

## Compromise causes (I)

#### node infection

- legitimate software containing malicious code (trojan horses), social engineering, physical access, bug/configuration error exploitation (OS syscall, device driver, application, firmware and BIOS, browser ...)
- backdoors creation, data stealing, hidden (or not so much) processes disruption, ...
- persistent unauthorized access to a system (as root i.e. rootkits)
- spyware (sensitive information collection)
- Ransomware (encryption of sensitive data)

## Compromise causes (II)

#### network injection

- nodes capable to read and write data while in transit, actors capable to "poison" routing mechanisms
- access and modification of network data flow, redirection versus illegitimate destination
- Sniffers and (growing) family of Man-in the-\*

#### Men-at-work (I)

- man-in-the-middle
  - attacker secretly intercepts/alters communication between two unaware parties
    - HTTP session hijacking (interception of session cookies to impersonate a user)
    - ARP table poisoning (alteration ARP tables for traffic redirection)
- man-in-the-browser
  - infection in the browser to alter web pages/transactions
    - banking trojans like ZEUS that modify online transaction
- man-in-the-cloud
  - stealing of credentials/token to access user cloud environment
    - Interception of Google Drive OAuth token to access google's victim files



#### Men-at-work (II)

- man-in-the-mobile (MitMo)
  - mobile infection to intercept communication or 2FA
    - ZitMo intercept SMS and forward to C&C
- man-in-the-disk
  - vulnerabilities in handling external storage
    - modification of temporary files stored on external device
- man-in-the-memory (MitMem guest star)
  - interception/modification of data while in RAM
    - fileless (stealth) malware
- man-on-the-side
  - observe and inject (but not modify) communication
    - China's great cannon
- man-at-the-end
  - end-point communication compromise
    - keylogger infection to capture sensitive information



# Compromise causes (III)

#### supply chain attacks

- compromise of service, hardware, software of a third-party vendor or partner used (and trusted) by the target organization
- gain access to the target organization, inject unauthorized behavior
- infrastructure for update management
  - e.g. SolarWind Orion Attack
    - malicious code into software updates of Orion network monitoring platform.
    - distributed to over 18,000 customers, including government agencies and large corporations.
- libraries and dependencies
- hardware during manufacturing
- IT infrastructure management service
- **–** ...

#### **Advanced Persistence Threats (APT)**

#### advanced

- use of sophisticated techniques
  - customised malware, zero day vulnerabilities, evasion stategies
- targeted to specific victim
  - high budget and expertise, careful preparation

#### persistent

- compromise maintained for extended period
  - possible escalation and infection diffusion
- low-profile operation (during infection)
  - stealth techniques, limited bandwidth usage, mimicking legitimate traffic

#### threat

highly skilled individual aiming strategic goals (espionage, foreign country intelligence, ...)
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### **APT** attack process

- initial intrusion
  - access gain through weak access point
    - zero-day vulnerabilities, spear phishing
- foothold establishment
  - persistent access set-up
    - backdoors installation, (stealth) malware infection
- privilege escalation
  - empower control on the target system
    - credential stealing, vulnerability exploitation, ...
- lateral movement
  - expand infection on the target organization
    - credential stealing, vulnerability exploitation, ...
- goal achievement
  - data exfiltration, sabotage of critical systems

#### **APTxx**

- APTxx used to indicate organised hacker groups
- e.g. APT28 (a.k.a. Fancy Bear)
  - Russian state sponsored group
    - Russian settings, operating in Russian business hours, closely mirroring Russian government strategic interests (e.g. Caucasus)
  - active from mid-2000s (at least 2008)
  - attacks aerospace, defense, energy, government, media, dissidents, ...
  - espionage, political influence, cyberwarfare
    - 2016 DNC Hack
      - breach of the Democratic National Committee during U.S. presidential election
      - sensitive information leakage to influence election outcome
    - NotPetya (2017)
      - ransomware attack,
      - designed to target Ukrainian institutions
      - spread globally (billions in damage)



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### APT28 typical behavior (I)

- targets desktop, laptop and mobile
- employs (spear-)phishing messages
  - directing to realistic web site for credential harvesting
    - registering domains that closely resemble domains of legitimate organizations
      - e.g. qov.hu.com for gov.hu (Hungarian government)
    - using URL-shortener services
  - delivering malware in highly-realistic and targeted emails
    - "weaponised" .docx or .pdf
- implant custom malware
  - e.g. X-Agent
    - multi-functional malware implant
    - data exfiltration, keystroke logging
    - multiplatform (Windows, Linux, Android, and iOS)



