

```
Program FRACTIONS(INPUT, OUTPUT);
```

```
+ -- This program performs arithmetic on fractions. All
-- fractions are computed to the lowest common
-- denominator. It prints results in fractional form.
-- A fraction is denoted by a positive integer without a
-- sign, followed by a slash, and another positive unsigned
-- integer. These fractions can be combined in general
-- arithmetic expressions using the conventional operators.
-- As is the normal convention, multiplication and division
-- take precedence over addition and subtraction.
-- The program uses several key variables in performing
-- its computation. The first is CURRENTVAL. This variable
-- holds the current value computed for the expression.
-- Intermediate values are stored on a stack named STACKOFVALS.
-- This stack is maintained during the course of the
-- computation, and a pointer to its current depth (STACKPTR)
-- specifies the number of items currently in the stack.
-- The maximum stack depth is 100 entries. During the
-- course of the computation, a number of errors can arise.
-- These include expressions that are not well-formed
-- arithmetic expressions, the use of symbolic names in
-- expressions (which are not allowed), and the use of numbers
-- with decimal points.
-- The main program calls three procedures. The first is
-- GETINPUTEXP. This procedure gets the next expression from
-- the user. The second procedure is PROCESSEXP. This procedure
-- takes the string of characters given as input and evaluates
-- it according to the normal rules of fractional arithmetic.
-- The third procedure, called PRINTRESULT, prints the result
-- of the computation. Each of the various procedures can
-- result in the reporting of one or more errors.
-- The program can handle successive arithmetic expressions.
-- These are input one at a time from the user as the user sees
-- fit. When the user decides that enough expressions have been
-- entered, the user can terminate the program once and for all
-- by entering the word STOP in place of an expression. The
-- entry of this word terminates the program.
-- The program begins with an introductory message to the
-- user to enter expressions. Then the user enters an expression
-- and the result is printed. All results are expressed as
-- fractions. For example, the result THREE AND ONE-HALF is
-- printed as 7/2. Errors in expressions input by the user are
-- flagged as such, and the user must re-enter the entire
-- expression according to the rules of the program. In these
-- cases, a special message is given to the user. For example,
-- the consecutive operators + - are not allowed. }
```

Figure 2.1. Dribbling Comments

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```

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+ -- ** PROGRAM TITLE: FRACTIONS
--
-- ** Author: Cristie L. Jones
-- ** Date started: July 10, 1984
-- ** Date finished: October 5, 1984
--
-- ** SUMMARY:
-- This program takes as input lines of text, each
-- presenting an arithmetic expression containing
-- fractions. It computes the fractional result of each
-- expression.
-- The program terminates when a line is given
-- beginning with the word STOP.
--
-- ** SAMPLE DIALOGUE:
-- Computer: PLEASE ENTER ONE OR MORE LINES EACH
-- Computer: REPRESENTING A FRACTIONAL EXPRESSION:
-- User : 1/8 + 1/8
-- Computer: 1/4
-- User : 1/4 + 1/3
-- Computer: 7/12
-- User : ((3/32)*8
-- Computer: NEXT EXPRESSION:
-- User : ** INVALID INPUT, TRY AGAIN:
-- Computer: (1/8 + 1/2)*3 - (2/3)/(1/16)
-- Computer: -17/8
-- User : NEXT EXPRESSION:
-- Computer: STOP
--
-- ** INPUT CONVENTIONS:
-- (a) All values are given as whole, positive integers
-- (b) The operators +, -, *, / are allowed
-- (c) The operators * and / have precedence over + and -;
-- otherwise evaluation is left to right.
-- (d) Parentheses indicate grouping
-- (e) Consecutive operators are not allowed
--
-- ** ERRONEOUS INPUTS:
-- 1/-2 needs 1/(-2)
-- (1/8 + 1/2 needs closing parenthesis
-- 1/2 + +1/2 no successive operators
-- A/2 + A/2 no symbolic names
-- 1/2 + 0/2 zero not allowed }
```

Figure 2.2. Substantive Comments