Alexandre DO-O ALMEIDA

Founding Engineer | Technical Product Manager

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in LinkedIn | • GitHub

SUMMARY

Led CI/CD and autotest infrastructure for PlayStation emulator QA at Sony, enabling large-scale testing and shipping 50+ classics on PlayStation Plus. Cofounding Team of Jam.gg (YCombinator S20), built product and QA teams, and scaled the platform to \$12M Series A. 8+ years in DevOps, automation, product strategy, and fullstack/cloud infrastructure in gaming and tech environments.

SKILLS.

Programming Languages Python | Go | C++ | Java | JavaScript | TypeScript | Bash | React

Cloud & DevOps GitHub Actions | AWS (EC2, S3, DynamoDB) | GCP | Firebase | GitLab CI | Docker

Tools IA & LLM | Git | Figma | Visual Studio | Confluence | Jira | Linear | Datadog **Practices** CI/CD | QA Automation | Product Management | Team Leadership | Agile

EXPERIENCE

Sony Interactive Entertainment

Feb 2023 - Apr 2025

DevOps Engineer / Autotests Infrastructure Lead

Remote / San Francisco

- Built from scratch the **CI/CD and autotest infrastructure** for Sony PlayStation emulators, used in the **Classics Catalog (PlayStation Plus)** on PS4 and PS5.
- Automated testing of **5,000+ retro games** on various **console devkits and OS environments**, running continuously via **scheduled jobs and commit-based triggers**, using **Python**, **GitHub Actions**, **AWS**, and **Google/Slack/Linear APIs**.
- Ensured quality and **non-regression testing** for **50+ PlayStation Classics** including *Resident Evil, Tomb Raider Legend, Tekken 2* and *Legend of Dragoon*.
- Principal maintainer and developer of **CI/CD pipelines** used by **15+ engineers**; led internal **QA processes** and supported **30+ Sony manual testers**.
- Through **Implicit Conversions Inc.**, contributed to **porting and publishing retro titles** on PlayStation, Switch, and PC including *Micro Mages* and *Fear Effect*.

Jam.gg (YCombinator S20)

Mar 2020 - Feb 2023

Founding Engineer / Product Manager

- Remote / San Francisco
- Part of the cofounding team of a **SaaS cloud gaming platform** (ex-Piepacker) incubated by **YCombinator**; helped grow the company to **60+ employees** and raised a **\$12M Series A**.
- Core contributor to the **platform architecture** and feature implementation using **Go**, **TypeScript**, and **React** across **backend**, **frontend**, **and cloud** systems (Firebase, GCP).
- Created and led the **product** and **QA teams**; managed **recruitment of the first 30 hires** and shaped the **company culture**, overseeing agile practices and cross-team coordination.
- Elaborated and maintained the **product roadmap**; wrote specs for key features such as **Discord/Twitch integration**, **browser-based Twitch streaming**, and a **game upload and catalog system**.

Sep 2018 - Jul 2020 Aix-en-Provence. France

- Innovation Project Manager / Backend Engineer
 - Led a team of **6 developers** on **AI, IoT, and predictive maintenance** projects for clients like the **French Ministry of Ecology**, using **Azure**, **Grafana**, and industrial protocols.
 - Developed **Java features** for a secure **geolocation tool** used by the **French Army**; also built a **Grafana dash-board** to visualize code quality for a team of **50+ engineers**.

Airbus Helicopters

Oct 2017 - Sep 2018

VR/AR Engineer

Marignane, France

- Built immersive simulators in Unity (C#) for HTC Vive and Microsoft HoloLens to train helicopter technicians.
- Developed a **Python/XML tool** for **Dassault** to generate and maintain technical documentation for helicopters.

CNRS (French National Centre for Scientific Research)

May 2016 - Jul 2016

Bioinformatics Engineer Intern

Marseille, France

• Extended **VisualTE**, a Java/Swing tool for studying the evolution of genetic transposable elements, by adding modules for **2D/3D structure analysis**, **multiple alignments**, and **phylogenetic visualization**.

EDUCATION

Master's Degree in Software Engineering - AI & Machine Learning

2016 - 2019

Ingesup, Engineering School

Aix-en-Provence, France

Bachelor's Degree in Cell & Molecular Biology

2013 - 2016 *Marseille, France*

Aix-Marseille University, Faculty of Science