

WiFiMCU Reference Book

Doit

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Lua Basic Modules

The Lua interpreter in WiFiMCU is based on Lua 5.1.4.

The following modules are supported:

| | |
|-----------------|-----------|
| luaopen_base | Supported |
| luaopen_package | Supported |
| luaopen_string | Supported |
| luaopen_table | Supported |
| luaopen_math | Supported |

‘io’ and ‘debug’ modules are not supported.

The functions description in supported modules can be found at:

<http://www.lua.org/manual/5.1/>

MCU Module

Function List

| | |
|------------------|----------------------------------------------------------------------|
| mcu.ver() | Get the WiFiMCU firmware version |
| mcu.info() | Get the mxchipWNet library version, MAC address, WLAN driver version |
| mcu.reboot() | Reboot WiFiMCU |
| mcu.mem() | Get the memory status |
| mcu.chipid() | Get the stm32 chip ID (96 bits) |
| mcu.bootreason() | Get the WiFiMCU boot reason that cause its startup |

Constant

nil

mcu.ver()

Description

Get the WiFiMCU firmware version.

Syntax

nv,bd=mcu.ver()

Parameters

nil

Returns

nv: string type, WiFiMCU firmware version

bd: string type, build date of the firmware

Examples

```
>nv,bd=mcu.ver()
```

```
>print(nv,bd)
```

```
>WiFiMCU 0.9.3 build 20150818
```

mcu.info()

Description

Get the mxchipWNet library version, MAC address, WLAN driver version.

Syntax

```
libv,mac,,drv=mcu.info()
```

Parameters

nil

Returns

libv: mxchipWNet library version

mac: MAC address of the module

drv: WLAN driver version

Examples

```
>libv,mac,drv=mcu.info()
```

```
>print(libv,mac,drv)
```

```
>31620002.031 C8:93:46:50:21:4C wl0: Dec 29 2014 14:07:06 version 5.90.230.10
```

```
FWID 01-9bdaad4d
```

mcu.reboot()

Description

Reboot WiFiMCU immediately.

Syntax

```
mcu.reboot()
```

Parameters

nil

Returns

nil

Examples

```
> mcu.reboot()
```

mcu.mem()

Description

Get the memory status.

Syntax

```
fm,tas,mtas,fc=mcu.mem()
```

Parameters

nil

Returns

fm: Total free space

tas: Total allocated space

mtas: Maximum total allocated space

fc: Number of free chunks

Examples

```
>fm,tas,mtas,fc=mcu.mem()
```

```
>print(fm,tas,mtas,fc)
```

```
> 35600 50416 86016 25
```

mcu.chipid()

Description

Get the stm32 chip ID (96 bits).

Syntax

```
chipid= mcu.chipid()
```

Parameters

nil

Returns

chipid: the stm32 chip product ID

Examples

```
> chipid= mcu.chipid()
```

```
> print(chipid)
```

```
0200C000FDFFFAE005DFF000
```

mcu.bootreason()

Description

Get the WiFiMCU boot reason that cause its startup.

Syntax

```
bootreason= mcu. bootreason()
```

Parameters

nil

Returns

bootreason: The boot reason should be one the followings:

"NONE": Fail to get the boot reason

"SOFT_RST": Software reset

"PWRON_RST": Power on reset

"EXPIN_RST": Pin reset

"WDG_RST": Independent Watchdog reset

"WWDG_RST": Window Watchdog reset

"LOWPWR_RST": Low Power reset

"BOR_RST": POR/PDR or BOR reset

Examples

```
> mcu.bootreason()
```

```
SOFT_RST
```


GPIO Moduls

Function List

| | |
|---------------|--------------------------------------------------------------------------|
| gpio.mode() | Define the GPIIP Pin mode, set the pin to input output or interrupt mode |
| gpio.read() | Read the pin value |
| gpio.write() | Set the pin value |
| gpio.toggle() | Toggle the pin's output value |

Constant

| | |
|--------------------------------------|---------------------------------------------------------------------------------------|
| gpio.INPUT | Input with an internal pull-up resistor |
| gpio.INPUT_PULL_UP | Input with an internal pull-up resistor |
| gpio.INPUT_PULL_DOWN | Input with an internal pull-down resistor |
| gpio.INPUT_INPUT_HIGH_IMPEDANCE_DOWN | Input high impedance down |
| gpio.OUTPUT | Output actively driven high and actively driven low |
| gpio.OUTPUT_PUSH_PULL | Output actively driven high and actively driven low |
| gpio.OUTPUT_OPEN_DRAIN_NO_PULL | Output actively driven low but is high-impedance when set high |
| gpio.OUTPUT_OPEN_DRAIN_PULL_UP | Output actively driven low and is pulled high with an internal resistor when set high |
| gpio.INT | Interrupt |
| gpio.HIGH | High voltage level |
| gpio.LOW | Low voltage level |

GPIO Pin Table

| WiFiMCU Index | Alternative Function | Discription |
|---------------|----------------------|-------------------------------------------------------------|
| D0 | GPIO/BOOT | WiFiMCU would enter into Bootloader Mode, if D0 goes to LOW |
| D1 | GPIO/PWM/ADC | |
| D2 | GPIO | |
| D3 | GPIO/PWM | |

| | | |
|-----|--------------|-------------------------------------|
| D4 | GPIO | |
| D5 | GPIO | SWD Flash Programming Pin: swclk |
| D6 | GPIO | SWD Flash Programming Pin: swdio |
| D7 | GPIO | |
| D8 | GPIO/PWM | Uart1 rx pin: RX1 |
| D9 | GPIO/PWM | Uart1 tx pin: TX1 |
| D10 | GPIO/PWM | I2C interface: SCL |
| D11 | GPIO/PWM | I2C interface: SDA |
| D12 | GPIO/PWM | |
| D13 | GPIO/PWM/ADC | |
| D14 | GPIO/PWM | |
| D15 | GPIO/PWM/ADC | |
| D16 | GPIO/PWM/ADC | |
| D17 | GPIO/ADC | A LED is connected on WiFiMCU board |

gpio.mode

Description

Define the GPIO Pin mode, set the pin to input output or interrupt mode.

