
```

- **name: configure network devices**  
**hosts:** rtr1,rtr2  
**gather\_facts:** false  
**tasks:**
  - **name: configure device with config**  
**cli\_config:**  
**config:** "{{ lookup('template', 'template.j2') }}"



**Red Hat**  
Ansible  
Automation

## Exercise 4 - Network Configuration with Jinja Templates

Demonstration templating a network configuration and pushing it a device

Approximate time: 15 mins



# Section 5

Topics Covered:

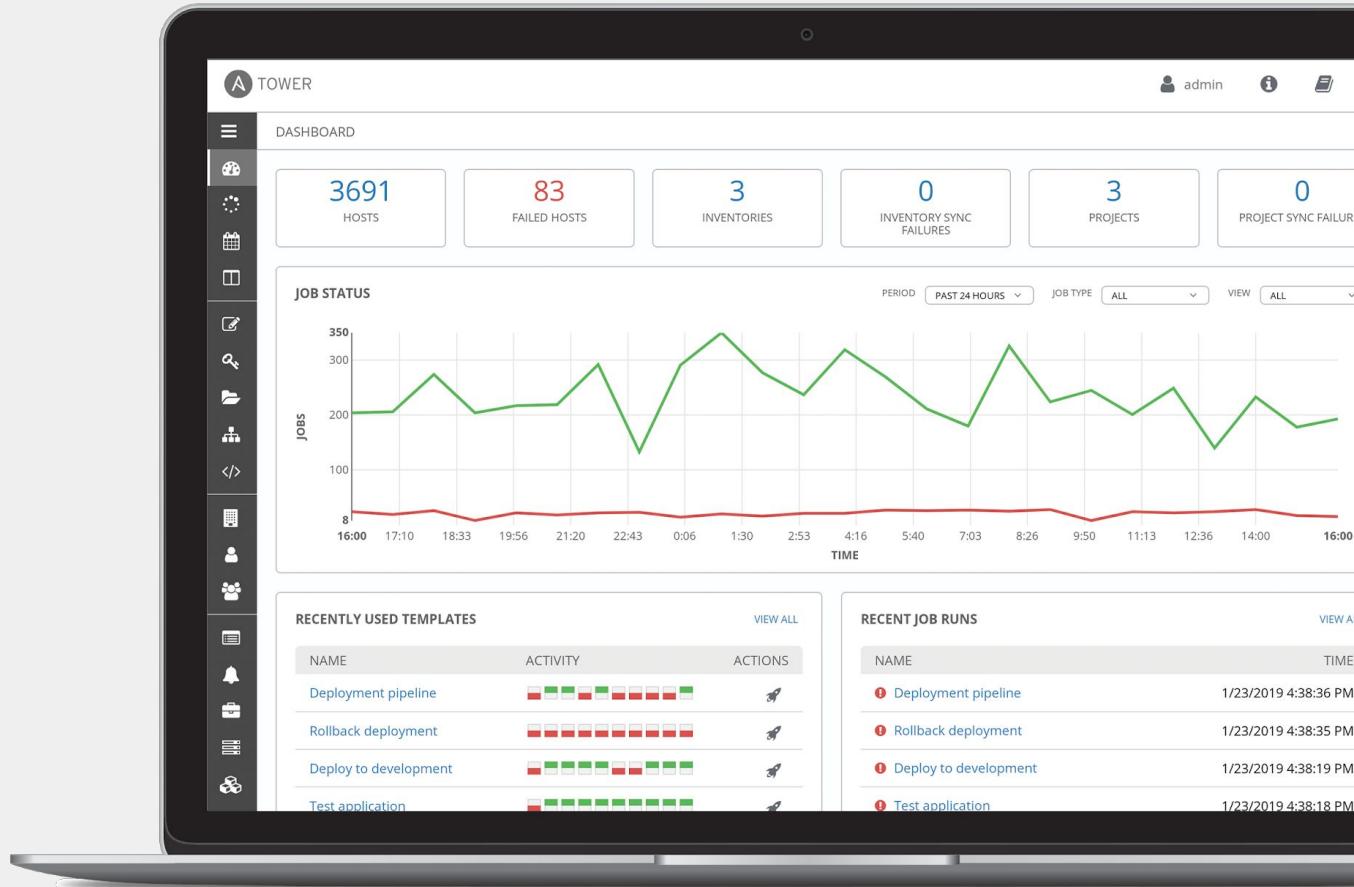
- What is Ansible Tower?
- Job Templates
  - Inventory
  - Credentials
  - Projects



# What is Ansible Tower?

Ansible Tower is a UI and RESTful API allowing you to scale IT automation, manage complex deployments and speed productivity.

- Role-based access control
- Deploy entire applications with push-button deployment access
- All automations are centrally logged
- Powerful workflows match your IT processes



# Red Hat Ansible Tower

## RBAC

Allow restricting playbook access to authorized users. One team can use playbooks in check mode (read-only) while others have full administrative abilities.

## Push button

An intuitive user interface experience makes it easy for novice users to execute playbooks you allow them access to.

## RESTful API

With an API first mentality every feature and function of Tower can be API driven. Allow seamless integration with other tools like ServiceNow and Infoblox.

## Workflows

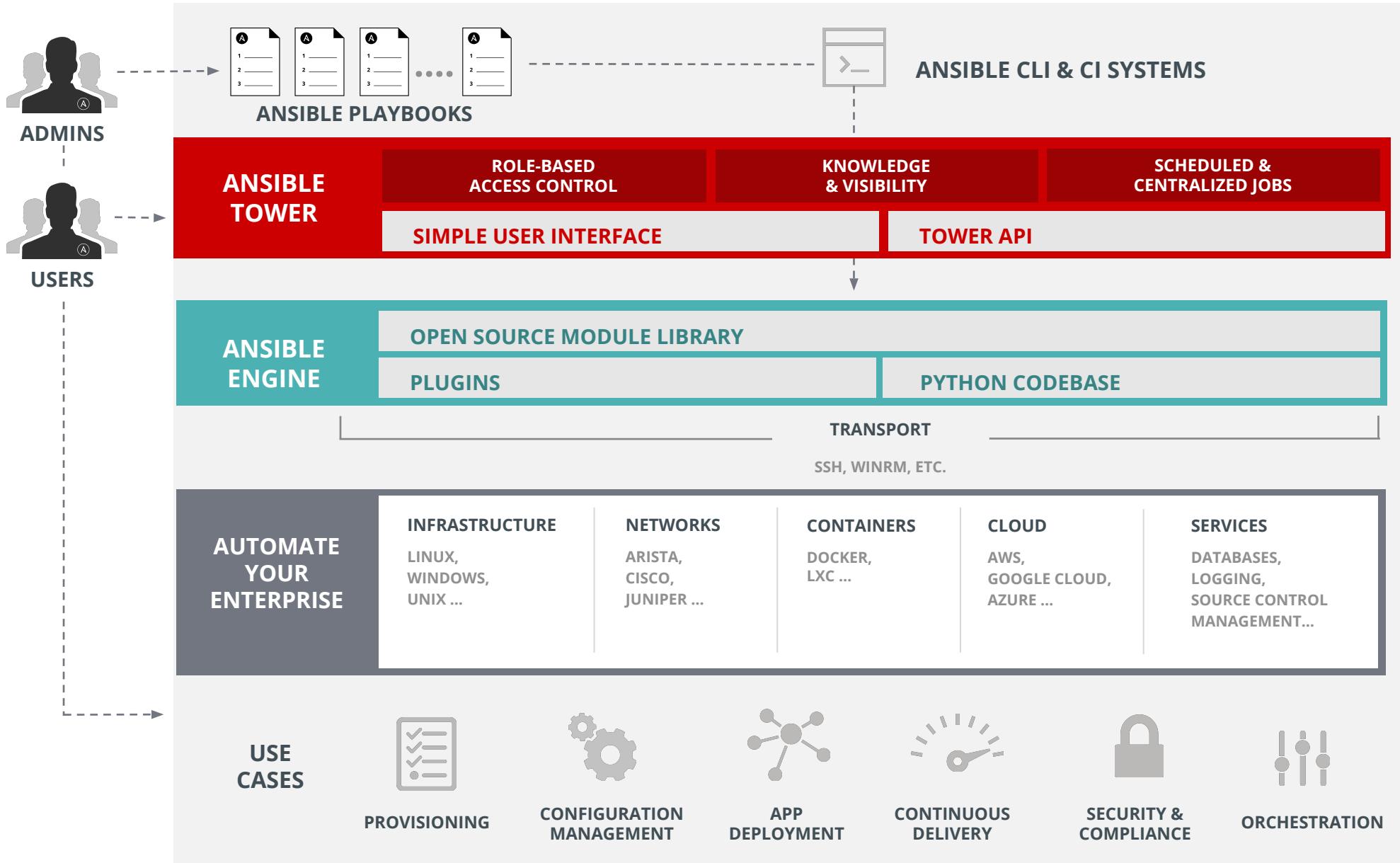
Ansible Tower's multi-playbook workflows chain any number of playbooks, regardless of whether they use different inventories, run as different users, run at once or utilize different credentials.

