

# Stochastic Simulation Introduction

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# Practicalities



- Reading material available online, with some suggestions for further reading
- Course evaluation is: passed/not passed - based on exercise reports and report over final projects. Some individual contributions are needed in the project report.
- Teachers:
  - ◇ Bo Friis Nielsen, e-mail [bfni@dtu.dk](mailto:bfni@dtu.dk)
  - ◇ Jonas Bruun Hubrechts ([jbrhu@dtu.dk](mailto:jbrhu@dtu.dk)), Troels Qvistgaard Ludwig ([s204227@student.dtu.dk](mailto:s204227@student.dtu.dk)), Tobias Overgaard ([tobov@dtu.dk](mailto:tobov@dtu.dk)), (Nikolaj Normann Holm ([nnho@dtu.dk](mailto:nnho@dtu.dk))).

# Significance



- One of the most (**The most?**)important Operations Research techniques
- Several modern statistical techniques rely on simulation

# What is simulation?



- (From *Concise Oxford Dictionary*): To simulate:  
To pretend, to act like, to mimic, to imitate.
- Here: *Computer experiments with mathematical model*
- **Stochastic simulation**  
To (have a computer) simulate a system which is affected by randomness.  
  
Narrow sense: To generate (pseudo)random numbers from a prescribed distribution (e.g. Gaussian)
- Computer experiments with mathematical model
- General engineering technique
- Analytical/numerical solutions

# Why simulate?



- Real system expensive
- Mathematical model too complex
- Get idea of dynamic behaviour

# Target group



- Methodology course of general interest
- Of special importance for students specialising in
  - ◇ Computer Science
  - ◇ Statistics/Machine Learning
  - ◇ Operations Research
  - ◇ Planning and management

# Course goal



- Topics related to scientific computer experimentation
- Specialised techniques
  - ◇ Random number generation
  - ◇ Random variable generation
  - ◇ The event-by-event principle
  - ◇ Variance reduction methods
- Simulation based statistical techniques
  - ◇ Markov chain Monte Carlo
  - ◇ Bootstrap
- Validation and verification of models
- Model building

# Recommended reading



- Sheldon M. Ross: Simulation, fifth edition, Academic Press 2013  
*available online for DTU students*
- Søren Asmussen and Peter W. Glynn: Stochastic Simulation: Algorithms and Analysis, Springer 2007, *available online for DTU students*
- C.P. Robert and G. Casella: Introducing Monte Carlo Methods with R, Springer, 2010
- Reuven Y. Rubinstein and Benjamin Melamed: Modern Simulation and Modelling, John Wiley & Sons 1998, *First 50 pages available from the website. It is illegal to distribute these notes*
- Villy Bæk Iversen: Numerisk Simulation (In Danish), DTU, 2007



# Supplementary reading



- Averill M. Law: Simulation Modeling and Analysis, McGraw-Hill 2015
- Jerry Banks, John S. Carson II, Barry L. Nelson, David M. Nicol: Discrete-Event System Simulation, Prentice and Hall 1999
- Brian Ripley: Stochastic Simulation, John Wiley & Sons 1987
- Jack P. C. Kleijnen: Statistical Tools for Simulation Practitioners, Marcel Dekker 1987

# Probability basics

- $0 \leq P(A) \leq 1$        $P(\Omega) = 1$        $P(\emptyset) = 0$
- $A \cap B = \emptyset \Rightarrow P(A \cup B) = P(A) + P(B)$
- Complement rule  $P(A^c) = 1 - P(A)$
- Difference rule for  $A \subset B$ :  $P(B \cap A^c) = P(B) - P(A)$
- Inclusion, exclusion for 2 events  

$$P(A \cup B) = P(A) + P(B) - P(A \cap B)$$
- Conditional probability: for  $A$  given  $B$  (partial information):  $P(A|B) = \frac{P(A \cap B)}{P(B)}$
- Multiplication rule:  $P(A \cap B) = P(B)P(A|B)$
- Law of total probability ( $B_i$  is a partitioning):  

$$P(A) = \sum_i P(B_i)P(A|B_i)$$
- Bayes theorem: ( $B_i$  is a partitioning):  $P(B_i|A) = \frac{P(A|B_i)P(B_i)}{\sum_j P(A|B_j)P(B_j)}$
- independence:  $P(A|B) = P(A|B^c)$       ( $P(A \cap B) = P(A)P(B)$ )

