```
class DialogueAgent:
   <one method per intent in the schema with all informable slots>
   def book taxi(self, leave_at: str = None, destination: str = None,
                  departure: str = None,
                  arrive bv: str = None) -> Intent:
        11 11 11
       book taxis to travel between places
       Parameters:
            leave at: (str) leaving time of taxi
            destination: (str) destination of taxi
            departure: (str) departure location of taxi
            arrive by: (str) arrival time of taxi
        11 11 11
       pass
if name == ' main ':
   agent = DialogueAgent()
   # Provide the call matching the user's intent in this context
   <in-context exemplars from self-predictions may go here>
   # Example 1
   response = agent.handle turn(
        belief state=BeliefState(attraction=dict(
                                     name='byard art',
                                     type="museum",
                                     area="south")),
        last system utterance="byard art is at 344 oxford " + \
                              "street, anything else?",
       user utterance="Yes, I need a taxi to king station",
        user intent=[agent.book_taxi(destination='king station')]
```