## Enterprise integrations

Integrate with enterprise authentication like TACACS+, RADIUS, Azure AD. Setup token authentication with OAuth 2. Setup notifications with PagerDuty, Slack and Twilio.

## Centralized logging

All automation activity is securely logged. Who ran it, how they customized it, what it did, where it happened - all securely stored and viewable later, or exported through Ansible Tower's API.

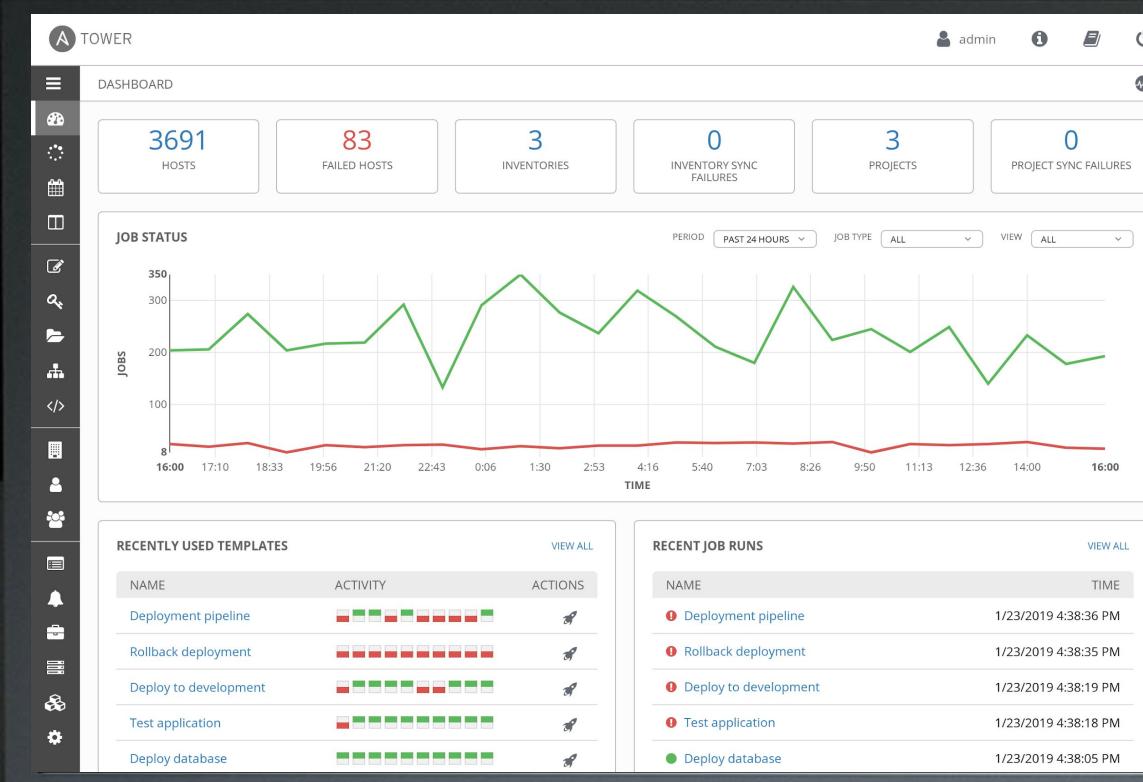




# Red Hat Ansible Tower

## FEATURE OVERVIEW:

# Job Template



# Job Templates

Everything in Ansible Tower revolves around the concept of a **Job Template**. Job Templates allow Ansible Playbooks to be controlled, delegated and scaled for an organization.

Job templates also encourage the reuse of Ansible playbook content and collaboration between teams.

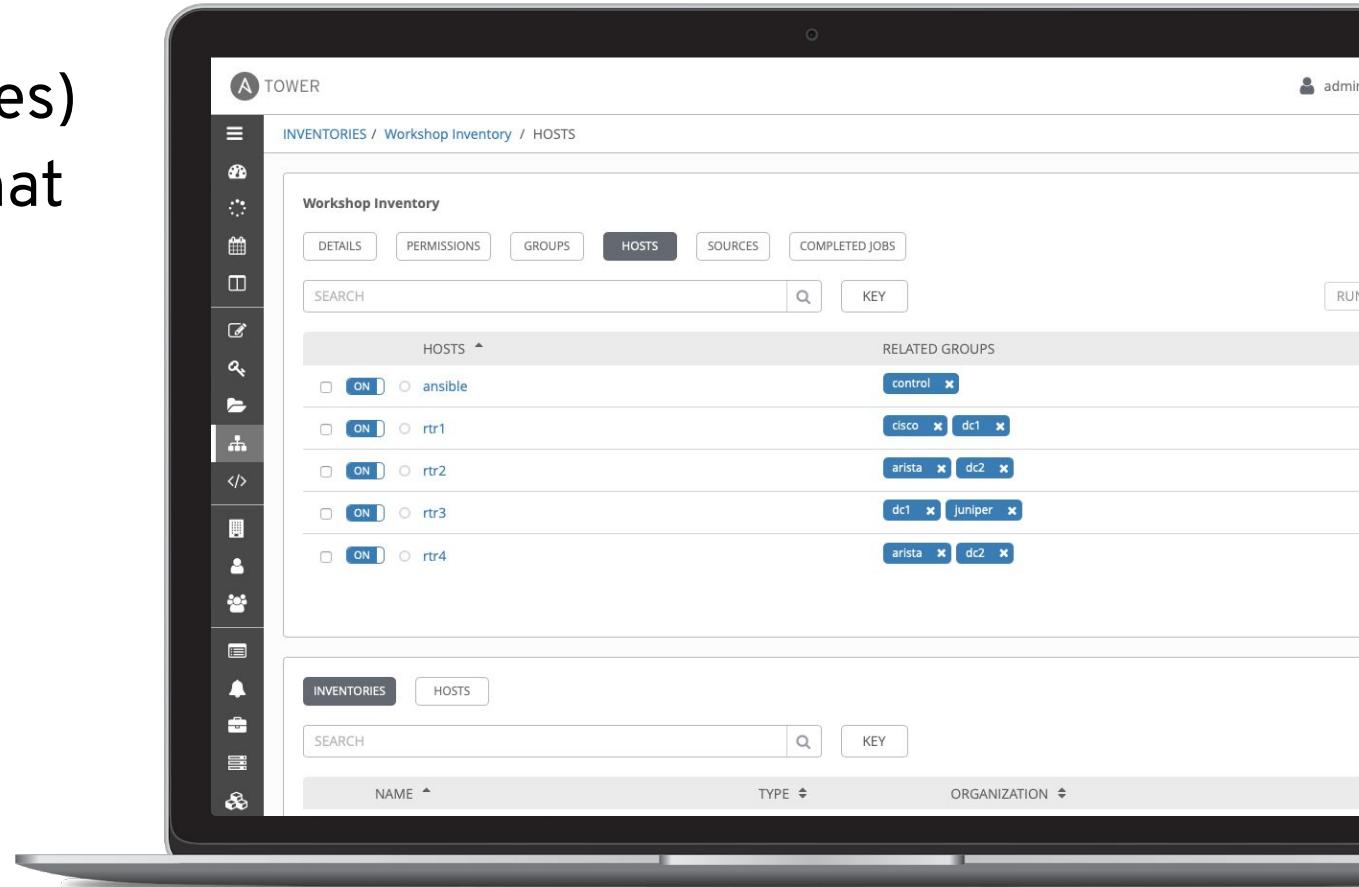
A **Job Template** requires:

- An **Inventory** to run the job against
- A **Credential** to login to devices.