Syntax

```
gpio.mode(pin, mode)
```

```
gpio.mode(pin, gpio.INT, trigMode, func_cb)
```

Parameters

pin: gpio ID, 0~17

mode: Should be one of the followings:

gpio.INPUT

gpio.INPUT_PULL_UP

gpio.INPUT_PULL_DOWN

gpio.INPUT_INPUT_HIGH_IMPEDANCE_DOWN

gpio.OUTPUT

gpio.OUTPUT_PUSH_PULL

gpio.OUTPUT_OPEN_DRAIN_NO_PULL

gpio.OUTPUT_OPEN_DRAIN_PULL_UP

gpio.INT

trigMode: if mode is gpio.INT, trigMode should be:

‘rising’: Interrupt triggered at input signal's rising edge

‘falling’: Interrupt triggered at input signal's falling edge

‘both’: Interrupt triggered at both rising and falling edge

func_cb: if mode is gpio.INT, the interrupt call back function

Note: It's recommend that DO NOT do too much time consumption operations in the func_cb.

Returns

nil

Examples

```
>gpio.mode(0, gpio.OUTPUT)
>gpio.write(0, gpio.HIGH)
>gpio.mode(1,gpio.INPUT)
>print(gpio.read(1))
>0
```

gpio.read()

Description

Read the pin value.

Syntax

```
value=gpio.read(pin)
```

Parameters

pin: gpio ID, 0~17

Returns

value: 0 - low, 1 - high

Examples

```
>gpio.mode(0, gpio.INPUT)
>print(gpio.read(0))
>0
```

gpio.write()

Description

Set the pin value.

Syntax

```
gpio.write(pin, value)
```

Parameters

pin: gpio ID, 0~17

value: 0 or 1 or gpio.HIGH or gpio.LOW

Returns

nil

Examples

```
>gpio.mode(0, gpio.OUTPUT)
>gpio.write(0,gpio.HIGH)
> gpio.write(0,0)
```

gpio.toggle()

Description

Toggle the pin's output value

Syntax

```
gpio.toggle(pin)
```

Parameters

pin: gpio ID, 0~17

Returns

nil

Examples

```
>gpio.mode(17, gpio.OUTPUT)
```

```
>gpio.toggle(17)
```

```
>gpio.toggle(17)
```

TIMER Module

Function List

| | |
|---------------|---------------------------------------------------------|
| tmr.start() | Start a timer with call back function |
| tmr.stop() | Stop a timer |
| tmr.stopall() | Stop all the timer |
| tmr.tick() | Get the current time tick of the MCU (ms) since startup |
| tmr.delayms() | Delay for a assigned time in millisecond |
| tmr.delayus() | Delay for a assigned time in microsecond |
| tmr.wdclr() | Clear the Independent watchdog counter |

Constant

nil

tmr.start()

Description

Start a timer with call back function.

Syntax

```
tmr.start(tmrID, interval, func_cb)
```

Parameters

tmrID: timer ID, 0~15. 16 timers are supported at present

interval: interval time for the timer

func_cb: Callback function for the timer

Returns

nil

Examples

```
> tmr.start(1,1000,function() print("tmr1 is called") end)
> tmr1 is called
tmr1 is called
tmr1 is called
```

tmr.stop()

Description

Stop a timer

Syntax

```
tmr.stop(tmrID)
```

Parameters

tmrID: timer ID, 0~15

Returns

nil

Examples

```
> tmr.start(1,1000,function() print("tmr1 is called") end)
> tmr1 is called
tmr1 is called
tmr1 is called
>tmr. stop(1)
```

tmr.stopall()

Description

Stop all the timer.

Syntax

```
tmr.stopall(tmrID)
```

Parameters

nil

Returns

nil

Examples

```
>tmr. stopall()
```

tmr.tick()

Description

Get the current time tick of the MCU (ms) since startup.

Syntax

```
tick=tmr.tick()
```

Parameters

nil

Returns

nil

Examples

```
>print(tmr.tick())
1072237
```

tmr.delayms()

Description

Delay for a assigned time in millisecond.

Syntax

```
tmr.delayms(ms)
```

Parameters

ms: The delay time in millisecond

Returns

nil

Examples

```
> tmr.delayms(1000)
```

tmr.delayus()

Description

Delay for a assigned time in microsecond.

Syntax

```
tmr.delayus(us)
```

Parameters

us: The delay time in microsecond

Returns

nil

Examples

```
> tmr.delayus(1000)
```

tmr.wdclr()

Description

Clear the independent watchdog counter. The default independent watchdog time is 10 seconds.

Note: This function should be called if some operations cost over 10 seconds.

Syntax

```
tmr.wdclr ()
```

Parameters

nil

Returns

nil

Examples

```
> tmr.wdclr()
```

WiFi Module

Function list

| | |
|---------------------|---------------------------------------------------------------------------------------------------------------------|
| wifi.startap() | Setup wifi in soft Access Point (AP) Mode, enable DHCP function |
| wifi.startsta() | Setup wifi in Station Mode (STA), begin to connect a AP |
| wifi.scan() | Scan APs |
| wifi.stop() | Close all the Wi-Fi connections, Both in station mode and soft ap mode |
| wifi.powersave() | Enable IEEE power save mode |
| wifi.ap.getip() | Get ip address in soft AP mode |
| wifi.ap.getipadv() | Get advanced net information in soft AP mode: DHCP mode, ip address, gateway, netmask, dns, MAC, broad cast address |
| wifi.ap.stop() | Close all the Wi-Fi connections in soft ap mode |
| wifi.sta.getip() | Get ip address in STA mode |
| wifi.sta.getipadv() | Get advanced net information in STA mode: DHCP mode, ip address, gateway, netmask, dns, MAC, broad cast address |
| wifi.sta.getlink() | Get the connected AP information in STA mode:Connect status, WiFi signal strength, ssid, bssid. |
| wifi.sta.stop() | Close all the Wi-Fi connections in STA mode |

Constant

nil

wifi.startap()

Description

Setup wifi in soft Access Point (AP) Mode, enable DHCP function.

