

## My Project

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# Chapter 1

## Hierarchical Index

### 1.1 Class Hierarchy

This inheritance list is sorted roughly, but not completely, alphabetically:

BC . . . . .	7
Bulk . . . . .	7
BulkDatum . . . . .	8
FEM . . . . .	8
grammar	
LifeV::ParserSpiritGrammar< IteratorType, ResultsType > . . . . .	16
LifeV::ParserSpiritGrammar< stringIterator_Type > . . . . .	16
LinearSystem . . . . .	11
LifeV::Parser . . . . .	11
Problem . . . . .	20
LaplacianPb . . . . .	9
LinearElasticityPb . . . . .	10



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">BC</a> . . . . .	7
<a href="#">Bulk</a> . . . . .	7
<a href="#">BulkDatum</a> . . . . .	8
<a href="#">FEM</a> . . . . .	8
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<a href="#">LinearElasticityPb</a> . . . . .	10
<a href="#">LinearSystem</a> . . . . .	11
<a href="#">LifeV::Parser</a> <a href="#">Parser</a> - A string parser for algebraic expressions . . . . .	11
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<a href="#">Problem</a> . . . . .	20





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

include/ <b>BC.h</b>	??
include/ <b>Bulk.h</b>	??
include/ <a href="#">BulkDatum.h</a>	<a href="#">23</a>
include/ <b>Core.h</b>	??
include/ <b>FEM.h</b>	??
include/ <b>LaplacianPb.h</b>	??
include/ <b>LinearElasticityPb.h</b>	??
include/ <b>LinearSystem.h</b>	??
include/ <b>Operators.h</b>	??
include/ <b>OperatorsBD.h</b>	??
include/ <b>OperatorsBulk.h</b>	??
include/ <a href="#">Parser.h</a>	
File containing the Parser interface	<a href="#">24</a>
include/ <a href="#">ParserDefinitions.h</a>	
File containing the Parser definitions	<a href="#">25</a>
include/ <a href="#">ParserSpiritGrammar.h</a>	
File containing the Parser grammar	<a href="#">27</a>
include/ <b>Problem.h</b>	??
include/ <a href="#">StringUtility.h</a>	
Std::string utilities	<a href="#">28</a>
include/ <b>UsefulFunctions.h</b>	??



## Chapter 4

# Class Documentation

### 4.1 BC Class Reference

#### Public Member Functions

- **BC** (const GetPot &dataFile, const std::string &problem, const std::string &section)
- void **setBoundaries** (getfem::mesh &meshRef)
- std::vector< size\_type > **getNeumBD** () const
- std::vector< size\_type > **getDiriBD** () const
- scalar\_type **BCNeum** (const base\_node &x, const size\_type what, const size\_type &flag)
- scalar\_type **BCDiri** (const base\_node &x, const size\_type what, const size\_type &flag)

The documentation for this class was generated from the following file:

- include/BC.h

### 4.2 Bulk Class Reference

#### Public Member Functions

- **Bulk** (const GetPot &dataFile, const std::string &section="bulkData/", const std::string &section↵ Domain="domain/", const std::string &sectionProblem="nothing", const std::string &domainNumber="nothing")
- void **exportMesh** (std::string const nomefile) const
- getfem::mesh & **getMeshRef** ()
- getfem::mesh **getMesh** () const
- scalar\_type **Lx** () const
- scalar\_type **Ly** () const
- scalar\_type **nSubX** () const
- scalar\_type **nSubY** () const

The documentation for this class was generated from the following file:

- include/Bulk.h

## 4.3 BulkDatum Class Reference

### Public Member Functions

- **BulkDatum** (const GetPot &dataFile, const std::string &section, const std::string &sectionProblem, const std::string &domainNumber, const std::string &datum)
- scalar\_type [getValue](#) (const base\_node &x, const size\_type what)  
*method to evaluate the string.*

### 4.3.1 Member Function Documentation

#### 4.3.1.1 getValue()

```
scalar_type BulkDatum::getValue (
    const base_node & x,
    const size_type what )
```

method to evaluate the string.

This method takes two input parameters and returns a scalar value.

#### Parameters

<i>x</i>	coordinates of the point where we want to evaluate the function.
<i>what</i>	index 0 if the datum is a scalar or if we want the first component of the vector; index 1 if we want to evaluate the second component.