- A **Project** which contains Ansible Playbooks

# Inventory

Inventory is a collection of hosts (nodes) with associated data and groupings that Ansible Tower can connect to and manage.

- Hosts (nodes)
- Groups
- Inventory-specific data (variables)
- Static or dynamic sources

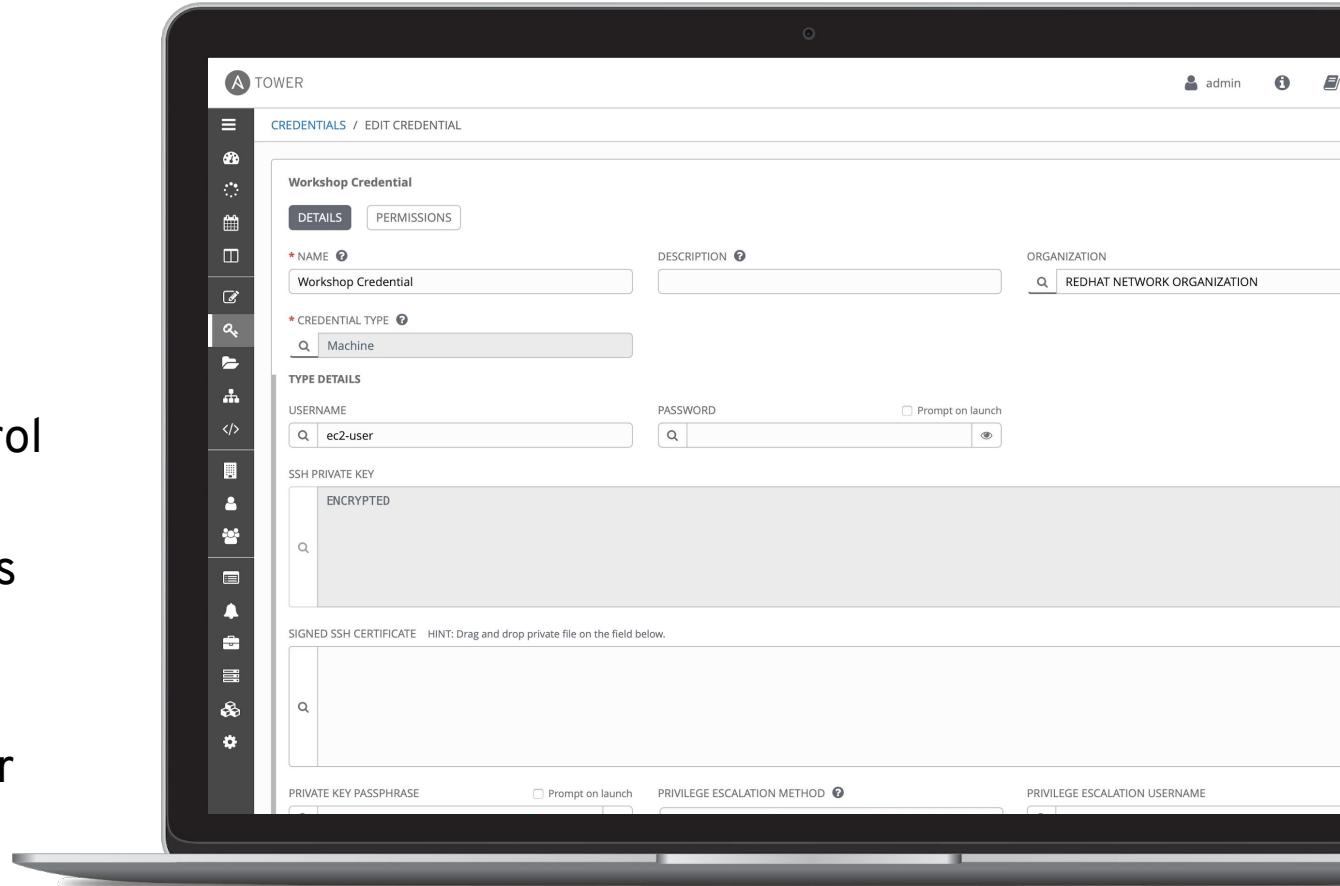


# Credentials

Credentials are utilized by Ansible Tower for authentication with various external resources:

- Connecting to remote machines to run jobs
- Syncing with inventory sources
- Importing project content from version control systems
- Connecting to and managing network devices

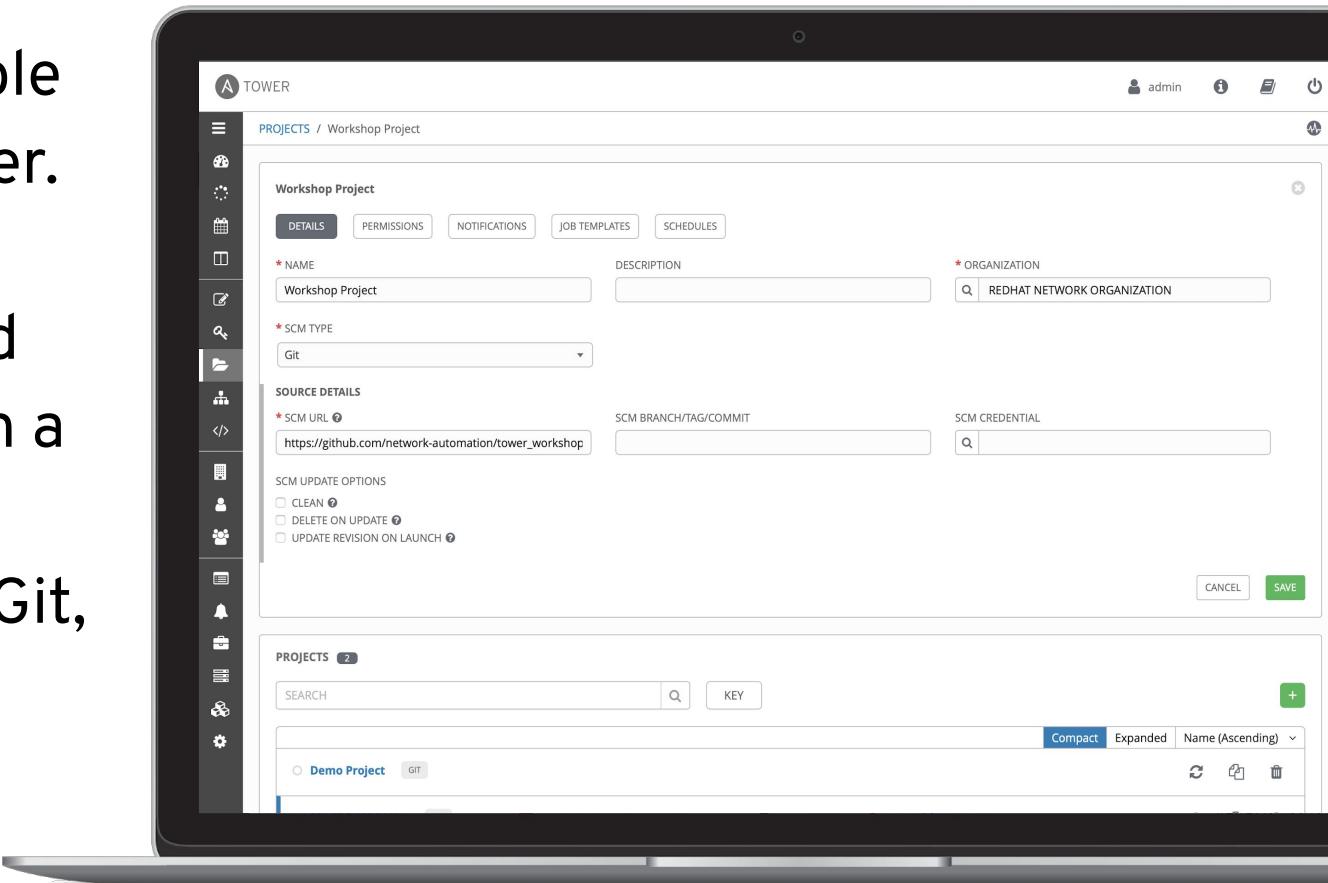
Centralized management of various credentials allows end users to leverage a secret without ever exposing that secret to them.



