

# Introduction to R

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# **Program**

PART I	PART II	PART III	PART IV
Introduction to R and	Data manipulation	Data visualisation	Introduction to
base R programming	Bata mampalation	Data viodalibation	modelling in R

# **Bibliography**

- R Manual (https://cran.r-project.org/doc/manuals/R-intro.html)
- R for Data Science (2e) (https://r4ds.hadley.nz)

### Part I

Introduction to R and Base R Programming

- CODING
- 2 R AND RStudio
- 3 BASIC CONCEPTS

## **CODING**

What is coding?

```
while (alive) {
    eat();
    sleep();
```

What is R? And RStudio?



- R
- Created by Ross Ihaka and Robert Gentleman (University of Auckland/R Development Core Team).
- Open source.

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- Download:
  - R: https://www.r-project.org.
  - RStudio: https://www.rstudio.com.

RStudio interface.

- Interface
  - Source pane
  - Console pane
  - Environment pane (Environment, History, Connections, Build, VCS, and Tutorial)
  - Output pane (Files/ Plots / Packages / Help)

#### RStudio interface.

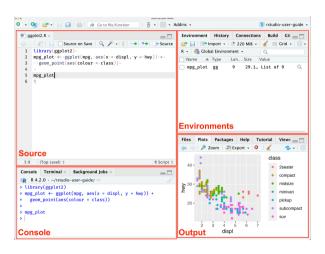


Figure: https://docs.posit.co/ide/user/ide/guide/ui/ui-panes.html

#### RStudio interface.

#### Source pane

- This is where you write and edit your R scripts (.R files).
- You can write code, comments, and documentation in this area, and run selected lines by pressing Ctrl+Enter (Windows) or Cmd+Enter (macOS).
- This area allows you to save your code, which is essential for keeping a record of your analysis.

#### Console pane

- The console is where you can execute commands interactively. It shows the output of the code you run and is useful for testing small code snippets or running analyses directly.
- You can type commands directly into the console and see immediate feedback or results.

#### Environment pane

- Environment Tab: Displays all the objects (e.g., data frames, variables, functions) currently in your R workspace. You can inspect and manage your data and objects here.
- History Tab: Shows a list of all the commands you have previously executed during the current R session. This is helpful for tracking your steps or re-running commands.

#### RStudio interface.

#### Output pane

- Files Tab: A file explorer that lets you browse files in your working directory and manage files (open, delete, move, etc.).
- Plots Tab: Displays any plots or graphs that you generate with R (e.g., ggplot2 visualisations).
   You can export these plots as images or PDFs.
- Packages Tab: Manage R packages installed in your system. You can install, load, or remove packages from here.
- Help Tab: Provides access to R's help documentation. You can search for information about functions, packages, and datasets.
- Viewer Tab: Used to display web-based content, such as HTML reports generated from R Markdown files.

**Note 1:** The RStudio layout may look slightly different based on your configuration, but the core functionality remains the same.

Files.

- Files
  - .R To save codes and scripts.
  - .RData To save workspace objects.
  - .Rhistory To save the history of executed commands.

#### First steps

- Creating a script:
  - Click on "File" → "New File" → "R Script" to open a new script file.
- Writing and running code:
  - Type code in the script editor: "Hello World!";
  - Highlight the lines you want to run, and press Ctrl+Enter (Windows) or Cmd+Enter (macOS) to
    execute the code in the console (or to run all the code, use the Run button at the top of the
    script editor).
- Saving your work:
  - You can save your R script by clicking "File" → "Save As" and giving your file a .R extension.

#### Some observations.

- Everything in R is an object.
  - Think of objects like containers that hold data or things you can work with. For example: numbers, words, list of things, group of numbers, functions...
- There are differences between uppercase characters and lowercase characters.
- Parentheses, square brackets and braces:
  - (): to group objects inside a function.
  - []: to group functions inside other functions.
  - {}: to index objects inside other objects.
- Comments can be inserted after the # character.
- The dot ( . ) or underscore ( \_ ) symbols can be used, but not spaces.
- A cheatsheet providing a detailed explanation of some available functions can be found at https://rstudio.github.io/cheatsheets/html/rstudio-ide.html.

Calculator.

```
> 2+2 \# sum
[1] 4
> 2-2 # subtraction
[1] 0
> 2*2 # multiplication
Г17 4
> 2/2 # division
[1] 1
> 2^2 \# power
[1] 4
> (2+2^2)/2 # solution priority
[1] 3
```

Assigning.

To assign values to objects, just use the ← operator, which is the combination of the < operator with –. Alternatively, we can use the = operator.

$$>$$
 x <- 10 # the value 10 is saved in the object x  $>$  y <- x + 10

The ← operator is preferred by many R users because it clearly distinguishes assignment from equality checking (==). The = operator can also be used for assignment, but it is more commonly used for setting function arguments. While it behaves similarly to ← when assigning variables, using ← is generally recommended for clarity and consistency in most R code.

List and remove objects.

- To list the objects in the environment use the function ls();
- To remove the objects from the environment use the function rm()

Your turn.

**Question 1**: Find the volume of a cylindrical water tank whose base radius is 25 inches and whose height is 120 inches. Use  $\pi = 3.14$ .

Remember:  $volume = \pi \times radius^2 \times height$ .

Types of variables.

