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A3_Weapons_F_beta_EBR	srifle_EBR_ARCO_pointer_snds_F	
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A3_Weapons_F_Mark_LongRangeRifles_DMR_01	srifle_DMR_01_DMS_BI_F srifle_DMR_01_DMS_snds_BI_F srifle_DMR_01_MRCO_F srifle_DMR_01_DMS_snds_F srifle_DMR_01_ARCO_F	
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A3_Weapons_F_Mark_Rifles_Khaybar	arifle_Katiba_C_ACO_pointer_F arifle_Katiba_C_ACO_F arifle_Katiba_ACO_F arifle_Katiba_ACO_pointer_F arifle_Katiba_ARCO_F arifle_Katiba_ARCO_pointer_F	<b>-17</b>
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U\_C\_Farmer

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U\_C\_WorkerOveralls
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H\_Cap\_blk\_ION H\_Cap\_headphones

A3\_Characters\_F

H\_PilotHelmetFighter\_B  $H\_PilotHelmetFighter\_O$ H\_PilotHelmetFighter\_I H\_PilotHelmetHeli\_B H\_PilotHelmetHeli\_O H\_PilotHelmetHeli\_I  $H\_CrewHelmetHeli\_B$ H CrewHelmetHeli O H CrewHelmetHeli I H\_BandMask\_blk H\_BandMask\_khk H\_BandMask\_reaper H\_BandMask\_demon H\_HelmetO\_ocamo H\_HelmetO\_oucamo H\_HelmetSpecO\_ocamo H\_HelmetSpecO\_blk H\_MilCap\_ocamo H\_MilCap\_oucamo H\_MilCap\_rucamo H\_MilCap\_mcamo H\_MilCap\_gry H\_MilCap\_dgtl H\_MilCap\_blue H\_Bandanna\_surfer H\_Bandanna\_khk H\_Bandanna\_cbr  $H\_Bandanna\_sgg$ H\_Bandanna\_gry H\_Bandanna\_camo H\_Bandanna\_mcamo H\_Shemag\_khk H\_Shemag\_tan H\_ShemagOpen\_khk H\_ShemagOpen\_tan H\_Beret\_blk H\_Beret\_blk\_POLICE H\_Beret\_red H\_Beret\_grn  $H\_Beret\_grn\_SF$  $H\_Beret\_brn\_SF$ H\_Watchcap\_blk H\_Watchcap\_khk H\_Watchcap\_camo H\_Watchcap\_sgg H\_TurbanO\_blk H\_StrawHat H\_StrawHat\_dark H\_Hat\_blue H\_Hat\_brown H\_Hat\_camo H\_Hat\_grey H\_Hat\_checker H\_Hat\_tan V\_BandollierB\_blk V\_Chestrig\_rgr V\_Chestrig\_blk H\_HelmetB\_camo H\_Booniehat\_indp H\_Cap\_oli  $H\_HelmetLeaderO\_ocamo$ U\_B\_CombatUniform\_wdl U\_B\_CombatUniform\_wdl\_tshirt U\_B\_CombatUniform\_wdl\_vest U\_B\_CombatUniform\_sgg U\_B\_CombatUniform\_sgg\_tshirt U\_B\_CombatUniform\_sgg\_vest  $U\_I\_HeliPilotCoveralls$ U I OfficerUniform U\_Competitor U\_OI\_Scientist H\_Bandanna\_khk\_hs H\_Booniehat\_khk\_hs H\_Cap\_oli\_hs H\_Shemag\_olive\_hs H\_ShemagOpen\_tan H\_RacingHelmet\_1\_black\_F H\_RacingHelmet\_1\_blue\_F

H\_RacingHelmet\_1\_green\_F H\_RacingHelmet\_1\_red\_F H\_RacingHelmet\_1\_white\_F H\_RacingHelmet\_1\_yellow\_F  $H\_RacingHelmet\_1\_orange\_F$ 













































Arma 3 CfgPatches CfgWeapons - Bo	hemia Interactive Community	
A3_Characters_F_Beta	V_BandollierB_oli V_Chestrig_oli H_HelmetlA_net H_HelmetlA_camo H_HelmetLeaderO_oucamo H_Shemag_olive H_Beret_ocamo	
3_CfgPatches_CfgWeapons		