## APT28 typical behavior (II)

- after initial access, actively seeks to harvest credentials
  - keyloggers, central memory dumping
- adopt evasion techniques
  - malware code obfuscation
  - signatures of compromised certificates
  - timestomping (timestamps modification)
  - encrypted communication
- "lateral movement" inside organization (exploiting harvested credentials)
  - Remote Desktop Protocols
  - Windows Management Instrumentation Command-line (WMIC) and PsExec
    - to execute commands on remote Windows
  - SSH
    - to connect on remote Linux box
- privilege escalation
  - exploiting harvested credentials/vulnerabilities



## APT28 typical behavior (III)

#### data exfiltration

- custom C2 (Command-and-Control) communication
  - e.g. Zebra C2
- optionally compressed (for large data)
- through encrypted HTTPs, FTPs or even custom protocols
- Wiper actions
  - typically, APT28 adopts espionage techniques, but...
  - ...has been involved in destructive attacks
    - KillDisk, designed to destroy the master boot record
    - Disk wiping tools (particularly in energy sector)



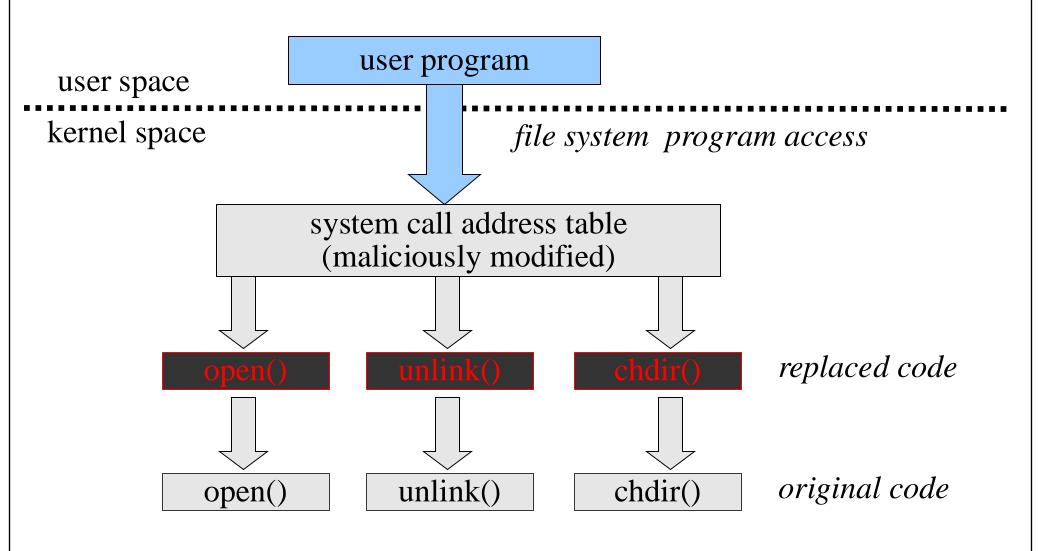
# Compromise causes (IV)

- manipulation from the system owner
  - If technical-savy, he/she can modify the system in many ways
    - install modified application
    - install different drivers
    - modify system calls

#### **Trusted Environment**

- the analysis must be performed in a trusted environment
  - rootkits can change usual Operanting System behavior
  - changes of usual file system utilities
    - Is, cp, mv, ... commands
  - changes of usual file system calls
    - e.g. intercept of open(), chdir(), unlink(), ... to not show or act on specific files

# (example of) System Call Interception



## **Examples of Linux system modification**

- loadable kernel module (LKM)
  - same concept exists in many OSes (e.g. kernel extensions in macOS, kernel-mode driver in windows)
  - LKM can override the original syscall function
    - example steps:
      - develop a different version of the function
      - modify the system call table (an array of function pointers)
      - If you want to modify behavior, re-implement with modified behavior
      - if you want to add functionalities, enrich and call the original one

# **Examples of Linux system modification**

```
#include <linux/kernel.h>
#include <linux/module.h>
#include <linux/syscalls.h>
#include <linux/uaccess.h>
asmlinkage int (*original open) (const char user *filename, int flags,
mode t mode);
asmlinkage int custom open (const char user *filename, int flags, mode t
mode) {
 printk(KERN INFO "Intercepted file open: %s\n", filename);
 return original open (filename, flags, mode);
static int init syscall init(void) {
  original open = (void *)sys call table[ NR open];
  sys call table[ NR open] = custom open;
  return 0;}
static void exit syscall cleanup(void) {
    sys call table[ NR open] = original open;}
module init(syscall init); module exit(syscall cleanup);
MODULE LICENSE ("GPL");
```