Syntax

```
wifi.startap(cfg)
wifi.startap(cfg,func_cb)
```

Parameters

cfg: lua table, contains the configurations for soft AP mode.
cfg.ssid: soft AP's ssid
cfg.pwd: soft AP's password. It will be an open WiFi if cfg.pwd is empty
cfg.ip: optional. The local ip address of the module, It's "11.11.11.1" in default.
cfg.netmask: optional. Netmask. It's "255.255.255.0" in default.
cfg.gateway: optional. Gateway. It's "11.11.11.1" in default.

cfg.dnsSrv: optional. DNS server address. It's "11.11.11.1" in default.
cfg.retry_interval: optional. retry interval in micro seconds. It's 1000ms in default.
func_cb: The callback function when the soft AP is setup successfully or the soft AP is shut down.

Returns

nil

Examples

```
>cfg={}
>cfg.ssid="WiFiMCU_Wireless"; cfg.pwd=""
>wifi.startap(cfg)
```

wifi.startsta()

Description

Setup wifi in Station Mode (STA), begin to connect a AP.

Syntax

```
wifi.startsta(cfg)
wifi.startsta(cfg, func_cb)
```

Parameters

cfg: lua table, contains the configurations for soft AP mode.
cfg.ssid: AP's ssid
cfg.pwd: AP's password
cfg.dhcp: optional. Set dhcp function: 'enable' is to enable the dhcp function. WiFiMCU will get ip automatically. 'disable' is to disable the dhcp function. It's 'enable' in default.
cfg.ip: optional. The local ip address of the module. If cfg.dhcp is 'disable' this parameter must be assigned.
cfg.netmask: optional. Netmask. If cfg.dhcp is 'disable' this parameter must be assigned.
cfg.gateway: optional. Gateway. If cfg.dhcp is 'disable' this parameter must be assigned.
cfg.dnsSrv: optional. DNS server address. If cfg.dhcp is 'disable' this parameter must be assigned.
cfg.retry_interval: optional. retry interval in micro seconds. If cfg.dhcp is 'disable' this parameter must be assigned.
func_cb: The callback function when WiFiMCU had connected to the AP successfully, or WiFiMCU is disconnected to from the AP.

Returns

nil

Examples

```
>cfg={}
>cfg.ssid="Doit"; cfg.pwd="123456789"
>wifi.startsta(cfg)
```

wifi.scan()

Description

Scan AP list and return a Lua table contains the results.

Syntax

```
wifi.scan(fun_cb(t))
```

Parameters

func_cb(t): The callback function when scan is finished. 't' is a Lua table in which the keys are the APs' ssid and values are strings in format (" mac, signal strength, channel, authmode")

Returns

nil

Examples

```
> function listap(t) if t then for k,v in pairs(t) do print(k.."\"..v);end else print('no ap') end  
end
```

```
> wifi.scan(listap)
```

```
CMCC-WEB      00:23:89:22:98:B0,90,11,OPEN
```

```
MERCURY_44B6  C0:61:18:21:44:B6,75,6,WPA2 AES
```

```
Tomato 8C:28:06:1E:01:54,100,11,WPA2 AES
```

```
ChinaNet-mALi 8C:E0:81:30:C1:95,65,10,WPA2 AES
```

```
Wireless      00:25:12:62:A6:36,57,6,OPEN
```

```
CMCC 00:23:89:22:98:B1,87,11,WPA2 AES
```

```
CMCC-FREE      00:23:89:96:02:03,60,11,OPEN
```

```
Doit BC:D1:77:32:E7:2E,100,1,WPA2 AES
```

wifi.stop()

Description

Close all the Wi-Fi connections, Both in station mode and soft ap mode.

Syntax

```
wifi.stop()
```

Parameters

nil

Returns

nil

See also

```
wifi.ap.stop()
```

```
wifi.sta.stop()
```

Examples

```
> wifi.stop()
```

wifi.powersave()

Description

Enable IEEE power save mode.

Syntax

```
wifi.powersave ()
```

Parameters

nil

Returns

nil

Examples

```
> wifi.powersave ()
```

wifi.ap.getip()

Description

Get ip address in AP mode

Syntax

```
ip=wifi.ap.getip()
```

Parameters

nil

Returns

ip: The module ip in soft AP mode.

Examples

```
> ip=wifi.ap.getip ()  
> print(ip)  
11.11.11.1
```

wifi.ap.getipadv()

Description

Get advanced net information in soft AP mode: DHCP mode, ip address, gate way, net mast, dns, MAC, broad cast address.

Syntax

```
dhcp,ip,gw,nm,dns,mac,bip =wifi.ap.getipadv()
```

Parameters

nil

Returns

dhcp: DHCP mode. in soft AP mode, it will be always “DHCP_Server”

ip: ip address.

gw: gateway address.

nm: netmask.

dns: dns address.
mac: MAC address.
bip: broadcast ip address.

Examples

```
> dhcp,ip,gw,nm,dns,mac,bip =wifi.ap.getipadv()  
>print(dhcp,ip,gw,nm,dns,mac,bip)  
DHCP_Server 11.11.11.1 11.11.11.1 255.255.255.0 208.67.222.222 c89346501a62  
255.255.255.255
```

wifi.ap.stop()

Description

Close all the Wi-Fi connections in soft ap mode.

