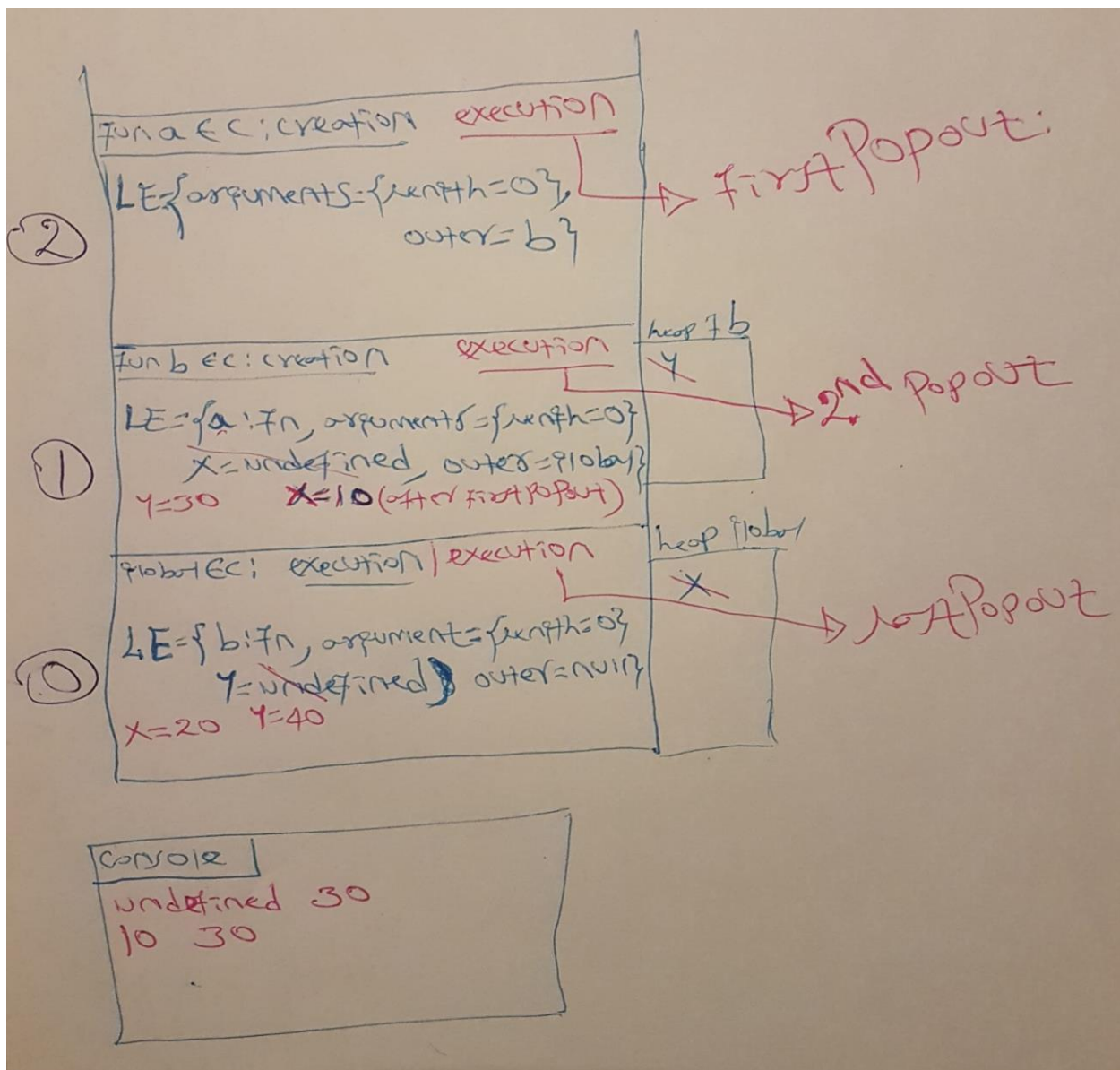


Exercise 1: What's the output in the console? And Draw the execution context as we did in the class. Take a photo or screenshot of what you draw, then upload on github.

