UNIVERSIDAD PRIVADA FRANZ TAMAYO

FACULTAD DE INGENIERÍA INGENIERÍA DE SISTEMAS



Desarrollo De Proyecto

Hito 4

Docente:

- Gustavo Adolfo Rivera Arteaga

Estudiante:

- Alejandro Valdivia Montalvo
- Erika Camila Veramendi Salcedo
- Alba Liria Gomez Montaño

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1. Introducción

Este proyecto tiene como propósito diseñar y simular una red de datos que interconecte todas las sedes de la universidad ubicadas en diferentes ciudades de Bolivia: La Paz, El Alto, Santa Cruz y dos sedes en Cochabamba. La simulación busca representar una red funcional que permita la comunicación eficiente entre todas las sedes, integrando servicios como VoIP y conectividad multiusuario. El desarrollo se realiza utilizando Cisco Packet Tracer como herramienta principal de simulación.

2. Objetivos

2.1. Objetivo General:

Diseñar una red institucional simulada que conecte todas las sedes de la universidad, permitiendo comunicación entre ellas mediante protocolos de enrutamiento y servicios de voz sobre IP (VoIP).

2.2. Objetivos Específicos:

- Simular la red completa utilizando routers, switches y terminales configurados adecuadamente.
- Configurar el servicio VoIP para permitir llamadas entre teléfonos IP en distintas sedes.
- Preparar la red para la implementación de multiusuarios y segmentación de tráfico mediante VLANs.
- Garantizar conectividad y comunicación dinámica utilizando protocolos como EIGRP.

3. Estructura General del Proyecto

La red está dividida por sedes, cada una con su propia LAN configurada. Todas las sedes están interconectadas mediante routers y enlaces simulados. Cada LAN incluye segmentos

separados por VLANs para distintas áreas (administrativa, docente, estudiantes y VoIP). El protocolo de enrutamiento EIGRP permite la comunicación entre ciudades de forma dinámica. Además, se han integrado teléfonos IP para probar llamadas internas.

4. Marco Teórico

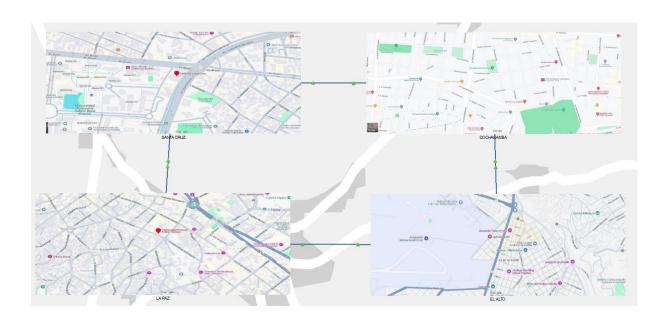
Una red de área amplia (WAN) conecta múltiples redes locales (LAN) distribuidas geográficamente. En este proyecto se implementa un modelo WAN simulado que une las distintas sedes universitarias. Se utiliza el protocolo EIGRP (Enhanced Interior Gateway Routing Protocol) para el enrutamiento dinámico entre routers, permitiendo una comunicación eficiente y automática.

El servicio VoIP (Voice over IP) permite realizar llamadas telefónicas a través de la red IP, utilizando teléfonos IP conectados a switches. Para lograr una administración eficiente, se pueden aplicar VLANs (Redes de Área Local Virtuales) que dividen la red física en subredes lógicas, mejorando el control del tráfico y la seguridad.

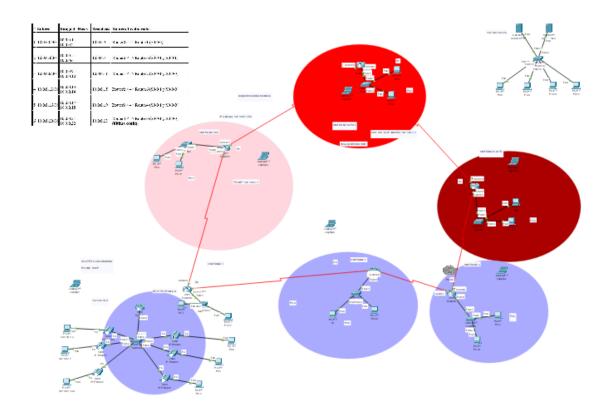
Todo el diseño y configuración se realiza en Cisco Packet Tracer, un simulador de redes que permite representar y probar redes antes de implementarlas físicamente.