Syntax

```
wifi.ap.stop()
```

Parameters

nil

Returns

nil

See also

```
wifi.stop()  
wifi.sta.stop()
```

Examples

```
> wifi.ap.stop()
```

wifi.sta.getip()

Description

Get ip address in STA mode.

Syntax

```
ip=wifi. sta.getip()
```

Parameters

nil

Returns

ip: The module ip in STA mode.

Examples

```
> ip=wifi.sta.getip ()  
> print(ip)  
192.168.1.108
```

wifi.sta.getipadv()

Description

Get advanced net information in STA mode: DHCP mode, ip address, gateway, netmask, dns, MAC, broad cast address.

Syntax

```
dhcp,ip,gw,nm,dns,mac,bip =wifi. sta.getipadv()
```

Parameters

nil

Returns

dhcp: DHCP mode. in STA mode, “DHCP_Server” or “DHCP_Client” or DHCP_Disable

ip: ip address.

gw: gateway address.

nm: netmask.

dns: dns address.

mac: MAC address.

bip: broadcast ip address.

Examples

```
> dhcp,ip,gw,nm,dns,mac,bip =wifi.sta.getipadv()
```

```
>print(dhcp,ip,gw,nm,dns,mac,bip)
```

```
DHCP_Client 192.168.1.108 192.168.1.1 255.255.255.0 192.168.1.1 c89346501a62
255.255.255.255
```

wifi.sta.getlink()

Description

Get the connected AP information in STA mode:Connect status, WiFi signal strength, ssid, bssid.

Syntax

```
status,strength,ssid,bssid=wifi.sta.getlink()
```

Parameters

nil

Returns

status: The connecting status. if connected it’s “connected” else it’s “disconnected”. It will be nil for strength/ssid/bssid if it’s “disconnected”.

strength: The signal strength.

ssid: The connected AP’s ssid.

bssid: The connected AP’s bssid.

Examples

```
> status,strength,ssid,bssid=wifi.sta.getlink()
```

```
>print(status,strength,ssid,bssid)
```

```
connected 62 Doit BC:D1:77:32:E7:2E
```

wifi.sta.stop()

Description

Close all the Wi-Fi connections in STA mode.

Syntax

```
wifi.sta.stop()
```

Parameters

nil

Returns

nil

See also

wifi.stop()

wifi.ap.stop()

Examples

```
> wifi.sta.stop()
```

Net Module

Function list

| | |
|-------------|-----------------------------------------------------------------------------------------------------------------------|
| net.new() | Create a new socket, set the socket and transmission protocol |
| net.start() | Start the socket, set remote port, remote ip address, or local port according to the socket and transmission protocol |
| net.on() | Register the callback functions for socket events |
| net.send() | Send data |
| net.close() | Close socket |
| net.getip() | Get the ip address and port of the client socket. |

Constant

| | |
|------------|--------------|
| net.TCP | TCP protocol |
| net.UDP | UDP protocol |
| net.SERVER | Server type |
| net.CLIENT | Client type |

net.new()

Description

Create a new socket, set the socket and protocol type.

Max 4 server and Max 4 client can be setup in WiFiMCU. If the socket type is Server, max number of 5 clients are allowed to connect.

Syntax

```
skt=net.new(protocol,type)
```

Parameters

protocol: The transmission protocol, must be one of the two: net.TCP, net.UDP

type: socket type, must be one of the two: net.SERVER, net.CLIENT

Returns

skt: the andle for this socket

Examples

```
>skt = net.new(net.TCP,net.SERVER)
```

```
>skt2 = net.new(net.UDP,net.CLIENT)
```

net.start()

Description

Start the socket, set remote port, remote ip address, or local port according to the socket and transmission protocol.

Syntax

```
net.start(socket, localport)
net.start(socket, remoteport, "domain", [local port])
```

Parameters

socket: The socket handle returned from net.new()
localport: If the socket type is net.SERVER, It's the local binded port for this socket.
remoteport: If the socket type is net.CLIENT, It's the remote server port.
"domain": If the socket type is net.CLIENT, it's the domain name string for remote server.

The remote server's ip address can be used too.

[local port]: Optinal, if the socket type is net.CLIENT, [local port] set the local binded port for the socket. If ignored, a random port would be assigned.

Returns

nil

Examples

```
>skt = net.new(net.TCP,net.SERVER)
>skt2 = net.new(net.UDP,net.CLIENT)
>net.start(skt, 80)
>net.start(skt2,9000,'11.11.11.2', 8000)
```

net.on()

Description

Register the callback functions for socket events.

Syntax

```
net.on(socket,event,func_cb)
```

Parameters

socket: The socket handle returned from net.new()

event: If the socket type is net.SERVER, event should be one of the following:

“accept”(TCP server socket only), “receive”, “sent”, “disconnect”.

If the socket type is net.CLIENT, event should be one of the following:

“connect(TCP client socket only)”, “receive”, “sent”, “disconnect”, ”dnsfound”.

func_cb: Callback function for different events. The function parameters diff from events.

“accept”: TCP server socket only. If the tcp server accept a tcp client connection request, the function will be called. Function prototype is: func_cb(clt, ip, port). “clt” is the tcp client socket handle, “ip” is the client ip address, “port” is the client's port.

“receive”: If data arrived on the assigned socket, the function will be called. Function prototype is: func_cb(clt, data). “clt” is the socket handle, “data” is the received data.

“sent”: When data had sent succcessfully on the assigned socket, the function will be called. Function prototype is: func_cb(clt). “clt” is the socket handle.

“disconnect”: If the client socket is disconnected from server or some errors happened, the function will be called. Function prototype is: func_cb(clt). “clt” is the socket handle.

“connect”: TCP Client socket only. When the client socket connects to the remote server

successfully, the function will be called. Function prototype is: func_cb(clt). “clt” is the socket handle.