The documentation for this class was generated from the following file:

- include/[BulkDatum.h](#)

## 4.4 FEM Class Reference

### Public Member Functions

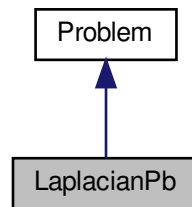
- **FEM** (const getfem::mesh &mesh, const GetPot &dataFile, const std::string &problem, const std::string &variable, const std::string &section="bulkData", const size\_type qdim=1)
- **FEM** (const getfem::mesh &mesh, const std::string femType, const size\_type spaceDim)
- size\_type **nb\_dof** () const
- std::string **type** () const
- getfem::mesh\_fem **getFEM** () const
- std::vector< base\_node > **getDOFpoints** () const
- base\_node **point\_of\_basic\_dof** (size\_type i) const

The documentation for this class was generated from the following file:

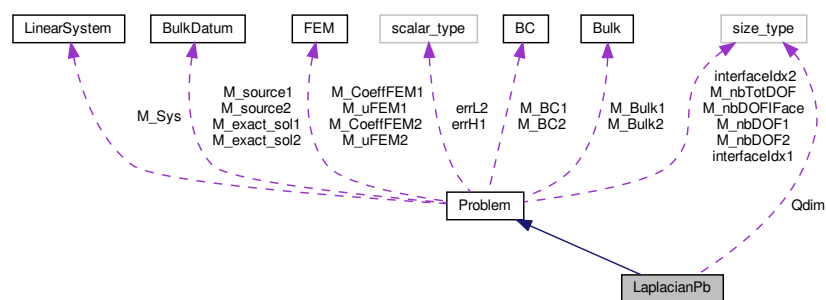
- include/FEM.h

## 4.5 LaplacianPb Class Reference

Inheritance diagram for LaplacianPb:



Collaboration diagram for LaplacianPb:



### Public Member Functions

- **LaplacianPb** (GetPot const &dataFile, [Bulk](#) &bulk1, [Bulk](#) &bulk2, [LinearSystem](#) &extSys)
- void **assembleMatrix** () override

### Static Public Attributes

- static const size\_type **Qdim** = 1

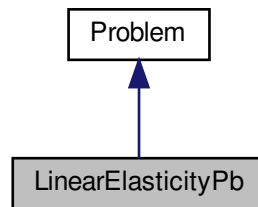
### Additional Inherited Members

The documentation for this class was generated from the following file:

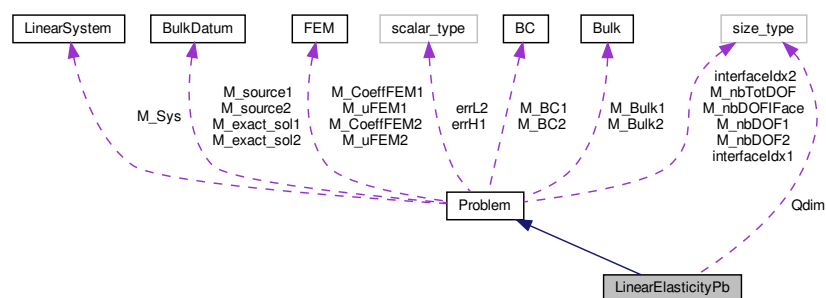
- include/LaplacianPb.h

## 4.6 LinearElasticityPb Class Reference

Inheritance diagram for LinearElasticityPb:



Collaboration diagram for LinearElasticityPb:



### Public Member Functions

- **LinearElasticityPb** (GetPot const &dataFile, [Bulk](#) &bulk1, [Bulk](#) &bulk2, [LinearSystem](#) &extSys)
- void **assembleMatrix** () override

### Static Public Attributes

- static const `size_type` **Qdim** = 2

### Additional Inherited Members

The documentation for this class was generated from the following file:

- include/LinearElasticityPb.h

## 4.7 LinearSystem Class Reference

### Public Member Functions

- void **addToMatrix** (int ndof)
- void **copySubMatrix** (sparseMatrixPtr\_Type source, int first\_row, int first\_column, scalar\_type scale=1.0, bool transpose=false)
- void **addSubMatrix** (sparseMatrixPtr\_Type source, int first\_row, int first\_column, scalar\_type scale=1.0, bool transpose=false)
- void **extractSubMatrix** (sparseMatrixPtr\_Type destination, int first\_row, int number\_rows, int first\_column, int number\_cols) const
- void **copySubVector** (scalarVectorPtr\_Type source, int first\_row, scalar\_type scale=1.0)
- void **addSubVector** (scalarVectorPtr\_Type source, int first\_row, scalar\_type scale=1.0)
- void **extractSubVector** (scalarVectorPtr\_Type destination, int first\_row, std::string where="sol") const
- void **extractSubVector** (scalarVectorPtr\_Type &destination, int first\_row, std::string where="sol") const
- sparseMatrixPtr\_Type **getMatrix** () const
- scalarVectorPtr\_Type **getRHS** () const
- scalarVectorPtr\_Type **getSol** () const
- void **addSubSystem** ([LinearSystem](#) \*small, size\_type shiftRows, size\_type shiftColumns)
- void **solve** ()
- void **computeInverse** ()
- void **saveMatrix** (const char \*nomefile="Matrix.mm") const
- void **multAddToRHS** (scalarVectorPtr\_Type V, int first\_row, int first\_column, int nrow, int ncol)
- void **multAddToRHS** (sparseMatrixPtr\_Type M, scalarVectorPtr\_Type V, int first\_rowVector, int first\_rowRHS, scalar\_type scale=1.0, bool transposed=false)
- void **multAddToRHS** (sparseMatrixPtr\_Type M, scalarVectorPtr\_Type &V, int first\_rowVector, int first\_rowRHS, scalar\_type scale=1.0, bool transposed=false)
- void **cleanRHS** ()
- void **cleanMAT** ()
- void **setNullRow** (size\_type which)
- void **setMatrixValue** (size\_type i, size\_type j, scalar\_type value)
- void **setRHSValue** (size\_type i, scalar\_type value)