# Random variables



- Mapping from sample space to the real line
- Probabilities defined in terms of the preimage
- Most probabilistic calculations are performed with only a slight reference to the underlying sample space

# Random variables



- Random variables: *maps* **outcomes** to **real values**

- ◇ Distribution  $P(X = x) \quad \sum_x P(X = x) = 1$

- ◇ Joint distribution

$$P(X = x, Y = y) \quad \sum_{x,y} P(X = x, Y = y) = 1$$

- ◇ Marginal distribution  $P_X(X = x) = \sum_y P(X = x, Y = y)$

- ◇ Conditional distribution  $P(Y = y|X = x) = \frac{P(X=x, Y=y)}{P_X(X=x)}$

- ◇ independence

$$P(Y = y, X = x) = P_X(X = x)P_Y(Y = y), \quad \forall(x, y)$$

- Mean value  $E(X) = \sum x \cdot P(X = x)$

- General expectation  $E(g(X)) = \sum_x g(x) \cdot P(X = x)$

- Linearity  $E(aX + bY + c) = aE(X) + bE(Y) + c$

# Continuous random variables

- Uniform distribution of two variables:  $P((x, y) \in C) = \frac{A(C)}{A(D)}$
- Continuous random variables
  - ◇ Density:  $f(x) \geq 0$ ,  $\int f(x)dx = 1$ ,  $P(X \in dx) \approx f(x)dx$
  - ◇ Mean, variance (moments):  $E(X) = \int x f(x)dx$   
 $E(g(X)) = \int g(x)f(x)dx$ ,  $E(X^k) = \int x^k f(x)dx$
- Normal distribution:  $f(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2}\left(\frac{x-\mu}{\sigma}\right)^2}$   $Z = \frac{X-\mu}{\sigma}$
- Joint densities  
 $f(x, y)dx dy \approx P(x \leq X \leq x + dx, y \leq Y \leq y + dy)$ ,  $f(x, y) \geq 0$
- Joint distribution

$$F(x, y) = P(X \leq x, Y \leq y) = \int_{-\infty}^y \int_{-\infty}^x f(u, v) du dv$$

# Continuous random variables continued

- Conditional continuous distributions  $f_Y(y|X = x) = \frac{f(x,y)}{f_X(x)}$



- Integral version of law of total probability

$$P(A) = \int P(A|X = x) f_X(x) dx$$

- Conditional expectation  $E(Y) = E(E(Y|X))$
- Covariance/correlation

$$\text{Cov}(X, Y) = E[(X - E(X))(Y - E(Y))] = E(XY) - E(X)E(Y)$$

$$\text{Corr}(X, Y) = \frac{\text{Cov}(X, Y)}{\text{SD}(X)\text{SD}(Y)}$$

- $(X, Y)$  independent  $\Rightarrow \text{Corr}(X, Y) = 0$

- Variance of sum of variables

$$\text{Var}\left(\sum_{k=1}^N X_k\right) = \sum_{k=1}^n \text{Var}(X_k) + 2 \sum_{1 \leq j < k \leq n} \text{Cov}(X_j, X_k)$$

- Bilinearity of covariance

$$\text{Cov}\left(\sum_{i=1}^n a_i X_i, \sum_{j=1}^m b_j Y_j\right) = \sum_{i=1}^n \sum_{j=1}^m a_i b_j \text{Cov}(X_i, Y_j)$$