# Projects

A Project is a logical collection of Ansible Playbooks, represented in Ansible Tower.

You can manage Ansible Playbooks and playbook directories by placing them in a source code management system supported by Ansible Tower, including Git, Subversion, and Mercurial.





# Red Hat Ansible Automation

## Exercise 5 - Explore Red Hat Ansible Tower

Explore and understand the lab environment. Locate and understand:

- Ansible Tower **Inventory**
- Ansible Tower **Credentials**
- Ansible Tower **Projects**

Approximate time: 15 mins



# Section 6

Topics Covered:

- Building a Job Template
- Executing a Job Template



# Expanding on Job Templates

Job Templates can be found and created by clicking the **Templates** button under the *RESOURCES* section on the left menu.



The screenshot shows the Ansible Tower interface. The left sidebar has a dark theme with the following navigation items:

- VIEWS: Dashboard, Jobs, Schedules, My View
- RESOURCES: **Templates** (highlighted), Credentials, Projects, Inventories, Inventory Scripts
- ACCESS: Organizations, Users, Teams
- ADMINISTRATION

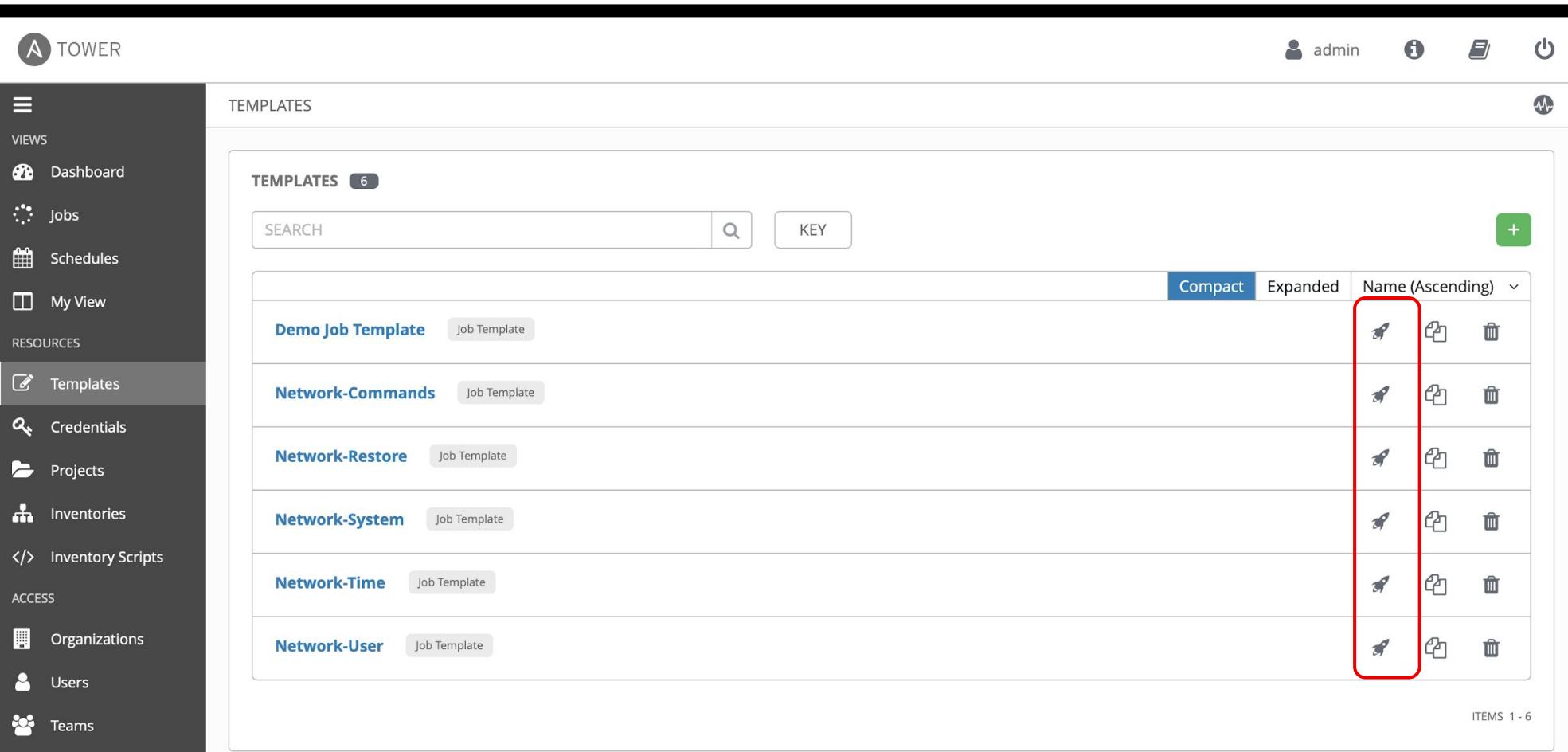
The main content area is titled "TEMPLATES" and shows a list of six job templates:

Template Name	Type	Action Buttons
Demo Job Template	Job Template	Edit, Copy, Delete
Network-Commands	Job Template	Edit, Copy, Delete
Network-Restore	Job Template	Edit, Copy, Delete
Network-System	Job Template	Edit, Copy, Delete
Network-Time	Job Template	Edit, Copy, Delete
Network-User	Job Template	Edit, Copy, Delete

At the bottom right of the main area, it says "ITEMS 1 - 6". The top right of the screen shows the user "admin" and various system icons.

# Executing an existing Job Template

Job Templates can be launched by clicking the **rocketship button** for the corresponding Job Template



The screenshot shows the Ansible Tower web interface. The left sidebar has a dark theme with white icons and labels. The main area is titled "TEMPLATES" and shows a list of six job templates:

Template	Type	Action Buttons
Demo Job Template	Job Template	[Rocketship, Copy, Delete]
Network-Commands	Job Template	[Rocketship, Copy, Delete]
Network-Restore	Job Template	[Rocketship, Copy, Delete]
Network-System	Job Template	[Rocketship, Copy, Delete]
Network-Time	Job Template	[Rocketship, Copy, Delete]
Network-User	Job Template	[Rocketship, Copy, Delete]

A red box highlights the rocketship icon in the actions column for the first five job templates. The interface includes a search bar, a "KEY" button, and navigation tabs for "Compact" and "Expanded" view.

