ALEN YOHANNAN

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PROFESSIONAL EXPERIENCE

Engineer

November 2024 - June 2025

Remote, Mumbai, India

Frappe

- Leading the AWS Bare Metal Migration for Frappe Cloud
- L2 Support for Frappe Cloud

Software Development Engineer

xAGI

April 2024 - Nov 2024 Remote, Bangalore, India

- Built a dynamic AI Agent Platform and an AI Course Generation Platform
- Spearheaded infrastructure for deploying multiple edge apps on various providers
- Built Multiple AI Web apps including an AI voice survey platform
- Developed AI agents for various clients from the ground up

Software Engineer

Plazza

May 2024 - Nov 2024 Remote, Bangalore, India

- Built the first version of Plazza's Quick Commerce system
- Designed and developed a Whatsapp Bot based medicine delivery system for the APR region
- Implemented infrastructure and backend solutions for Plazza
- Designed and developed various microservices using NestJS, RabbitMQ, and PostgreSQL
- Utilized AWS services including EC2, EKS, Amazon MQ, and RDS for robust and scalable cloud infrastructure

Founding Software Engineer - AI

May 2023 - Jan 2024

EquivoxAI

Remote, Melbourne, Australia

- Developed and implemented dataset parsing algorithms to be used as LoRA training data for LLMs such as Vicuna-13b and LLaMa-2-7b
- Implemented methods to streamline fine-tuning of diffusion models on human faces
- Built highly interactive AI-first chat playground/chat UIs

Software Development Engineer

DataEquinox

Dec 2021 - Sep 2022 Remote, Kochi, India

- Designed and developed CRM web apps by piecing together multiple different feedback and customer sources/portals
- Created proofs of concept for multi-threaded solutions for Node based Backends
- Collaborated with multiple teams of over 7 members

Founder Synthesized Infinity July 2020 - Present

Remote

- Managed multiple development teams with over 10 people
- Created organization's mission and vision statements for use by the members
- Built and contributed to 12+ OSS Projects
- Conducted lessons on NodeJS and TypeScript for the members of the community

SKILLS

Technical Skills
Tech Stack

Backend/Web Development, Artificial Intelligence, Dev-Ops, LLMs, RAG, LoRA, API Design TypeScript, NextJS, NestJS, TailwindCSS, tRPC, Python, FastAPI, Langchain, Ollama, Transformers, Flutter, Rust, RabbitMQ, PostgreSQL AWS (EC2, EKS, Amazon MQ, RDS), Algolia Search

PROJECTS

T2Chat June 2025

- Multi Vendor Ulttra Fast AI Chat App (Website)
- OpenSource Alternative to T3Chat

Valdle October 2024

- Arcade games based on in game elements of Valorant (Website)
- Collab with the official Valorant Discord server
- 10K+ active users

Infinity July 2020

- First ever utility WhatsApp Bot
- 30K+ Users and Used on 500+ Group Chats (Website)

Kalidokit November 2021

- Blendshape and kinematics solver for Mediapipe/Tensorflow.js face, eyes, pose, and hand tracking models
- Implemented algorithms for taking landmarks and calculating euler rotations and blendshape face values to be translated into models (NPM)

Gamenzo May 2025

• AI Web Game Maker (Website)

Wa-Sticker-Formatter March 2021

- WhatsApp sticker creator for Node. Built webp parsers for images and videos with editable exif metadata
- 25K+ dependents on Github, 225k+ weekly downloads on npm (NPM)

Langchain-Llama/Vicuna-TS

April 2023

• Llama LLM compatibility for Langchain NodeJS (Github)

Auerolin November 2021

- Superfast TS Web Framework for Node. Utilized Reflect metadata's decorators to allow users to easily create APIs and platforms
- +1k Weekly Downloads on NPM (GitHub)

Gyan.Pro March 2024

• AI Voice Note Taking app built with Llama3-8b GROQ and OAI Embeddings (Website)

MeowScript March 2022

• Meowing-complete general-purrpose programming wanguage built with Rust (Website)

OWCSLE April 2024

• Overwatch Championship Series League Esports Website (Website)

Valorant Arcade Game

June 2023

• Worked with Paragon w/ official Valorant Discord to create a Valorant arcade game for the web (Valdle)

EXTRAS

Freelancer August 2020 - Present

- Freelanced over 60 Projects (Remote)
- Worked with Paragon (Riot Games-backed company) as a client

OSS Maintainer & Contributor

July 2020 - Present

• Currently maintaining over 8 OSS Projects and Contributing to multiple others

Overwatch Esports Volunteer

August 2024 - Present

• Covering Overwatch Championship Series Tournaments at @owcesports & Managing match and player statistics