R has different classes to accommodate different types of data.

```
> x <- 4.5 # numeric
> x <- 4 # integer
> x <- "summer" # character
> x <- TRUE # loaical</pre>
```



We can check the class of any object by using the built-in class() function.



We can check the structure of any object by using the built-in  ${\tt str}$ () function.

Logical operators.

Logical operators are binary operators for performing tests between two variables (objects). These operations return the value TRUE or FALSE.

```
# Logical operators
x <- 10 # assigning the value 10 to the object x
y <- 2 # assigning the value 2 to the object y

x < y # is x smaller than y?
x > y # is x greater than y?
x <= y # is x less than or equal to y?
x == y # is x equal to y?
x != y # is x different than y?
y == 2 | x == 2 # is x or y equal to 2?
x == 2 & y == 2 # are x and y equal to 2?</pre>
```

# **Basic Concepts**

Your turn

**Question 2**: You have three participants with scores of 85, 50, and 75. Use logical expressions (and, or, not) to answer the following:

- Did all participants score above 40?
- Did any participant score exactly 50?
- Is it true that none of the participants scored less than 30?

Structures: Vectors

- Vectors are one-dimensional collections of data of the same type (e.g., all numbers or all characters).
- You can create a vector using the c() function.
- You can access elements of a vector using the square brackets [].

#### Some functions

#### Table: Functions and descriptions.

Function	Description
sum()	Returns the sum
mean()	Returns the mean/average
sd()	Returns the standard deviation
median()	Returns the median
var()	Returns the variance
cor()	Returns the correlation between two vectors
min()	Returns the minimum
max()	Returns the maximum
range()	Returns the minimum and maximum
summary()	Returns a data summary
quantile()	Returns the quantiles of the numeric vector

Help function.

The help function (or?) allows you to > ?sum find the help file of the functions. > help

- > help(sum) # Open the log function help
- > help.search("sum") # Search for the term sum
- > ??sum

Your turn.

**Question 3**: Create a numeric vector named **scores** with the following values: [12, 45, 67, 89, 34, 23, 50, 8, 62]. Then:

- Select only the values smaller than 50.
- Calculate the mean and standard deviation of these values.

Structures: Matrix

- Matrices are two-dimensional arrays that store elements of the same type (e.g., all numeric).
- You can create a matrix using the matrix() function.
- You can access elements of a matrix using the square brackets [].

Your turn.

**Question 4**: Create a 3x4 numeric matrix named sales\_data with the following values (filled by row):

[15, 23, 42, 31, 8, 12, 50, 27, 20, 35, 10, 18]

- Name the rows as "Store\_A", "Store\_B", and "Store\_C".
- Name the columns as "Jan", "Feb", "Mar", and "Apr".

#### Answer the following:

- Which store had the highest sales in March ("Mar")?
- What is the total sales for "Store\_B" across all months?
- Extract all sales values greater than 30.

Structures: Data frames

- Data frames are two-dimensional tables, similar to spreadsheets or SQL tables. Each column in a data frame can hold different data types (numeric, character, etc.).
- You can create a data frame using the data.frame() function.

#### Your turn

**Question 5**: Generate a data frame named my\_data with 10 rows and 3 columns:

- One numeric column (named "values") with random numbers between 1 and 100;
- One logical column (named "flags") with randomly selected TRUE/FALSE values;
- One character column (named "categories") with randomly selected categories from: "A", "B", "C".

Ensure there is exactly one missing value (NA) in the numeric column. Then:

- Display rows with missing values;
- Replace the missing value in the numeric column with the maximum value of that column;
- Verify there are no more missing values;
- Convert the "categories" column to a factor;
- Create a frequency table showing counts for each category.

Structures: Lists

- Lists can hold elements of different types, including numbers, strings, vectors, and even other lists.
- You can create a list using the list() function.

Your turn.

#### **Question 6**: Create a list called my\_city with:

- A character element 'name' with your city name;
- A numeric element 'population';
- A logical element 'capital' (TRUE or FALSE);
- A vector 'districts' with 3 district names.

Access and print the population from your list. Then, add a new element 'area' with the city's area.

**Functions** 

In addition to using R's built-in functions, you can write your own custom functions to perform specific tasks. Writing your own function allows you to create reusable blocks of code for operations you might need frequently.

```
function_name <- function(arguments) {
    # Code to execute
    return(result)
}</pre>
```

Your turn.

**Question 7**: In agronomy, crop yield is often measured in tons per hectare. However, some researchers need the yield in kilograms per hectare for specific analyses. Create a function in R called convert\_to\_kg that:

- Takes one argument: yield\_tons (the yield in tons per hectare).
- Converts it to kilograms per hectare (1 ton = 1,000 kilograms).
- Returns the converted value.

If else

- if/else: Used for conditional execution on a single value.
  - if: Checks a condition; if it's TRUE, runs the following code block.
  - else: Executes an alternative block if the condition is FALSE.
- ifelse: A vectorised function ideal for performing element-wise checks on a vector. ifelse(test\_expression, value\_if\_true, value\_if\_false)

Your turn.

Question 8: Create a function to check if a number is positive or negative.

Loops

- For loop:
  - Iterates over each element in a sequence.
  - Use when you know the number of iterations in advance.
- While loop:
  - Repeats a block of code as long as a condition remains true.
  - Use when the number of iterations is not predetermined.

Your turn.

**Question 9**: Generates a vector of 10 numbers. Uses loops to calculate the sum of all numbers and to find the largest number

Thank you!