# Creating a new Job Template (1/2)

New Job Templates can be created by clicking the plus button



The screenshot shows the TOWER interface for managing job templates. The left sidebar has a dark theme with various navigation options: Views (Dashboard, Jobs, Schedules, My View), Resources (Templates, Credentials, Projects, Inventories, Inventory Scripts), Access (Organizations, Users, Teams), and Administration. The 'Templates' option is currently selected. The main content area is titled 'TEMPLATES' and shows a list of six job templates. Each template entry includes the name, a 'Job Template' badge, and three icons for edit, copy, and delete. A green plus button is located in the top right corner of the template list, which is highlighted with a red box. The top right corner of the entire interface also features a small green plus button icon.

Template Name	Type	Actions
Demo Job Template	Job Template	
Network-Commands	Job Template	
Network-Restore	Job Template	
Network-System	Job Template	
Network-Time	Job Template	
Network-User	Job Template	

# Creating a new Job Template (2/2)

This **New Job Template** window is where the inventory, project and credential are assigned. The red asterisk \* means the field is required.

The screenshot shows the 'New Job Template' configuration window. On the left is a sidebar with navigation links for Views, Resources, Access, and Administration. The 'Templates' link is currently selected. The main window has tabs for Details, Permissions, Completed Jobs, Schedules, and Add Survey. The Details tab is active. It contains fields for Name, Description, Job Type (Run), Inventory, Project, Playbook, Credential, Forks, Limit, Verbosity, Job Tags, Skip Tags, Labels, Instance Groups, Job Slicing, Timeout, Show Changes, and Options (Enable Privilege Escalation, Allow Provisioning Callbacks). Most fields have a red asterisk indicating they are required.

NEW JOB TEMPLATE

DETAILS    PERMISSIONS    COMPLETED JOBS    SCHEDULES    ADD SURVEY

\* NAME  DESCRIPTION  \* JOB TYPE

\* INVENTORY  PROMPT ON LAUNCH \* PROJECT  \* PLAYBOOK

CREDENTIAL  PROMPT ON LAUNCH FORKS  LIMIT  PROMPT ON LAUNCH

\* VERBOSITY  PROMPT ON LAUNCH JOB TAGS  SKIP TAGS  PROMPT ON LAUNCH

LABELS  INSTANCE GROUPS  JOB SLICING

TIMEOUT  SHOW CHANGES  PROMPT ON LAUNCH

OPTIONS  
ENABLE PRIVILEGE ESCALATION  
ALLOW PROVISIONING CALLBACKS



**Red Hat**  
Ansible  
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## Exercise 6 - Creating a Tower Job Template

Demonstrate a network backup configuration job template for Red Hat Ansible Tower.

Approximate time: 15 mins

# Section 7

Topics Covered:

- Understanding Extra Vars
- Building a Tower Survey
- Self-service IT with Tower Surveys



**Red Hat**  
Ansible  
Tower

# Surveys

Tower surveys allow you to configure how a job runs via a series of questions, making it simple to customize your jobs in a user-friendly way.

An Ansible Tower survey is a simple question-and-answer form that allows users to customize their job runs. Combine that with Tower's role-based access control, and you can build simple, easy self-service for your users.

# Creating a Survey (1/2)

Once a Job Template is saved, the **Add Survey Button** will appear

**ADD SURVEY**

Click the button to open the Add Survey window.

The screenshot shows the Ansible Tower web interface. On the left is a dark sidebar with navigation links: Views, Dashboard, Jobs, Schedules, My View, Resources, Templates (which is selected), Credentials, Projects, Inventories, Inventory Scripts, Access, and Organizations. The main area has a title 'TEMPLATES / Configure Banner'. A modal window titled 'Configure Banner' is open. Inside the modal, there are several configuration sections: 'DETAILS' (selected), 'PERMISSIONS', 'NOTIFICATIONS', 'COMPLETED JOBS', 'SCHEDULES', and 'EDIT SURVEY' (which is highlighted with a red rectangle). Below these are fields for 'NAME' ('Configure Banner'), 'DESCRIPTION', 'JOB TYPE' ('Run'), 'INVENTORY' ('Workshop Inventory'), 'PROJECT' ('Workshop Project'), 'PLAYBOOK' ('network\_banner.yml'), 'CREDENTIAL' ('Workshop Credential'), 'FORKS' ('0'), 'LIMIT' (empty), 'VERBOSITY' ('0 (Normal)'), 'JOB TAGS' (empty), 'SKIP TAGS' (empty), and 'LABELS' (empty). At the bottom right of the modal is a 'PROMPT ON LAUNCH' checkbox. The top right of the main interface shows the user 'admin' and various status icons.

# Creating a Survey (2/2)

The Add Survey window allows the Job Template to prompt users for one or more questions. The answers provided become variables for use in the Ansible Playbook.

The screenshot shows the 'Edit Survey Prompt' configuration window. At the top left, there's a 'CONFIGURE BANNER | SURVEY ON' button. The main area is titled 'EDIT SURVEY PROMPT' and contains the following fields:

- \* PROMPT**: A text input field containing "Please enter the banner text".
- DESCRIPTION**: A text input field containing "Please type into the text field the desired banner".
- \* ANSWER VARIABLE NAME**: A text input field containing "net\_banner".
- \* ANSWER TYPE**: A dropdown menu showing "Textarea".
- MINIMUM LENGTH**: A numeric input field set to "0".
- MAXIMUM LENGTH**: A numeric input field set to "4096".
- DEFAULT ANSWER**: An empty text input field.

At the bottom left, there's a checked checkbox labeled "REQUIRED". At the bottom right, there are "CLEAR" and "UPDATE" buttons. On the right side of the window, there's a 'PREVIEW' section with a large text input field containing "Please enter the banner text" and "Please type into the text field the desired banner". This preview field has a blue edit icon and a trash icon. Below the preview is a small 'X' icon.

# Using a Survey

When launching a job, the user will now be prompted with the Survey. The user can be required to fill out the Survey before the Job Template will execute.

The screenshot shows the TOWER application interface. On the left is a dark sidebar with various navigation options: Views, Dashboard, Jobs, Schedules, My View, Templates (which is selected), Credentials, Projects, Inventories, Inventory Scripts, Organizations, Users, and Teams. The main area is titled 'TEMPLATES' and lists several job templates: 'Network-Restore' (Job Template), 'Network-System' (Job Template), 'Network-Time' (Job Template), and 'Network-User' (Job Template). To the right of these templates is a 'CONFIGURE BANNER' dialog box. The dialog has tabs for 'SURVEY' (which is selected) and 'PREVIEW'. It contains a text field with the placeholder 'Please type into the text field the desired banner' and a note '\* PLEASE ENTER THE BANNER TEXT'. At the bottom of the dialog are 'CANCEL' and 'NEXT' buttons. The background behind the dialog shows the list of templates.



# **Red Hat** Ansible Automation

## Exercise 7- Creating a Survey

Demonstrate the use of Ansible Tower survey feature

Approximate time: 15 mins



**Red Hat**

# Section 8

Topics Covered:

- Understanding Organizations
- Understanding Teams
- Understanding Users

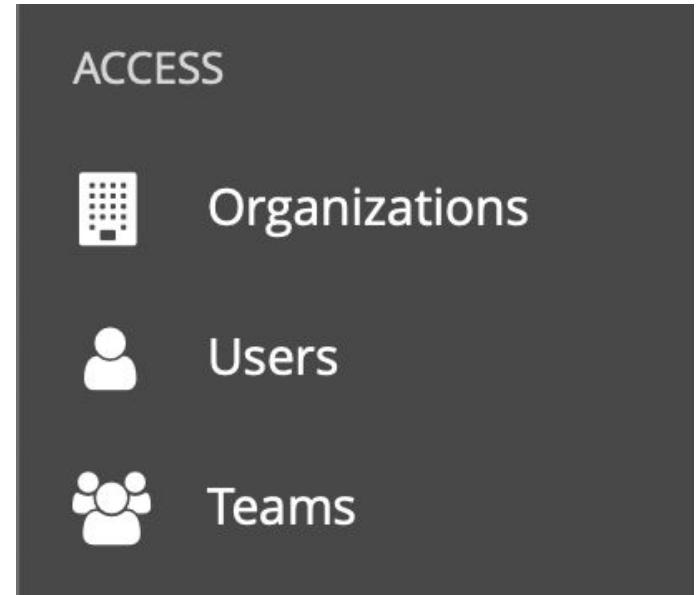


# Role Based Access Control (RBAC)

Role-Based Access Controls (RBAC) are built into Ansible Tower and allow administrators to delegate access to inventories, organizations, and more. These controls allow Ansible Tower to help you increase security and streamline management of your Ansible automation.