The documentation for this class was generated from the following file:

- include/LinearSystem.h

## 4.8 LifeV::Parser Class Reference

[Parser](#) - A string parser for algebraic expressions.

```
#include <Parser.h>
```

### Public Types

#### Public Types

- typedef std::vector< std::string > **stringsVector\_Type**
- typedef std::string::const\_iterator **stringIterator\_Type**
- typedef [ParserSpiritGrammar](#)< stringIterator\_Type > **calculator\_Type**
- typedef calculator\_Type::results\_Type **results\_Type**

## Public Member Functions

### Constructors & Destructor

- [Parser](#) ()  
*Empty constructor (it needs a manual call to `setString`)*
- [Parser](#) (const std::string &string)  
*Constructor.*
- [Parser](#) (const [Parser](#) &parser)  
*Copy constructor.*
- virtual [~Parser](#) ()  
*Destructor.*

### Operators

- [Parser](#) & [operator=](#) (const [Parser](#) &parser)  
*Operator =.*

### Methods

- const scalar\_type & [evaluate](#) (const ID &id=0)
- UInt [countSubstring](#) (const std::string &substring)
- void [clearVariables](#) ()  
*Clear all the variables.*

### Set Methods

- void [setString](#) (const std::string &string, const std::string &stringSeparator=";")
- void [setVariable](#) (const std::string &name, const scalar\_type &value)

### Get Methods

- const scalar\_type & [variable](#) (const std::string &name)

## 4.8.1 Detailed Description

[Parser](#) - A string parser for algebraic expressions.

### Author

(s) Cristiano Malossi, Gilles Fourestey

See [ParserSpiritGrammar](#) class for more details.

## 4.8.2 Constructor & Destructor Documentation

### 4.8.2.1 [Parser\(\)](#) [1/2]

```
LifeV::Parser::Parser (
    const std::string & string ) [explicit]
```

Constructor.



## Parameters

<i>string</i>	expression to parse
---------------	---------------------

## 4.8.2.2 Parser() [2/2]

```
LifeV::Parser::Parser (
    const Parser & parser ) [explicit]
```

Copy constructor.

## Parameters

<i>parser</i>	Parser
---------------	--------

## 4.8.3 Member Function Documentation

## 4.8.3.1 countSubstring()

```
UInt LifeV::Parser::countSubstring (
    const std::string & substring )
```

Count how many times a substring is present in the string (utility for BCInterfaceFunction)

## Parameters

<i>substring</i>	string to find
------------------	----------------

## Returns

number of substring

## 4.8.3.2 evaluate()

```
const scalar_type& LifeV::Parser::evaluate (
    const ID & id = 0 )
```

Evaluate the expression

**Parameters**

<i>id</i>	expression index (starting from 0)
-----------	------------------------------------

**Returns**

computed value

**4.8.3.3 operator=()**

```
Parser& LifeV::Parser::operator= (
    const Parser & parser )
```

Operator =.

**Parameters**

<i>parser</i>	Parser
---------------	--------

**Returns**

reference to a copy of the class

**4.8.3.4 setString()**

```
void LifeV::Parser::setString (
    const std::string & string,
    const std::string & stringSeparator = ";" )
```

Set string function

**Parameters**

<i>string</i>	Expression to evaluate
<i>stringSeparator</i>	Separator identifier (default -> ";")

**4.8.3.5 setVariable()**

```
void LifeV::Parser::setVariable (
    const std::string & name,
    const scalar_type & value )
```

Set/replace a variable

## Parameters

<i>name</i>	name of the parameter
<i>value</i>	value of the parameter

## 4.8.3.6 variable()

```
const scalar_type& LifeV::Parser::variable (
    const std::string & name )
```

Get variable

## Parameters

<i>name</i>	name of the parameter
-------------	-----------------------

## Returns

value of the variable

The documentation for this class was generated from the following file:

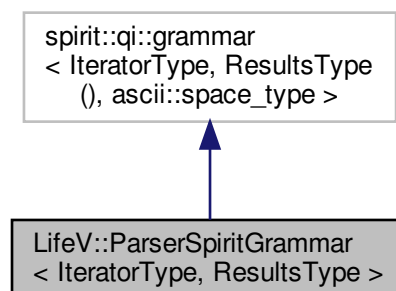
- include/[Parser.h](#)

## 4.9 LifeV::ParserSpiritGrammar< IteratorType, ResultsType > Class Template Reference

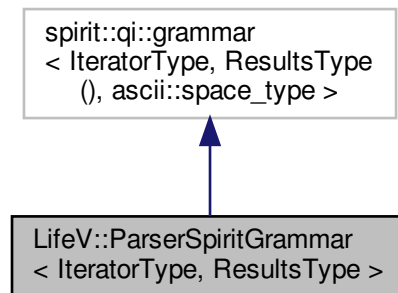
[ParserSpiritGrammar](#) - A string parser grammar based on `boost::spirit::qi`.

```
#include <ParserSpiritGrammar.h>
```

Inheritance diagram for `LifeV::ParserSpiritGrammar< IteratorType, ResultsType >`:



Collaboration diagram for LifeV::ParserSpiritGrammar< IteratorType, ResultsType >:



## Public Types

### Public Types

- typedef IteratorType **iterator\_Type**
- typedef boost::iterator\_range< iterator\_Type > **iteratorRange\_Type**
- typedef ResultsType **results\_Type**

## Public Member Functions

### Constructors & Destructor

- [ParserSpiritGrammar](#) ()  
*Constructor.*
- [ParserSpiritGrammar](#) (const [ParserSpiritGrammar](#) &spiritGrammar)  
*Copy constructor.*
- virtual [~ParserSpiritGrammar](#) ()  
*Destructor.*

### Operators

- [ParserSpiritGrammar](#) & [operator=](#) (const [ParserSpiritGrammar](#) &spiritGrammar)  
*Operator =.*

### Methods

- void [assignVariable](#) (const iteratorRange\_Type &stringIteratorRange, const scalar\_type &value)
- void [clearVariables](#) ()  
*Clear all the variables.*

### Set Methods

- void [setDefaultVariables](#) ()  
*Set default variables.*
- void [setVariable](#) (const std::string &name, const scalar\_type &value)

### Get Methods

- scalar\_type & [variable](#) (const std::string &name)

### 4.9.1 Detailed Description

```
template<typename IteratorType = std::string::const_iterator, typename ResultsType = std::vector < scalar_type >>
class LifeV::ParserSpiritGrammar< IteratorType, ResultsType >
```

[ParserSpiritGrammar](#) - A string parser grammar based on `boost::spirit::qi`.

#### Author

(s) Cristiano Malossi

[ParserSpiritGrammar](#) is a `boost::spirit::qi` based class to perform evaluation of `std::string` expressions.

**EXAMPLE - HOW TO USE** Let's consider the following example: suppose that we have this function:

$$[u,v,w] = f(x,y,z,t)$$

where

$$u(x) = a*b*x \quad v(x,y) = a/b*\sqrt{x^2 + y^2} \quad w(t) = b*t;$$

with "a" and "b" constants such that  $a=5.12345$ ,  $b=9.999999$ .

To evaluate function  $f(x,y,z,t)$ , we use this syntax:

```
string = "a=5.12345 ; b=9.999999 ; (a*b*x, a/b*sqrt(x^2 + y^2), b*t)"
```

where semicolons ";" separate constants and commas "," separate output functions.

NOTE: Currently [ParserSpiritGrammar](#) works with the following operators:

```
*  +, -, *, /, ^, sqrt(), sin(), cos(), tan(), exp(), log(), log10(), >, <.
*
```

### 4.9.2 Constructor & Destructor Documentation

#### 4.9.2.1 ParserSpiritGrammar()

```
template<typename IteratorType , typename ResultsType >
LifeV::ParserSpiritGrammar< IteratorType, ResultsType >::ParserSpiritGrammar (
    const ParserSpiritGrammar< IteratorType, ResultsType > & spiritGrammar ) [explicit]
```

Copy constructor.

#### Parameters

<a href="#">ParserSpiritGrammar</a>	<a href="#">ParserSpiritGrammar</a>
-------------------------------------	-------------------------------------

### 4.9.3 Member Function Documentation

#### 4.9.3.1 assignVariable()

```
template<typename IteratorType = std::string::const_iterator, typename ResultsType = std::
::vector< scalar_type >>
void LifeV::ParserSpiritGrammar< IteratorType, ResultsType >::assignVariable (
    const iteratorRange_Type & stringIteratorRange,
    const scalar_type & value ) [inline]
```

Assign a variable using a boost::iterator\_range

##### Parameters

<i>stringIteratorRange</i>	name of the parameter
<i>value</i>	value of the parameter

#### 4.9.3.2 operator=()

```
template<typename IteratorType , typename ResultsType >
ParserSpiritGrammar< IteratorType, ResultsType > & LifeV::ParserSpiritGrammar< IteratorType,
ResultsType >::operator= (
    const ParserSpiritGrammar< IteratorType, ResultsType > & spiritGrammar )
```

Operator =.

