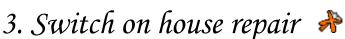


Schoolhouse script

1. Build Schoolhouse



2. Select Schoolhouse









5. Stop script: switch off house repair







Note: You can enter another unit without stopping the script

— this unit will have bigger priority

Caravan script

1. Build Market



2. Select Market



- 3. Select (by left click) the ware which you want to send to your teammate
- 4. Select (by right click) the ware which represents player's position (you will find this representation in welcome message in the start of the game)
- 5. Choose the amount of transferred wares
- 6. Switch on house repair 🥀 🍞 🎤





- 7. Check the notification area whether everything is fine.
- 8. Stop script: switch off house repair 🥕 🍞

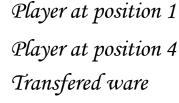






Note: If the selected ware is before or equivalent to selected player's position, the player's position will be moved one array to right.









Player at position 3

Credits:

Icons and images were been taken from Knights and Merchants Remake game.

Scripts made by Toxic.

Good luck and have fun!

