HOMEWORK 1: ALGORITHMS IN C++

- 1. Implement in the C++ programming language the following algorithms:
 - a. Matrix multiplication;
 - b. Sieve of Eratosthenes for finding all prime numbers to a given limit: https://en.wikipedia.org/wiki/Sieve of Eratosthenes;
- 2. The following sorting algorithms:
 - a. Bubble sort: http://en.wikipedia.org/wiki/Bubble sort;
 - b. Bucketsort: http://en.wikipedia.org/wiki/Bucket sort;
- 3. Initialise the algorithms with uniformly distributed random numbers;
- 4. Choose for each algorithm one large problem size (i.e. array dimension) and execute it on your system;
- 5. Report and explain the results in a simple PDF file.
- 6. Use classes and inheritance for the implementation of the algorithms in task 1 and 2.

Important requirements:

- 1. Create separate classes for assignment 1 and 2. Besides, define methods for each algorithm in the corresponding classes. Use friend functions where possible.
- 2. Measure only the core execution time of each algorithm without random number generation, array/matrix initialisation, and any I/O operations.
- 3. Implement the algorithms as short (few lines) and as simple as possible, focused on the core functionality (e.g. without safety checks, small optimisations, or redundant tests).