A3_Characters_F_Bootcamp	U_BG_Guerrilla_6_1 U_G_Guerrilla_6_1 U_G_Guerrilla_6_1 U_B_Protagonist_VR U_O_Protagonist_VR U_I_Protagonist_VR U_I_Soldier_VR U_C_Soldier_VR U_C_Soldier_VR U_C_Soldier_VR H_ShemagOpen_khk H_ShemagOpen_khk H_ShemagOpen_tan H_Booniehat_khk H_Booniehat_tan H_Bandanna_cbr H_Bandanna_cbr H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_surfer H_Bandanna_blu H_Bandanna_blu H_Bandanna_blu H_Bandanna_camo H_Watchcap_cbr H_Cap_red H_Cap_cram H_Cap_grn H_Cap_blu H_Cap_grn_Bl H_Cap_olice H_Cap_surfer H_Cap_police H_Cap_tan specops_US H_Cap_tan specops_US H_Cap_tan, Specops_US H_Cap_blue	
CfqPatches CfqWeapons		

A3_Characters_F_Gamma	U_OG_leader U_OG_Guerilla3_2 U_OG_Guerilla3_1 U_OG_Guerilla2_3 U_OG_Guerilla2_2 U_OG_Guerilla2_1 U_OG_Guerilla1_1 U_BG_leader U_BG_Guerilla3_2 U_BG_Guerilla3_1 U_BG_Guerilla2_3 U_BG_Guerilla2_2 U_BG_Guerilla2_1 U_BG_Guerilla2_1 U_BG_Guerilla2_1 U_BG_Guerilla2_1 U_BG_Guerilla2_3	
A3_Characters_F_Mark	U_B_FullGhillie_lsh U_B_FullGhillie_sard U_B_FullGhillie_ard U_O_FullGhillie_lsh U_O_FullGhillie_sard U_O_FullGhillie_ard U_I_FullGhillie_lsh U_I_FullGhillie_sard U_I_FullGhillie_ard V_PlateCarrierGL_blk V_PlateCarrierGL_mtp V_PlateCarrierSpec_blk V_PlateCarrierSpec_mtp V_PlateCarrierIAGL_oli	
A3_Data_F_Curator	FakeWeapon_moduleTracers_F	

muzzle\_snds\_M  $muzzle\_snds\_H\_SW$ optic\_Aco\_smg optic\_ACO\_grn\_smg optic\_Holosight\_smg muzzle\_snds\_acp optic\_DMS optic\_Yorris optic\_MRD optic\_LRPS Zasleh2  $muzzle\_snds\_H$  $muzzle\_snds\_L$ muzzle\_snds\_B A3\_Weapons\_F\_Acc  $muzzle\_snds\_H\_MG$ optic\_Arco optic\_Hamr optic\_Aco optic\_ACO\_grn optic\_Holosight optic\_NVS  $optic\_Nightstalker$ optic SOS optic\_MRCO optic\_tws optic\_tws\_mg acc\_flashlight  $acc\_pointer\_IR$ 

7 mm a 0 0 kg. akonos 0 kg. saspona 2 s	ı	
		<u>ھند</u>
		-
A3_Weapons_F_Mark_Acc	muzzle_snds_338_black muzzle_snds_338_green muzzle_snds_338_sand muzzle_snds_93mmg muzzle_snds_93mmg_tan optic_AMS optic_AMS_khk optic_AMS_snd optic_KHS_blk optic_KHS_blk optic_KHS_hex optic_KHS_ldd optic_KHS_tan	
A3_Characters_F_Bootcamp_Common	V_TacVest_camo V_TacVestCamo_khk	
_3_CfgPatches_CfgWeapons		No.

A3_Characters_F_EPA	U_B_CTRG_1 U_B_CTRG_3 U_B_survival_uniform V_PlateCarrier_Kerry V_PlateCarrier_CTRG V_PlateCarrierH_CTRG H_HelmetB_light_sand H_HelmetB_light_desert H_HelmetB_light_grass H_HelmetB_light_grass H_HelmetB_black H_HelmetB_black H_HelmetB_black H_HelmetB_Snakeskin H_HelmetB_Snakeskin H_HelmetB_Kesert H_HelmetB_Snakeskin H_HelmetB_Snakeskin H_HelmetB_Kerry	

