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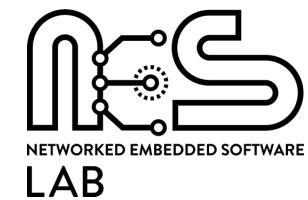


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**POLITECNICO**  
MILANO 1863



# Node-RED Lab 2/2

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(version 0.1)

# Building Bots (1/4)

- The exercises coming next use the **node-red-contrib-chatbot** extension, which provides a rich set of nodes to build **bots** for Telegram, Facebook Messenger, ...
- We use Telegram
  - For configuration, you need to ask [t.me/BotFather](https://t.me/BotFather) to create an API key for your new bot
  - You use the username and API key to configure the nodes



# Building Bots (2/4)



Luca Mottola  
[/start](#)



BotFather

I can help you create and manage Telegram bots. If you're new to the Bot API, please [see the manual](#).

You can control me by sending these commands:

[/newbot](#) - create a new bot

[/mybots](#) - edit your bots **[beta]**

## Edit Bots

[/setname](#) - change a bot's name

[/setdescription](#) - change bot description

[/setabouttext](#) - change bot about info

[/setuserpic](#) - change bot profile photo

[/setcommands](#) - change the list of commands

[/deletebot](#) - delete a bot

## Bot Settings

[/token](#) - generate authorization token

[/revoke](#) - revoke bot access token

[/setinline](#) - toggle [inline mode](#)

[/setinlinegeo](#) - toggle [inline location requests](#)

[/setinlinefeedback](#) - change [inline feedback](#) settings

[/setjoininggroups](#) - can your bot be added to groups?

[/setprivacy](#) - toggle [privacy mode](#) in groups

## Games

[/mygames](#) - edit your [games](#) **[beta]**

[/newgame](#) - create a new [game](#)

[/listgames](#) - get a list of your games

[/editgame](#) - edit a game

[/deletegame](#) - delete an existing game



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# Building Bots (3/4)



Luca Mottola  
/newbot



BotFather

Alright, a new bot. How are we going to call it? Please choose a name for your bot.



Luca Mottola  
Node-RED Lab



BotFather

Good. Now let's choose a username for your bot. It must end in 'bot'. Like this, for example: TetrisBot or tetris\_bot.



Luca Mottola  
nodered\_lab\_bot



BotFather

Done! Congratulations on your new bot. You will find it at [t.me/nodered\\_lab\\_bot](https://t.me/nodered_lab_bot). You can now add a description, about section and profile picture for your bot, see [/help](#) for a list of commands. By the way, when you've finished creating your cool bot, ping our Bot Support if you want a better username for it. Just make sure the bot is fully operational before you do this.

Use this token to access the HTTP API:

5686644067:AAHgqS-PiJY-0t0bhAaNwuqPv-8c-j0piiQ

Keep your token **secure** and **store it safely**, it can be used by anyone to control your bot.

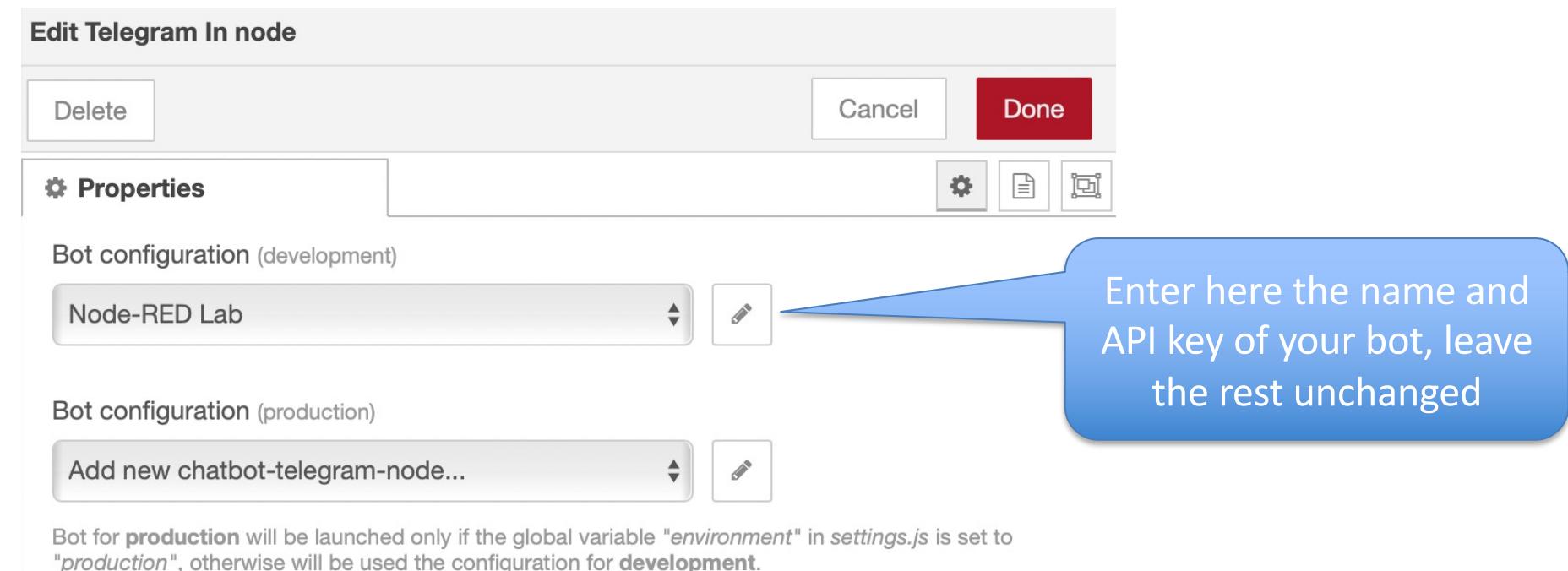
For a description of the Bot API, see this page: <https://core.telegram.org/bots/api>



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# Building Bots (4/4)

- Download the example at [bit.ly/3ViBg6p](http://bit.ly/3ViBg6p)
- Check the configuration of the Telegram Receiver node



# Exercise 5-1

- Modify the example bot with two more commands that people can use to ask what is the current temperature in Milan or Rome
- Example:
  - User: “What is the temperature in Milan?”
  - Bot: “The current temperature in Milan is 7C”
- Hint: check the documentation of the **Text** node in the extension



# Exercise 5-2

- Now extend the previous solution to
  - Add the ability for the bot to greet back the user
  - Keep a persistent log of all the usernames seen so far
- Example:
  - User: “My name is Luca!”
  - Bot: “Hello Luca!”
  - (while “Luca” is made persistent)