##### Parameters

<i>SpiritGrammar</i>	<a href="#">ParserSpiritGrammar</a>
----------------------	-------------------------------------

##### Returns

reference to a copy of the class

#### 4.9.3.3 setVariable()

```
template<typename IteratorType , typename ResultsType >
void LifeV::ParserSpiritGrammar< IteratorType, ResultsType >::setVariable (
    const std::string & name,
    const scalar_type & value ) [inline]
```

Set/replace a variable

**Parameters**

<i>name</i>	name of the parameter
<i>value</i>	value of the parameter

**4.9.3.4 variable()**

```
template<typename IteratorType = std::string::const_iterator, typename ResultsType = std::vector < scalar_type >>
scalar_type& LifeV::ParserSpiritGrammar< IteratorType, ResultsType >::variable (
    const std::string & name ) [inline]
```

**Get variable****Parameters**

<i>name</i>	name of the parameter
-------------	-----------------------

**Returns**

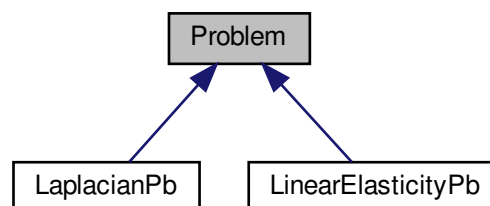
value of the variable

The documentation for this class was generated from the following file:

- include/[ParserSpiritGrammar.h](#)

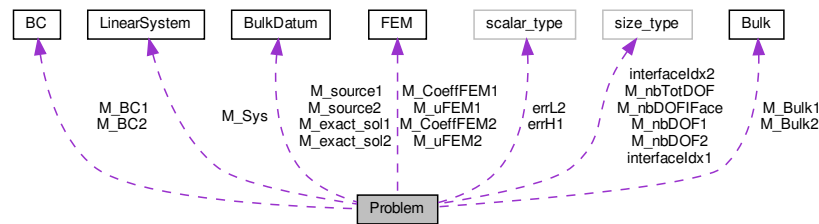
**4.10 Problem Class Reference**

Inheritance diagram for Problem:





Collaboration diagram for Problem:



## Public Member Functions

- **Problem** (GetPot const &dataFile, std::string const problem, [Bulk](#) &bulk1, [Bulk](#) &bulk2, const size\_type dim, [LinearSystem](#) &extSys)
- [FEM](#) **getFEM** (size\_type const idx) const
- [LinearSystem](#) & **getSYS** () const
- size\_type **getNDOF** (std::string const variable="all") const
- scalar\_type **getL2ERR** () const
- scalar\_type **getH1ERR** () const
- virtual void **assembleMatrix** ()=0
- void **assembleRHS** ()
- void **enforceStrongBC** (size\_type const domainIdx)
- void **enforceInterfaceJump** ()
- void **solve** ()
- void **extractSol** (scalarVector\_Type &destSol, std::string const variable="all")
- void **exportVtk** (std::string const folder="./vtk", std::string const what="all")
- void **computeErrors** ()

## Protected Attributes

- [Bulk](#) & **M\_Bulk1**
- [Bulk](#) & **M\_Bulk2**
- [BC](#) **M\_BC1**
- [BC](#) **M\_BC2**
- size\_type **interfacedx1**
- size\_type **interfacedx2**
- [FEM](#) **M\_uFEM1**
- [FEM](#) **M\_uFEM2**
- [FEM](#) **M\_CoeffFEM1**
- [FEM](#) **M\_CoeffFEM2**
- getfem::mesh\_im **M\_intMethod1**
- getfem::mesh\_im **M\_intMethod2**
- [LinearSystem](#) & **M\_Sys**
- [BulkDatum](#) **M\_exact\_sol1**
- [BulkDatum](#) **M\_exact\_sol2**
- [BulkDatum](#) **M\_source1**
- [BulkDatum](#) **M\_source2**
- scalarVector\_Type **M\_uSol**
- scalarVector\_Type **M\_uSol1**

- scalarVector\_Type **M\_uSol2**
- size\_type **M\_nbDOF1**
- size\_type **M\_nbDOF2**
- size\_type **M\_nbTotDOF**
- size\_type **M\_nbDOFFace**
- sizeVector\_Type **dof\_IFace1**
- sizeVector\_Type **dof\_IFace2**
- sizeVector\_Type **M\_rowsStrongBC1**
- sizeVector\_Type **M\_rowsStrongBC2**
- sizeVector\_Type **M\_rowsIFace1**
- sizeVector\_Type **M\_rowsIFace2**
- sizeVector\_Type **M\_rowsStrongBCFlags1**
- sizeVector\_Type **M\_rowsStrongBCFlags2**
- sizeVector\_Type **M\_rowsIFace**
- scalar\_type **errL2**
- scalar\_type **errH1**