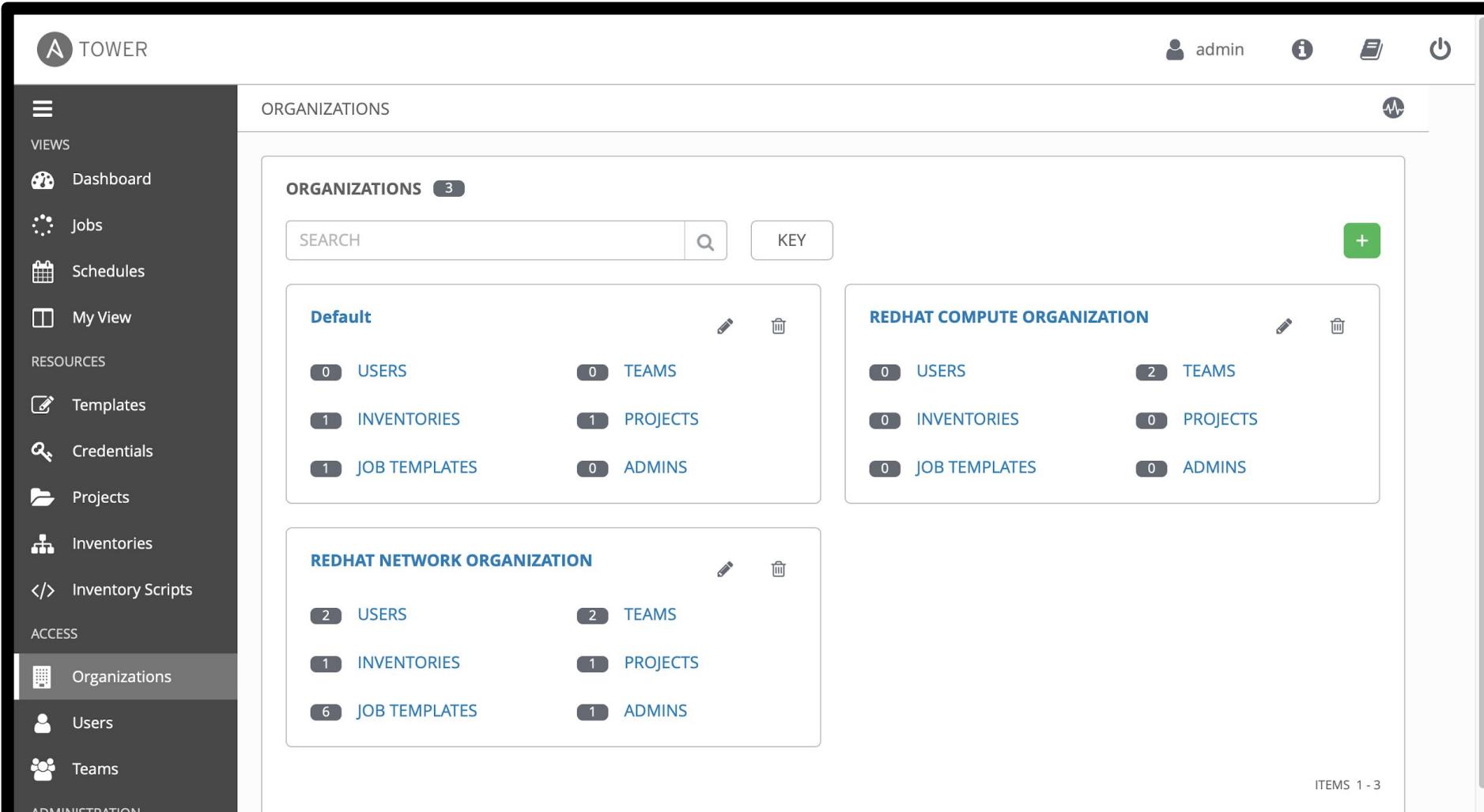
# User Management

- An **organization** is a logical collection of users, teams, projects, inventories and more. All entities belong to an organization with the exception of users.
- A **user** is an account to access Ansible Tower and its services given the permissions granted to it.
- **Teams** provide a means to implement role-based access control schemes and delegate responsibilities across organizations.



# Viewing Organizations

Clicking on the **Organizations** button  **Organizations** in the left menu will open up the Organizations window

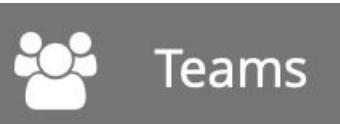


The screenshot shows the Red Hat Tower interface with the 'Organizations' window open. The left sidebar has 'Organizations' selected. The top bar shows 'TOWER', user 'admin', and various icons. The main area displays three organizations: 'Default', 'REDHAT COMPUTE ORGANIZATION', and 'REDHAT NETWORK ORGANIZATION'. Each organization card shows counts for Users, Teams, Inventories, Projects, Job Templates, and Admins.

Organization	Users	Teams	Inventories	Projects	Job Templates	Admins
Default	0	0	1	1	1	0
REDHAT COMPUTE ORGANIZATION	0	2	0	0	0	0
REDHAT NETWORK ORGANIZATION	2	2	1	1	6	1

# Viewing Teams

Clicking on the **Teams** button  
will open up the Teams window



in the left menu

The screenshot shows the Ansible Tower web interface. On the left, there is a dark sidebar with various navigation options: Views, Dashboard, Jobs, Schedules, My View, Resources, Templates, Credentials, Projects, Inventories, Inventory Scripts, Access, Organizations, Users, and Administration. The "Teams" option is highlighted with a light blue background. The main content area has a header "TEAMS" with a count of 4. Below it is a search bar and a "KEY" button. A table lists four teams: Compute T1, Compute T2, Netadmin, and Netops. Each team entry includes its name, organization (REDHAT COMPUTE ORGANIZATION or REDHAT NETWORK ORGANIZATION), and actions (edit and delete icons). At the bottom right of the table, it says "ITEMS 1 - 4".

NAME	ORGANIZATION	ACTIONS
Compute T1	REDHAT COMPUTE ORGANIZATION	
Compute T2	REDHAT COMPUTE ORGANIZATION	
Netadmin	REDHAT NETWORK ORGANIZATION	
Netops	REDHAT NETWORK ORGANIZATION	

# Viewing Users

Clicking on the **Users** button  
will open up the Users window



in the left menu

The screenshot shows the Ansible Tower web interface. On the left, there is a dark sidebar with various navigation options: Views, Dashboard, Jobs, Schedules, My View, Templates, Credentials, Projects, Inventories, Inventory Scripts, Organizations, Users (which is highlighted in grey), and Teams. The main content area has a title "USERS" and a sub-section title "USERS 8". It features a search bar with a magnifying glass icon and a "KEY" button. A green "+" button is located in the top right of the list area. The table has columns: USERNAME, FIRST NAME, LAST NAME, and ACTIONS (with edit and delete icons). The data in the table is as follows:

USERNAME	FIRST NAME	LAST NAME	ACTIONS
admin			
bbelcher	Bob	Belcher	
gbelcher	Gene	Belcher	
lbelcher	Louise	Belcher	
libelcher	Linda	Belcher	
network-admin	Larry	Niven	
network-operator	Issac	Assimov	
tbelcher	Tina	Belcher	

At the bottom right of the main content area, it says "ITEMS 1 - 8". In the top right corner of the main window, there are icons for user (admin), information (i), notes (notebook), and power (power).