5. Diseño y desarrollo del proyecto

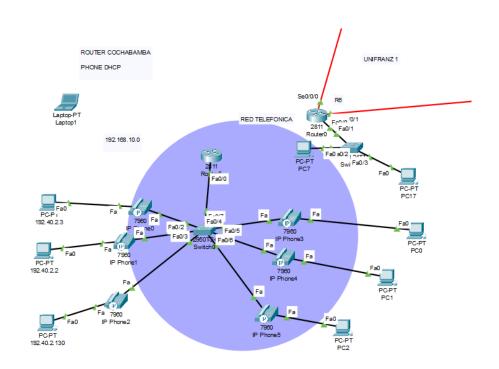
5.1. Esquema

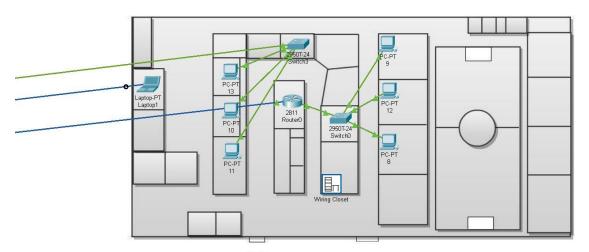


5.2. Conexión De Sedes

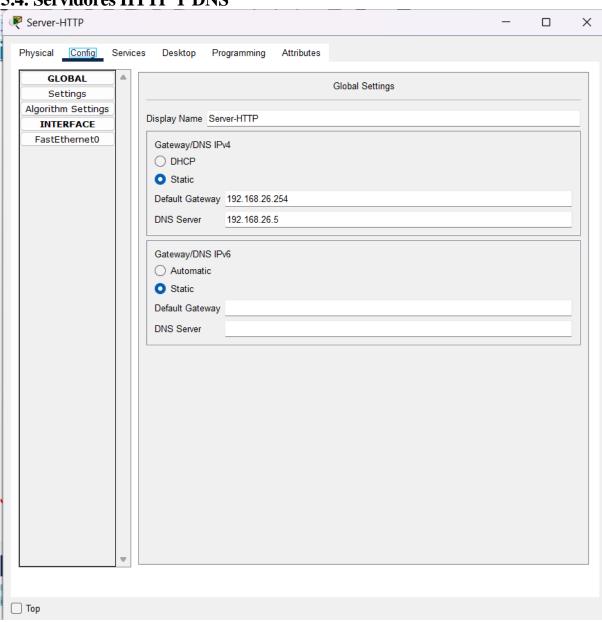


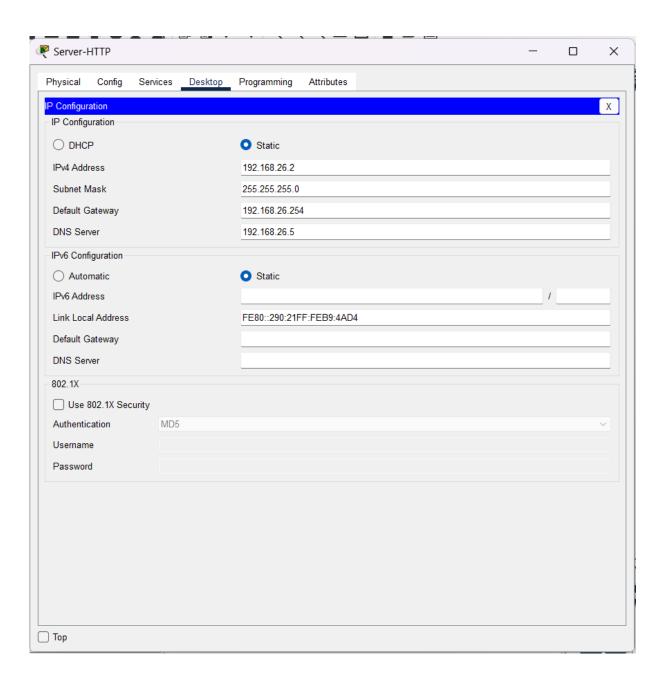
5.3. Telefonos Ip