“dnsfound”: TCP or UDP Client socket only. When the DNS operations has finished, the function will be called. Function prototype is: func_cb(clt, ip). “clt” is the socket handle, “ip” is the ip address for the domain.

Returns

nil

Examples

```
>clt = net.new(net.TCP,net.CLIENT)
>net.on(clt,"dnsfound",function(clt,ip) print("dnsfound clt: "..clt.." ip:"..ip) end)
>net.on(clt,"connect",function(clt) print("connect:clt:"..clt) end)
>net.on(clt,"disconnect",function(clt) print("disconnect:clt:"..clt) end)
>net.on(clt,"receive",function(clt,d) print("receive:clt:"..clt.."data:"..d) end)
>net.start(clt,9003,"11.11.11.2")
```

net.send()

Description

Send data.

Syntax

```
net.send(socket, data, [func_cb])
```

Parameters

socket: The socket handle returned from net.new()

data: Data to be sent.

[func_cb]: Optional, “sent” eventcall back function. When data had sent suceffuly on the assigned socket, the function will be called. Function prototype is: func_cb(clt). “clt” is the socket handle.

Returns

nil

Examples

```
>net.send(clt,"hello")
```

net.close()

Description

Close socket, release the resource of the socket.

Syntax

```
net.close(socket)
```

Parameters

socket: The socket handle returned from net.new()

Returns

nil

Examples

```
>skt = net.new(net.TCP,net.SERVER)
>net.close(skt)
```

net.getip()

Description

Get the ip address and port of the client socket.

Syntax

```
ip, port = net.getip(socket)
```

Parameters

socket: The socket handle returned from net.new(). The socket handle should be a client socket.

Returns

ip: the ip address for the socket.

port: the port for the socket.

Examples

```
>ip, port = net.getip(clt)
```

File Module

The file system is based on spi flash embedded in Wi-Fi MCU. The total storage capacity is 1280k $[(1024+256)*1024]$ bytes.

Function list

| | |
|------------------|---------------------------------------------------------------------|
| file.format() | Format file system, all stored data will be lost after format |
| file.open() | Open or create a file |
| file.close() | Close an opened file |
| file.write() | Write data to an opened file |
| file.writeline() | Write data to an opened file, with a '\n' added at the tail of data |
| file.read() | Read data from an opened file |
| file.readline() | Read a line data from an opened file |
| file.list() | Get the file name and size list in file system |
| file.slist() | Print the file name and size list on terminal |
| file.remove() | Remove file |
| file.seek() | Set the position of file pointer |
| file.flush() | Clear file buffer |
| file.rename() | Rename the file |
| file.info() | Get the file system storage status |
| file.state() | Get the opened file's name and size |
| file.compile() | Compile a Lua script file to lc file. |
| dofile() | Run a file |

Constant

nil

file.format()

Description

Format file system, all stored data will be lost after format. It's recommended Do not do any things while formatting.

Syntax

```
file.format()
```

Parameters

nil

Returns

nil

If formatting is done successfully, “format done” will be printed, else “format error” will be printed.

Examples

```
>file.format()
format done
```

file.open()

Description

Open or create a file.

Syntax

```
ret = file.open(filename,mode)
```

Parameters

filename: filename string to be created or opened. Directories are not supported yet.

mode: opened type:

"r": read mode (the default parameter)

"r+": update mode, all previous data is preserved

"w": write mode

"w+": update mode, all previous data is erased

"a": append mode

"a+": append update mode, previous data is preserved, writing is only allowed at the end of file

Returns

ret: true if succeed, else nil.

Examples

```
>file.open("test.lua","w+")
>file.write("This is a test")
>file.close()
```

file.close()

Description

Close an opened file.

Syntax

```
file.close()
```

Parameters

nil

Returns

nil

Examples

```
>file.open("test.lua","w+")
>file.write("This is a test")
>file.close()
```

file.write()

Description

Write data to an opened file.

Syntax

```
ret=file.write(data)
```

Parameters

data: The data to be wrote.

Returns

ret: true if succeed, else nil.

Examples

```
>file.open("test.lua","w+")
>file.write("This is a test")
>file.close()
```

file.writeline()

Description

Write data to an opened file, with a ‘\n’ added at the tailed of data.

Syntax

```
ret=file.writeline(data)
```

Parameters

data: The data to be wrote. A char ‘\n’ will be added at the end of data.

Returns

ret: true if succeed, else nil.

Examples

```
>file.open("test.lua","w+")
>file.writeline("This is a test")
>file.close()
```

file.read()

Description

Read data from an opened file.

Syntax

```
ret=file.read()
```

```
ret=file.read(num)
ret=file.read(endchar)
```

Parameters

if the parameter is nil, read all byte in file.

num: if a number is assigned, read the num bytes from file, or all rest data in case of end of file.

endchar: read until endchar or EOF is reached.

Returns

ret: the file data if succeed, else nil.

Examples

```
>file.open("test.lua", "r")
>data=file.read()
>file.close()
>print(data)
This is a test
>file.open("test.lua", "r")
>data=file.read(10)
>file.close()
>print(data)
This is a
>file.open("test.lua", "r")
>data=file.read('e')
>file.close()
>print(data)
This is a te
```

file.readline()

Description

Read a line data from an opened file.

Syntax

```
ret=file.readline ()
```

Parameters

nil

Returns

ret: the file data if succeed, else nil.

Examples

```
>file.open ("test.lua", "w+")
>file.writeline("this is a test")
>file.close()
>file.open ("test.lua", "r")
>data=file.readline()
>print(data)
> This is a test
```

```
>file.close()
```

file.list()

Description

Get the file name and size list in file system.

Syntax

```
ft=file.list()
```

Parameters

nil

Returns

ft: a Lua table, in which the filename is the key, file size is the value.

Examples

```
>for k,v in pairs(file.list()) do print("name:"..k.." size(bytes):"..v) end  
> name:test.lua size(bytes):15
```

file.slist()

Description

Print the file name and size list on terminal.