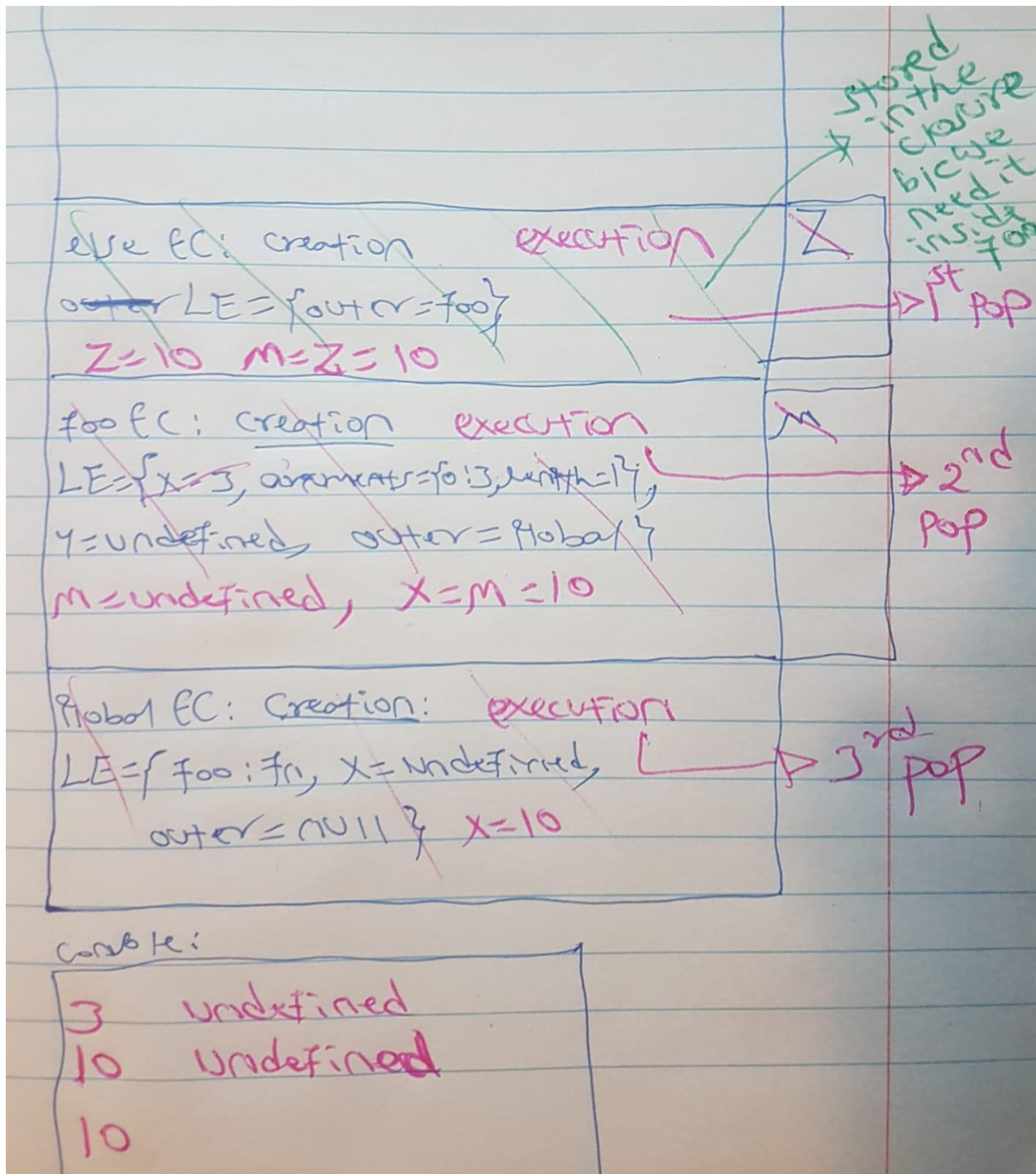
```
function b() {
  const y = 30; a();
  function a() { console.log(x, y); }
  var x = 10; console.log(x, y);
}

const x = 20; var
y = 40; b();
```

Answer for question1:



Answer for question2: (see the question below the picture)



Exercise 2: What's the output in the console? And Draw the execution context as we did in the class. Take a photo or screenshot of what you draw, then upload on github.

```
function foo(x) {
```

```

    let m;
    console.log(x, y);
    if(x > 5){
        var y = 5; m =
        x + y;
    } else {
        let z = 10; m
        = z;
    }
    x = m;
    console.log(x, y);
}
var x = 10;
foo(3);
console.log(x);

```

Exercise 3: Write a function `printNumbers(from, to)` that outputs a number every second, starting from `from` and ending with `to`.

Answer for question3:

```

function printNumbers(from, to) {
    let currentNumber = from;
    const intervalId = setInterval(function () {
        console.log(currentNumber);
        if (currentNumber === to) {
            clearInterval(intervalId);
        }
        currentNumber++;
    }, 1000);
}
printNumbers(1, 5);

```