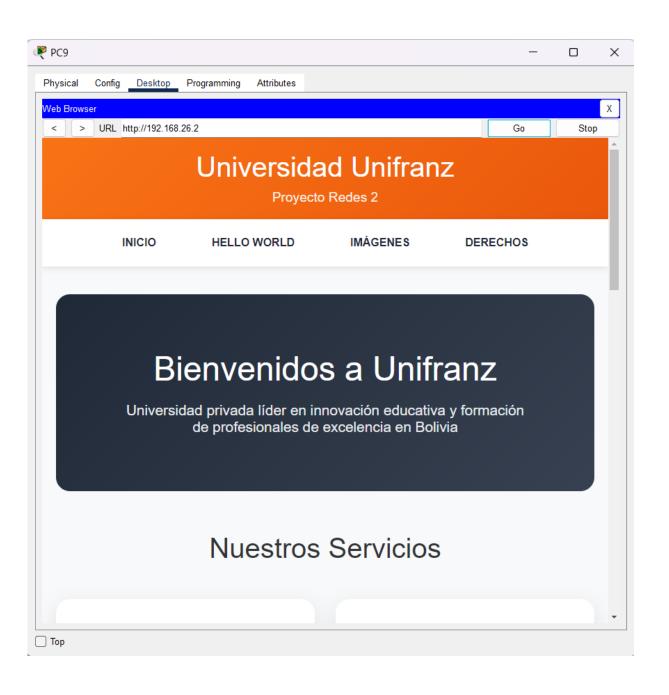


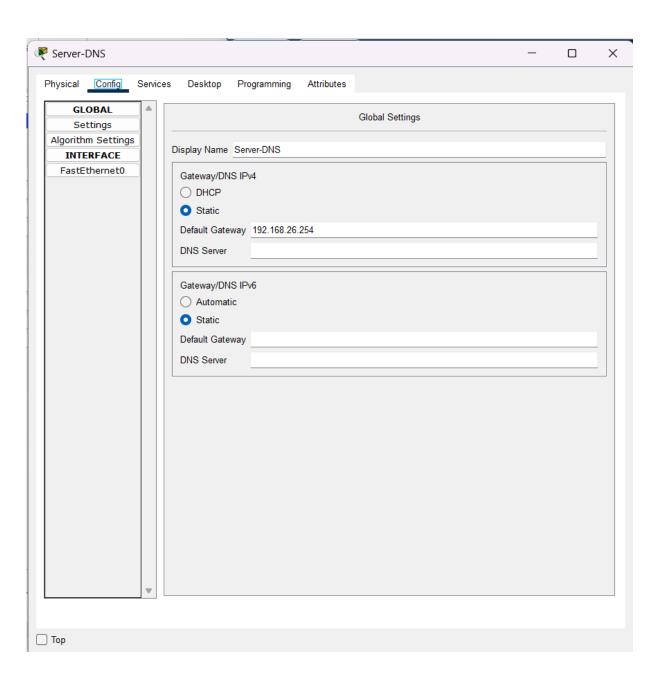


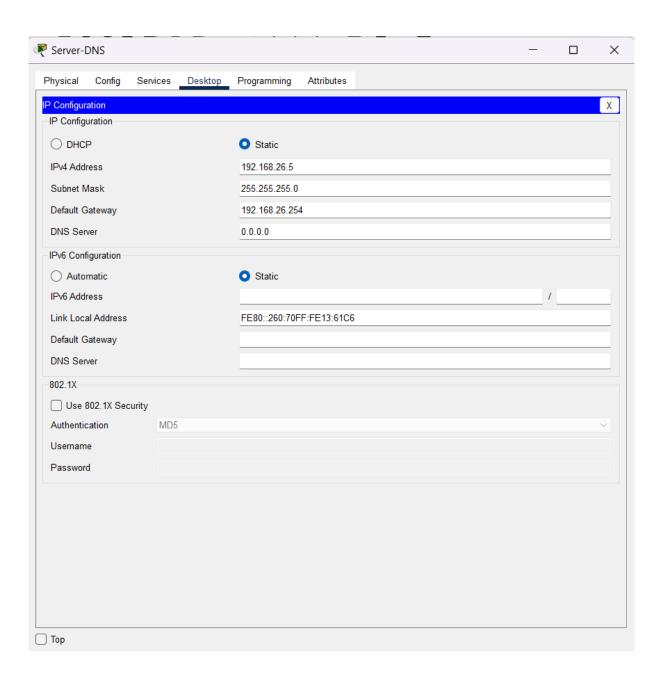
5.4. Servidores HTTP Y DNS

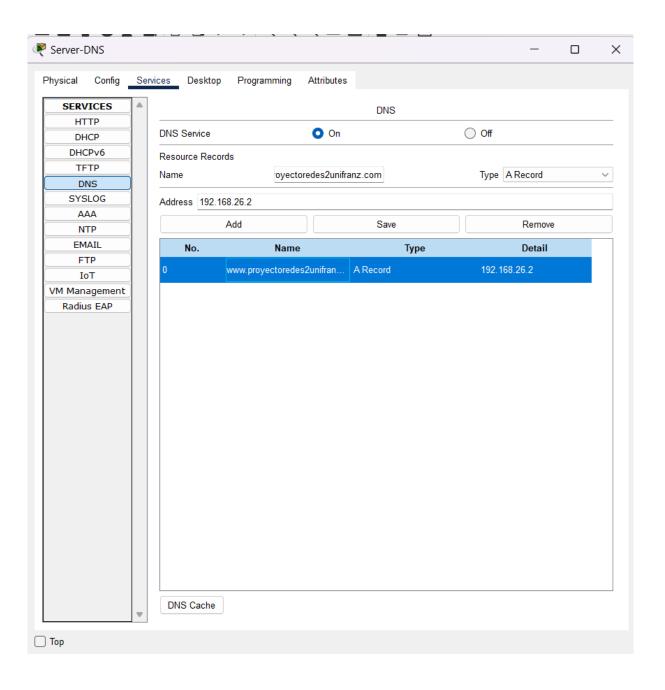




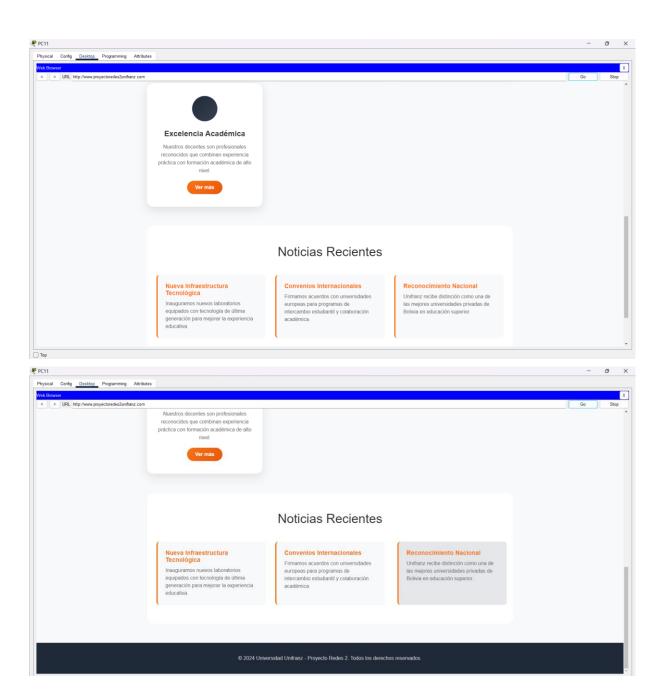












Conexion de Routers:

PROTOCOLO RIP

Router 0:

enable

configure terminal

hostname Router0

interface Serial0/0/0

ip address 10.0.0.1 255.255.255.252

clock rate 64000

no shutdown

exit

interface Serial0/0/1

ip address 10.0.0.5 255.255.255.252

no shutdown

exit

RIP:

Router0(config)# router rip

Router0(config-router)# version 2

Router0(config-router)# network 10.0.0.0

Router0(config-router)# network 192.168.10.0

Router0(config-router)# network 192.168.40.0

Router0(config-router)# no auto-summary

Router0(config-router)# exit

Router 1:

Router1> enable

Router1# configure terminal

Router1(config)# hostname Router1

Router1(config)# interface Serial0/0/0

Router1(config-if)# ip address 10.0.0.2 255.255.255.252

Router1(config-if)# no shutdown

Router1(config-if)# exit

Router1(config)# interface Serial0/0/1

Router1(config-if)# ip address 10.0.0.9 255.255.255.252

Router1(config-if)# clock rate 64000

Router1(config-if)# no shutdown

Router1(config-if)# exit

RIP:

Router1(config)# router rip

Router1(config-router)# version 2

Router1(config-router)# network 10.0.0.0

Router1(config-router)# network 192.168.1.0

Router1(config-router)# no auto-summary

Router1(config-router)# exit

Router 2:

Router2> enable

Router2# configure terminal

Router2(config)# hostname Router2

Router2(config)# interface Serial0/0/0

Router2(config-if)# ip address 10.0.0.10 255.255.255.252

Router2(config-if)# no shutdown

Router2(config-if)# exit

Router2(config)# interface Serial0/0/1

Router2(config-if)# ip address 10.0.0.13 255.255.255.252

Router2(config-if)# clock rate 64000

Router2(config-if)# no shutdown

Router2(config-if)# exit

RIP:

Router2(config)# router rip

Router2(config-router)# version 2

Router2(config-router)# network 10.0.0.0

Router2(config-router)# network 192.168.10.0

Router2(config-router)# no auto-summary

Router2(config-router)# exit

Router2>enable

Router2#conf ter

Enter configuration commands, one per line. End with CNTL/Z.

Router2(config)#interface Serial0/0/1

Router2(config-if)#ip address 10.0.0.9 255.255.255.252

% 10.0.0.8 overlaps with Serial0/0/0

Router2(config-if)#clock rate 64000

This command applies only to DCE interfaces

Router2(config-if)#no shutdown

Router2(config-if)#exit

Router2(config)#router rip

Router2(config-router)#version 2

Router2(config-router)#network 10.0.0.0

Router2(config-router)#network 192.168.10.0

Router2(config-router)#no auto-summary

Router2(config-router)#exit

Router2(config)#exit

Router2#

%SYS-5-CONFIG_I: Configured from console by console

Router2#write

Building configuration...

[OK]

Router2#

Router 3:

Router>enable Router#conf ter Enter configuration commands, one per line. End with CNTL/Z. Router(config)#hostname Router3 Router3(config)#interface Serial0/0/0 Router3(config-if)#ip address 10.0.0.10 255.255.255.252 Router3(config-if)#no shutdown Router3(config-if)#exit Router3(config)#interface Serial0/0/1 Router3(config-if)#ip address 10.0.0.17 255.255.255.252 Router3(config-if)#clock rate 64000 This command applies only to DCE interfaces Router3(config-if)#no shutdown Router3(config-if)#exit Router3(config)#router rip Router3(config-router)#version 2 Router3(config-router)#network 10.0.0.0 Router3(config-router)#network 192.168.2.0 Router3(config-router)#no auto-summary Router3(config-router)#exit Router3(config)#exiit % Invalid input detected at '^' marker. Router3(config)#exit Router3#