A3_Characters_F_EPB	U_I_G_Story_Protagonist_F U_I_G_resistanceLeader_F V_I_G_resistanceLeader_F H_Booniehat_khk_hs H_Bandanna_khk_hs H_Cap_oli_hs H_Shemag_olive_hs H_Beret_02	
A3_Characters_F_EPC	U_C_Journalist U_C_Scientist V_Press_F H_Beret_Colonel H_Cap_press U_NikosAgedBody	
A3_Characters_F_Kart	H_RacingHelmet_1_F H_RacingHelmet_2_F H_RacingHelmet_3_F H_RacingHelmet_4_F H_RacingHelmet_1_black_F H_RacingHelmet_1_blue_F H_RacingHelmet_1_green_F H_RacingHelmet_1_vellow_F H_RacingHelmet_1_yellow_F H_RacingHelmet_1_orange_F H_Cap_marshal U_C_Driver_1 U_C_Driver_2 U_C_Driver_3 U_C_Driver_4 U_C_Driver_1_black U_C_Driver_1_blue U_C_Driver_1_green U_C_Driver_1_green U_C_Driver_1_red U_C_Driver_1_vellow U_C_Driver_1_yellow U_C_Driver_1_yellow U_C_Driver_1_orange U_Marshal	
A3_Data_F_Curator_Virtual	U_VirtualMan_F	

Arma 3 CfgPatches CfgWeapons - Bohemia Interactive Community		
A3_Weapons_F_Mark	bipod_01_F_snd bipod_01_F_blk bipod_01_F_mtp bipod_02_F_blk bipod_02_F_tan bipod_02_F_hex bipod_03_F_blk bipod_03_F_oli Laserdesignator_02 Laserdesignator_03	
A3_Weapons_F_Mark_LongRangeRifles_DMR_02	srifle_DMR_02_F srifle_DMR_02_camo_F srifle_DMR_02_sniper_F srifle_DMR_02_ACO_F srifle_DMR_02_MRCO_F srifle_DMR_02_SOS_F srifle_DMR_02_DMS_F srifle_DMR_02_sniper_AMS_LP_S_F srifle_DMR_02_camo_AMS_LP_F srifle_DMR_02_ARCO_F	
A3_Weapons_F_Mark_LongRangeRifles_DMR_03	srifle_DMR_03_F srifle_DMR_03_khaki_F srifle_DMR_03_tan_F srifle_DMR_03_multicam_F srifle_DMR_03_woodland_F srifle_DMR_03_spotter_F srifle_DMR_03_ACO_F srifle_DMR_03_MRCO_F srifle_DMR_03_DMS_F srifle_DMR_03_DMS_F srifle_DMR_03_DMS_snds_F srifle_DMR_03_DMS_snds_F srifle_DMR_03_ARCO_F srifle_DMR_03_ARCO_F srifle_DMR_03_ARCO_F srifle_DMR_03_ARCO_F	
A3_Weapons_F_Mark_LongRangeRifles_DMR_04	srifle_DMR_04_F srifle_DMR_04_Tan_F srifle_DMR_04_ACO_F srifle_DMR_04_MRCO_F srifle_DMR_04_SOS_F srifle_DMR_04_DMS_F srifle_DMR_04_ARCO_F srifle_DMR_04_NS_LP_F	
A3_Weapons_F_Mark_LongRangeRifles_DMR_05	srifle_DMR_05_blk_F srifle_DMR_05_hex_F srifle_DMR_05_tan_f srifle_DMR_05_ACO_F srifle_DMR_05_MRCO_F srifle_DMR_05_SOS_F srifle_DMR_05_DMS_F srifle_DMR_05_KHS_LP_F srifle_DMR_05_DMS_snds_F srifle_DMR_05_ARCO_F	
A3_Weapons_F_Mark_LongRangeRifles_DMR_06	srifle_DMR_06_camo_F srifle_DMR_06_olive_F srifle_DMR_06_camo_khs_F	
A3_Weapons_F_Mark_Machineguns_MMG_01	MMG_01_hex_F MMG_01_tan_F MMG_01_hex_ARCO_LP_F	
A3_Weapons_F_Mark_Machineguns_MMG_02	MMG_02_camo_F MMG_02_sand_F MMG_02_black_F MMG_02_sand_RCO_LP_F MMG_02_black_RCO_BI_F	

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		Arma 3 Assets	[Collapse]
	By addons		
Objects	By side	<ul> <li>BLUFOR</li> <li>OPFOR</li> <li>Independent</li> <li>Civilian</li> <li>Empty</li> </ul>	
	By addons		
Items	By type	<ul> <li>Weapons</li> <li>Vehicle Weapons</li> <li>Magazines</li> <li>Items</li> <li>Equipment</li> </ul>	

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