Syntax

```
file.slist()
```

Parameters

nil

Returns

nil

Examples

```
>file.slist()  
test.lua size:15
```

file.remove()

Description

Remove file.

Syntax

```
file.remove(filename)
```

Parameters

filename: filename string to be removed.

Returns

nil

Examples

```
>file.remove ("test.lua")
```

file.seek()

Description

Set the position of file pointer.

Syntax

```
fi = file.seek(whence, offset)
```

Parameters

whence: should be one of the following:

"set": base is position 0 (beginning of the file);

"cur": base is current position;(default value)

"end": base is end of file;

offset: default 0.

Returns

fi: the file pointer final position if succeed, else nil.

Examples

```
>>>file.open ("test.lua","r")
>file.seek("set",10)
>data=file.read()
>file.close()
>print(data)
test
```

file.flush()

Description

Clear file buffer.

Syntax

```
ret = file.flush()
```

Parameters

nil

Returns

ret: true if succeed, else nil.

Examples

```
>file.open ("test.lua","r")
>file.flush ()
>file.close()
```

file.rename()

Description

Rename the file.

Syntax


```
ret=file.rename(oldname,newname)
```

Parameters

oldname: File name to be changed.

newname: New file name.

Returns

ret: true if succeed, else nil.

Examples

```
> file.slist()
test.lua size:14
>file.rename ('test.lua',' testNew.lua')
>file.slist()
testNew.lua size:14
```

file.info()

Description

Get the file system storage status.

Syntax

```
last,used,total = file.info()
```

Parameters

nil

Returns

last: free storage left in bytes.

used: used storage in bytes.

total: all allocated storage for file system in bytes.

Examples

```
> last,used,total = file.info()
> print(last,used,total)
1140500 2750 1143250
```

file.state()

Description

Get the opened file's name and size

Syntax

```
fn,sz = file.state()
```

Parameters

nil

Returns

fn: filename.

sz: file size in bytes.

Examples

```
>file.open("testNew.lua","r")
```

```
>fn,sz = file.state()
>file.close()
>print(fn,sz)
testNew.lua      14
```

file.compile()

Description

Compile a Lua scripts file to lc file. The lc file will be named as the same name as the Lua file.

Syntax

```
file.compile('filename.lua')
```

Parameters

filename.lua: file name of the Lua scripts.

Returns

nil.

Examples

```
>file.open("test.lua","w+")
>file.write("print('Hello world!')")
>file.close()
>file.compile("test.lua")
>file.slist()
test.lua size:21
test.lc size:100
```

dofile()

Description

Run a file. The file can be either a Lua scripts or a lc format file.

Syntax

```
dofile('filename.lua')
dofile('filename.lc')
```

Parameters

filename.lua: Lua scripts file.

filename.lc: a lc file

Returns

nil.

Examples

```
>dofile("test.lua")
Hello world!
>dofile("test.lc")
Hello world!
```

PWM Module

Function list

| | |
|-------------|-----------------------------------------|
| pwm.start() | Start pwm function at assigned gpio pin |
| pwm.stop() | Stop pwm |

Constant

nil

Pin Table

Plaese refer: “GPIO Table” for detail.

pwm.start()

Description

Start pwm function at assigned gpio pin.

Syntax

```
pwm.start(pin, freq, duty)
```

Parameters

pin: gpio pin ID. There are 11 PWM ports supported in Wi-Fi MCU:

D1, D3, D4, D9, D10, D11, D12, D13, D14, D15, D16.

freq: PWM output frequency in Hz, $0 < \text{freq} < 10\text{KHz}$

duty: Duty of PWM output, must be $0 \leq \text{duty} \leq 100$

Returns

nil.

Examples

```
>i=1;pin=1;  
>tmr.start(1,1000,function()  
    i=i+10;if i>=100 then i=1 end  
    pwm.start(pin,10000,i)  
end)  
>
```

pwm.stop()

Description

Stop pwm.

Syntax

```
pwm.stop(pin)
```

Parameters

pin: gpio pin ID. There are 11 PWM ports supported in WiFiMCU:
D1, D3, D4, D9, D10, D11, D12, D13, D14, D15, D16.

Returns

nil.

Examples

```
>pwm.stop(1)
```

ADC Module

Function list

| | |
|------------|-------------------------------------|
| adc.read() | Read the ADC result at assigned pin |
|------------|-------------------------------------|

Constant

nil

Pin Table

Plaese refer: “GPIO Table” for detail.

adc.read()

Description

Read the ADC result at assigned pin.

Syntax

```
data= adc.read(pin)
```

Parameters

pin: gpio pin ID. There are 5 ADC ports supported in WiFiMCU:

D1, D13, D15, D16, D17.

Returns

data: if succeed, data between 0~4095 is returned, else nil. Note that: 0 presents 0V, 4095 presents 3.3V.

Examples

```
>=adc.read(1)
```

```
>1
```

```
>=adc.read(1)
```

```
>4095
```

UART Module

Only one uart is supported in WiFiMCU so far. The GPIO pin is D8(RX1), D9(TX1).

Function list

| | |
|--------------|--------------------------------------------------------------|
| uart.setup() | Setup uart parameters: baudrate, databits, parity, stopbits. |
| uart.on() | Register the callback functions for uart events |
| uart.send() | Send data via uart |

Constant

null

uart.setup()

Description

Setup uart parameters: baudrate, databits, parity, stopbits.

Syntax

```
uart.setup(id, baud, parity, databits, stopbits)
```

Parameters

id: uart ID, always 1 at present.
baud: baudrate, such as: 4800, 9600, 115200.
parity: 'n': no parity, 'o': odd parity, 'e': even parity.
databits: data bits, '5', '6', '7', '8', '9'.
stopbits: stop bits, '1', '2'

Returns

nil

Examples

```
>uart.setup(1,9600,'n','8','1')
```

uart.on()

Description

Register the callback functions for uart events.