%SYS-5-CONFIG_I: Configured from console by console

Router3#write

```
Building configuration...
[OK]
Router3#
Router 4:
Router>enable
Router#conf ter
Enter configuration commands, one per line. End with CNTL/Z.
Router(config)#hostname Router4
Router4(config)#interface Serial0/0/0
Router4(config-if)#ip address 10.0.0.18 255.255.255.252
Router4(config-if)#no shutdown
Router4(config-if)#exit
Router4(config)#interface Serial0/0/1
Router4(config-if)#ip address 10.0.0.21 255.255.255.252
Router4(config-if)#clock rate 64000
Router4(config-if)#no shutdown
%LINK-5-CHANGED: Interface Serial0/1/0, changed state to down
Router4(config-if)#exit
Router4(config)#router rip
Router4(config-router)#version 2
Router4(config-router)#network 10.0.0.0
Router4(config-router)#network 192.168.1.0
Router4(config-router)#no auto.summary
Λ
% Invalid input detected at '^' marker.
Router4(config-router)#no auto-summary
Router4(config-router)#exit
Router4(config)#exut
Λ
% Invalid input detected at '^' marker.
Router4(config)#exit
```

Router4#

%SYS-5-CONFIG_I: Configured from console by console

Router4#write

Building configuration...

[OK]

Router4#

Router 6:

Router6> enable

Router6# configure terminal

Router6(config)# hostname Router6

Router6(config)# interface Serial0/0/0

Router6(config-if)# ip address 10.0.0.14 255.255.255.252

Router6(config-if)# no shutdown

Router6(config-if)# exit

Router6(config)# interface Serial0/0/1

Router6(config-if)# ip address 10.0.0.6 255.255.255.252

Router6(config-if)# clock rate 64000

Router6(config-if)# no shutdown

Router6(config-if)# exit

RIP:

Router6(config)# router rip

Router6(config-router)# version 2

Router6(config-router)# network 10.0.0.0

Router6(config-router)# network 192.168.1.0

Router6(config-router)# no auto-summary

Router6(config-router)# exit

Router6>enable

Router6#conf ter

Enter configuration commands, one per line. End with CNTL/Z.

Router6(config)#hostname Router6

Router6(config)#interface Serial0/0/0

Router6(config-if)#ip address 10.0.0.22 255.255.255.252

Router6(config-if)#no shutdown

Router6(config-if)#exit

Router6(config)#router rip

Router6(config-router)#version 2

Router6(config-router)#network 10.0.0.0

Router6(config-router)#network 192.168.1.0

Router6(config-router)#no auto-summary

Router6(config-router)#exit

Router6(config)#exit

Router6#

%SYS-5-CONFIG_I: Configured from console by console

Router6#write

Building configuration...

[OK]

Router6#

Ping:

Router0>ping 192.168.1.250

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.1.250, timeout is 2 seconds:

.1.1.

Success rate is 40 percent (2/5), round-trip min/avg/max = 16/16/17 ms

Router0>ping 192.168.10.2

Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.10.2, timeout is 2 seconds: .!!!! Success rate is 80 percent (4/5), round-trip min/avg/max = 0/0/1 ms Router0>ping 192.168.2.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds: Success rate is 0 percent (0/5) Router0>ping 192.168.2.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds: Success rate is 0 percent (0/5) Router0>ping 192.168.1.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds: .1.1. Success rate is 40 percent (2/5), round-trip min/avg/max = 1/9/18 ms Router0>

Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.10.1, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 1/11/27 ms Router1>ping 192.168.10.2 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.10.2, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 1/6/13 ms Router1>ping 192.168.2.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds: Success rate is 0 percent (0/5) Router1>ping 192.168.1.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds: Success rate is 0 percent (0/5) Router1>

Type escape sequence to abort.

Router2>ping 192.168.10.1

Sending 5, 100-byte ICMP Echos to 192.168.10.1, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 2/14/34 ms

Router2>ping 192.168.1.250

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.1.250, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 1/10/21 ms

Router2>ping 192.168.2.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds:

....

Success rate is 0 percent (0/5)

Router2>ping 192.168.1.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds:

• • • • •

Success rate is 0 percent (0/5)

Router2>

Router3>ping 192.168.10.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.10.1, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 3/25/52 ms

Router3>ping 192.168.1.250

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.1.250, timeout is 2 seconds:

....

