S polynomial transformation for permutation argument

Decomposition

Following the original suggestion $s(X,Y) = X^{-N-1}Y^Ns_1(X,Y) - X^Ns_2(X,Y)$

$$s_1(X,Y) = \sum_{i=1}^{N} u_i'(Y)X^{-i+N+1} + \sum_{i=1}^{N} v_i'(Y)X^{i+N+1} + \sum_{i=1}^{N} w_i'(Y)X^{i+2N+1}$$

 $s_2(X,Y)$ is not important for this discussion. $s_1(X,Y)$ is in total a polynomial of degree 3N+1.

$$u_i'(Y) = \sum_{q=1}^{Q} Y^q u(q, i)$$

and with a similar form for v'(Y) and w'(Y)

u(q,i) by itself is a constant in q-th linear constraint in front of a variable a(i), v(q,i) and w(q,i) have the same meaning for b(i) and c(i).

In total $s_1(X,Y)$ can be represented as a large convolution in a form $M_{q,i}N^qK^i$ where summing is over the same index that is placed up and down. Vectors are $N^q = [Y,Y^1,...,Y^Q]$ and $K^i = [X, X^2, ..., X^{3N+1}]$, so the matrix $M_{q,i}$ is sparse and q-th row is formed by the concatenation of coefficients of u(q,i), v(q,i) and w(q,i) (i notation is abused). For two multiplication gates (giving variables a(1), a(2), ..., c(2) and a linear constraint 10a(1) - b(1) - c(2) = 0 a first row would look like

$$[10,0,-1,0,0,-1] \\$$

There are three questions:

- Original paper states that $s_1(X,Y)$ can be represented as a sum of three polynomials, each of those being a permutation by itself. Why three? One could try to transform a whole matrix $M_{q,i}$ to have one permutation argument.
- If S₁ is split into sum of three polynomials, are those polynomials each form an individual permutation

$$\sum_{i=1}^{N} u_i'(Y) X^{-i+N+1}$$

 $\sum_{\substack{\text{argument for components like } i=1}} u_i'(Y) X^{-i+N+1}$

What would be the most efficient procedure to do such a reduction? Just from an example above with a single constraint in a form [10,0,-1,0,0,-1] a first element will contribute in a summand $10X^2Y^1$, while to make a permutation argument one has to first create a term $10X^2Y^2$.