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## Exercise 8 - Understanding RBAC

The objective of this exercise is to understand Role Based Access Controls (RBAC)

Approximate time: 15 mins

# Section 9

Topics Covered:

- Understanding Workflows
  - Branching
  - Convergence / Joins
  - Conditional Logic



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Tower

# Workflows

Workflows can be found alongside Job Templates by clicking the **Templates** button under the *RESOURCES* section on the left menu.

The screenshot shows the Ansible Tower web interface. The left sidebar has a dark theme with the following navigation items:

- VIEWS: Dashboard, Jobs, Schedules, My View
- RESOURCES: **Templates** (selected), Credentials, Projects, Inventories, Inventory Scripts
- ACCESS: Organizations, Users, Teams
- ADMINISTRATION

The main content area is titled "TEMPLATES" and shows a list of six templates:

Template Name	Type	Action Buttons
Demo Job Template	Job Template	Run, Edit, Delete
Network-Commands	Job Template	Run, Edit, Delete
Network-Restore	Job Template	Run, Edit, Delete
Network-System	Job Template	Run, Edit, Delete
Network-Time	Job Template	Run, Edit, Delete
Network-User	Job Template	Run, Edit, Delete

At the bottom right of the main area, it says "ITEMS 1 - 6". The top right of the screen shows the user "admin" and various system icons.

# Adding a new Workflow Template

To add a new **Workflow** click on the green + button  
This time select the **Workflow Template**

The screenshot shows the Ansible Tower web interface. The left sidebar has a dark theme with the following navigation items:

- Views: Dashboard, Jobs, Schedules, My View
- Resources: Templates (selected), Credentials, Projects, Inventories, Inventory Scripts
- Access: Organizations, Users

The main content area is titled "TEMPLATES" and shows a list of templates. A modal window is open over the list, highlighting the "Workflow Template" option in a red box. The modal also contains "Job Template". The interface includes a search bar, a key button, and compact/expanded view options. Each template item has a "Job Template" label and three action icons (rocket, copy, delete).

Template Name	Type	Action Icons
Backup network configurations	Job Template	Rocket, Copy, Delete
Configure Banner	Job Template	Rocket, Copy, Delete
Demo Job Template	Job Template	Rocket, Copy, Delete
Network-Commands	Job Template	Rocket, Copy, Delete
Network-Restore	Job Template	Rocket, Copy, Delete
Network-System	Job Template	Rocket, Copy, Delete

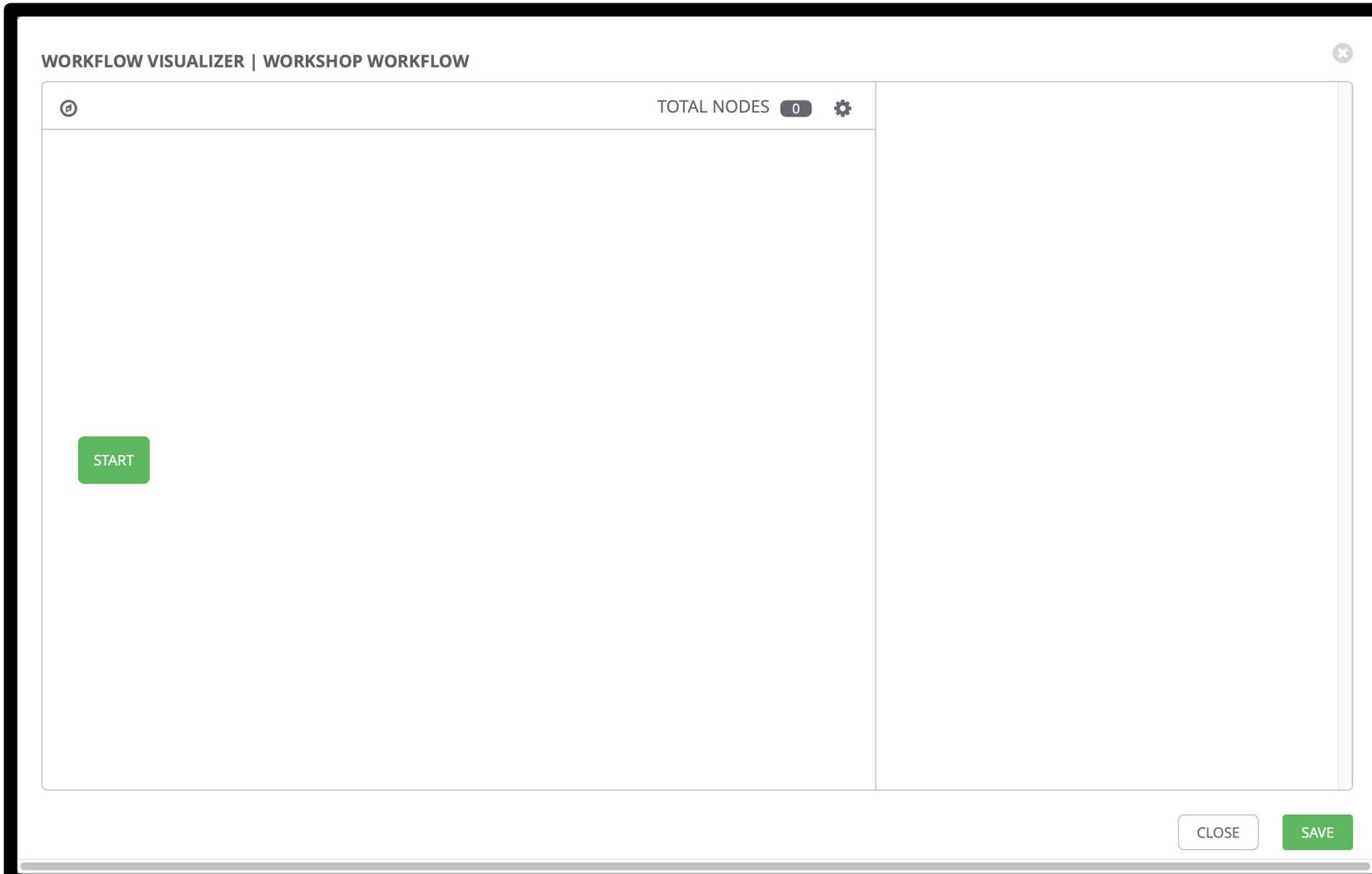
# Creating the Workflow

Fill out the required parameters and click **SAVE**. As soon as the Workflow Template is saved the **WORKFLOW VISUALIZER** will open.

The screenshot shows the Ansible Tower interface for creating a new workflow template. The left sidebar has 'Templates' selected. The main area shows the 'Workshop Workflow' template details. A red box highlights the 'WORKFLOW VISUALIZER' button, which is located below the tabs: DETAILS, PERMISSIONS, NOTIFICATIONS, COMPLETED JOBS, SCHEDULES, and ADD SURVEY. The 'NAME' field contains 'WORKSHOP WORKFLOW'. The 'ORGANIZATION' field shows 'Default'. Under 'INVENTORY', 'Workshop Inventory' is listed. Under 'OPTIONS', there is a checkbox for 'ENABLE CONCURRENT JOBS'. At the bottom, there are tabs for 'YAML' and 'JSON', with 'YAML' selected. The 'EXTRA VARIABLES' section is currently empty, showing only the number '1' and a dashed line.