Syntax

```
uart.on(id, event ,func_cb)
```

Parameters

id: uart ID, always 1 at present.

event: always "data".

func_cb: Callback function for the event. When data arrived, the function will be called.

Function prototype is: func_cb(data). "data" is the data received.

Returns

nil

Examples

```
>uart.on(1, 'data',function(t) len=string.len(t) print(len.." " ..t) uart.send(1,t) end)
```

uart.send()

Description

Send data via uart.

Syntax

```
uart.send(1, string1,[number],[stringn])
```

Parameters

id: uart ID, always 1 at present.

string1: string ready to send.

[number]: Optional, number ready to send.

[stringn]: Optional, The nth string ready to be send.

Returns

nil

Examples

```
>uart.send(1,'hello wifimcu')
```

```
>uart.send(1,'hello wifimcu','hi',string.char(0x32,0x35))
```

```
>uart.send(1,string.char(0x01,0x02,0x03))
```

Bit Module

Function List

| | |
|-------------|-----------------------------------------------------------|
| bit.bnot | Bitwise negation |
| bit.band | Bitwise AND |
| bit.bor | Bitwise OR |
| bit.bxor | Bitwise XOR |
| bit.lshift | Logical left shift a number |
| bit.rshift | Logical right shift a number |
| bit.arshift | Arithmetic right shift a number |
| bit.bit | Generate a number with a 1 bit (used for mask generation) |
| bit.set | Set bits in a number |
| bit.clear | Clear bits in a number |
| bit.isset | Test if a given bit is set |
| bit.isclear | Test if a given bit is cleared |

Constant

nil

bit.bnot()

Description

Bitwise negation.

Syntax

```
num=bit.bnot(val)
```

Parameters

val: the number to negation, value is 32 bit width.

Returns

num: the bitwise negated value of the number.

Examples

```
>print("result: "..bit.bnot(0x00000000))  
result: -1
```


bit.band()

Description

Bitwise AND.

Syntax

```
num= bit.band(val1, val2, ... valn)
```

Parameters

val1: the first number to AND

val1: the second number to AND

valn: the nth number to AND

Returns

num: the bitwise AND of all the arguments.

Examples

```
> print("result: "..bit.band(0xffffffff, 0x000000ff, 0x000000f))  
result: 15
```

bit.bor()

Description

Bitwise OR.

Syntax

```
num= bit.bor(val1, val2, ... valn)
```

Parameters

val1: the first number to OR

val1: the second number to OR

valn: the nth number to OR

Returns

num: the bitwise OR of all the arguments.

Examples

```
> print("result: "..bit.bor(0x00000000, 0x000000ff, 0x000000f))  
result: 255
```

bit.bxor()

Description

Bitwise XOR.

Syntax

```
num= bit.bxor(val1, val2, ... valn)
```

Parameters

val1: the first number to XOR

val1: the second number to XOR

valn: the nth number to XOR

Returns

num: the bitwise XOR of all the arguments.

Examples

```
> print("result: "..bit.bxor(0x00000000, 0x000000ff, 0x000000f))  
result: 240
```

bit.lshift()

Description

Logical left shift a number.

Syntax

```
num= bit.lshift(val, shift)
```

Parameters

val: the value to shift
shift: positions to shift

Returns

num: the number shifted left.

Examples

```
> print("result: "..bit.lshift(0x00000001,8))  
result: 256
```

bit.rshift()

Description

Logical right shift a number.

Syntax

```
num= bit.rshift(val, shift)
```

Parameters

val: the value to shift
shift: positions to shift

Returns

num: the number shifted right.

Examples

```
> print("result: "..bit.rshift(0x00000080,1))  
result: 64
```

bit.arshift()

Description

Arithmetic right shift a number.

Syntax

```
num= bit.arshift(val, shift)
```

Parameters

val: the value to shift
shift: positions to shift

Returns

num: the number arithmetically shifted right.

Examples

```
> print("result: "..bit.arshift(0x00000080,1))  
result: 64
```

bit.bit()

Description

Generate a number with a 1 bit (used for mask generation).

Syntax

```
num= bit.bit(pos)
```

Parameters

pos: position of the bit that will be set to 1.

Returns

num: the number that only one bit is set to 1 and 0 for the rests.

Examples

```
> print("result: "..bit.bit(8))  
result: 256
```

bit.set()

Description

Set bits in a number.

Syntax

```
num= bit.set(val, pos1,pos2,...,posn)
```

Parameters

val: the base number.
pos1: first position to be set.
pos2: second position to be set.
posn: nth position to be set.

Returns

num: the number with the bit(s) set in the given position(s)..

Examples

```
> print("result: "..bit.set(0x00000000, 0, 1, 2, 3))  
result: 15
```

bit.clear()

Description

Clear bits in a number.

Syntax

```
num= bit.clear (val, pos1,pos2,...,posn)
```

Parameters

val: the base number.

pos1: first position to be cleared.

pos2: second position to be cleared.

posn: nth position to be cleared.

Returns

num: the number with the bit(s) cleared in the given position(s).

Examples

```
> print("result: "..bit.clear(0x0000000f, 0, 1, 2, 3))  
result: 0
```

bit.isset()

Description

Test if a given bit is set.

Syntax

```
res= bit.isset (val, pos)
```

Parameters

val: the value number to be test

pos: bit position.

Returns

res: true if the bit at the given position is 1, false otherwise.

Examples

```
>=bit.isset(0x0000000f, 1)  
true  
>=bit.isset(0x0000000f, 5)  
false
```

bit.isclear()

Description

Test if a given bit is cleared.

Syntax

```
res= bit.isclear (val, pos)
```

Parameters

val: the value number to be test

pos: bit position.

Returns

res: true if the bit at the given position is 0, false otherwise.