The documentation for this class was generated from the following file:

- include/Problem.h

## Chapter 5

# File Documentation

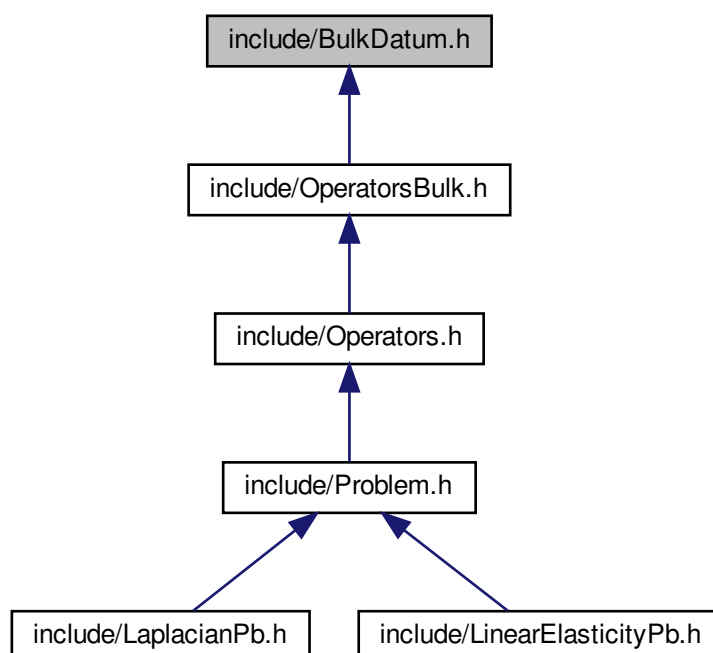
### 5.1 include/BulkDatum.h File Reference

```
#include "Core.h"  
#include "Parser.h"
```

Include dependency graph for BulkDatum.h:



This graph shows which files directly or indirectly include this file:



## Classes

- class [BulkDatum](#)

### 5.1.1 Detailed Description

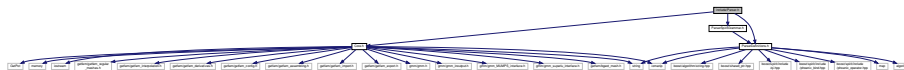
is a class for any kind of data related to the problem.

This class is used to store the string describing the parameters (diffusion, Lamè...) and the functions (forcing, exact solution) related to the problem we are interested in. They can be both scalars and vectors.

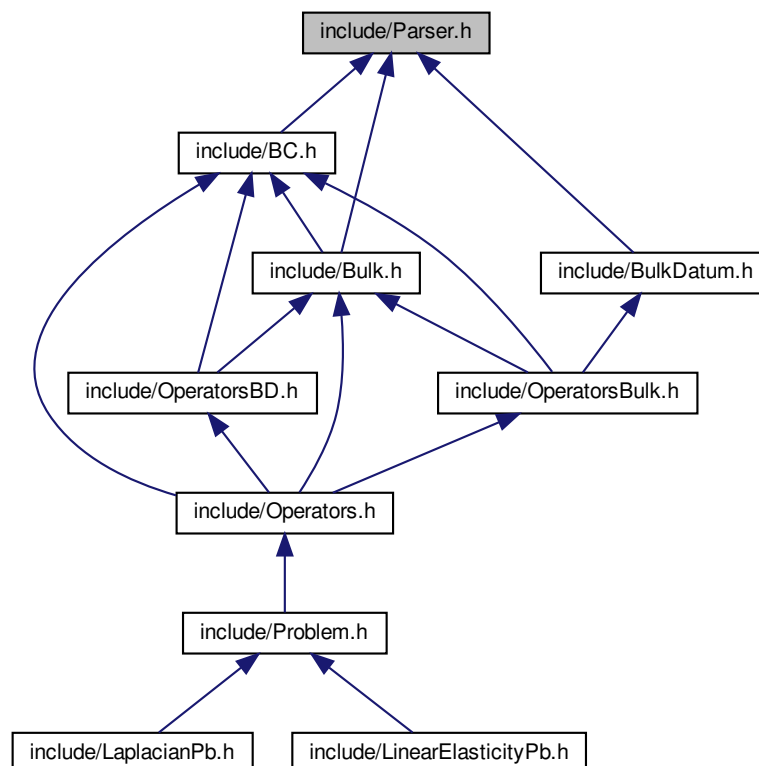
## 5.2 include/Parser.h File Reference

File containing the Parser interface.

```
#include "Core.h"
#include "ParserDefinitions.h"
#include "ParserSpiritGrammar.h"
Include dependency graph for Parser.h:
```



This graph shows which files directly or indirectly include this file:



## Classes

- class [LifeV::Parser](#)

*[Parser](#) - A string parser for algebraic expressions.*

### 5.2.1 Detailed Description

File containing the Parser interface.