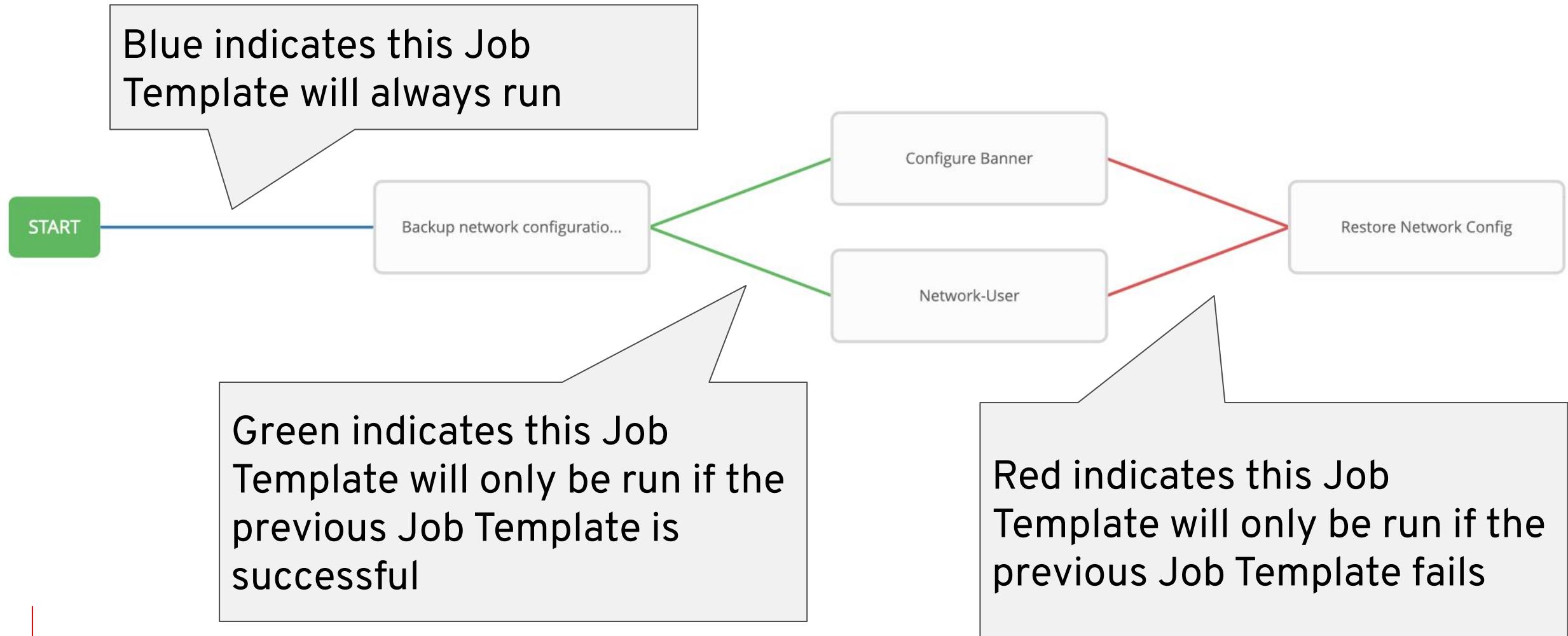
# Workflow Visualizer

The workflow visualizer will start as a blank canvas.



# Visualizing a Workflow

Workflows can branch out, or converge in.





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## Exercise 9 - Creating a Workflow

Demonstrate the use of Ansible Tower workflow

Approximate time: 15 mins

# Next Steps

## GET STARTED

[ansible.com/get-started](https://ansible.com/get-started)

[ansible.com/tower-trial](https://ansible.com/tower-trial)

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## WORKSHOPS & TRAINING

[ansible.com/workshops](https://ansible.com/workshops)

[Red Hat Training](#)

## JOIN THE COMMUNITY

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# Chat with us

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<https://ansiblenetwork.slack.com>

Join by clicking here <https://bit.ly/2OfNEBr>

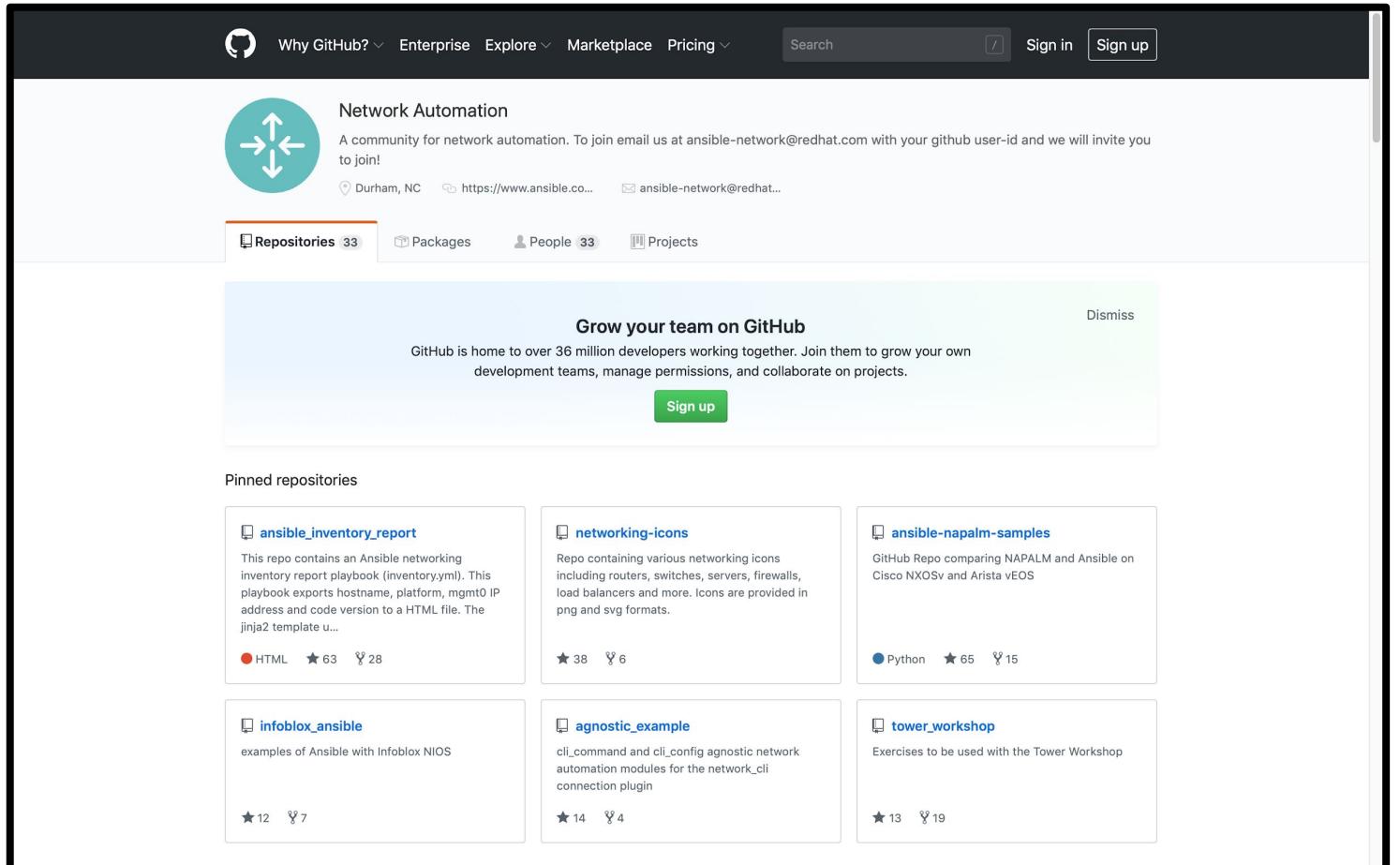
- **IRC**

#ansible-network on freenode

<http://webchat.freenode.net/?channels=ansible-network>

# Bookmark the Github organization

- Examples, samples and demos
- Run network topologies right on your laptop



# Thank you



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[github.com/ansible](https://github.com/ansible)