Examples

```
>=bit.isclear(0x0000000f, 1)
```

```
false
```

```
>=bit.isclear(0x0000000f, 5)
```

```
true
```

Sensor Module

Function List

| | |
|-------------------|----------------------------------------------|
| sensor.dht11.init | Init dht11, Assign the GPIO Pin for dht11. |
| sensor.dht11.get | Get the dht11 temperature and humidity value |

Constant

nil

sensor.dht11.init()

Description

Init dht11 sensor. Assign the GPIO Pin for dht11.

Syntax

```
res = sensor.dht11.init(pin)
```

Parameters

pin: gpio ID, 0~17.

Returns

res: true if dht11 initialization successfully, false otherwise.

Examples

```
>=sensor.dht11.init(1)
true
```

sensor.dht11.get()

Description

Get the dht11 temperature and humidity value.

Syntax

```
temp, hum = sensor.dht11.get()
```

Parameters

nil

Returns

temp: temperature measured by dht11.
hum: humidity measured by dht11.

Examples

```
>=sensor.dht11.get(1)
26 65
```

SPI Module

Function List

| | |
|-----------|------------------------------------------------------------------------------|
| spi.setup | Init spi, assign GPIO pin |
| spi.write | Write data via spi interface, data can be multi numbers, string or lua table |
| spi.read | Read data from spi interface |

Constant

| | |
|---------------|----------------------|
| spi.CPOL_HIGH | clock polarity: High |
| spi.CPOL_LOW | clock polarity: Low |
| spi.CPHA_HIGH | clock phase: High |
| spi.CPHA_LOW | clock phase: Low |
| spi.BITS_8 | 8 Bits data length |
| spi.BITS_16 | 16 Bits data length |

spi.setup()

Description

Init spi. SPI module works in MASTER mode. The cs pin should be assigned by user individually.

Syntax

```
spi.setup(id, cpol, cpha, pins)
```

Parameters

id: should be 0.

cpol: clock polarity, spi.CPOL_HIGH or spi.CPOL_LOW. It's depend on the SLAVE components.

cpha: clock phase, spi.CPHA_HIGH or spi.CPHA_LOW. It's depend on the SLAVE components.

pins: lua table, define the pins for spi. {sck=pin1, mosi=pin2, [miso=pin3]}, pin1~pin3 is GPIO pins. sck and mosi must be assigned. miso is optional.

Returns

nil

Examples

```
>spipin={sck=1,mosi=2,miso=3}
```

```
>spi.setup(0,spi.CPOL_LOW, spi.CPHA_LOW, spipin)
```

spi.write()

Description

Write data via spi interface. Data can be multi numbers, string or lua table

Syntax

```
ret = spi.write(id, databits, data1, [data2],...,[datan] )
```

Parameters

id: should be 0.

databits: write databits. spi. BITS_8 or spi. BITS_16.

data1: should be $0 < \text{data1} < 255$ in spi. BITS_8 mode or $0 < \text{data2} < 65535$ in spi. BITS_16 mode.

data2: optional.

datan: optional.

Returns

ret: The number of data wrote.

Examples

```
>spipin={sck=1,mosi=2,miso=3}
```

```
>spi.setup(0,spi.CPOL_LOW, spi.CPHA_LOW, spipin)
```

```
> ret = spi.write(0, 0xAA)
```

spi.read()

Description

Read data via spi interface.

Syntax

```
ret = spi.read(id, databits, num)
```

Parameters

id: should be 0.

databits: write databits. spi. BITS_8 or spi. BITS_16.

num: the number of data ready to read.

Returns

ret: the string of read data.

Examples

```
> ret = spi.read(0, 1)
```

```
>print(ret)
```


I2C Module

Function List

| | |
|-------------|------------------------------------------------------------------------------|
| i2c.setup | Init i2c, assign GPIO pin |
| i2c.start | Send start condition |
| i2c.stop | Send stop condition |
| i2c.address | Send i2c device address and set transmission direction |
| i2c.write | Write data via i2c interface, data can be multi numbers, string or lua table |
| i2c.read | Read data from i2c interface |

Constant

nil

i2c.setup()

Description

Init i2c, assign GPIO pin.

Syntax

i2c.setup(id, pinSDA, pinSCL)

Parameters

id: i2c id, should be 0.

pinSDA: GPIO Pin 0~17

pinSCL: GPIO Pin 0~17

Returns

nil

Examples

>i2c.setup(0, 1, 2)

i2c.start()

Description

Send start condition

Syntax

i2c.start(id)

Parameters

nil

Returns

nil

Examples

```
>i2c.start(0)
```

i2c.stop()

Description

Send stop condition

Syntax

```
i2c.stop(id)
```

Parameters

id: i2c id, should be 0.

Returns

nil

Examples

```
>i2c.stop(0)
```

i2c.address()

Description

Send i2c device address and set transmission direction.

Syntax

```
ack = i2c.address(id, dev_id, mode)
```

Parameters

id: i2c id, should be 0.

dev_id: device id address.

mode: transmission direction. Should ether 'r' or 'w'.

Returns

ack: if slave device acknowledge success, return true, else return nil.

Examples

```
> i2c.address(0, 0x3C)
```

i2c.write()

Description

Write data via i2c interface, data can be multi numbers, string or lua table

Syntax

```
ret = i2c.write(id, data1, [data2],...,[datan] )
```

Parameters

id: should be 0.

data1: should be 0<data1 < 255.

data2: optional.

data3: optional.

Returns

ret: The number of data wrote.

Examples

```
> ret = i2c.write(0, 0x00)
```

i2c.read()

Description

Read data from i2c interface

Syntax

```
ret = i2c.read(id, num)
```

Parameters

id: should be 0.

num: the number of data ready to read.

Returns

ret: the string of read data.

Examples

```
> ret = i2c.read(0, 1)
```

```
> print(ret)
```

OW Module

To be continued.

MQTT Module

To be continued