Success rate is 0 percent (0/5)

Router3>ping 192.168.10.2

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.10.2, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 3/12/21 ms

Router3>ping 192.168.1.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 2/15/39 ms

Router3>

Router4>ping 192.168.10.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.10.1, timeout is 2 seconds: !!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 2/19/29 ms

Router4>ping 192.168.1.250

Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.250, timeout is 2 seconds: Success rate is 0 percent (0/5) Router4>ping 192.168.10.2 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.10.2, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 3/12/19 ms Router4>ping 192.168.2.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds: Success rate is 0 percent (0/5) Router4>ping 192.168.1.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 1/7/25 ms Router4> Router6>ping 192.168.10.1

Type escape sequence to abort.

Sending 5, 100-byte ICMP Echos to 192.168.10.1, timeout is 2 seconds:
!!!!!

Success rate is 100 percent (5/5), round-trip min/avg/max = 1/9/27 ms Router6>ping 192.168.1.250 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.250, timeout is 2 seconds: Success rate is 0 percent (0/5) Router6>ping 192.168.10.2 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.10.2, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 1/7/20 ms Router6>ping 192.168.2.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.2.1, timeout is 2 seconds: Success rate is 0 percent (0/5)Router6>ping 192.168.1.1 Type escape sequence to abort. Sending 5, 100-byte ICMP Echos to 192.168.1.1, timeout is 2 seconds: !!!!! Success rate is 100 percent (5/5), round-trip min/avg/max = 1/7/15 ms Router6>

#	Subred	Rango de Hosts	Broadcast	Routers Involucrados	
1	10.0.0.0/30	10.0.0.1 – 10.0.0.2	10.0.0.3	Router0 <> Router1 (S0/0/0)	
2	10.0.0.4/30	10.0.0.5 – 10.0.0.6	10.0.0.7	Router0 <> Router6 (S0/0/1 y S0/0/1)	
3	10.0.0.8/30	10.0.0.9 – 10.0.0.10	10.0.0.11	Router1 <> Router2 (S0/0/1 y S0/0/0)	
4	10.0.0.12/30	10.0.0.13 – 10.0.0.14	10.0.0.15	Router2 <> Router6 (S0/0/1 y S0/0/0)	
5	10.0.0.16/30	10.0.0.17 – 10.0.0.18	10.0.0.19	Router3 <> Router4 (S0/0/1 y S0/0/0)	
6	10.0.0.20/30	10.0.0.21 – 10.0.0.22	10.0.0.23	Router4 <> Router6 (S0/0/1 y S0/0/0) (última config)	

TELNET

R-1>enable

R-1#conf ter

Enter configuration commands, one per line. End with CNTL/Z.

R-1(config)#enable password REDES

R-1(config)#line vty 0 4

R-1(config-line)#password 727776

R-1(config-line)#login

SSH

Router2>

Router2>enable

Router2#conf ter

Enter configuration commands, one per line. End with CNTL/Z.

Router2(config)#hostname R-2

R-2(config)#enable password REDES2

R-2(config)#username ALEJANDRO secret VALDIVIA

R-2(config)#ip domain-name redes.net

R-2(config)#crypto key generate rsa

The name for the keys will be: R-2.redes.net

Choose the size of the key modulus in the range of 360 to 4096 for your

General Purpose Keys. Choosing a key modulus greater than 512 may take

a few minutes.

How many bits in the modulus [512]: % Generating 512 bit RSA keys, keys will be non-exportable...[OK]

R-2(config)#line vty 0 1

*Mar 1 1:50:54.109: RSA key size needs to be at least 768 bits for ssh version 2

*Mar 1 1:50:54.109: %SSH-5-ENABLED: SSH 1.5 has been enabled

R-2(config-line)#transport input ssh

R-2(config-line)#login local

R-2(config-line)#end

R-2#

%SYS-5-CONFIG_I: Configured from console by console

R-2#write

6. Conclusiones

Se logró simular exitosamente una red básica que conecta todas las sedes de la universidad, con enrutamiento dinámico funcional y llamadas VoIP operativas. El diseño actual permite una comunicación fluida entre ciudades y establece una base sólida para futuras mejoras como la segmentación por VLANs y la incorporación de múltiples usuarios. El proyecto demuestra que, con una buena planificación y configuración, es posible simular una red amplia, eficiente y funcional en un entorno educativo.