#### Date

07-04-2009

#### Author

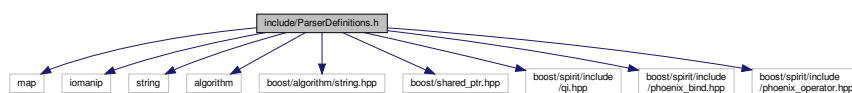
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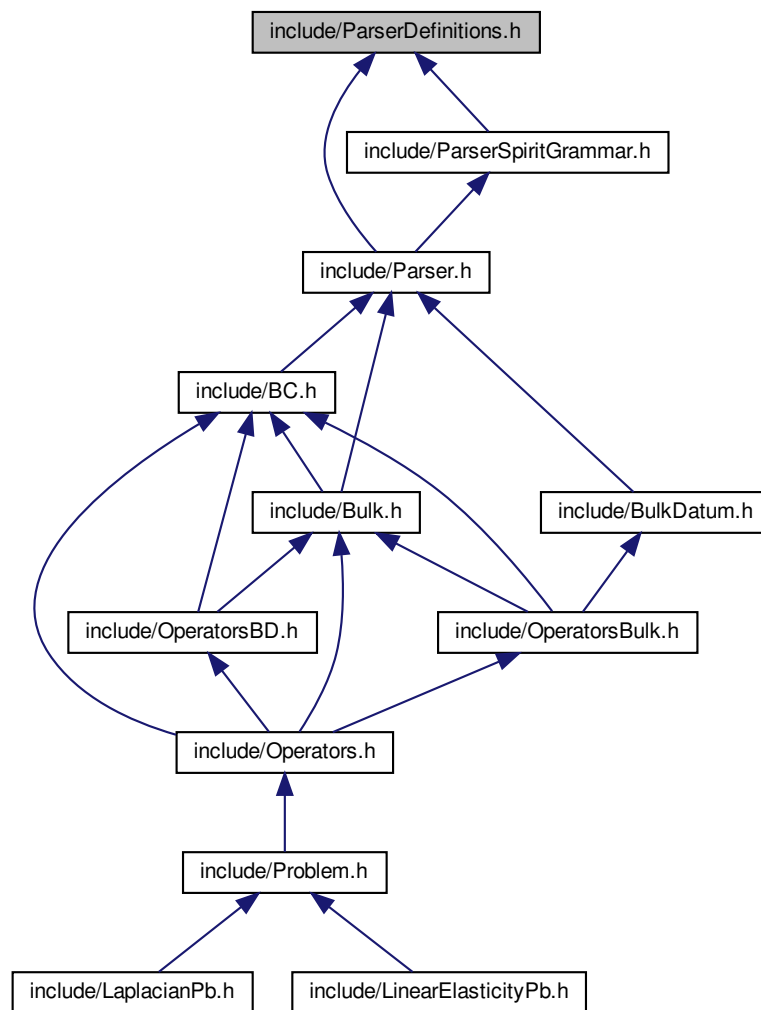
## 5.3 include/ParserDefinitions.h File Reference

File containing the Parser definitions.

```
#include <map>
#include <iomanip>
#include <string>
#include <algorithm>
#include <boost/algorithm/string.hpp>
#include <boost/shared_ptr.hpp>
#include <boost/spirit/include/qi.hpp>
#include <boost/spirit/include/phoenix_bind.hpp>
#include <boost/spirit/include/phoenix_operator.hpp>
Include dependency graph for ParserDefinitions.h:
```



This graph shows which files directly or indirectly include this file:



### 5.3.1 Detailed Description

File containing the Parser definitions.

Date

29-01-2010

Author

Cristiano Malossi [cristiano.malossi@epfl.ch](mailto:cristiano.malossi@epfl.ch)

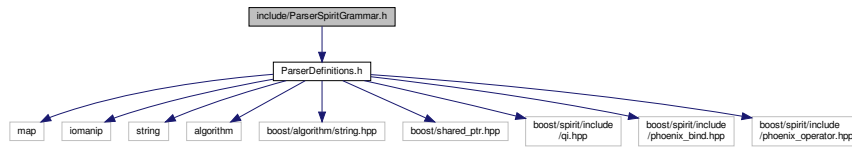
Cristiano Malossi [cristiano.malossi@epfl.ch](mailto:cristiano.malossi@epfl.ch)

## 5.4 include/ParserSpiritGrammar.h File Reference

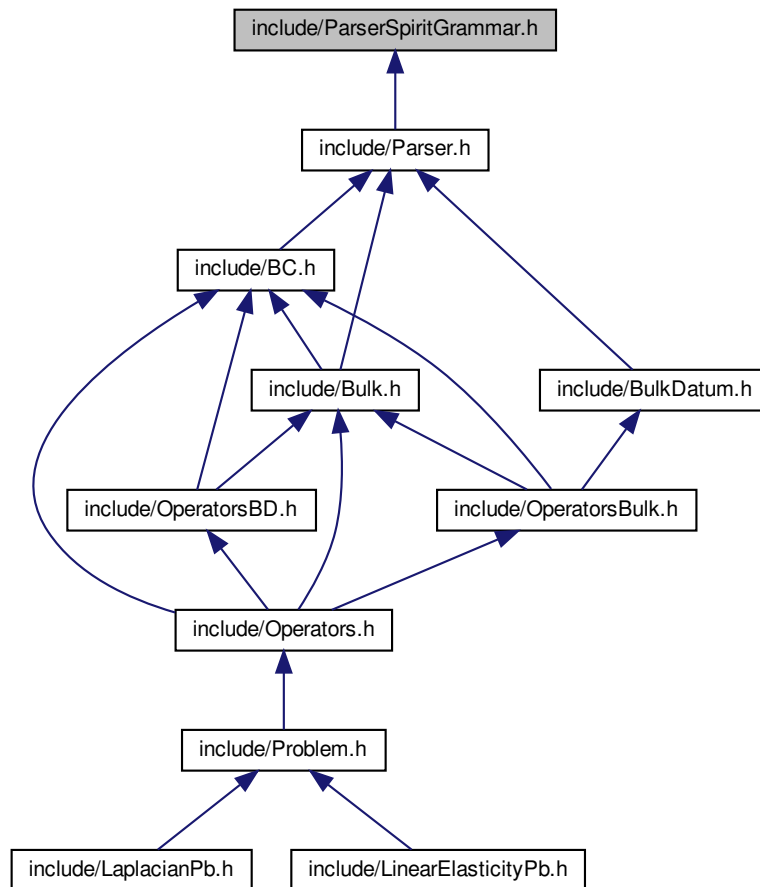
File containing the Parser grammar.

```
#include "ParserDefinitions.h"
```

Include dependency graph for ParserSpiritGrammar.h:



This graph shows which files directly or indirectly include this file:



### Classes

- class [LifeV::ParserSpiritGrammar](#)< [IteratorType](#), [ResultsType](#) >  
*ParserSpiritGrammar* - A string parser grammar based on *boost::spirit::qi*.





## Functions

- `std::istream & LifeV::eatLine` (`std::istream &s`)
- `std::istream & LifeV::eatComments` (`std::istream &s`)  
*skip lines starting with '!%#;\$'*
- `std::istream & LifeV::nextGoodLine` (`std::istream &s`, `std::string &line`)  
*gets next uncommented line*
- `std::string & LifeV::setStringLength` (`std::string &s`, `unsigned int len`, `char c`)
- `int LifeV::atoi` (`const std::string &s`)  
*extends atoi to STL std::strings (from Stroustrup)*
- `std::string LifeV::operator+` (`const std::string &str`, `const int i`)
- `std::string LifeV::operator+` (`const std::string &str`, `const long int i`)
- `std::string LifeV::operator+` (`const std::string &str`, `const unsigned int i`)
- `template<typename EntryType >`  
`void LifeV::parseList` (`const std::string &slist`, `std::list< EntryType > &list`)
- `double LifeV::string2number` (`const std::string &s`)
- `template<typename NumberType >`  
`std::string LifeV::number2string` (`const NumberType &n`)
- `template<typename EnumeratorType >`  
`std::string LifeV::enum2String` (`const EnumeratorType &Enum`, `const std::map< std::string, EnumeratorType > &Map`)
- `template<typename NumberType >`  
`void LifeV::string2numbersVector` (`const std::string &string`, `std::vector< NumberType > &numberVector`)

### 5.5.1 Detailed Description

`std::string` utilities

Date

13-12-2010

Author

Radu Popescu [radu.popescu@epfl.ch](mailto:radu.popescu@epfl.ch)

### 5.5.2 Function Documentation

#### 5.5.2.1 `eatLine()`

```
std::istream& LifeV::eatLine (
    std::istream & s )
```

It gets a the next line from `std::istream`

### 5.5.2.2 setStringLength()

```
std::string& LifeV::setStringLength (
    std::string & s,
    unsigned int len,
    char c )
```

always return a std::string with len characters

- if the s has more than len characters : keep only the first len
- if the s has less than len characters : complete with c until len

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